

BINARY EXPLOITATION

PWNING & REVERSING

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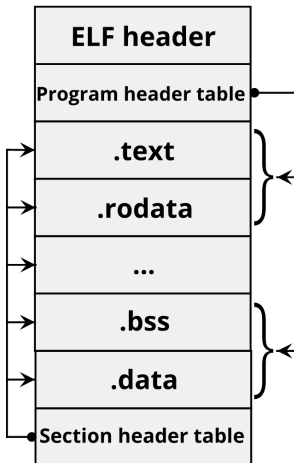
AGENDA

1. x86_64 Architecture
 - ▶ Sections, Segments and Registers/Calling Conventions
2. Tools
 - ▶ Disassembler, Debugger, Decompiler and other Tools
3. Vulnerabilities & Mitigations
 - ▶ Data Execution Prevention, Stack Canaries, ASLR, RelRO
 - ▶ Buffer Overflows, Ret2Libc, Return Oriented Programming
4. Exploitation Tools
 - ▶ pwntools, ropper, one_gadget
5. Exercises
 - ▶ Your Turn!

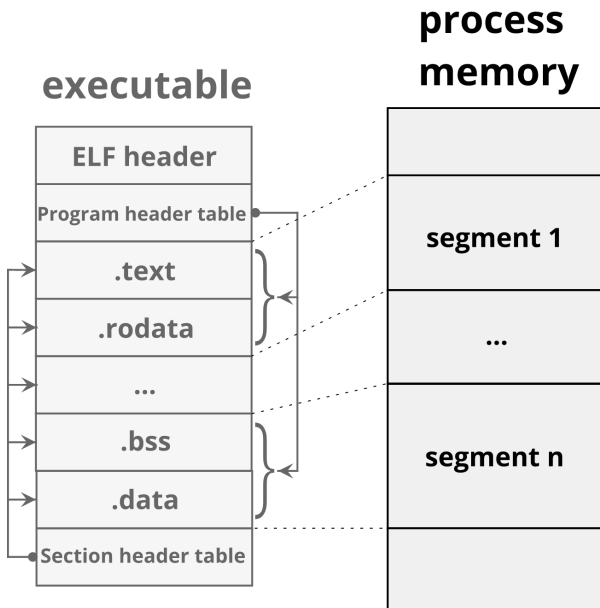
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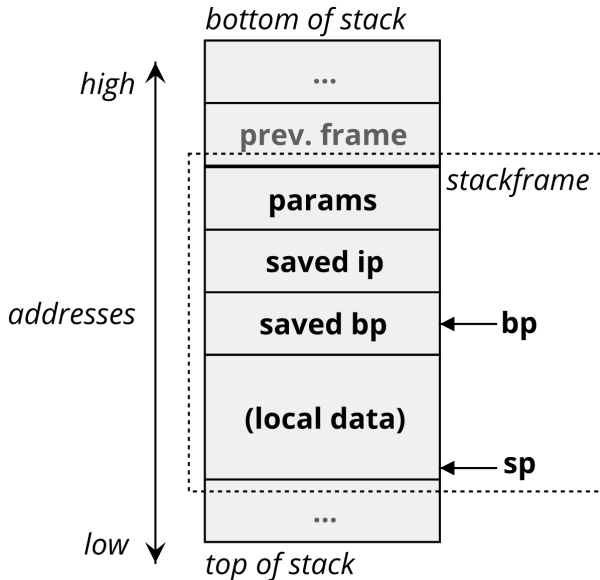
executable



