

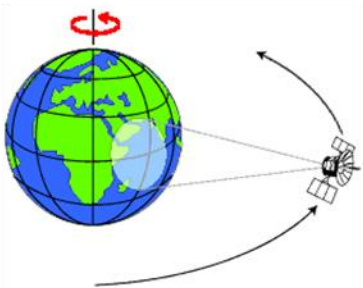


NICHOLAS SCHOOL OF THE
ENVIRONMENT AND EARTH SCIENCES
DUKE UNIVERSITY



Introduction to Scripting: Python 101 – Part 2

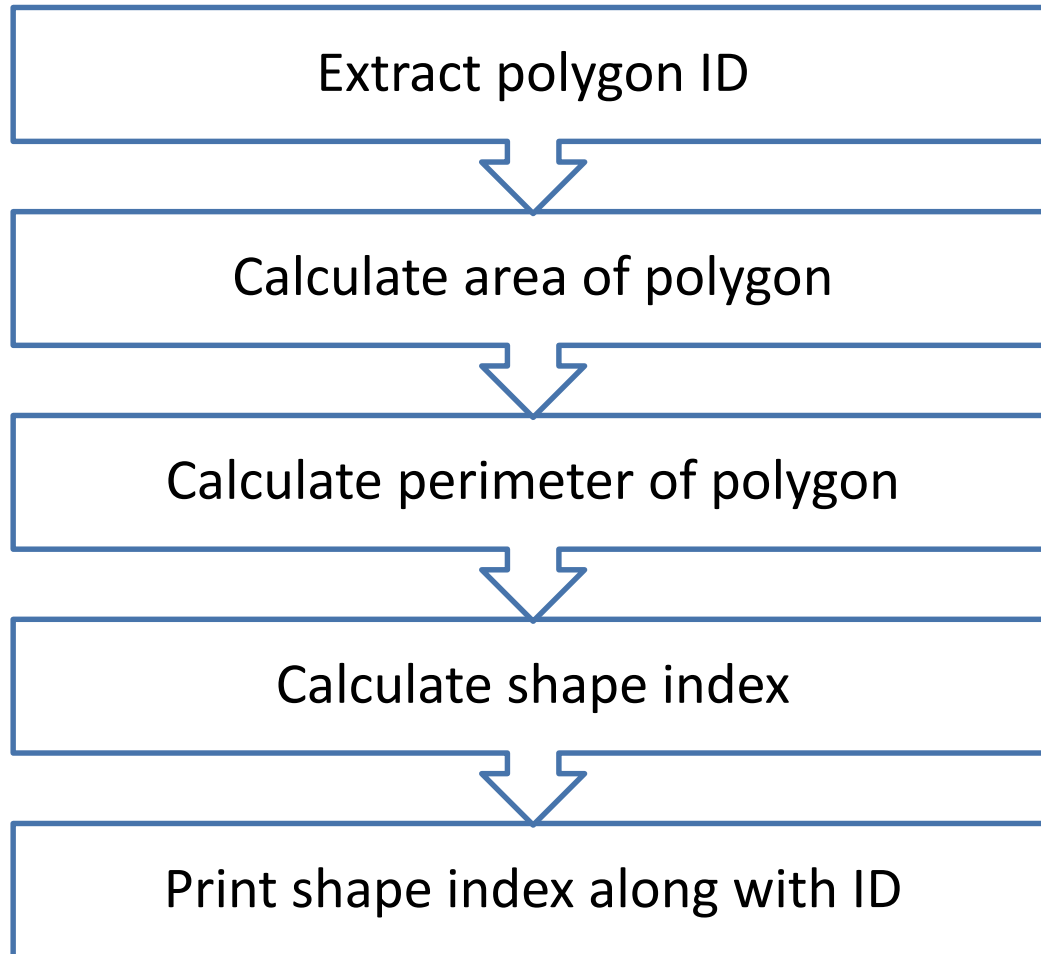
ENV 859 – Advanced GIS
Section 2 – Tutorial 2



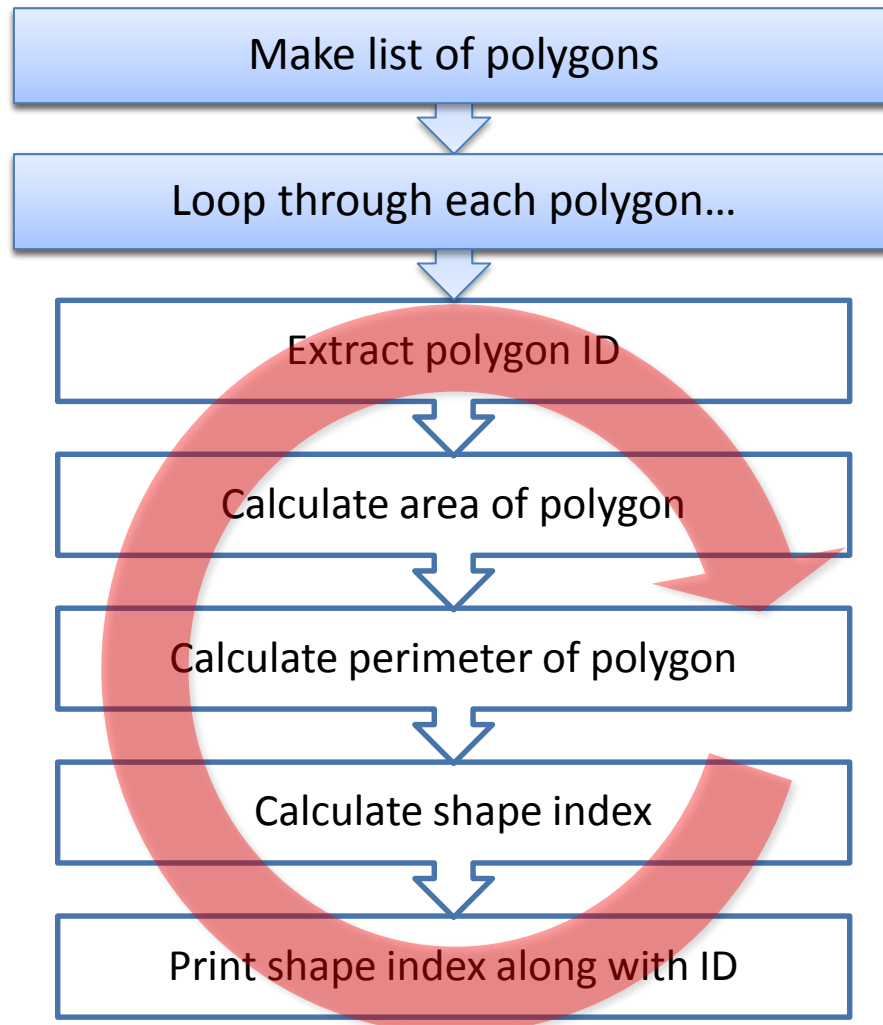
Overview

- What is a script?
- Controlling flow in a script:
 - Iteration with loops
 - Conditional statements
- Simple script inputs and outputs
- Handling script errors

