

BASIC PROGRAMMING

P R E P A R E D B Y : L U I S M E I N G

OBJECTIVES:

01

Introduce Programming

1.1: Be acquainted with Python

1.2: Know fundamentals of a program and programming language





What is Python?

It is an interpreted, object-oriented,
high-level programming language
with dynamic semantics.



1.1 Be acquainted with Python

"interpreted"

"It is where the source code is not
directly translated by the target
machine"

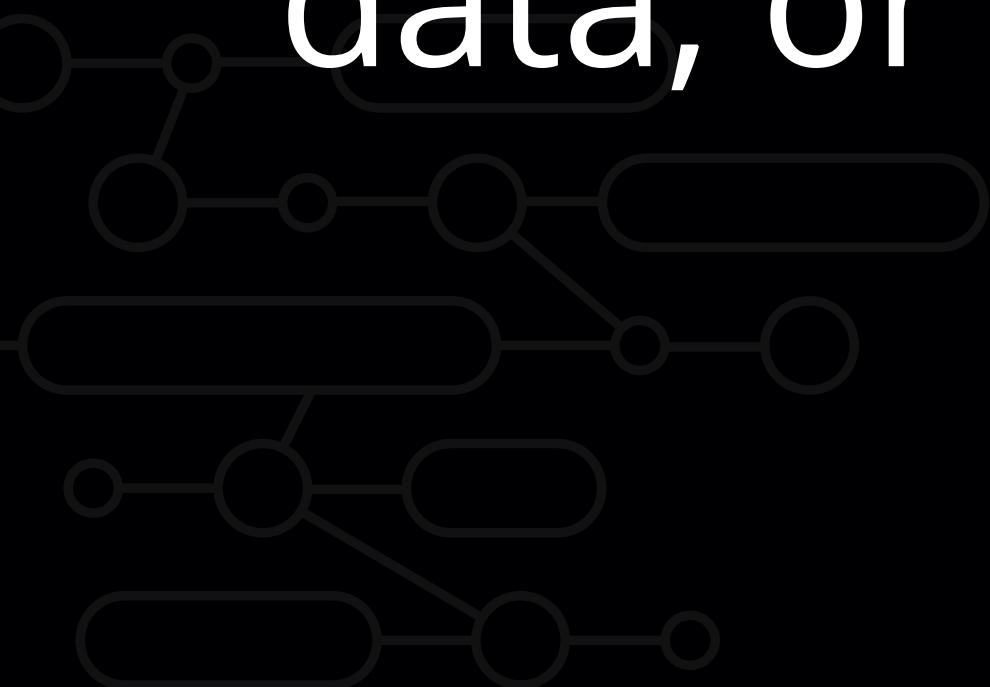
The language you understand is not the language the computer understands and
vice versa



"object-oriented"

"It is a computer programming model that organizes software design around data, or objects, rather than functions and logic."