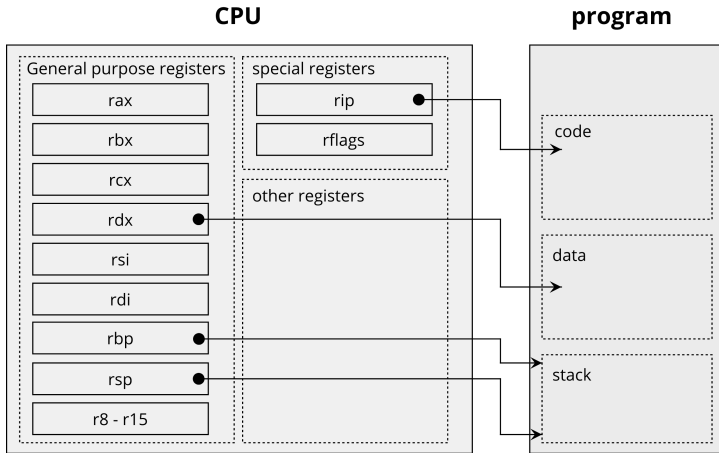
SECTIONS & SEGMENTS



STACK



CPU REGISTERS



CALLING CONVENTIONS

■ x86

▶ **cdecl:**

arguments are passed over the stack (default for c programs)

▶ **others:** stdcall, fastcall, thiscall,...

■ x86_64

▶ **System V AMD64 ABI:**

first six arguments are passed via registers (rdi, rsi, rdx, rcx, r8, r9) and only the rest over the stack (default on UNIX)

▶ **Microsoft x64 calling convention:** (default on Windows)

■ x86

▶ **int 0x80:**

syscall number passed via `eax`,
up to 6 parameters via `ebx`, `ecx`, `edx`, `esi`, `edi`, `ebp`
return value in `eax`

■ x86_64

▶ **int 0x80**

▶ **syscall:**

syscall number passed via `rax`,
up to 6 parameters via `rdi`, `rsi`, `rdx`, `r10`, `r8`, `r9`
return value in `rax`

■ use the manual: `man syscall` and `man syscalls`

```
$ file ./babypwn
```

```
babypwn: ELF 64-bit LSB executable, x86-64, version 1 (SYSV), dynamically linked,  
interpreter /lib64/ld-linux-x86-64.so.2, for GNU/Linux 3.2.0, BuildID[sha1]=  
aceea8523337cd304e3835a461e68c809d12fco1, not stripped
```

- **strings**: find strings in binary files
- **file**: metadata for files, e.g. architecture, endianness, linker
- **netcat**: swiss armyknife for networking
- **readelf**: inspect ELF metadata of file
- **Disassembler**
- **Decompiler**

DISASSEMBLER: OBJDUMP

```
$ objdump -M intel -d ./babypwn
```

```
[ ... ]
```

```
0000000000401169 <main>:
```

401169:	55	push	rbp
40116a:	48 89 e5	mov	rbp, rsp
40116d:	48 8d 3d 9c 0e 00 00	lea	rdi, [rip+0xe9c]
401174:	e8 b7 fe ff ff	call	401030 <puts@plt>
401179:	48 8b 05 90 2e 00 00	mov	rax, QWORD PTR [rip+0x2e90]
401180:	48 89 c7	mov	rdi, rax
401183:	e8 b8 fe ff ff	call	401040 <fflush@plt>
401188:	b8 00 00 00 00	mov	eax, 0x0
40118d:	e8 b4 ff ff ff	call	401146 <copy>
401192:	b8 00 00 00 00	mov	eax, 0x0
401197:	5d	pop	rbp
401198:	c3	ret	

```
[ ... ]
```

