

# Problem 2. Palindrome

A string  $s_0s_1\cdots s_{m-1}$  is said to be a **palindrome** if  $s_i = s_{m-1-i}$  holds for every  $i \in \{0, 1, \dots, m-1\}$ .

This problem consists of two subtasks. See [Submission](#) for how to submit your code.

## Subtask 1

Read  $n$  strings and test whether each of them is a palindrome.

### Input format

On the first line, a nonnegative integer  $n$ .

Then  $2n$  lines follow. The  $(2i-1)$ -th line is a positive integer representing the length of the  $i$ -th string. The  $2i$ -th line is the  $i$ -th string, which is guaranteed to contain **no** whitespace characters.

### Output format

$n$  lines. For every  $i \in \{1, \dots, n\}$ , print **Yes** on the  $i$ -th line if the  $i$ -th string is a palindrome; print **No** otherwise.

### Example

Input:

```
5
1
a
4
(( ))
2
[[
5
abcba
8
ab0220ba
```

Output:

```
Yes
No
Yes
Yes
Yes
```

# Notes

There are no guarantees on the maximum possible value of  $n$  or the length of the strings.

**Dynamic memory should be used to store each input string.**

## Subtask 2

Write a program that generates a testcase for subtask 1. **You can write it using either C or Python 3.** If you use C, the standard library functions `rand` and `srand` may be helpful.

The program should accept two **command line arguments** `n` and `max_length`, representing the number of strings and the maximum length of each string, respectively. If you don't remember what **command line argument** is, go over the slides of Lecture 8.

If you use C, assume your program (the executable, not the C source code file) is named `data_gen.exe` (or `data_gen` on Linux/Mac). Your program will be run with a command like the following (with `.\` replaced by `./` on Linux/Mac):

```
.\data_gen 10 20
```

If you use Python, assume your program is named `data_gen.py`. Your program will be run with a command like the following:

```
python data_gen.py 10 20
```

In either case, your program should print a testcase with `n` strings, each of which is no longer than `max_length` characters. For example:

```
10
4
b82j
7
ll+2MlR
7
e3Erubv
3
o2d
16
u[9H($YttY$(H9[u
3
~<~
20
*]=*o|{"_s6K}GJTbA07
6
:vFEr_
6
f%w>/$
9
%59T`7z+k
```

It is guaranteed that the values of `n` and `max_length` are representable by `int`.

The generated testcase should contain both palindromes and non-palindromes. We recommend generating a palindrome with 50% probability.

Still, you should use dynamic memory instead of arrays if you use C.

## Submission

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Your submission should contain two files: one named `solution.c` for subtask 1, and the other named `data_gen.c` or `data_gen.py` for subtask 2. Create a zip file `submission.zip` containing them, which can be done using the following command (with `data_gen.c` replaced by `data_gen.py` if you use Python)

- For Windows:

```
Compress-Archive -Path "solution.c", "data_gen.c" -DestinationPath "submission.zip"
```

- For Mac/Linux

```
zip -r submission.zip solution.c data_gen.c
```

(You need to `cd` to the directory containing these two files first.)

Submit `submission.zip` to the OJ.

Testcases 1 ~ 15 are for subtask 1, and the rest are for subtask 2. Note that subtask 2 is run in the stage that the OJ treats as "compile time", so if you see "Compile timeout", it probably means that your program for subtask 2 is too slow.