

ENSE 477

Project Bazaar Day Report-Out

10/3/2020

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Super Capstone Bros
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Project Deats

- For the ENSE 400/477 terms we are hoping to build a platform fighting game with interesting characters, stages and interactive combat between two players
- For this project we are ultimately trying to learn and expand our knowledge of game design, and the software behind it. By the end we hope to have the knowledge to be able to maybe continue with this project or be able to delve into other projects involving game design.

Progress Made

- Added in game overlay
 - Contains both player health and stock count
- Added player stock functionality
 - Each player starts with 3 stocks
 - when a player hits a blast zone a stock is reduced
 - The player with no remaining stocks loses
- Added game over screen
 - When a player loses all stocks this screen will appear
 - Displays 1st and 2nd place players
- Added rematch functionality
 - The game over screen allows for rematching to the same stage with the same characters
- Started Stories for the characters

<https://storiesonboard.com/>


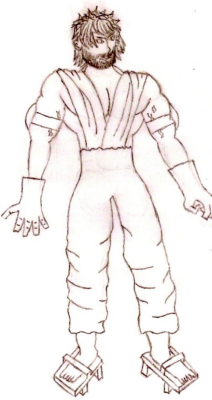
Road Map for March

- Character hitboxes
- Scaling knockback based on percentages
- Shared Camera
- Character Properties
 - Double jumping
 - Shields
- Music for the menus and stages
- Add Character bios and story to extras page
- Update artstyle and UI
- Further expansion of Characters/Story
- Game logo design
- Project Poster
- End User Documentation

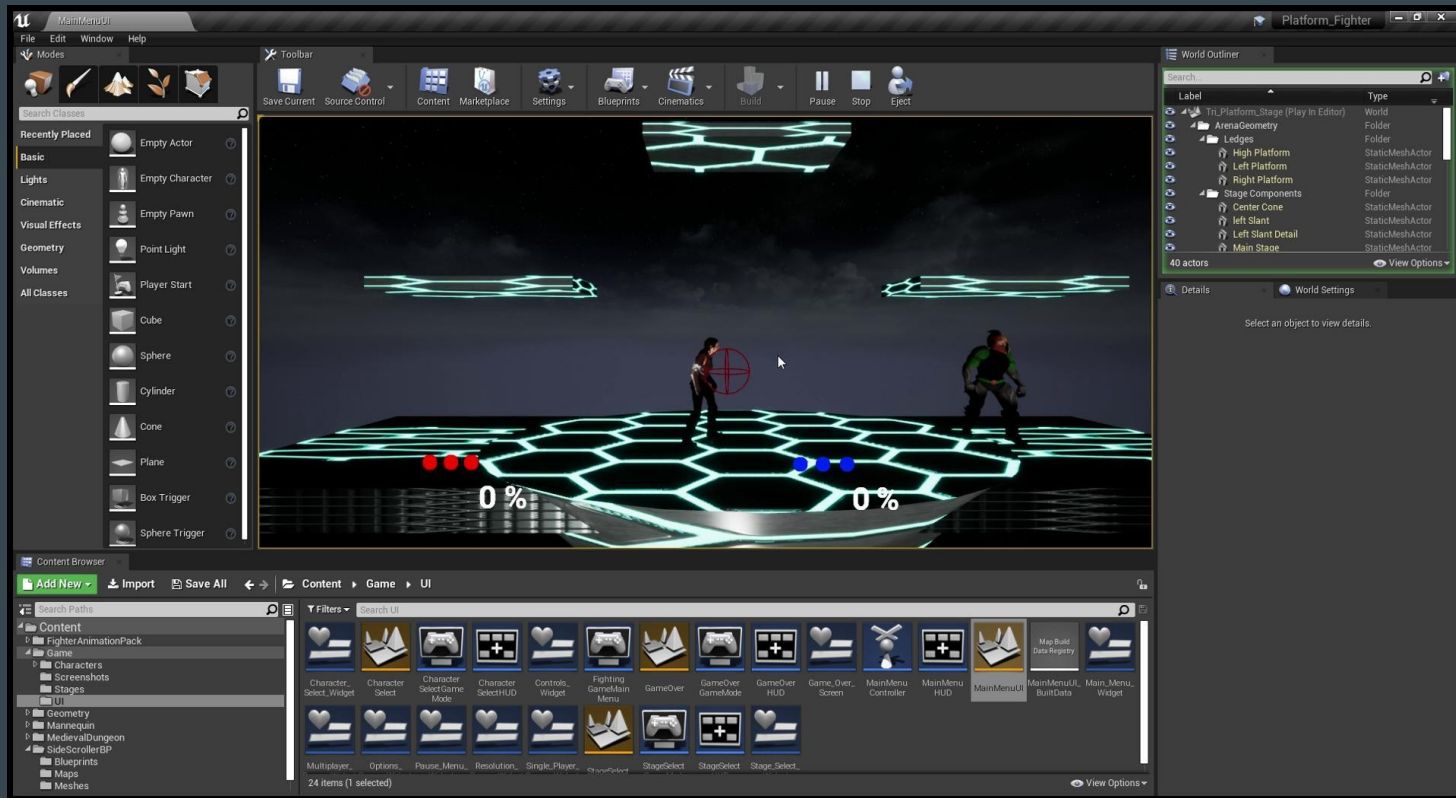
Characters

- Both characters contain:
 - Blocks (Shields)
 - Aerial Attack
 - Standing Kick
 - Standing Punch



	Profile 1 card Name: Benjamin "Rakesh" Leon Race: Human/Demon, Male Occupation: Head of the <u>Tulchi</u> Clan Date of Birth: 02/02/1502 Birthplace: Earth 17	Background 1 card Benjamin "Rakesh" Leon was the child of the Rakshasha, a demon lord, and a female human, Ren. He lived with his mother, along with the rest of the her clan, where she hoped to forever hide his demonic half under the name "Ben". Life was peaceful, until an unprovoked attack by Ben's father, looking for his heir, wiped out most of the clan, along with his mother, giving her life to hide her son from the evil. Years later Ben was adopted by the Tulchi clan, where they helped him realize his potential and harness his demonic powers. Eventually, cursed with the demon longevity of life, Ben rose to be the head of the Tulchi clan and would lead them for the foreseeable future. After centuries of peace, visions of Ben's father come back to haunt him, foreshadowing his return. Seeking higher powers to defend his clan, Ben enters the Stride tournament to hopefully learn the secret to defeating his father, and end his suffering.	Sketches 1 card 
Gameplay 1 card Using strong, brute force melee combat, along with his ancient demonic powers, Ben Leon is best suited to close combat.	Physical description 1 card Hair: Long, Brunette Eye Color: Blue Height: 6'2" Weight: 205 lbs Build: Average, Muscular		

Video of our Game



Group Reflection

- Do you feel you are on track?
 - We have a lot to finish up for March but we still feel like we are on track
 - It would have been nice to of had more progress with the hitboxes, but the player stocks took a bit longer than anticipated
- Do you feel there are barriers to your success (if any)?
 - Lack of artistic talent
 - Bugs and unforeseen problems

Questions?