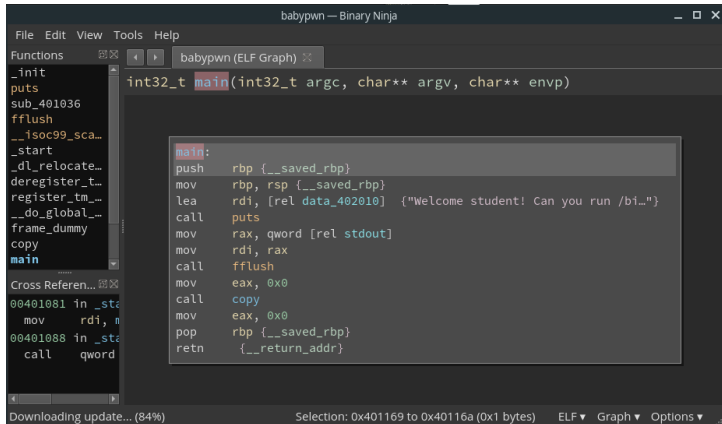
DISASSEMBLER: RADARE2

```
[0x00401169]> pdf
```

```
/(fcn) main 48
|   int main (int argc, char **argv, char **envp);
|   ; DATA XREF from entryo @ 0x401081
|0x00401169  55          push rbp
|0x0040116a  4889e5      mov rbp, rsp
|0x0040116d  488d3d9coe00. lea rdi, str.Welcome...
|0x00401174  e8b7feffff  call sym.imp.puts          ; int puts(const char *s)
|0x00401179  488b05902e00. mov rax, qword [obj.stdout] ; rdi
|                                           ; [0x404010:8]=0
|0x00401180  4889c7      mov rdi, rax              ; FILE *stream
|0x00401183  e8b8feffff  call sym.imp.fflush        ; int fflush(FILE *stream)
|0x00401188  b800000000  mov eax, 0
|0x0040118d  e8b4ffffff  call sym.copy
|0x00401192  b800000000  mov eax, 0
|0x00401197  5d          pop rbp
|0x00401198  c3          ret
```