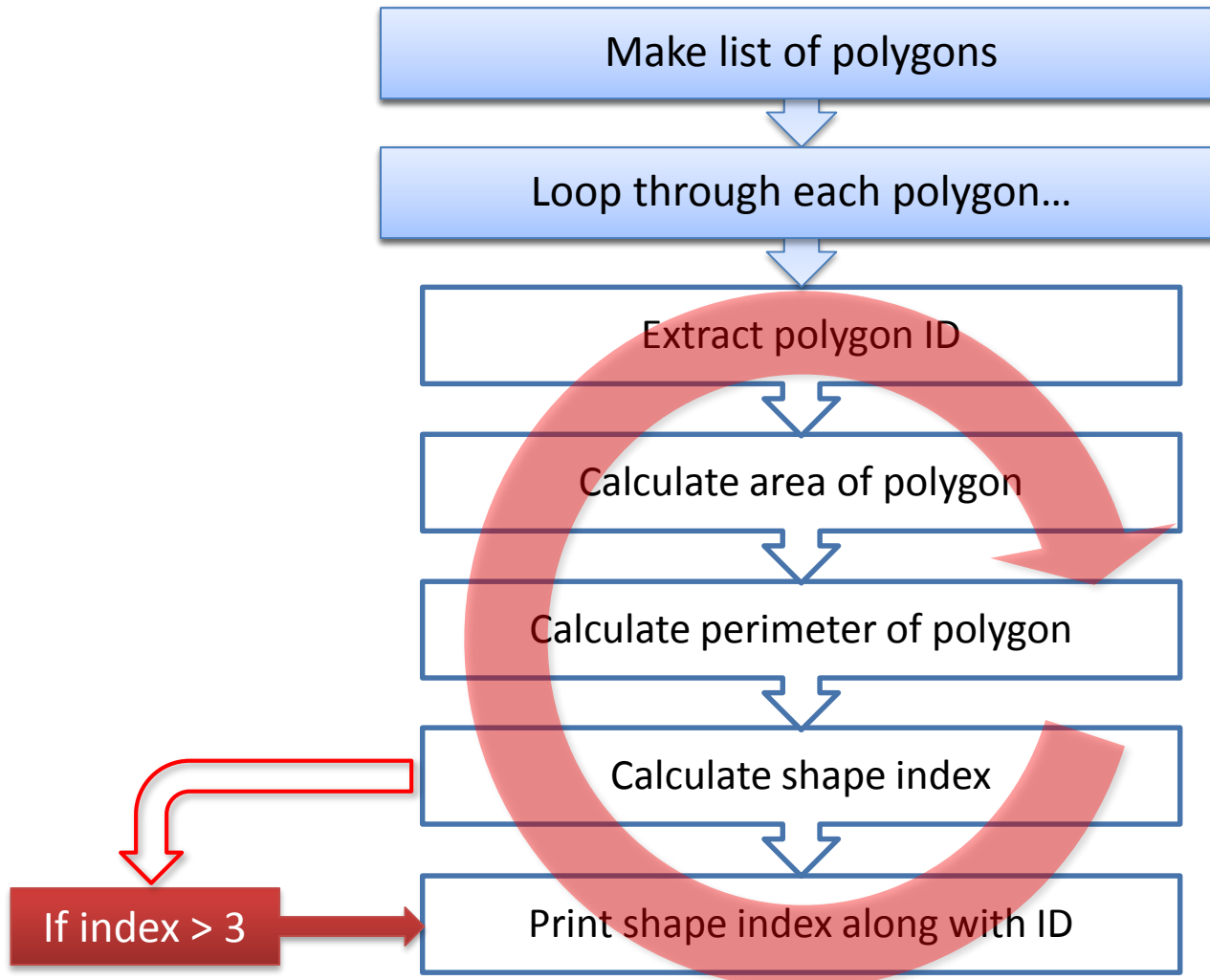
What is a script?



