

# FUNCTION

P R E P A R E D   B Y :   L U I S   M E I N G

## OBJECTIVES:

01

**Definition**

02

**Built-in Functions**

03

**User-defined Functions**

04

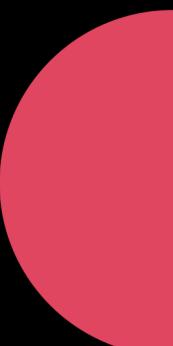
**Nested Functions**

05

**Variable Scope**

06

**Compare and Contrast**



## 1.1 Definition

# Functions

- are 'groups of code blocks' with a name

## 1.1 Definition

# Functions

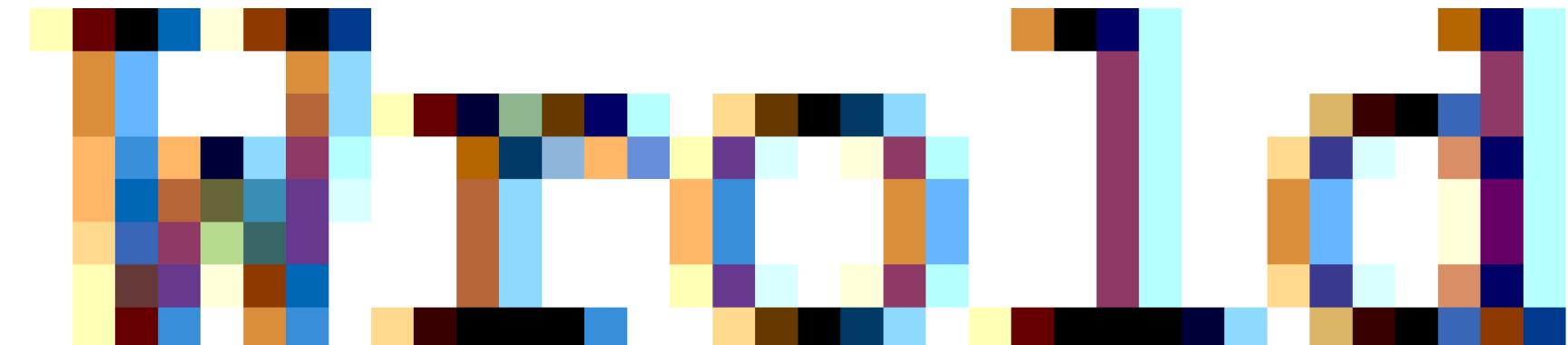
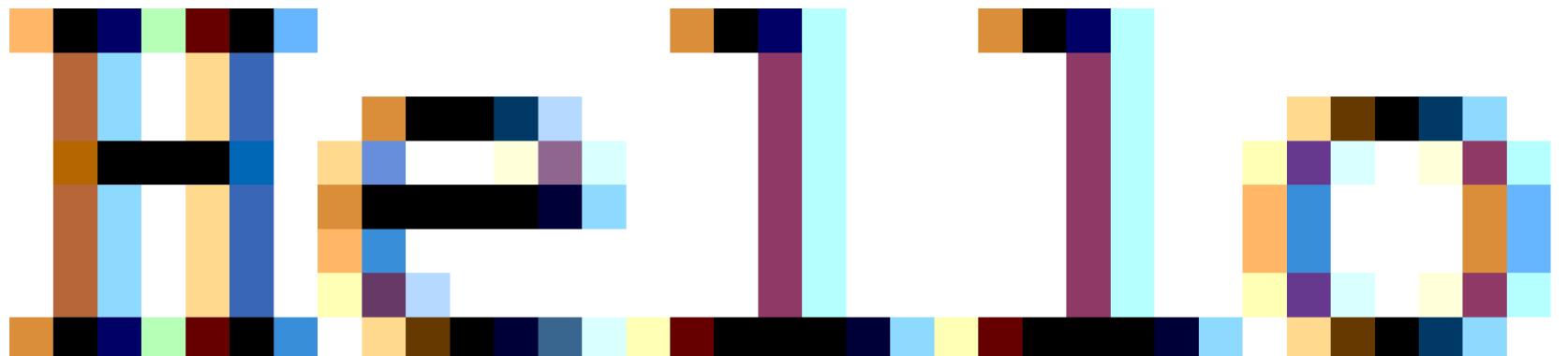


```
1 class Demo{  
2     public static void main(String args[]) {  
3         System.out.println("Hello Wrold");  
4     }  
5 }
```