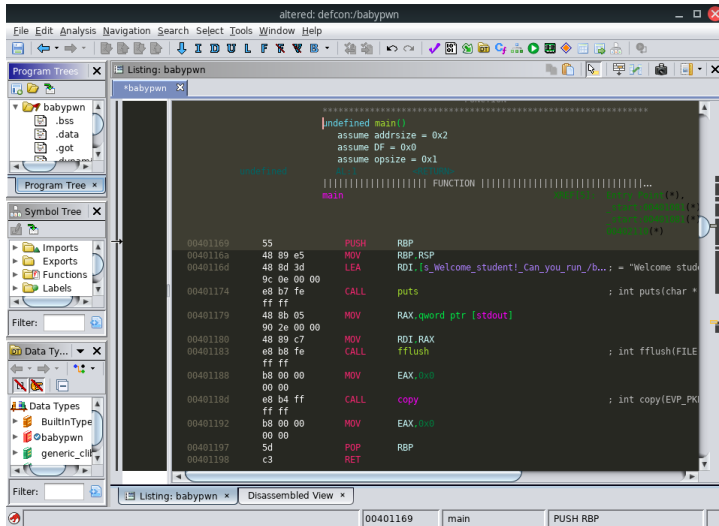
DISASSEMBLER: GUI

Binary Ninja



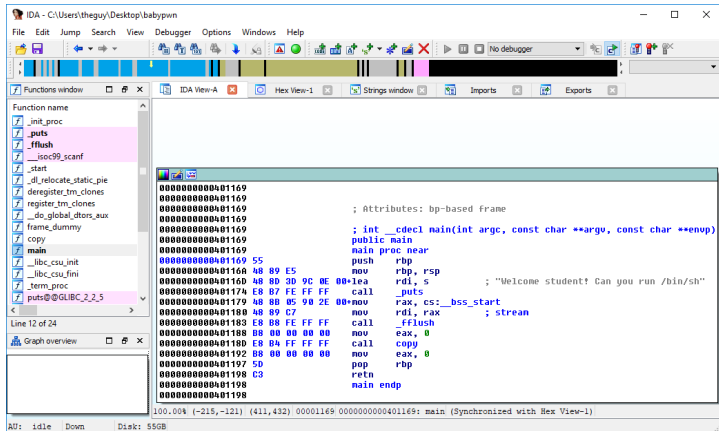
DISASSEMBLER: GUI

Ghidra



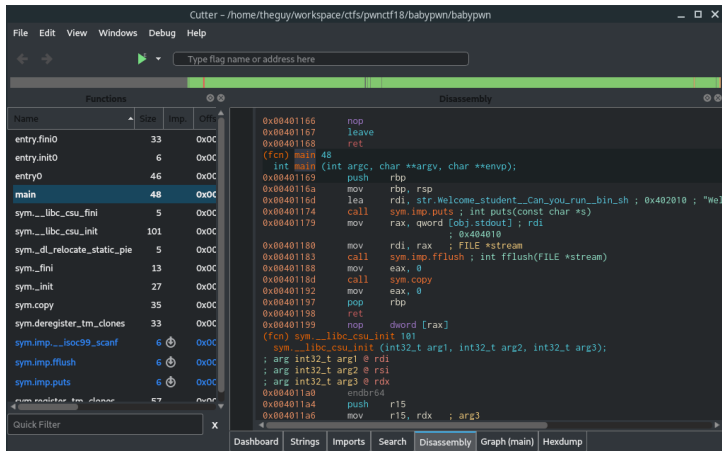
DISASSEMBLER: GUI

IDA Pro



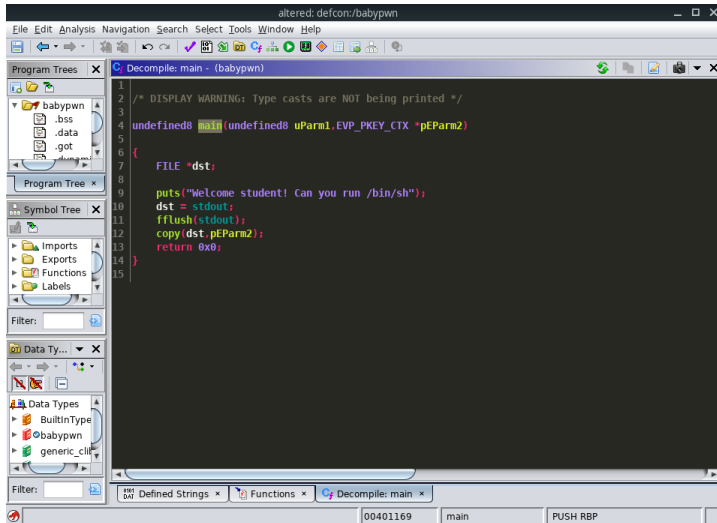
DISASSEMBLER: GUI

Radare2/Cutter



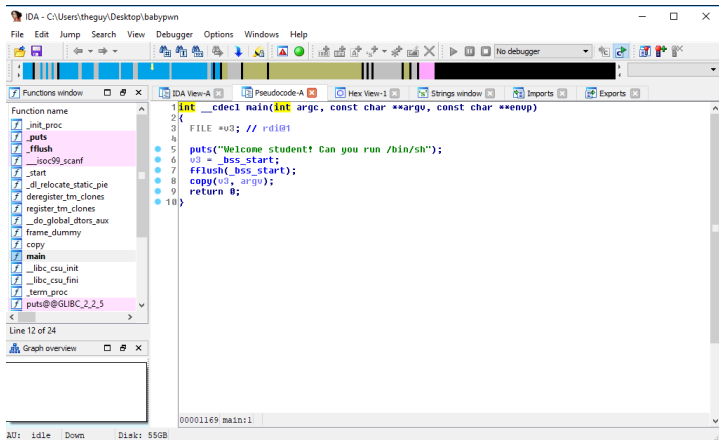
DECOMILER: GUI

Ghidra



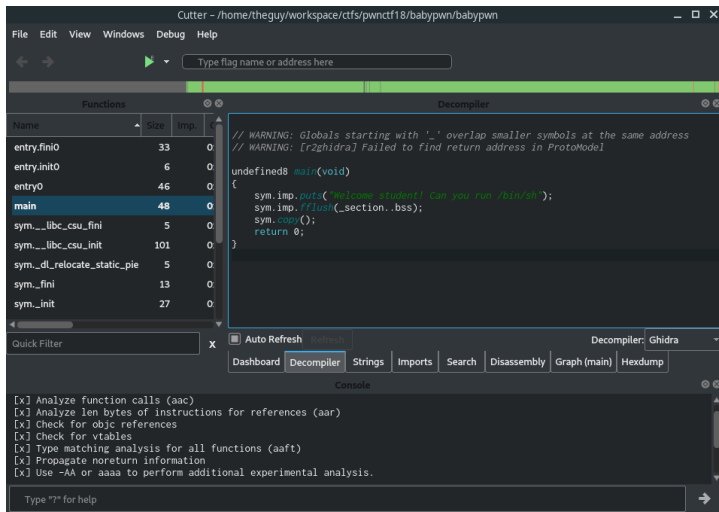
DECOMPILER: GUI

IDA Pro



DECOMPILER: GUI

Radare2/Cutter



DEBUGGER: GDB

```
[ Legend: Modified register | Code | Heap | Stack | String ]

----- registers -----
$rax : 0x000000000401169 → <main+0> push rbp
$rbx : 0x0
$rcx : 0x00007ffff7f63578 → 0x00007ffff7f657e0 → 0x0000000000000000
$rdx : 0x00007ffff7f64b8 → 0x00007ffff7f64993 → "LC_TELEPHONE=de_DE.UTF-8"
$rsp : 0x00007ffff7fd3c0 → 0x000000000004011a0 → <_libc_csu_init+0> endbr64
$rbp : 0x00007ffff7fd3c0 → 0x000000000004011a0 → <_libc_csu_init+0> endbr64
$rsi : 0x00007ffff7fd4a8 → 0x00007ffff7fd95e → "/home/theguy/workspace/ctfs/pwnctf18/babypwn/babyp[...]"
$rdi : 0x1
$rip : 0x0000000000040116d → <main+4> lea rdi, [rip+0xe9c] # 0x402010
$r8 : 0x0
$r9 : 0x00007ffff7fe28f0 → <_dl_fini+0> endbr64
$r10 : 0x3
$r11 : 0x2
$r12 : 0x00000000000401060 → <start+0> endbr64
$r13 : 0x00007ffff7fd4a0 → 0x0000000000000001
$r14 : 0x0
$r15 : 0x0
