Affinity Diagram

| February 7, 2020

Customer Requirements	StakerHolders	thoughts	features	User's characterics	Purpose
simulate real world	Fire fighters	Kids like play games	Easy to learn and use	User may lack of knowledge	increase the awareness of fire
easy to learn	teachers	role game	Convienient	they may cannot focus if it is not interesting	make a escape plan
understandable	city council	use toys as teaching tool	high inereactive	User maybe a teacher or group of kids	call 911 and talk
fun and willing to learn	city manager	preferable to have French mode	play with kids	the way of talking to kid is important	right escape steps in a fire
self training	mayor		avoid adding complicate operations		