



How-To Survive an A/D CTF

<https://github.com/ENOFLAG/ENOINTRO>

Structure

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- Traffic Analysis
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Attack/Defense CTFs

<https://www.youtube.com/watch?v=RXgp4cDbiq4&t=85>

How to Earn Points

- Attacking other teams
 - Find vulnerabilities in your services
 - Write exploits to attack other teams and capture their flags
 - Hand flags to the game server and earn points!
- Defending your team
 - Patch found vulnerabilities
 - Other teams cannot exploit your service and you don't lose points!
- Service Level Agreement
 - If the game server detects a service to be offline / to not work as intended, you will lose points!

Your Machine

Exploring the Server

- First hour of CTF: Recon (network is closed)
 - Check defaults for misconfigurations, weak passwords etc.
 - Find services and exposed ports
 - Learn how to interact with services, how to patch and restart
 - Build teams, start analyzing

```
# interact with systemd services
```

```
systemctl status <SERVICE>
```

```
systemctl start <SERVICE>
```

```
    restart <SERVICE>
```

```
    stop <SERVICE>
```

```
# check logs
```

```
journalctl -xe # start at bottom, add explanations
```

```
journalctl -fu <SERVICE> # live updates
```

```
# show programs and ports they are listening on
```

```
netstat -tulpen
```

```
ss -tulpen
```

```
# search for service (or their source code) on system
```

```
find / -name '*<SERVICE_NAME>*' 2>/dev/null
```


Docker Basics

- Container Virtualization: easily™ ship and deploy software
- Defined through 'Dockerfile's
- docker-compose: configure and run services consisting of multiple docker containers
 - E.g.:
 - Web Server
 - Backend
 - Database

```
$ cat Dockerfile
```

```
FROM ubuntu:latest
```

```
RUN apt update -y && apt install python3 -y && apt  
install socat -y
```

```
COPY ./service.py /root
```

```
ENTRYPOINT python3 /root/service.py'
```

```
# show show running and inactive containers
docker ps --all
docker stats
```

```
# build container image from Dockerfile in CWD
docker build .
docker-compose build
```

```
# add -d to run in background
docker run -p 5000:5000 <IMAGE_ID>
docker-compose up
```

```
# attach to running container
docker exec -it <CONTAINER_ID> /bin/bash
```

```
docker kill <CONTAINER_ID>
```

Traffic Analysis

Traffic Analysis

- Vital Tool
 - Monitor outgoing traffic
 - See when you're losing flags
 - Monitor incoming traffic
 - Analyze attacks of other teams to replicate them
- Our setup:
 - capture all traffic on game router
 - analyze with ENOMIND / Moloch / Wireshark

```
# listen on eth0 interface with human-readable timestamp  
tcpdump -i eth0 -t
```

```
# capture packets greater than 1024 bytes and write to file  
tcpdump -w tmp.pcap greater 1024
```

```
# capture packets for particular dest IP addr and port  
tcpdump dst 10.10.10.69 and port 80
```

```
# only show packets of specific protocol  
# (other examples: ip6, arp, udp)  
tcpdump -i any arp
```

```
# [n]o address resolution, [e]thernet frames,  
# skip tcp checksum verification  
tcpdump -neK
```

Live Demo

Exploit Automation


```
#!/usr/bin/env python3
```

```
import telnetlib as tl  
import requests
```

```
cheatsheet = requests.get(  
    "https://github.com/EN0FLAG/enointro/blob/master/survival/chea  
tsheet.py")
```

```
flag_submission = requests.get("http://flag.stronk.pw:1338/")
```

```
service = tl.Telnet("service.stronk.pw", 1337)  
service.read_some()
```

ENOTRAINING

<https://training.enoflag.de>

Auth-Key: ZW5vZmxhZw==