$eflags: [ZERO carry PARITY adjust sign trap INTERRUPT direction overflow resume virtualx86 identification]
$cs: 0x0033 $ss: 0x002b $ds: 0x0000 $es: 0x0000 $fs: 0x0000 $gs: 0x0000

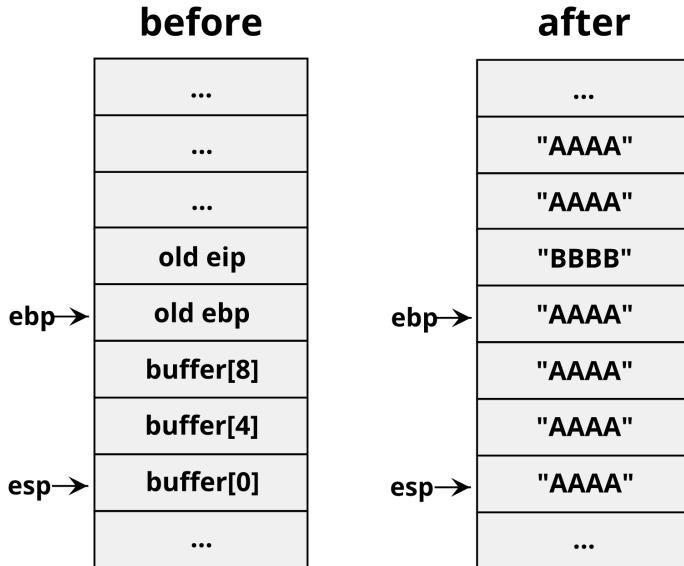
----- stack -----
0x00007ffff7fd3c0 | +0x0000: 0x000000000004011a0 → <_libc_csu_init+0> endbr64 → $rsp, $rbp
0x00007ffff7fd3c8 | +0x0008: 0x00007ffff7dca153 → <_libc_start_main+243> mov edi, eax
0x00007ffff7fd3d0 | +0x0010: 0x0000000000000000
0x00007ffff7fd3d8 | +0x0018: 0x00007ffff7fd4a8 → 0x00007ffff7fd95e → "/home/theguy/workspace/ctfs/pwnctf18/babypwn/babyp[...]"
0x00007ffff7fd3e0 | +0x0020: 0x00000000100040000
0x00007ffff7fd3e8 | +0x0028: 0x00000000000401169 → <main+0> push rbp
0x00007ffff7fd3f0 | +0x0030: 0x0000000000000000
0x00007ffff7fd3f8 | +0x0038: 0xb5156a5b88d4b57a

----- code:x86:64 -----
0x401164 <copy+30> (bad)
0x401165 <copy+31> call QWORD PTR [rax+0x4855c3c9]
0x40116b <main+2> mov ebp, esp
→ 0x40116d <main+4> lea rdi, [rip+0xe9c] # 0x402010
0x401174 <main+11> call 0x401030 <puts@plt>
0x401179 <main+16> mov rax, QWORD PTR [rip+0x2e90] # 0x404010 <stdout@@GLIBC_2.2.5>
0x401180 <main+23> mov rdi, rax
0x401183 <main+26> call 0x401040 <fflush@plt>
0x401188 <main+31> mov eax, 0x0

----- threads -----
[#0] Id 1, Name: "babypwn", stopped 0x40116d in main (), reason: BREAKPOINT
----- trace -----
[#0] 0x40116d → main()
```