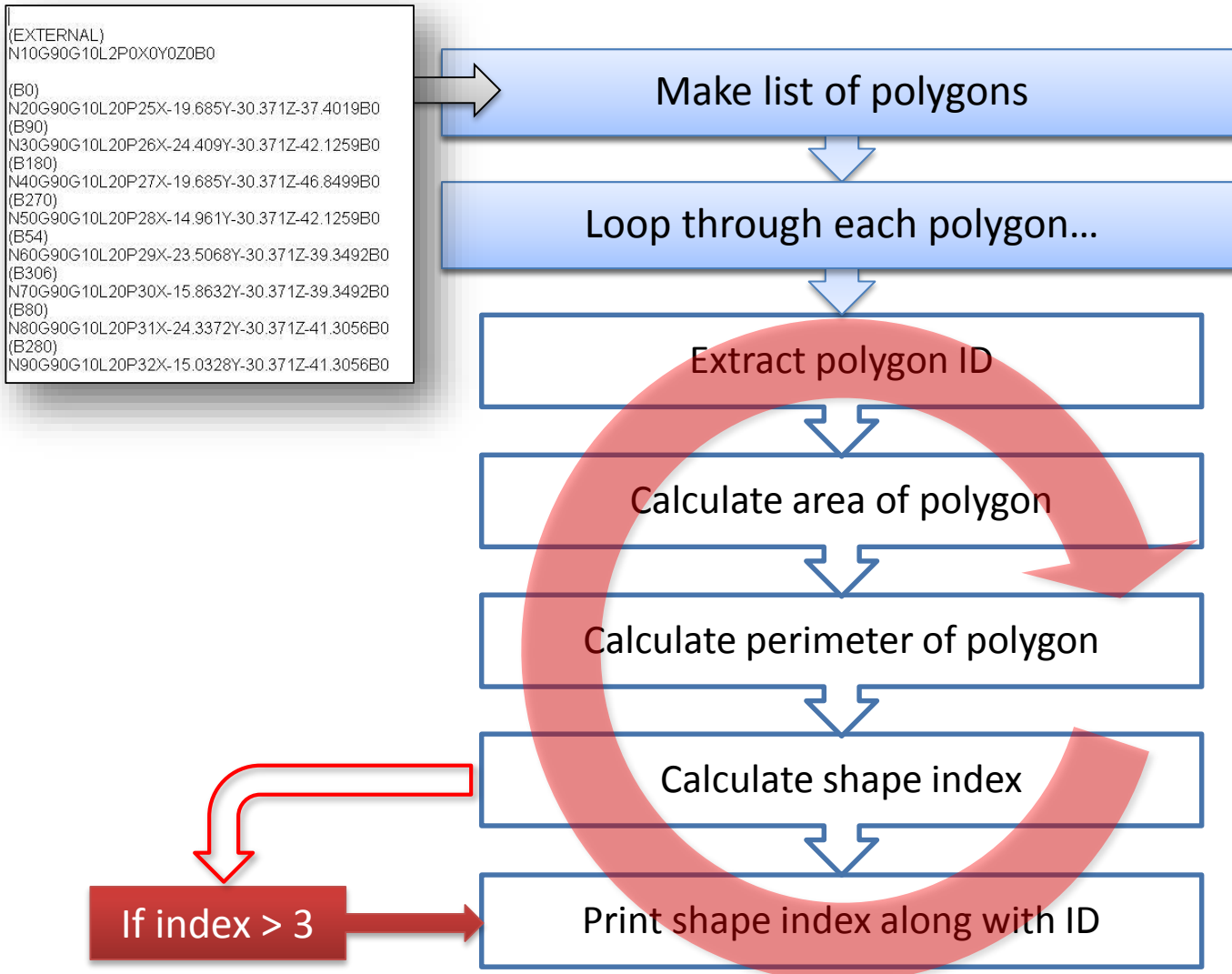
Looping



Conditional



Accepting input



Writing output

```
(EXTERNAL)  
N10G90G10L2P0X0Y0Z0B0
```

```
(B0)  
N20G90G10L20P25X-19.685Y-30.371Z-37.4019B0  
(B90)  
N30G90G10L20P26X-24.409Y-30.371Z-42.1259B0  
(B180)  
N40G90G10L20P27X-19.685Y-30.371Z-46.8499B0  
(B270)  
N50G90G10L20P28X-14.961Y-30.371Z-42.1259B0  
(B54)  
N60G90G10L20P29X-23.5068Y-30.371Z-39.3492B0  
(B306)  
N70G90G10L20P30X-15.8632Y-30.371Z-39.3492B0  
(B80)  
N80G90G10L20P31X-24.3372Y-30.371Z-41.3056B0  
(B280)  
N90G90G10L20P32X-15.0328Y-30.371Z-41.3056B0
```

Make list of polygons

Loop through each polygon...

Extract polygon ID

Calculate area of polygon

Calculate perimeter of polygon

Calculate shape index

If index > 3

Print shape index along with ID

```
(EXTERNAL)  
N10G90G10L2P0X0Y0Z0B0
```

```
(B0)  
N20G90G10L20P25X-19.685Y-30.371Z-37.4019B0  
(B90)  
N30G90G10L20P26X-24.409Y-30.371Z-42.1259B0  
(B180)  
N40G90G10L20P27X-19.685Y-30.371Z-46.8499B0  
(B270)  
N50G90G10L20P28X-14.961Y-30.371Z-42.1259B0  
(B54)  
N60G90G10L20P29X-23.5068Y-30.371Z-39.3492B0  
(B306)  
N70G90G10L20P30X-15.8632Y-30.371Z-39.3492B0  
(B80)  
N80G90G10L20P31X-24.3372Y-30.371Z-41.3056B0  
(B280)  
N90G90G10L20P32X-15.0328Y-30.371Z-41.3056B0
```

Handling errors

```
(EXTERNAL)  
N10G90G10L2P0X0Y0Z0B0
```

```
(B0)  
N20G90G10L20P25X-19.685Y-30.371Z-37.4019B0  
(B90)  
N30G90G10L20P26X-24.409Y-30.371Z-42.1259B0  
(B180)  
N40G90G10L20P27X-19.685Y-30.371Z-46.8499B0  
(B270)  
N50G90G10L20P28X-14.961Y-30.371Z-42.1259B0  
(B54)  
N60G90G10L20P29X-23.5068Y-30.371Z-39.3492B0  
(B306)  
N70G90G10L20P30X-15.8632Y-30.371Z-39.3492B0  
(B80)  
N80G90G10L20P31X-24.3372Y-30.371Z-41.3056B0  
(B280)  
N90G90G10L20P32X-15.0328Y-30.371Z-41.3056B0
```

Make list of polygons

Loop through each polygon...