## 1.1 Definition

# Functions



## 1.1 Definition

# Functions



```
print("Hello World")
```



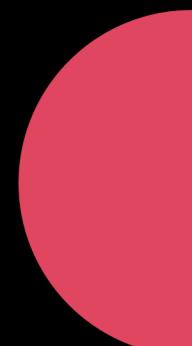
## 1.1 Definition

# Functions



Heads Up!

Two Headed



## 1.1 Definition

# Functions vs. Methods

- How many are the functions?
- How many are the methods?

# Functions vs. Methods

- A function is a set of instructions or procedures to perform a specific task
- A method is a set of instructions that are associated with an object.

## 2.1 Built-in Functions

# Built-in Functions

- functions that are part of the 'libraries' you downloaded when you started to program in that language

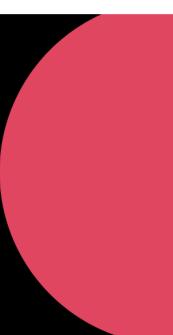
## 2.1 Built-in Functions

# Built-in Functions



```
System.out.println("Hello World");
```

```
print("Hello World")
```



### 3.1 User-defined Functions

# User-defined Functions

- take note to not use keywords to name your user-defined functions

### 3.1 User-defined Functions

# User-defined Functions Syntax

- In Python, create as:

```
def <function_name>(<parameters>):
```

```
    <content>
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
def hello_world():
    print("Hello World")
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

- In Python, refer as :

`<function_name>(<arguments>)`

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
def hello_world():
    print("Hello World")
```

```
hello_world()
```

# 3.1 User-defined Functions

# User-defined Functions Syntax

The image consists of five side-by-side 8-bit style screenshots from a video game. From left to right: 1) The character's face is mostly visible, with a small blue circular mask appearing on the right side of the screen. 2) The blue mask has expanded significantly, covering most of the character's face. 3) The character's face is almost entirely obscured by the blue mask. 4) The blue mask is now a large circle covering the entire screen. 5) The character's face is completely hidden by the blue mask.

The image displays five separate 8x8 pixel grayscale plots arranged horizontally. Each plot contains a handwritten digit. The digits are rendered in a dark blue color against a white background. From left to right, the digits are: a vertical column of four pixels forming a 'T'; a vertical column of four pixels forming an 'M'; a vertical column of four pixels forming a 'P'; a vertical column of four pixels forming a 'J'; and a vertical column of four pixels forming a 'd'. The plots are separated by small gaps.