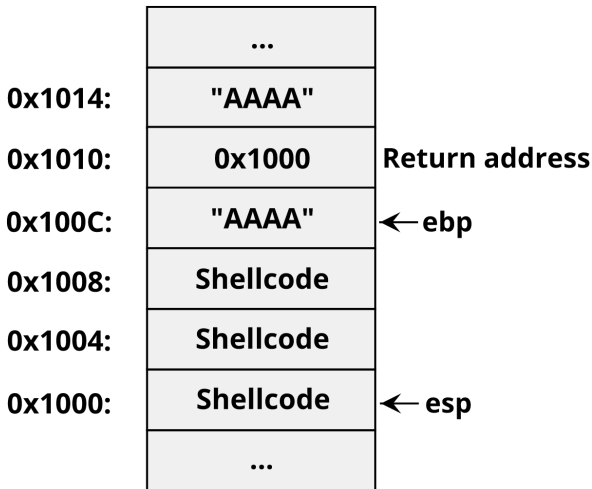
- Setting breakpoints: `break ADDR`
- Executing: `run`, `nexti`, `stepi`, `continue`, `finish`
- Examination: `disassemble`, `x/FMT`, `print EXPR`
- Metadata: `info EXPR`
- Help: `help CMD`
- GEF: `vmmap`, `xinfo`, `aslr`, ...