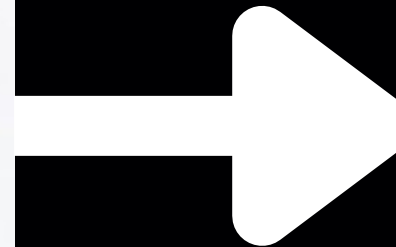
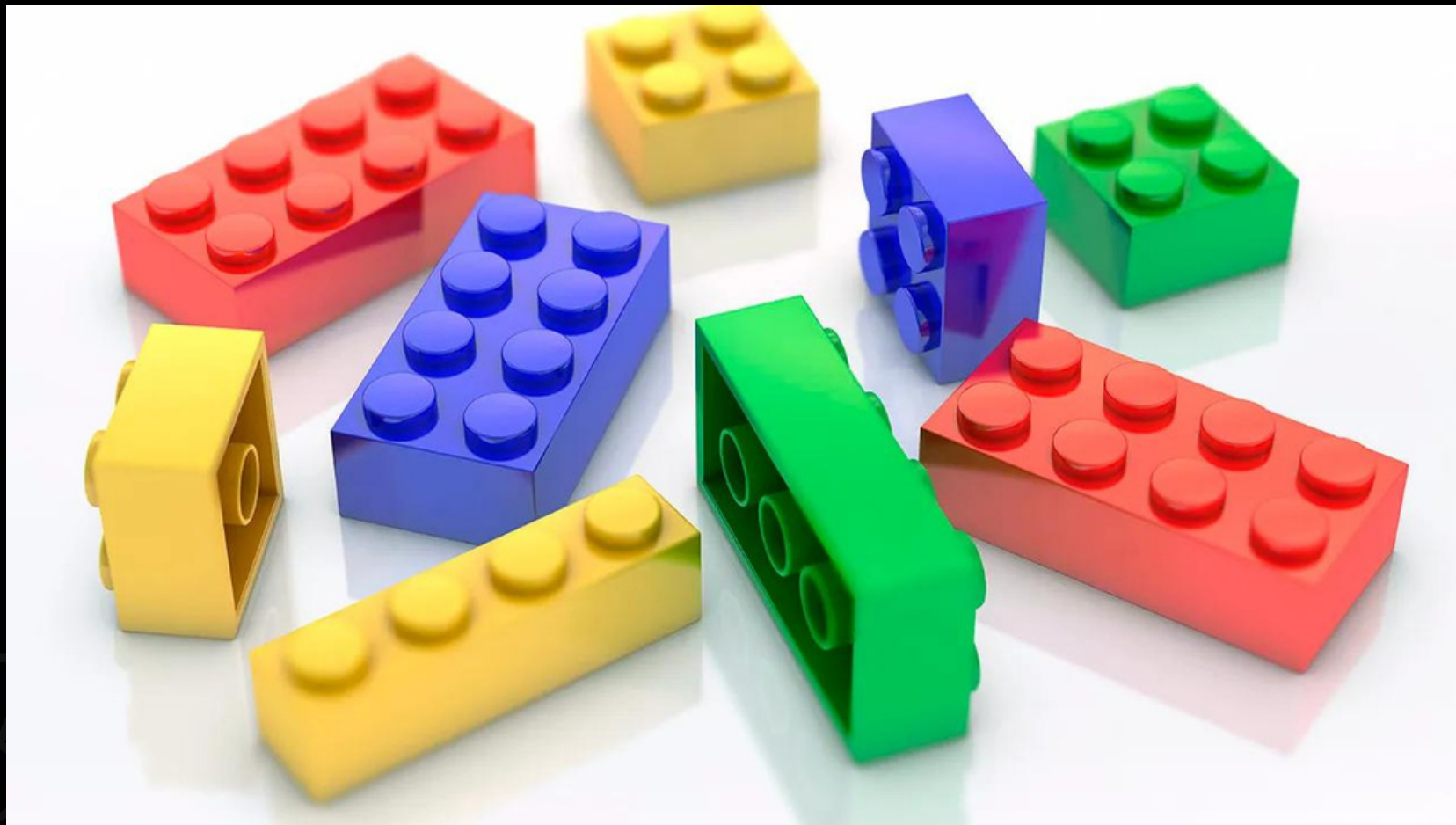
Blocks and boxes can be seen everywhere