# Arguments vs. Parameters

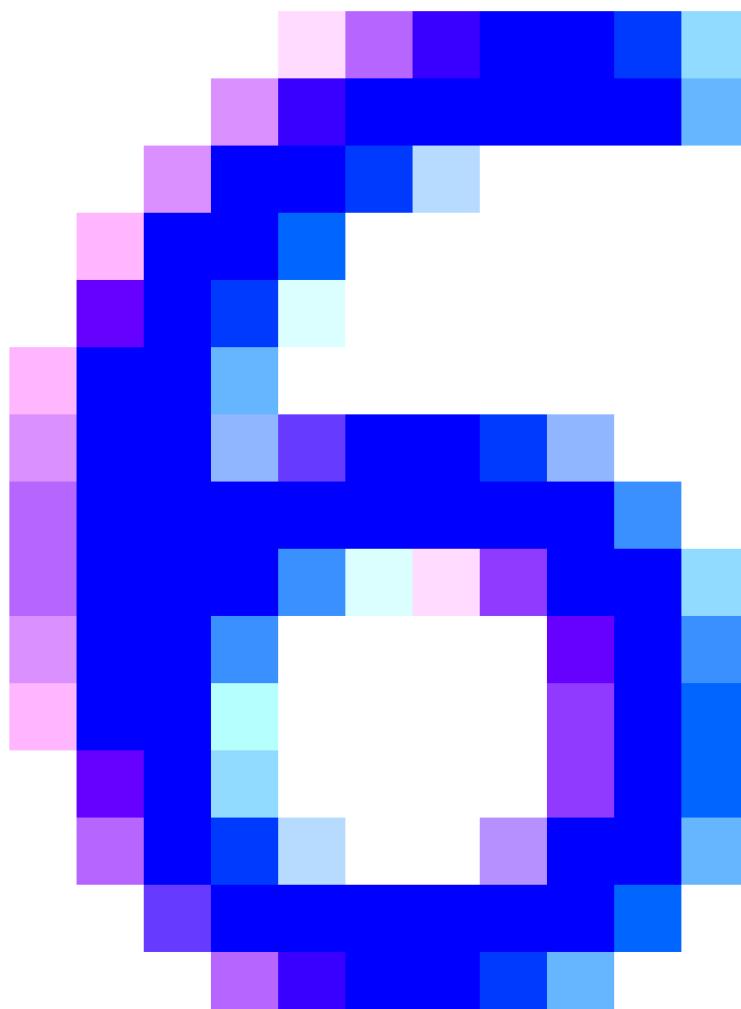
- arguments are values put inside the parentheses when referring to a function
- parameters are the variables put inside the parentheses when creating a function

# Arguments vs. Parameters

```
1 def multiply(x, y):  
2     return x*y  
3  
4 a = 2  
5 b = 3  
6 print(multiply(a, b))
```

### 3.1 User-defined Functions

# Arguments vs. Parameters



## Return

- refers to what the function will give back as a value when the function is used
- is optional, uses the 'return' Keyword
- unlike other languages, you do not need to explicitly declare a return type of the function in Python

### 3.1 User-defined Functions

# Functions with an Arbitrary Number of Arguments

- sometimes, there may not be argument that will be passed to the function
  - in Python, we use the '\*' symbol as a prefix

# Functions with an Arbitrary Number of Arguments

```
1 def multi_args(*args):  
2     for i in args:  
3         print(i)
```

### 3.1 User-defined Functions

# Functions with an Arbitrary Number of Arguments

- we can pass primitives and non-primitive values

### 3.1 User-defined Functions

## Functions with an Arbitrary Number of Arguments

```
1 def multi_args(*args):  
2     for i in args:  
3         print(i)  
4  
5  
6 sample_list = [5, 8, 10, 12, 15]  
7 multi_args(sample_list)  
8 multi_args(*sample_list)
```

### 3.1 User-defined Functions

## Functions with an Arbitrary Number of Arguments

```
[5, 8, 10, 12, 15]
```

5

8

10

12

15

### 3.1 User-defined Functions

## Functions with an Arbitrary Number of Arguments

- when passing mutable structures, take note:
- Mutating a parameter will mutate the argument
- reassigning the parameter won't reassign the argument

### 3.1 User-defined Functions

## Functions with an Arbitrary Number of Arguments

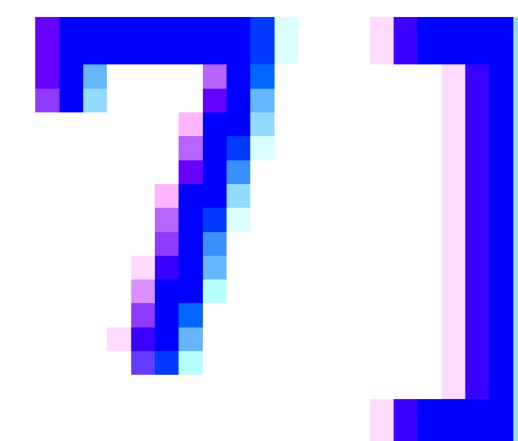
```
1 def sample(x):
2     x[0] = 10
3     x = [20, 30, 40]
4     x[1] = 15
5     print(x)
6
7 y = [5, 6, 7]
8 sample(y)
9 print(y)
```