Extract polygon ID

Calculate area of polygon

Calculate perimeter of polygon

Calculate shape index

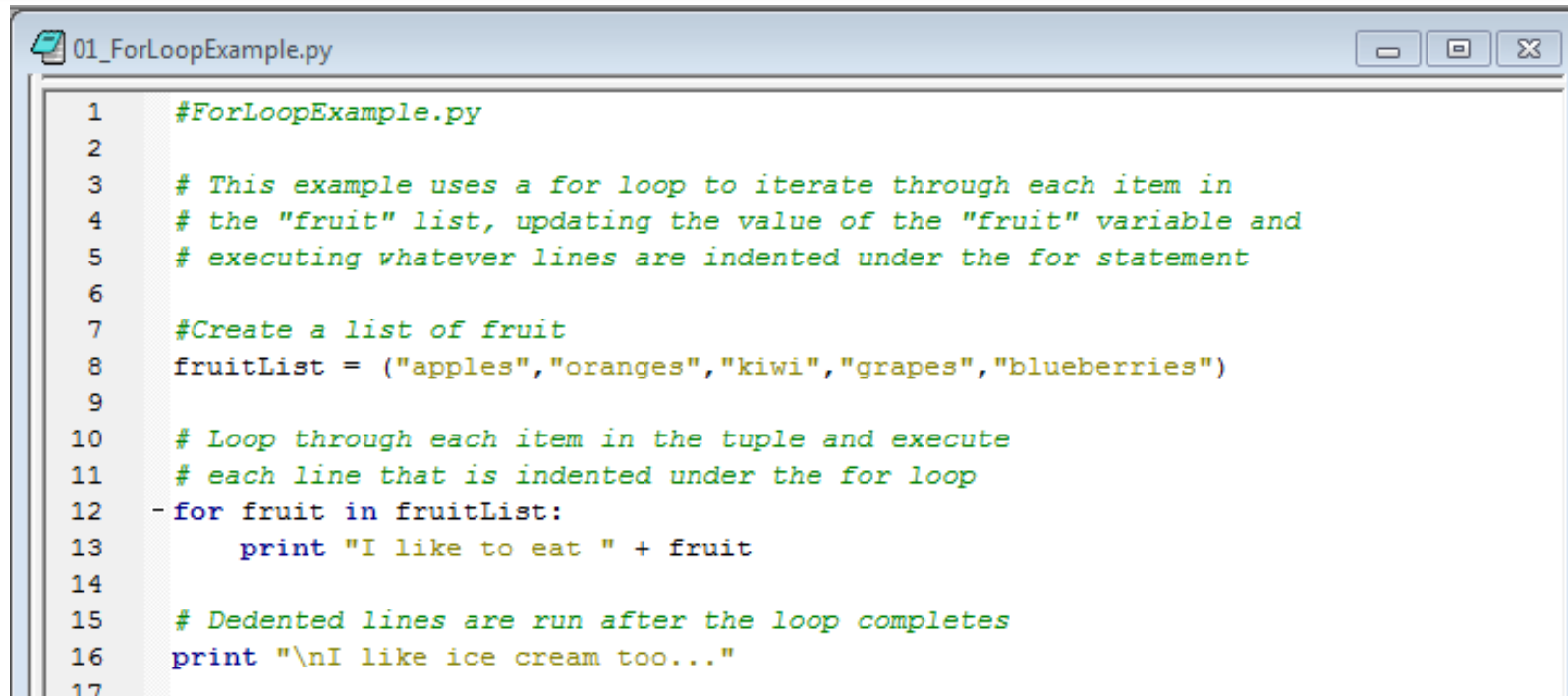
Print shape index along with ID

If index > 3



```
(EXTERNAL)  
N10G90G10L2P0X0Y0Z0B0  
(B0)  
N20G90G10L20P25X-19.685Y-30.371Z-37.4019B0  
(B90)  
N30G90G10L20P26X-24.409Y-30.371Z-42.1259B0  
(B180)  
N40G90G10L20P27X-19.685Y-30.371Z-46.8499B0  
(B270)  
N50G90G10L20P28X-14.961Y-30.371Z-42.1259B0  
(B54)  
N60G90G10L20P29X-23.5068Y-30.371Z-39.3492B0  
(B306)  
N70G90G10L20P30X-15.8632Y-30.371Z-39.3492B0  
(B80)  
N80G90G10L20P31X-24.3372Y-30.371Z-41.3056B0  
(B280)  
N90G90G10L20P32X-15.0328Y-30.371Z-41.3056B0
```


Iteration: *For* loops

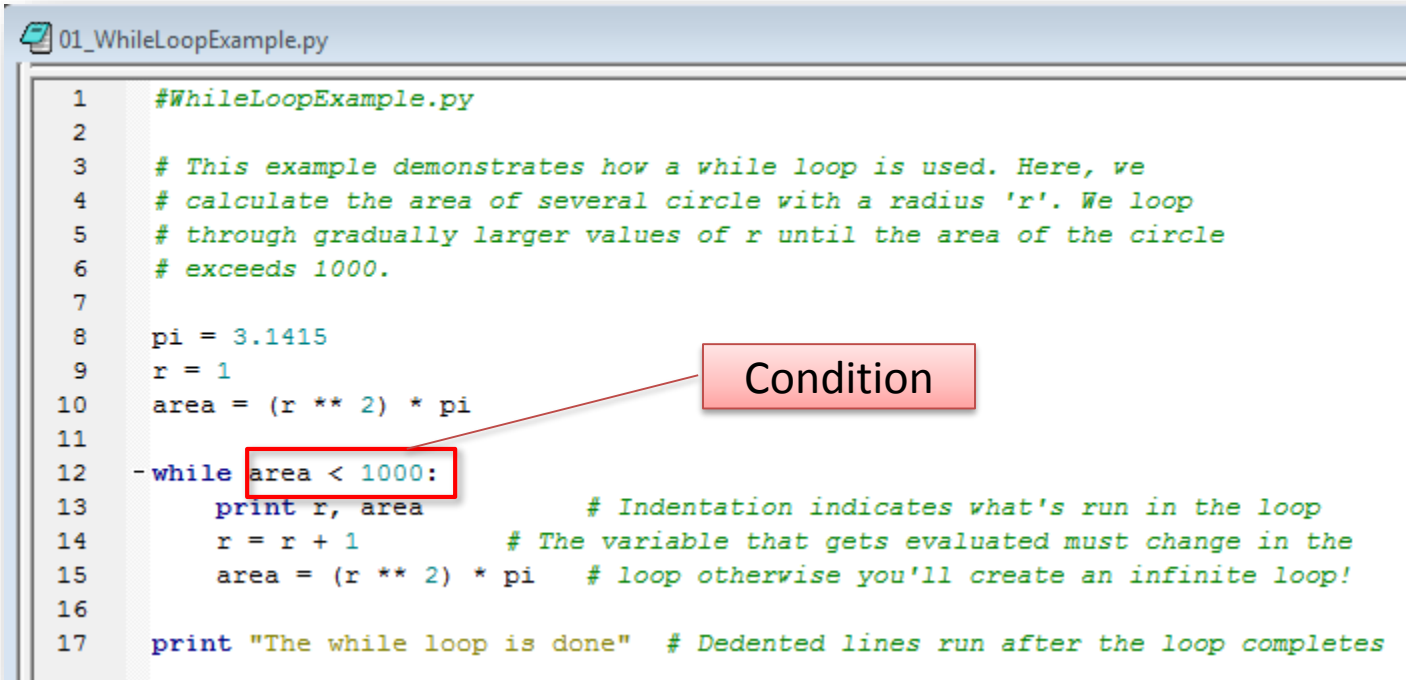


```
1  #ForLoopExample.py
2
3  # This example uses a for loop to iterate through each item in
4  # the "fruit" list, updating the value of the "fruit" variable and
5  # executing whatever lines are indented under the for statement
6
7  #Create a list of fruit
8  fruitList = ("apples", "oranges", "kiwi", "grapes", "blueberries")
9
10 # Loop through each item in the tuple and execute
11 # each line that is indented under the for loop
12 -for fruit in fruitList:
13     print "I like to eat " + fruit
14
15 # Dedented lines are run after the loop completes
16 print "\nI like ice cream too..."
17
```