1.1 Be acquainted with Python

Commands, variables, etc

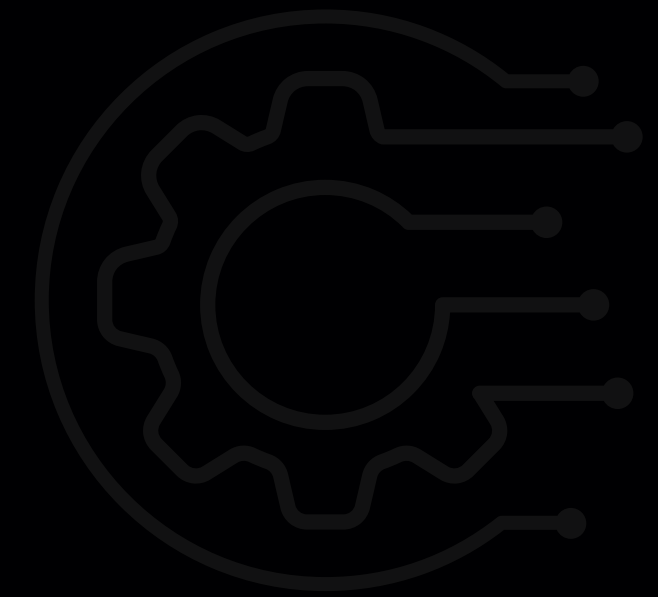
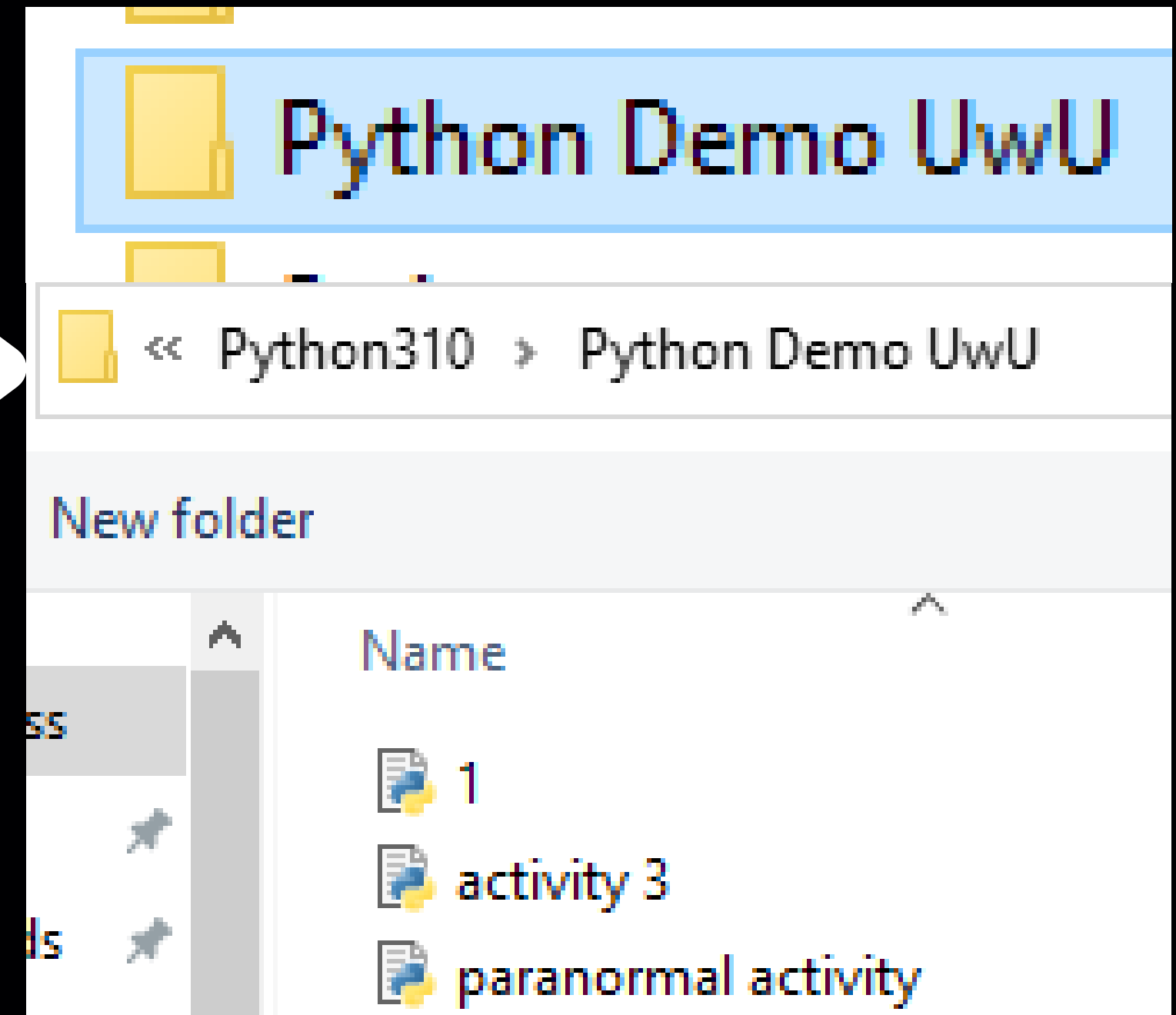
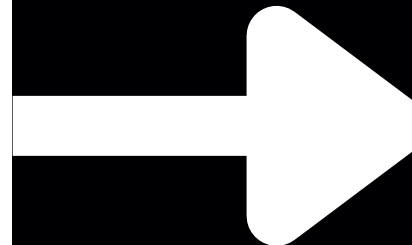
programs



