# ENSE 400 Scrum Report-Out 25/10/2019

Super Capstone Bros

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## Project Idea

For the ENSE 400/477 terms we are hoping to build a platform fighting game that utilizes the best ideas from the genre and adds new idea to expand it farther.

For this project we are ultimately trying to learn and expand our knowledge of game design. By the end we hope to have the knowledge to be able to maybe continue with this project or be able to delve into other projects involving game design.

#### < Super Capstone Bros Platform fighting Documentation game UI (User Interface) Characters Stages Mechanics Music Concept Art Software Programs Documentation Start building a Start Creating Have a couple Continue learning and Narrative surrounding character concepts exploring Unreal Requirements Engine and Blender the characters completed document DONE DOING DONE DOING Create user story map DONE ▼ For November 22 2019 ◆ 7 LEFT OF 7 CARDS Start modeling the design concept art for Continue learning and Continuing the create mock-ups for Start modeling the the UI for the menus character concepts on stages on blender the stages exploring Unreal requirements blender engine and Blender document TODO TODO TODO TODO TODO Start designing the UI based on the mockups TODO ∀ For December 6 2019 ✓ **₾** 8 LEFT OF 8 CARDS Finish UI design for Finish character Finish stage modeling Start designing starting to design Continue learning and start developing music tracks for the the game modeling in blender in blender mechanics for the exploring Unreal instructions for the Engine and Blender game game game. TODO TODO TODO TODO TODO TODO TODO Continuing the

# User Story Map

### **Character: TBA**

- Weapon User Archetype
- Uses a staff



# Character: TBA

- Brawler/Grappler Archetype
- Uses power gauntlets



#### Group reflection

- Do you feel you are on track?
  - I think we are doing ok so far character designs took more time than we imagined
  - It would have been nice to have some rough story details fleshed out
- Do you feel there are barriers to your success (if any)?
  - October has been difficult
- Do you need any help going forward?
  - I think we are fine for now