For loops iterate through each item in a collection [list or tuple]

- ...lines **indented** under for loop are run for each item
- ...the value of the current item is held in the variable specified in the for loop statement (e.g. *fruit* in the above example)

Iteration: *While* loops

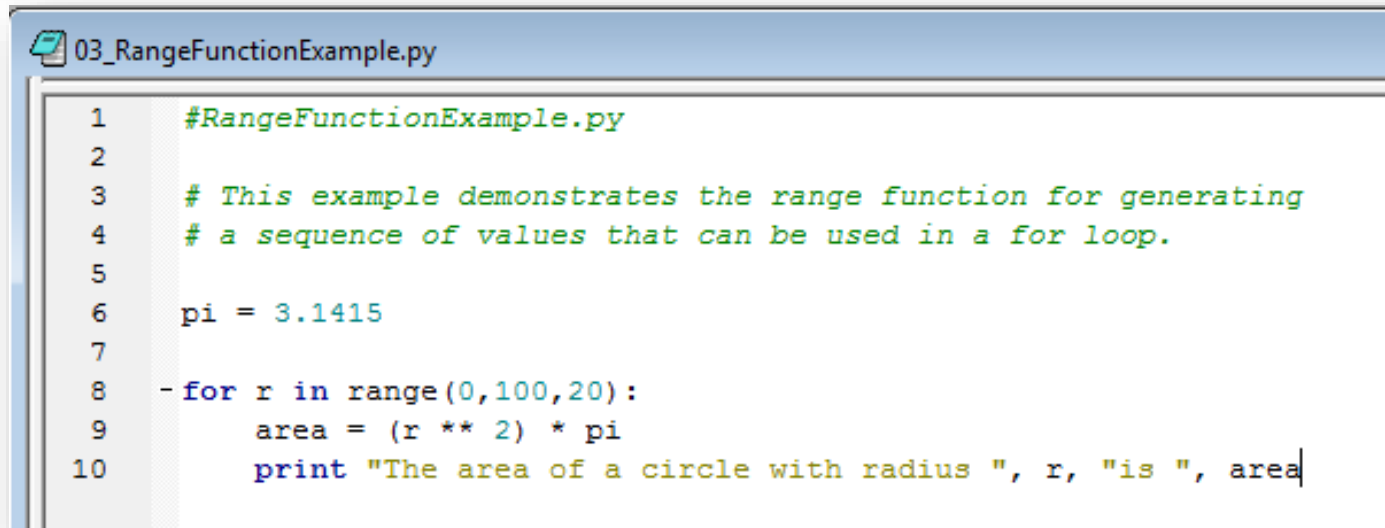


```
1  #WhileLoopExample.py
2
3  # This example demonstrates how a while loop is used. Here, we
4  # calculate the area of several circle with a radius 'r'. We loop
5  # through gradually larger values of r until the area of the circle
6  # exceeds 1000.
7
8  pi = 3.1415
9  r = 1
10 area = (r ** 2) * pi
11
12 -while area < 1000:
13     print r, area           # Indentation indicates what's run in the loop
14     r = r + 1              # The variable that gets evaluated must change in the
15     area = (r ** 2) * pi   # loop otherwise you'll create an infinite loop!
16
17 print "The while loop is done" # Dedented lines run after the loop completes
```

While loops evaluate a condition...

- ...the loop begins with the condition followed by a semicolon (:).
- ...lines **indented** under while loop are run as long as condition is true
- ...the variable evaluated in the condition (area)
 - ...must exist before the while loop starts
 - ...must change within the loop or else you get an infinite loop

The *range()* function

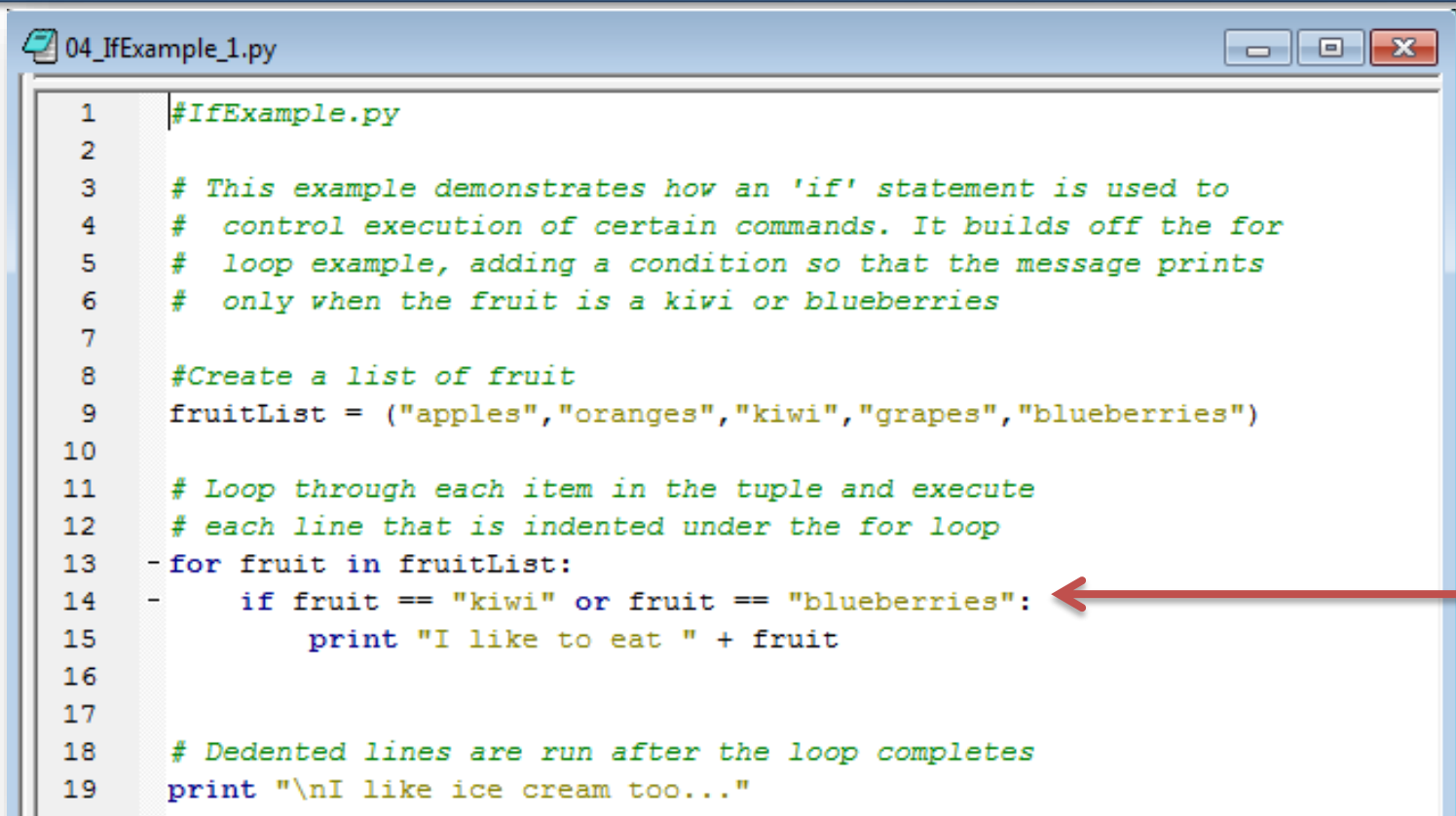


```
03_RangeFunctionExample.py
1  #RangeFunctionExample.py
2
3  # This example demonstrates the range function for generating
4  # a sequence of values that can be used in a for loop.
5
6  pi = 3.1415
7
8  -for r in range(0,100,20):
9      area = (r ** 2) * pi
10     print "The area of a circle with radius ", r, "is ", area
```