1.1 Be acquainted with Python

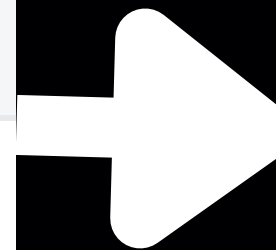
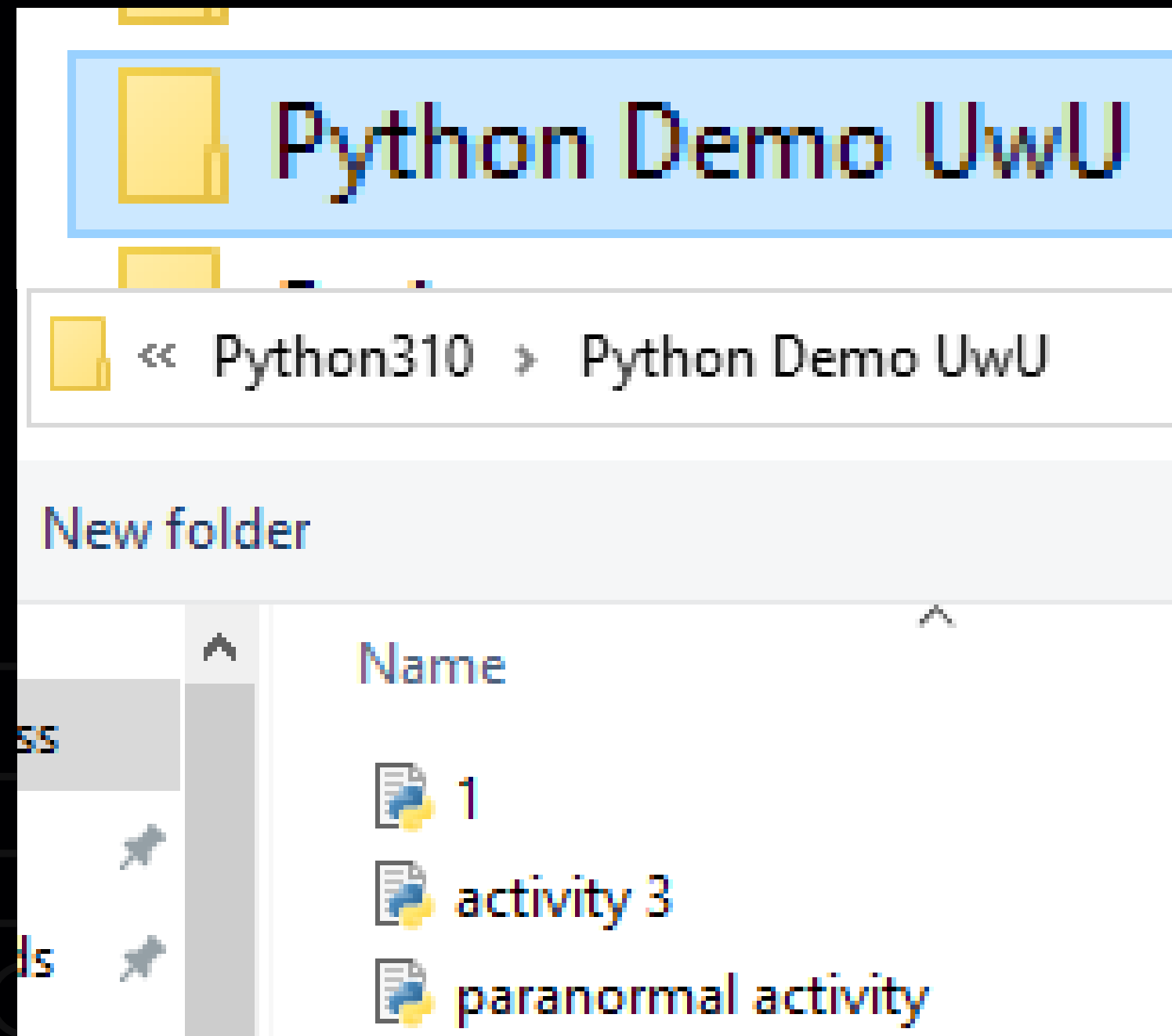
programs