VULNERABILITIES: BUFFER OVERFLOWS



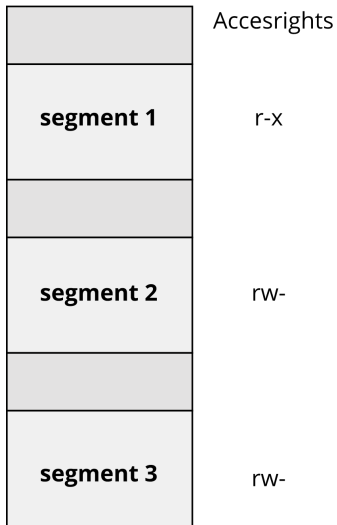
VULNERABILITIES: SHELLCODE INJECTION

Stack

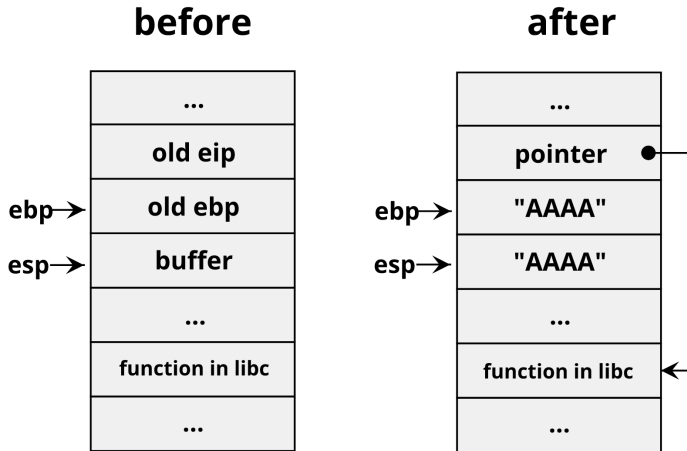


MITIGATION: DATA EXECUTION PREVENTION

DEP



VULNERABILITIES: RET2LIBC



on **ret** the cpu executes the code at the specified libc function

VULNERABILITIES: ROP GADGETS

complete function

```
080486f4 <_fini>:  
80486f4: push ebx  
80486f5: sub esp, 0x8  
80486f8: call 80484b0  
80486fd: add ebx, 0x1903  
8048703: add esp, 0x8  
8048706: pop ebx  
8048707: ret
```

Gadget

```
add esp, 8  
pop ebx  
ret
```

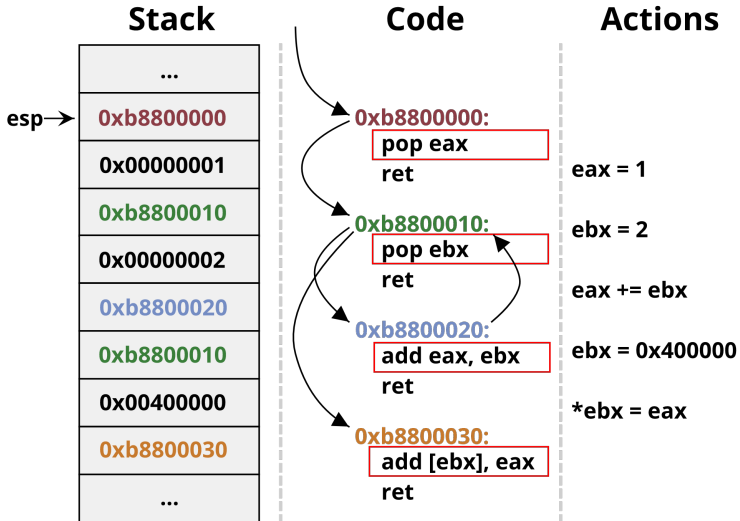
More Gadgets

```
inc ecx  
ret
```

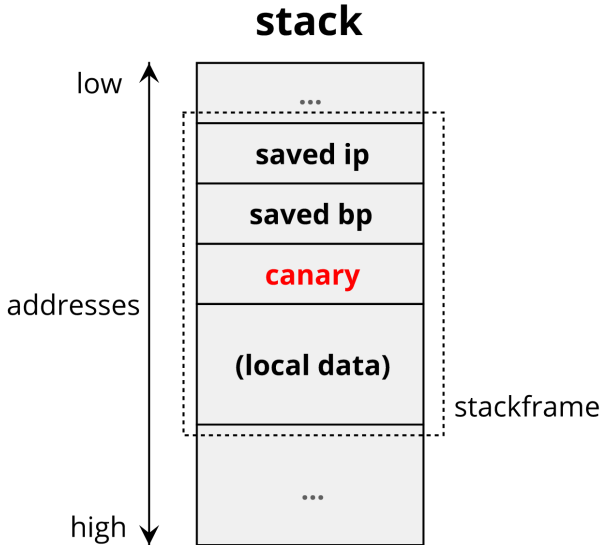
```
jmp [ebx]  
ret
```

```
mov ebx, dword ptr [esp]  
ret
```