The **range()** function creates a list of sequential values.

- ...the values in this list can be used within a for loop to iterate some script commands a set number of times.

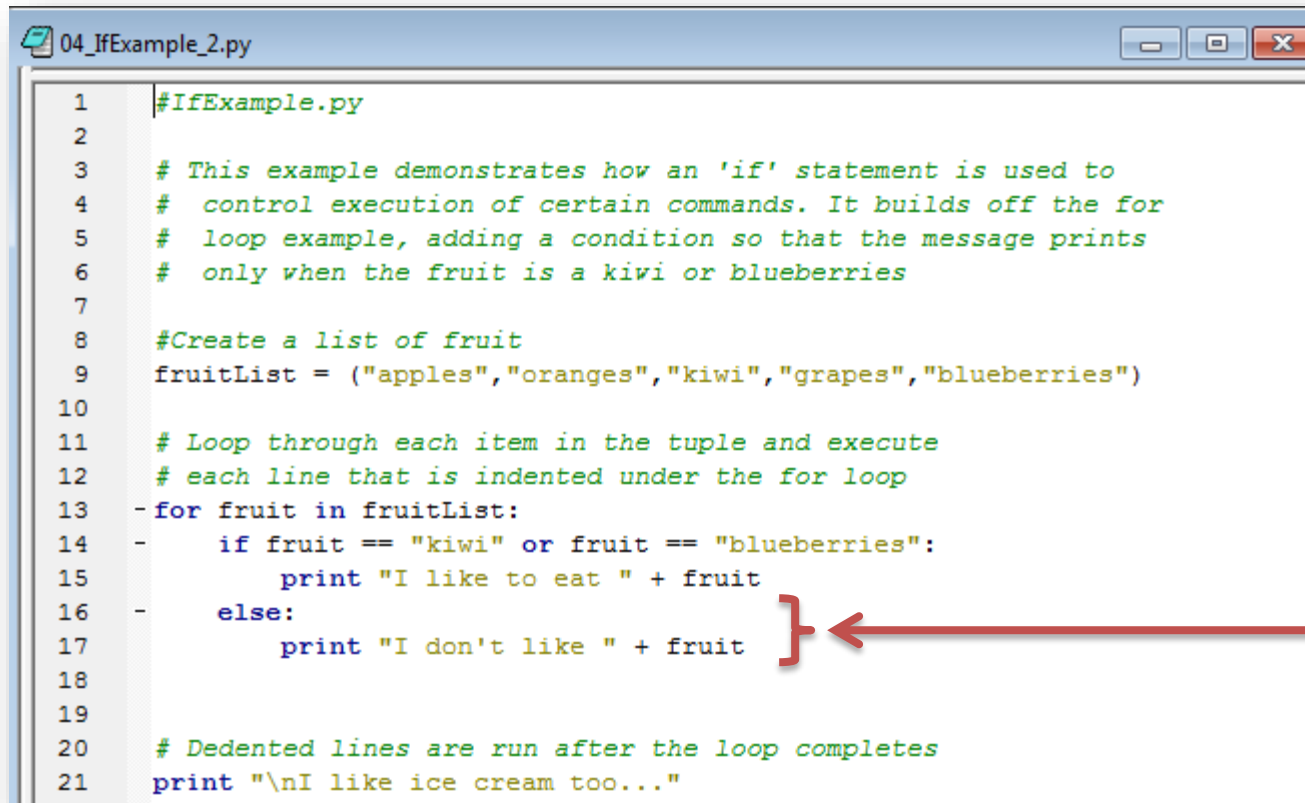
Controlling execution with *if*



```
1  #IfExample.py
2
3  # This example demonstrates how an 'if' statement is used to
4  # control execution of certain commands. It builds off the for
5  # loop example, adding a condition so that the message prints
6  # only when the fruit is a kiwi or blueberries
7
8  #Create a list of fruit
9  fruitList = ("apples","oranges","kiwi","grapes","blueberries")
10
11 # Loop through each item in the tuple and execute
12 # each line that is indented under the for loop
13 - for fruit in fruitList:
14 -     if fruit == "kiwi" or fruit == "blueberries":
15         print "I like to eat " + fruit
16
17
18 # Dedented lines are run after the loop completes
19 print "\nI like ice cream too..."
```

The **if** statement evaluates a specific condition and executes the statements indented underneath only if that statement is true...