### 3.1 User-defined Functions

## Functions with an Arbitrary Number of Arguments

```
[20] 15 40]
```

```
[10] 6 ]
```



### 3.1 User-defined Functions

# User-defined Functions Syntax

- In Java, create as:

```
<access_modifier> <static> <return_type><method name>([parameters]){

    <method body>
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
<access_modifier> <static> <return_type><method name>([parameters]){\n    <method body>\n}
```

- access modifier
  - either public or private
  - by default is public

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
<access_modifier> <static> <return_type><method name>([parameters]){\n    <method body>\n}
```

- static
  - will determine if the method is 'static' or an 'instance' method

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
<access_modifier> <static> <return_type><method name>([parameters]){\n    <method body>\n}
```

- return type
  - refers to what the function will give back as a value when called
  - uses the 'return' keyword if it uses a data type

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
public static void main(String args[]) {  
    System.out.println("Hello Wrold");  
}
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4     static String hello(){  
5         return "Hello Wrold";  
6     }  
7  
8     public static void main(String args[]){  
9         hello();  
10    }  
11}
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

BUILD SUCCESS

Total time: 3.959 s

Finished at: 2022-11-11T08:03:14+08:00

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4     static String hello(){  
5         return "Hello Wrold";  
6     }  
7  
8     public static void main(String args[]){  
9         System.out.println(hello());  
10    }  
11 }
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
- Building Demonstration 1.0-SNAPSHOT
[ jar ]

--- exec-maven-plugin:3.0.0:exec (default-cli)
Hello Wrold

BUILD SUCCESS

Total time: 4.208 s
Finished at: 2022-11-11T08:05:42+08:00
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4     static void hello(){  
5         System.out.println("Hello Wrold");  
6     }  
7  
8     public static void main(String args[]){  
9         hello();  
10    }  
11}
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
- Building Demonstration 1.0-SNAPSHOT
----- [ jar ] ----

- exec-maven-plugin:3.0.0:exec (default-cli)
Hello Wrold

-----
BUILD SUCCESS
-----
Total time: 2.189 s
Finished at: 2022-11-11T08:08:17+08:00
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4  
5     public static void main(String args[]) {  
6         char hello[] = {'h','e','l','l','o'};  
7  
8         System.out.println(hello.length);  
9         System.out.println(hello);  
10    }  
11}
```

### 3.1 User-defined Functions

# User-defined Functions Syntax

```
- Building Demonstration 1.0-SNAPSHOT
----- [ jar ] -----
-
- exec-maven-plugin:3.0.0:exec (default-cli) @ Demonstration -
5
hello

-----
BUILD SUCCESS

-----
Total time: 2.487 s
Finished at: 2022-11-11T08:19:36+08:00
```

# Nested Functions

- you can place functions inside another function
- this is possible in all programming languages that follow OOP
- take note that parameters passed to the outer function are also passed to the inner function/s

# Nested Functions

- you can place functions inside another function
- this is possible in all programming languages that follow OOP
- take note that parameters passed to the outer function are also passed to the inner function/s

## 4.1 Nested Functions

```
def outer_func(who):
    def inner_func():
        print("Hello", who)
    return inner_func

outer_func("World!")
```

## 4.1 Nested Functions

# Nested Functions



Read Two Nested!



4.1

```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4     static void Foo() {  
5         class Local {  
6             void fun() {  
7                 System.out.println("Hello");  
8             }  
9         }  
10        new Local().fun();  
11    }  
12}  
13  
14 public static void main(String[] args) {  
15     Foo();  
16 }  
17}
```

## 4.1 Nested Functions

# Nested Functions