VULNERABILITIES: ROP



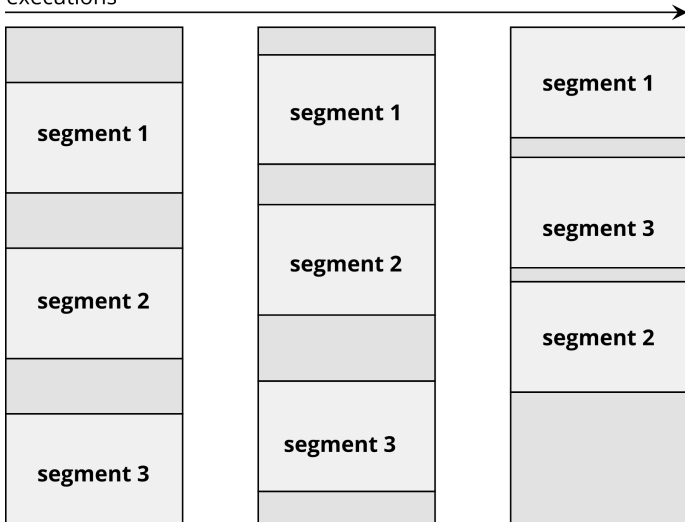
MITIGATIONS: CANARIES



MITIGATIONS: ASLR

ASLR

executions



- Pwntools
- Ropper
- One_Gadget
- Checksec (included in Pwntools)

```
$ checksec ./babypwn
```

```
[*] '/absolute/path/to/babypwn'  
Arch:      amd64-little  
RELRO:      Full RELRO  
Stack:      No canary found  
NX:         NX enabled  
PIE:        No PIE (0x400000)
```

PWNTOOLS

```
from pwn import *

# set up context of the executable
exe = context.binary = ELF('/path/to/executable')

io = process(exe.path)      # spawn process

io.recvline()               # receive one line from process
io.recvlines(2)             # receive two lines from process
io.recv(1024)               # receive up to 1024 bytes
io.recvuntil('keyword')     # receive until 'keyword'
io.recvall()                # receive everything

io.sendline('some input')   # send this line
io.send('some input')       # send this (no newline)
io.sendafter('wait for this',
            'then send this\n') # combination of recvuntil and send

io.interactive()            # connect to process stdin, stderr and stdout

exe.sym['main']              # returns address of 'main' symbol
exe.got                      # returns GOT as list
exe.address                  # returns base address of executable

# examples for other useful functions
cyclic(100)                  # create de bruijn sequence
cyclic_find(sequence)        # find offset in de bruijn sequence
p64(value)                   # pack int as 64bit
u64(value)                    # unpack 64bit value to int
```

ROPPER

```
ropper -f /usr/lib/libc.so.6 --console
```

```
(libc.so.6/ELF/x86_64)> type rop
[INFO] Load gadgets for section: LOAD
[LOAD] loading... 100%
[LOAD] removing double gadgets... 100%
(libc.so.6/ELF/x86_64)> search /1/ pop rax
[INFO] Searching for gadgets: pop rax

[INFO] File: /usr/lib/libc.so.6
0x0000000000122e94: pop rax; ret 0xfffe;
0x0000000000122e24: pop rax; ret 9;
0x000000000003f080: pop rax; ret;

(libc.so.6/ELF/x86_64)> search /1/ syscall
[INFO] Searching for gadgets: syscall

[INFO] File: /usr/lib/libc.so.6
0x000000000003f289: syscall; ret;

(libc.so.6/ELF/x86_64)>
```


ONEGADGET

one_gadget /usr/lib/libc.so.6

```
0xcd3aa execve("/bin/sh", r12, r13)
constraints:
  [r12] == NULL || r12 == NULL
  [r13] == NULL || r13 == NULL

0xcd3ad execve("/bin/sh", r12, rdx)
constraints:
  [r12] == NULL || r12 == NULL
  [rdx] == NULL || rdx == NULL

0xcd3b0 execve("/bin/sh", rsi, rdx)
constraints:
  [rsi] == NULL || rsi == NULL
  [rdx] == NULL || rdx == NULL

0xeafab execve("/bin/sh", rsp+0x60, environ)
constraints:
  [rsp+0x60] == NULL
```

VIELEN DANK ... **FRAGEN?**