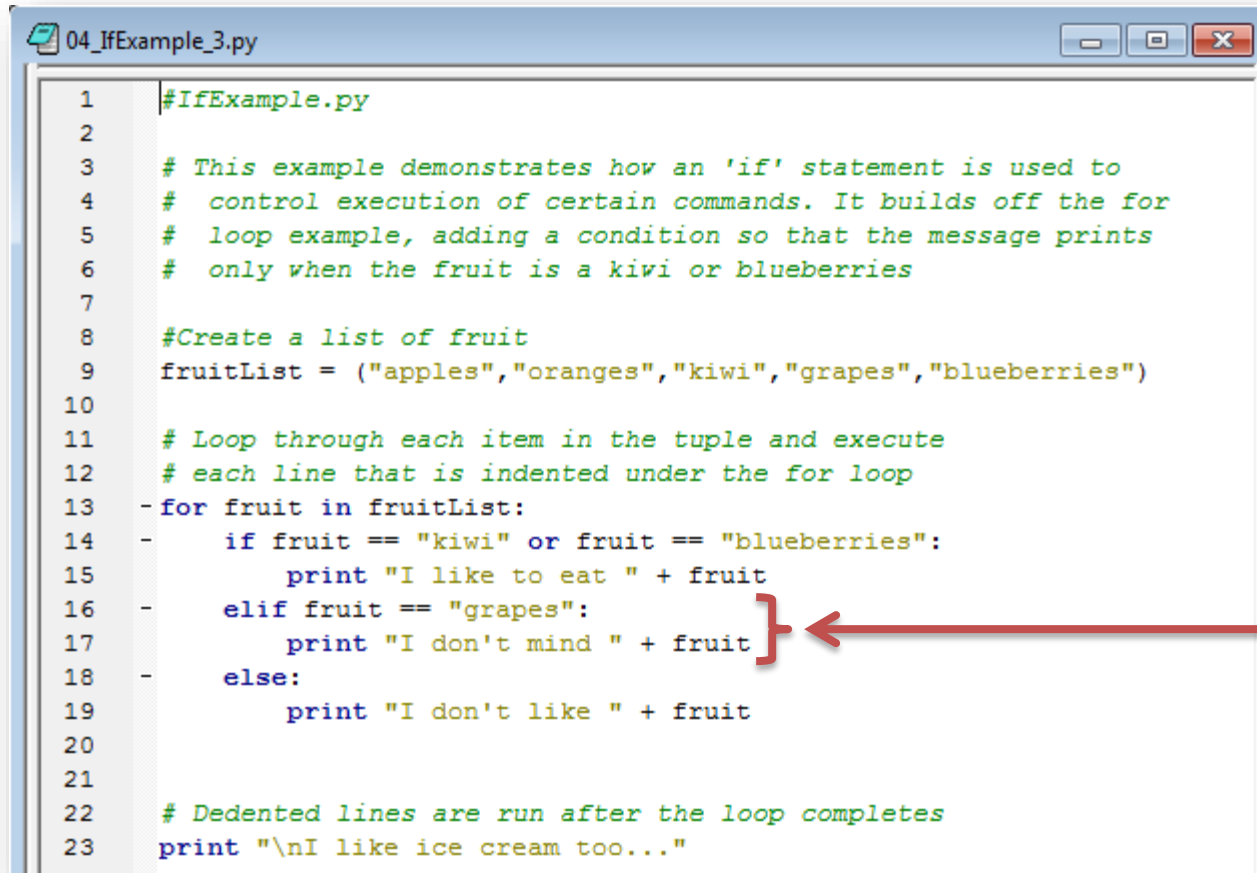
Controlling execution with *if* and *else*



```
1 #IfExample.py
2
3 # This example demonstrates how an 'if' statement is used to
4 # control execution of certain commands. It builds off the for
5 # loop example, adding a condition so that the message prints
6 # only when the fruit is a kiwi or blueberries
7
8 #Create a list of fruit
9 fruitList = ("apples","oranges","kiwi","grapes","blueberries")
10
11 # Loop through each item in the tuple and execute
12 # each line that is indented under the for loop
13 for fruit in fruitList:
14     if fruit == "kiwi" or fruit == "blueberries":
15         print "I like to eat " + fruit
16     else:
17         print "I don't like " + fruit
18
19
20 # Dedented lines are run after the loop completes
21 print "\nI like ice cream too..."
```

Adding **else** after the **if** statement allows you to add a group of statements that are run *only* when the condition in the if statement is *false*...

Controlling execution with *if*, *elif*, and *else*

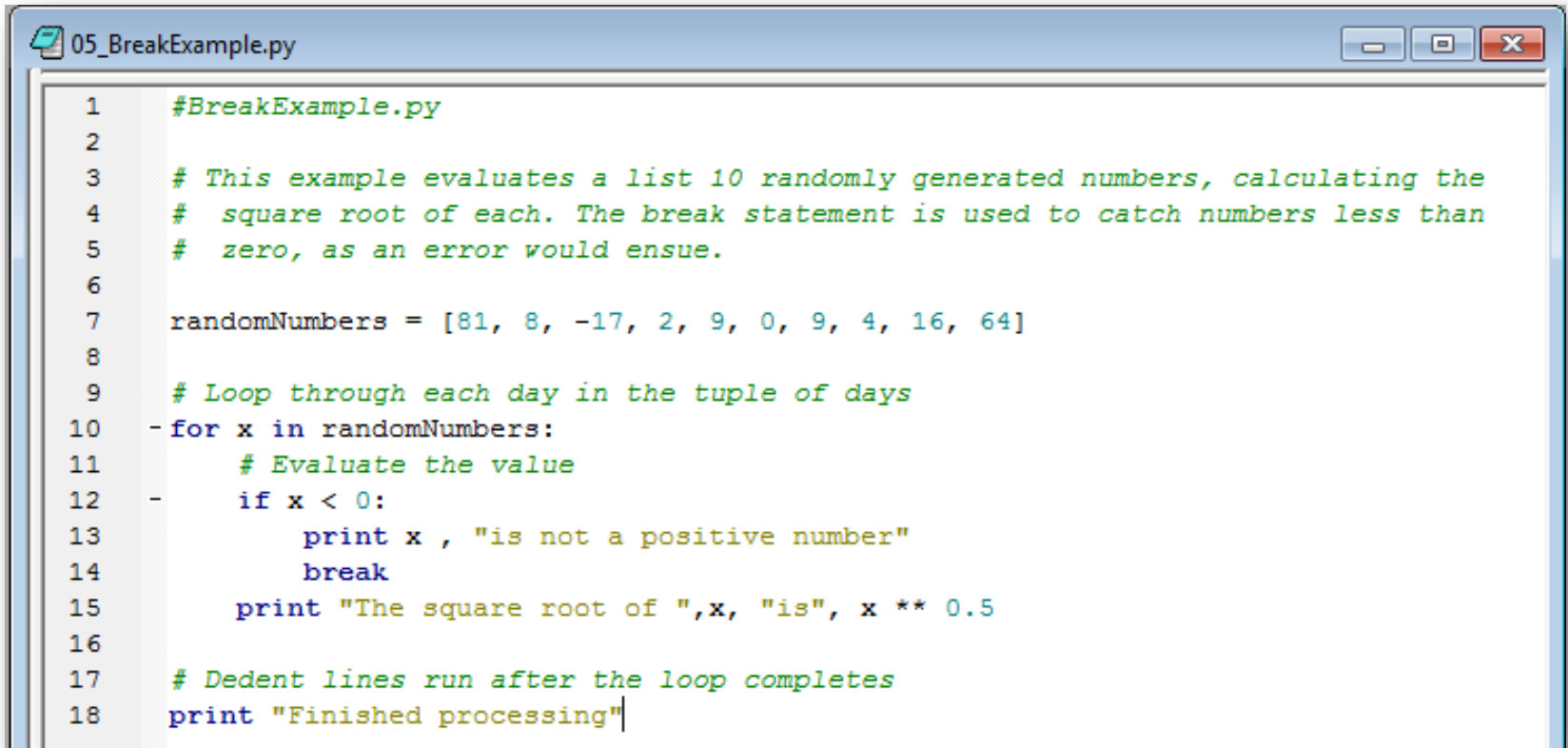


```
1 #IfExample.py
2
3 # This example demonstrates how an 'if' statement is used to
4 # control execution of certain commands. It builds off the for
5 # loop example, adding a condition so that the message prints
6 # only when the fruit is a kiwi or blueberries
7
8 #Create a list of fruit
9 fruitList = ("apples", "oranges", "kiwi", "grapes", "blueberries")
10
11 # Loop through each item in the tuple and execute
12 # each line that is indented under the for loop
13 -for fruit in fruitList:
14 -    if fruit == "kiwi" or fruit == "blueberries":
15         print "I like to eat " + fruit
16 -    elif fruit == "grapes":
17         print "I don't mind " + fruit
18 -    else:
19         print "I don't like " + fruit
20
21
22 # Dedented lines are run after the loop completes
23 print "\nI like ice cream too..."
```