```
< com.mycompany:Demonstration >
Building Demonstration 1.0-SNAPSHOT
[ jar ]

--- exec-maven-plugin:3.0.0:exec (default-cli) @ Demonstration ---
Hello

BUILD SUCCESS

Total time: 1.771 s
Finished at: 2022-11-11T14:05:14+08:00
```

## 5.1 Variable Scope

# Variable Scope

- Determines where in the program the variable is accessible
- Determines the lifetime (how long the variable can exist in memory)
  - Determined by placement of the variable or where the variable is declared

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# Variable Scope

- Determines where in the program the variable is accessible
- Determines the lifetime (how long the variable can exist in memory)
  - Determined by placement of the variable or where the variable is declared



# Variable Scope

```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4     -  
5         public static void main(String args[]) {  
6             for(int i=0;i<5;i++) {  
7                 System.out.println(i);  
8             }  
9             System.out.println(i);  
10        }  
11    }
```

## 5.1 Variable Scope



# Variable Scope

```
-----< com.mycompany:Demonstration >-----
[-] Building Demonstration 1.0-SNAPSHOT
-----[ jar ]-----

[-] --- exec-maven-plugin:3.0.0:exec (default-cli) @ Demonstration ---
[green] [Exception in thread "main" java.lang.RuntimeException: Uncompilable code
 - cannot find symbol
   symbol:   variable i
   location: class com.mycompany.demonstration.Demonstration
   at com.mycompany.demonstration.Demonstration.main(Demonstration.j
ava:1)
[green] Command execution failed.
```

# Variable Scope



```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4     public static void main(String args[]) {  
5         int a=0;  
6         if (a==0) {  
7             int i = 5;  
8         }  
9         System.out.println(i);  
10    }  
11 }
```

# Variable Scope

BUILD FAILURE

Total time: 3.481 s

Finished at: 2022-11-11T08:42:45+08:00

[ Failed to execute goal org.codehaus.mojo:exec-maven-plugin:3.0.0:exec (default-cli) on project Demonstration: Command execution failed.: Process exited with an error: 1 (Exit value: 1) -> [Help 1]

[ To see the full stack trace of the errors, re-run Maven with the -e switch.

Re-run Maven using the -X switch to enable full debug logging.

[ For more information about the errors and possible solutions, please read the following articles:

[ Help 1 ] <http://cwiki.apache.org/confluence/display/MAVEN/MojoExecutionException>

## 5.1 Variable Scope

```
def sample(x):  
    x[0] = 10  
    x = [20, 30, 40]  
    x[1] = 15  
    print(x)  
  
y = [5, 6, 7]  
sample(y)  
print(y)
```

## 5.1 Variable Scope

# Variable Scope



[ 20 ] 15 [ 40 ]

[ 10 ] 6 [ ]

[ ] 7 ]



## 5.1 Variable Scope

```
y = [5, 6, 7]
sample(y)
print(y)
```

```
def sample(x):
    x[0] = 10
    x = [20, 30, 40]
    x[1] = 15
print(x)
```

# Variable Scope



```
Traceback (most recent call last):
  File "C:\Users\DELL\AppData\Local\Programs\Python\Python310\demo.py", line 2, in <module>
    sample(y)
NameError: name 'sample' is not defined
```

# Variable Scope



```
Traceback (most recent call last):
  File "C:\Users\DELL\AppData\Local\Programs\Python\Python310\demo.py", line 2, in <module>
    sample(y)
NameError: name 'sample' is not defined
```

## 5.1 Variable Scope

# Variable Scope

```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4  
5     public static void main(String args[]) {  
6         hello();  
7     }  
8  
9     static void hello(){  
10        System.out.println("Hello Wrold");  
11    }  
12}
```

## 5.1 Variable Scope



# Variable Scope