Project

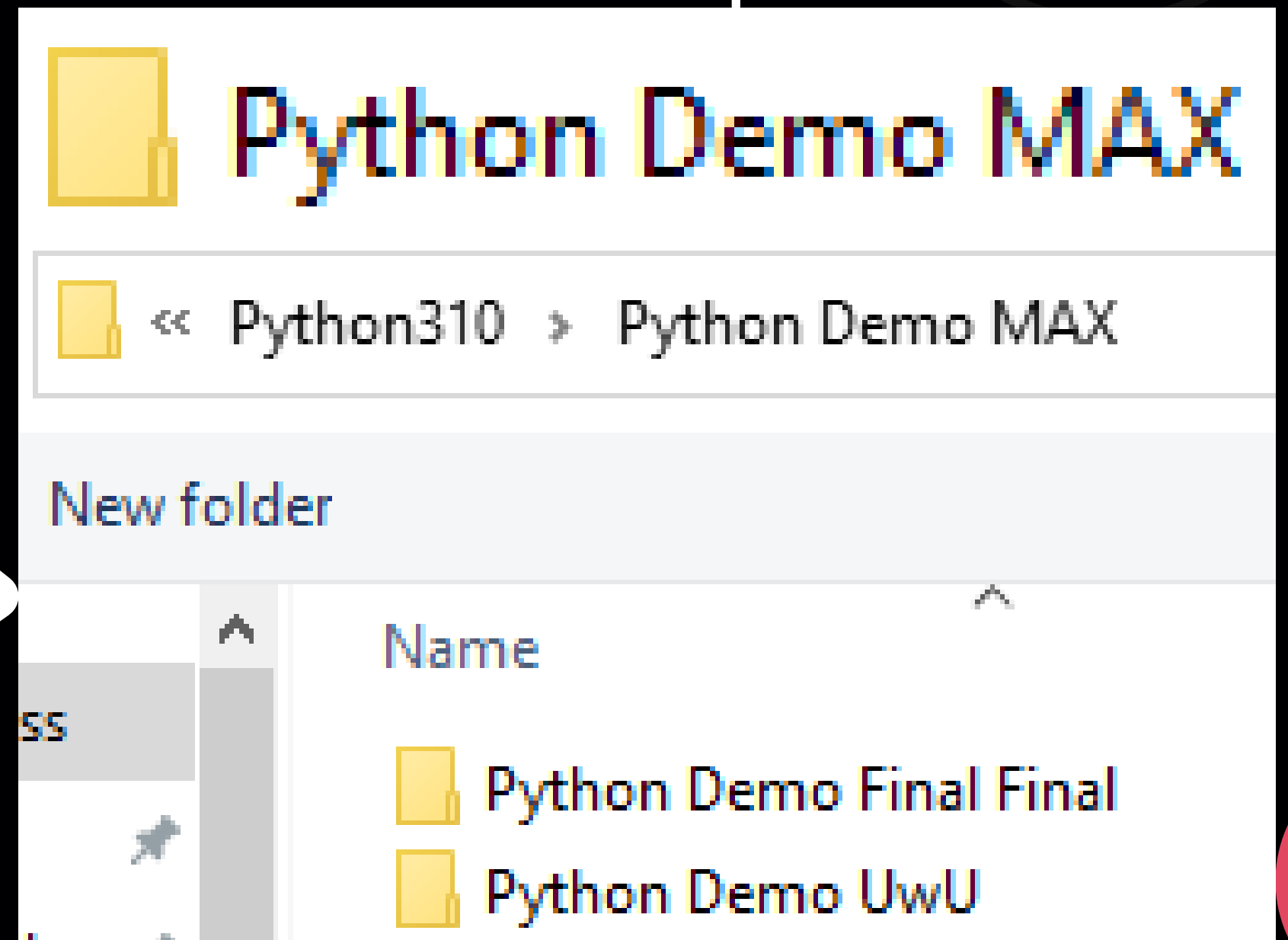


1.1 Be acquainted with Python

Project



Bigger Project/Program Group



1.1 Be acquainted with Python

"high-level programming language"

"It is any programming language that is user-friendly for programming and is generally independent of the computer's hardware architecture"

Can communicate with all types of computers

"dynamic semantics"

"It is an approach to defining where pieces of text are viewed as instructions to update an existing context, the result of which is an updated context."

Values of variables can change



1.2.1 Know fundamentals of a program and programming language

Print Command

syntax:

print (<add something here>)

```
>>> print ('hello world')  
hello world
```

1.2.2.1 Know fundamentals of a program and programming language

Variables

- variables are names that can be assigned a value and then used to refer to that value throughout your code

It is a labelled box that can store value

1.2.2.1 Know fundamentals of a program and programming language

Variables

Declaring/Summoning/Creating/Using/Syntax:

<variable name> = <value>

```
student_id = 123456
```

1.2.2.1 Know fundamentals of a program and programming language

Variables

Can it values be overwritten/replaced?

