Requirements:
Team 14

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b)

External Libraries and 3rd party software used:

LibGDX (https://libgdx.com/)
Intellij IDEA (https://www.jetbrains.com/idea/)
Tiled (https://www.mapeditor.org/)
paint.net (https://www.getpaint.net/)

Features required which are not fully implemented:

We implemented most of the features that were required of us for this assessment. Listed below are the few that didn't make it and the reasons why:

Requirement ID	Reason why
UR_ControllerInteraction	During the interview, our customer stated while the ability to play with a mouse would be nice, it isn't necessary by any means. Since Assessment 1 is not the final version of our game, it didn't feel necessary to implement, unlike many vital key features.
UR_Earnings	This was not implemented because the ability to buy new features for the kitchen is not meant to be in Assessment 1.
UR_Reputation	The customer requested that the User starts with 3 'lives', which they will lose as they fail to serve customers. However, since this first Assessment 1 submission is a demo, there was no need to include this feature until the next version.