

Untitled Fighting Game

press any key to continue

Main Menu

Single Player

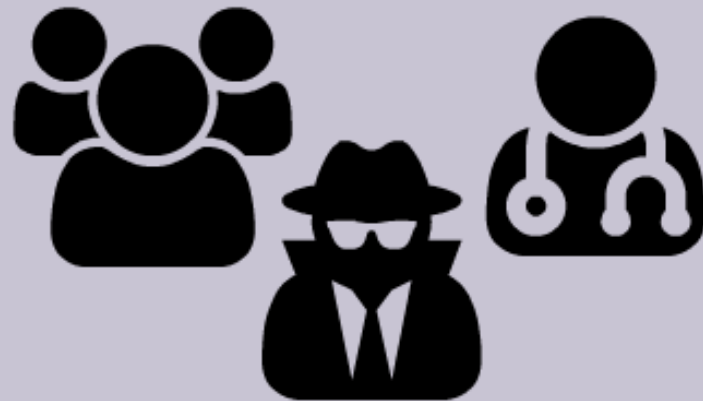
Multiplayer

Options

Exit

} exit closes the game

some sort of character
colage image for the
main menu screen



Single Player

For the scope of this project the story mode component is unavailable

Story Mode

Practice Mode

Main Menu



some sort of character colage image resembling single player

Multiplayer

For the scope of this project the online component is unavailable

Online

Local

Main Menu



some sort of character collage image resembling multiplayer

Options

Controls

Sound

Display

Different control
configuration
options may be
listed here

Main Menu

Options

Controls

Sound

Display

Different audio
options may be
listed here

Main Menu

Options

Controls

Sound

Display

Different display
options may be
listed here

Main Menu

Choose your Character



hold b to go back

Stocks < 4 >

} Number of stocks in a match. By default starts at 4



} character selection. for the current scope of this project we will just have 2 characters, question mark is random character select

Ready to Fight

} once both players have selected their characters the ready to fight message will appear on the screen, pressing a certain key will move to the character select screen



Player 1



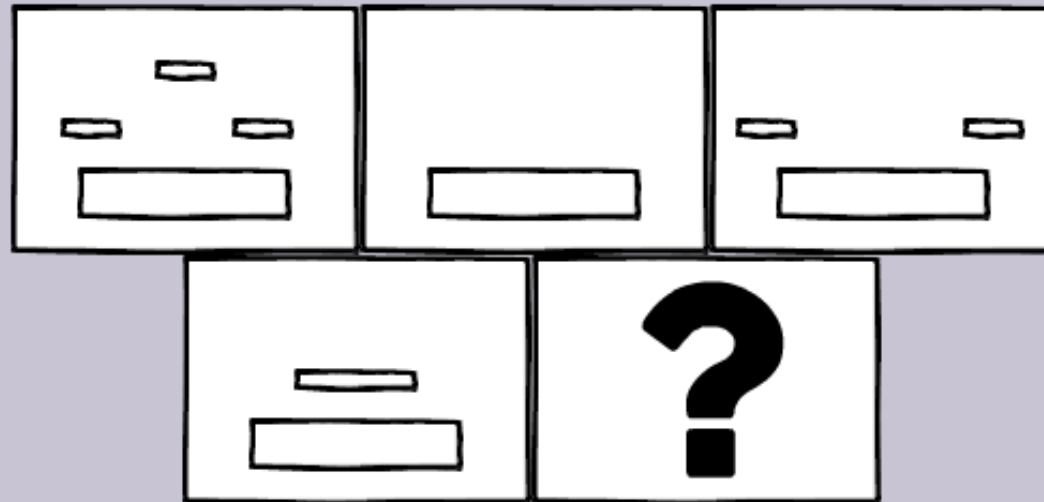
Player 2

} small portraits of characters shown for each players character.



hold b to go back

Select a Stage



Once a stage has been
selected the match will
begin, question mark is
random stage select