<variable name> = <value>

1.2.2.1 Know fundamentals of a program and programming language

Variables

Can it values be overwritten/replaced?

<variable name> = <value>

```
>>> student_id= 'meing123'
```

How do I check if it worked?

1.2.2.1 Know fundamentals of a program and programming language

```
>>> student_id = 123456
>>> print (student_id)
123456
>>> student_id= 'meing123'
>>> print (student_id)
meing123
```


1.2.2.2 Know fundamentals of a program and programming language

Rules of Variable Naming

1. Can be as long or as short as you like
2. May contain uppercase and lowercase letters (A – Z, a – z), digits (0 – 9), and underscores (_)
3. Start with a letter or the underscore character
4. Variable names are case-sensitive (must be named or referred to in the identical fashion)
5. Use very descriptive names

1.2.2.3 Know fundamentals of a program and programming language

Variable Naming Conventions

- Camel Case naming convention
 - myAge
 - favColorInTheColorWheel
- Pascal Case naming convention
 - MyAge
 - FavColorInTheColorWheel
- Snake Case naming convention
 - my_age
 - fav_color_in_the_color_wheel

1.2.2.4 Know fundamentals of a program and programming language

Variable Data Types

- Are the things/values that a variable can have
- These are:
 - *Integer*
 - *Floating Point*
 - *String*
 - *Boolean*
 - *Null*

1.2.2.
4.1

Know fundamentals of a program and programming language

Integers

- These are zero, positive, negative, whole numbers.
- There is no explicitly defined limit in the value of the integer Python.

```
student_id = 123456
```


1.2.2.
4.2

Know fundamentals of a program and programming language

Float

- This represents a floating-point number.
- They are represented with a decimal point.
 - $x = 9.999999999999999$
- You can also make use of negative values for the floating-point number.
 - $x = -73.435$

```
student_id = 1.2345
```

String

- Strings are a sequence of bytes representing Unicode characters.
- There are several ways to create a string.
- They differ based on the delimiters and whether a string is single or multiline.

```
student_id= 'meing123'
```

String Delimiter

- Can use double quotes ("`<any>`") or single ("`<any>`") quotes
 - Is useful for creating sentences containing single quotes
 - To get around this, the `"\"` can be used.
- For longer strings, you can use the triple quotes ("`<any>`")

1.2.2.

4.3

Know fundamentals of a program and programming language

String

```
>>> student_id = 1.2345
>>> print ("Louie's Report")
Louie's Report
>>> print ('Louie\'s Report')
Louie's Report
>>> print ('Louie's Report')
...
SyntaxError: unterminated string
literal (detected at line 1)
```


1.2.2.

4.3

Know fundamentals of a program and programming language

String

- Concatenation ("+")
- Can be used to stitch together strings and values

```
>>> my_name="Louie"  
>>> print ("Hello " + my_name)  
Hello Louie
```

1.2.2.

4.4

Know fundamentals of a program and programming language

Boolean

- Boolean data types determine the truth value of expressions.
- They can either be True or False.
 - `booleanVal = True`
 - `print(booleanVal) # Outputs True`

1.2.2.
4.4

Know fundamentals of a program and programming language

Boolean

```
>>> is_a_student = true
Traceback (most recent call last):
  File "<pyshell#4>", line 1, in <
module>
    is_a_student = true
NameError: name 'true' is not defi
ned. Did you mean: 'True'?
>>> is_a_student = True
```

1.2.2.
4.5

Know fundamentals of a program and programming language

Null

- This type is used to define a null variable or object.
- It makes use of the “None” keyword.
- We can assign “None” to any variable.
- It can also be used in Expressions.
 - `emptyVal = None`
 - `print(emptyVal) # Outputs None`

Null

```
>>> is_a_student = True
>>> has_a_section = none
Traceback (most recent call last):
  File "<pyshell#6>", line 1, in <
module>
    has_a_section = none
NameError: name 'none' is not defi
ned. Did you mean: 'None'?
>>> has_a_section = None
>>>
```

1.2.3 Know fundamentals of a program and programming language

Comments

Syntax:

#<anything>

```
>>> #this line is a comment and          will  
    not be used  
>>> #student_id=123meing  
>>> print (student_id) #print ('hello')  
meing123
```




