

## ENSE 271 Project Reflection

While working on this project Wordpress was a point of interest for the team because of the use of plugins and themes to model our design after our figma prototype but the limitations of working with a specific plugin was a feature we disliked on Wordpress. Also working with figma to get both lo-fi and hi-fi prototypes was interesting because of the way our hi-fi prototype can be modeled to showcase how our interface would appear on different devices.

During the course of this project creating our low fidelity prototypes was a smooth process as each team member had to create their own prototype and group up to take ideas from each person's lo-fi to integrate into our high fidelity prototypes.

Working with WordPress presented a challenge because the initial component selected was ok but not quite what we were looking for. However, this problem was resolved by selecting a different plugin.

The plugin we chose played a crucial role in getting our UI to appear as anticipated when we integrated our hi-fi samples into Wordpress.

Well all lecture materials were useful in our design exploration and did not hinder our design exploration.

Working alone on our lo-fi prototypes is a process that would be beneficial to include in our feature projects because it gives us a variety of ideas to draw from when we do our hi-fi modelling.

In order to offer more flexibility to investigate alternative ideas, scheduling time is a procedure that would be carried out differently on other tasks.