

Problem 1. Dynamic Array 2.0

This problem is based on the `Dynarray` you wrote in Homework 4 Problem 3. Before adding anything new to it, your `Dynarray` should meet all the requirements in that problem first.

In this task, your `Dynarray` should support the following new things.

Type alias members

The standard library containers have many type alias members for the purpose of supporting generic types. For example, `std::vector<T>::value_type` is `T`, `std::vector<T>::size_type` is `std::size_t`, `std::vector<T>::pointer` is `T *`.

As an exercise, do the same thing in your `Dynarray`. You need to define the following type alias members, all of which should be `public`:

type alias member	definition
<code>Dynarray::size_type</code>	<code>std::size_t</code>
<code>Dynarray::value_type</code>	<code>int</code>
<code>Dynarray::pointer</code>	<code>int *</code>
<code>Dynarray::reference</code>	<code>int &</code>
<code>Dynarray::const_pointer</code>	<code>const int *</code>
<code>Dynarray::const_reference</code>	<code>const int &</code>

Moreover, we will eventually make this `Dynarray` a class template `Dynarray<T>` that can store any types of data, not only `int`s. This will be in Homework 7 or 8, depending on the lecture schedule. To make your work easier by then, you'd better make full use of the type alias members you have defined. For example, change `new int[n]` to `new value_type[n]`, change `int &` to `reference`, and change `(const int *begin, const int *end)` to `(const_pointer begin, const_pointer end)`, etc. By the time we make this a class template, you will just have to modify very few things.

Subscript operator

The `Dynarray` should support the subscript operator, so that we can use `a[i]` instead of `a.at(i)` to access the `i`-th element.

Let `a` be an object of type `Dynarray` or `const Dynarray`. The behavior of `a[i]` should be exactly the same as `a.at(i)`, except that the subscript operator does not perform bounds checking. That is, no exception should be thrown if `i >= a.size()`.

Relational operators

The `Dynarray` should support the six relational operators: `<`, `<=`, `>`, `>=`, `==` and `!=`. These operators perform *lexicographical comparison* of two `Dynarray`s.

Lexicographical comparison is an operation with the following properties:

- Two ranges are compared element by element.

- The first mismatching element defines which range is lexicographically *less* or *greater* than the other.
- If one range is a prefix of another, the shorter range is lexicographically *less* than the other.
- If two ranges have equivalent elements and are of the same length, then the ranges are lexicographically *equal*.
- An empty range is lexicographically *less* than any non-empty range.
- Two empty ranges are lexicographically *equal*.

Since we use C++17, you still have to define all six of them. It is often good practice to implement `operator<` and `operator==` first, and define the rest in terms of them. Moreover, **you are not allowed to write loops or recursions in these six functions**. Go through [this page](#) and find the appropriate standard library algorithms.

Note that in homework 7 or 8, we will make this `Dynarray` a class template `Dynarray<T>`, and we should always minimize the requirements on unknown types when we do generic programming. Since C++17 does not have compiler-generated comparison operators, we suggest you making your implementation **depend only upon the `operator<` and `operator==` of the element type**.

You are free to choose to define them as either members or non-members.

Output operator

We want to print a `Dynarray` directly using `operator<<`. For example,

```
int arr[] = {1, 2, 3, 5};
Dynarray a(arr, arr + 4);
Dynarray b;
std::cout << a << '\n' << b << std::endl;
```

The output is as follows.

```
[1, 2, 3, 5]
[]
```

In details:

- Elements are separated by a comma (,) followed by a space.
- The printed content starts with `[` and ends with `']`. If the dynamic array is empty, just print an empty pair of brackets `[]`.

OJ tests

There are three subtasks on OJ. Subtask i will be run only if all the testcases of subtask $i - 1$ are passed.

Subtask 1 is a compile-time check. Subtask 2 contains all the testcases from Homework 5 Problem 2. Subtask 3 contains the new testcases specific for this problem.