Exercise

Output is?

```
>>> print ( 'Hello! ' )
```





Exercise

Output is?

```
>>> print ('Hello!')
```

```
Hello!
```





Exercise

Output is?

```
print #hello ('world')
```





Exercise

Output is?

```
print #hello ('world')
```

```
>>> print #hello ('world')  
<built-in function print>
```

"None"





Exercise

Output is?



```
your_name = 'Jaughn'
```





Exercise

Output is?



```
your_name = 'Jaughn'
```

None, only a variable was created





Exercise

Output is?

```
your_name = Jaughn  
print (your_name)
```



? Exercise

Output is?

```
your_name = Jaughn  
print (your_name)
```

```
your_name = Jaughn  
Traceback (most recent call last):  
  File "<pyshell#4>", line 1, in <module>  
    your_name = Jaughn  
NameError: name 'Jaughn' is not defined
```





Exercise

Output is?

```
your_name = "jaughn"  
print ('your_name')
```



Output is?

```
your_name = "jaughn"  
print ('your_name')
```

```
>>> your_name = "jaughn"  
>>> print ('your_name')  
your_name
```



Exercise



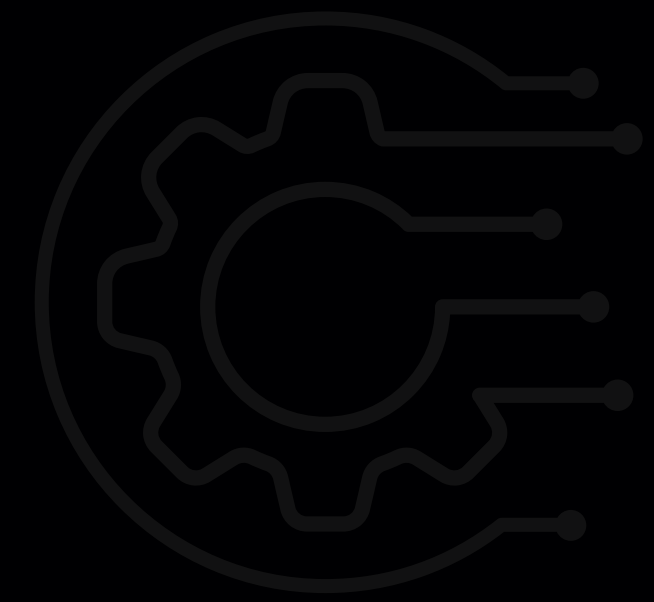
Output is?

```
your_name = "jaughn"  
print ("I'm pleased to meet you" + your_name)
```



? Exercise

Output is?



```
your_name = "jaughn"  
print ("I'm pleased to meet you" + your name)
```

```
>>> print ("I'm pleased to meet you" + your name)  
SyntaxError: invalid syntax. Perhaps you forgot a comma?
```



Exercise

Output is?



```
print ("I'm pleased to meet you" + your_name)
```





Exercise



Output is?

```
print ("I'm pleased to meet you" + your_name)
```

```
>>> print ("I'm pleased to meet you" + your_name)
Traceback (most recent call last):
  File "<pyshell#0>", line 1, in <module>
    print ("I'm pleased to meet you" + your_name)
NameError: name 'your_name' is not defined
```




Exercise

Output is?

```
one_dollar = 50  
2_dollars = 100
```



Exercise



Output is?

```
one_dollar = 50  
2_dollars = 100
```

```
>>> one_dollar = 50  
>>> 2_dollars = 100  
SyntaxError: invalid decimal literal
```



Exercise



Output is?

```
your_name = "Jaughn"  
print ("I'm pleased to meet you" + your_name)
```





Exercise



Output is?

```
your_name = "Jaughn"  
print ("I'm pleased to meet you" + your_name)
```

```
>>> your_name = "Jaughn"  
>>> print ("I'm pleased to meet you" + your_name)  
I'm pleased to meet youJaughn
```



Exercise



Output is?

```
your_name = "Jaughn"  
print ("I'm pleased to meet you " + your_name)
```



? Exercise

Output is?

```
your_name = "Jaughn"  
print ("I'm pleased to meet you " + your_name)
```

```
>>> your_name = "Jaughn"  
>>> print ("I'm pleased to meet you " + your_name)  
I'm pleased to meet you Jaughn
```