```
- Building Demonstration 1.0-SNAPSHOT
```

```
----- [ jar ] -----
```

```
--- exec-maven-plugin:3.0.0:exec (default-cli) @ Demonstration ---
```

```
Hello Wrold
```

```
BUILD SUCCESS
```

```
-----  
Total time: 1.493 s
```

```
Finished at: 2022-11-11T08:53:46+08:00  
-----
```

## 6.1 Compare and Contrast

# Compare and Contrast

- Always remember sequence structures  
and best practices

## 6.1 Compare and Contrast

# Compare and Contrast



```
print('Hello World')
```

Hello

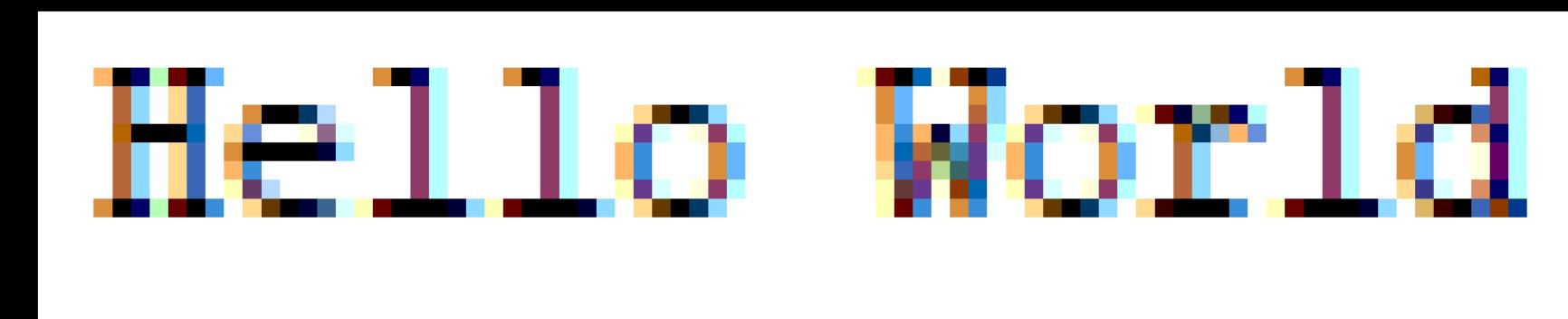
World

## 6.1 Compare and Contrast

# Compare and Contrast



```
1 class Demo{  
2     public static void main(String args[]) {  
3         System.out.println("Hello World");  
4     }  
5 }
```



## 6.1 Compare and Contrast

# Functions that Reuse Code

```
def hello():
    print("Hello World")

hello()
```

## 6.1 Compare and Contrast

# Functions that Reuse Code

```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4     static void hello(){  
5         System.out.println("Hello World");  
6     }  
7  
8     public static void main(String args[]){  
9         hello();  
10    }  
11}
```

## 6.1 Compare and Contrast

# Functions that Return Value

```
def hello():
    return "Hello World"

print(hello())
```

## 6.1 Compare and Contrast

# Functions that Return Value

```
package com.mycompany.demonstration;

public class Demonstration {
    static String hello() {
        ...
        return "Hello World";
    }

    public static void main(String args[]) {
        ...
        System.out.println(hello());
    }
}
```

## 6.1 Compare and Contrast

# Functions that Return Value

```
def hello():
    print("Hello World")
    return "Hello World"

print(hello())
```

## 6.1 Compare and Contrast

# Functions that Return Value

Hello World  
Hello World

## 6.1 Compare and Contrast

# Functions that Return Value

```
1 package com.mycompany.demonstration;  
2  
3 public class Demonstration {  
4     static String hello(){  
5         System.out.println("Hello World");  
6         return "Hello World";  
7     }  
8  
9     public static void main(String args[]){  
10        System.out.println(hello());  
11    }  
12}
```

## 6.1 Compare and Contrast

# Functions that Return Value