A red arrow points from the right side of the slide to the closing brace of the `elif` statement on line 17.

The **elif** clause, short for “*else if*” is used to evaluate an additional condition if the previous one is not met. You can have as many **elif** statements as you wish...

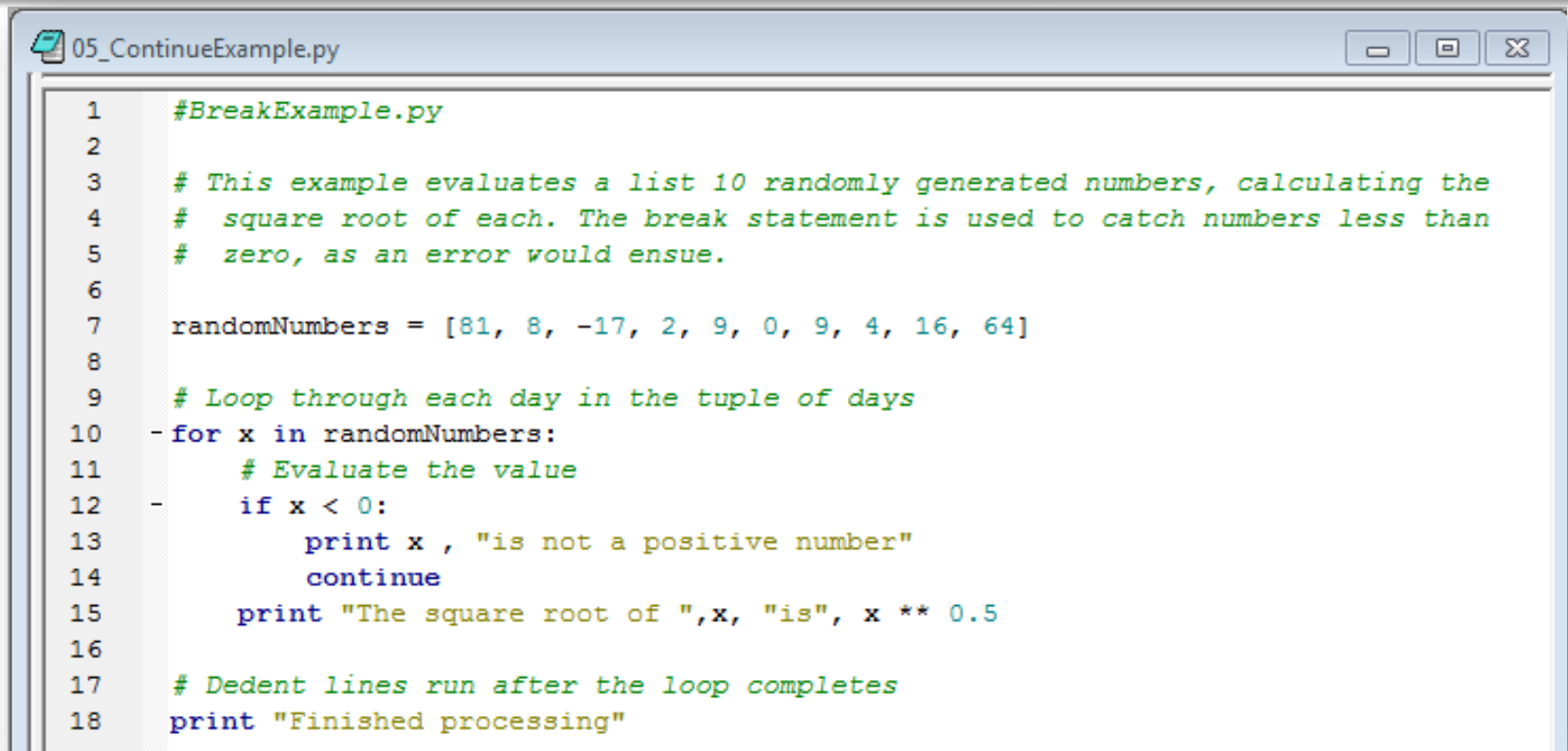
Controlling iteration with *break*



```
1  #BreakExample.py
2
3  # This example evaluates a list 10 randomly generated numbers, calculating the
4  # square root of each. The break statement is used to catch numbers less than
5  # zero, as an error would ensue.
6
7  randomNumbers = [81, 8, -17, 2, 9, 0, 9, 4, 16, 64]
8
9  # Loop through each day in the tuple of days
10 - for x in randomNumbers:
11     # Evaluate the value
12     - if x < 0:
13         print x , "is not a positive number"
14         break
15     print "The square root of ",x, "is", x ** 0.5
16
17 # Dedent lines run after the loop completes
18 print "Finished processing"
```

The **break** statement halts execution of a loop. When executed, Python skips all lines indented within the loop and proceeds to the next dedented line.

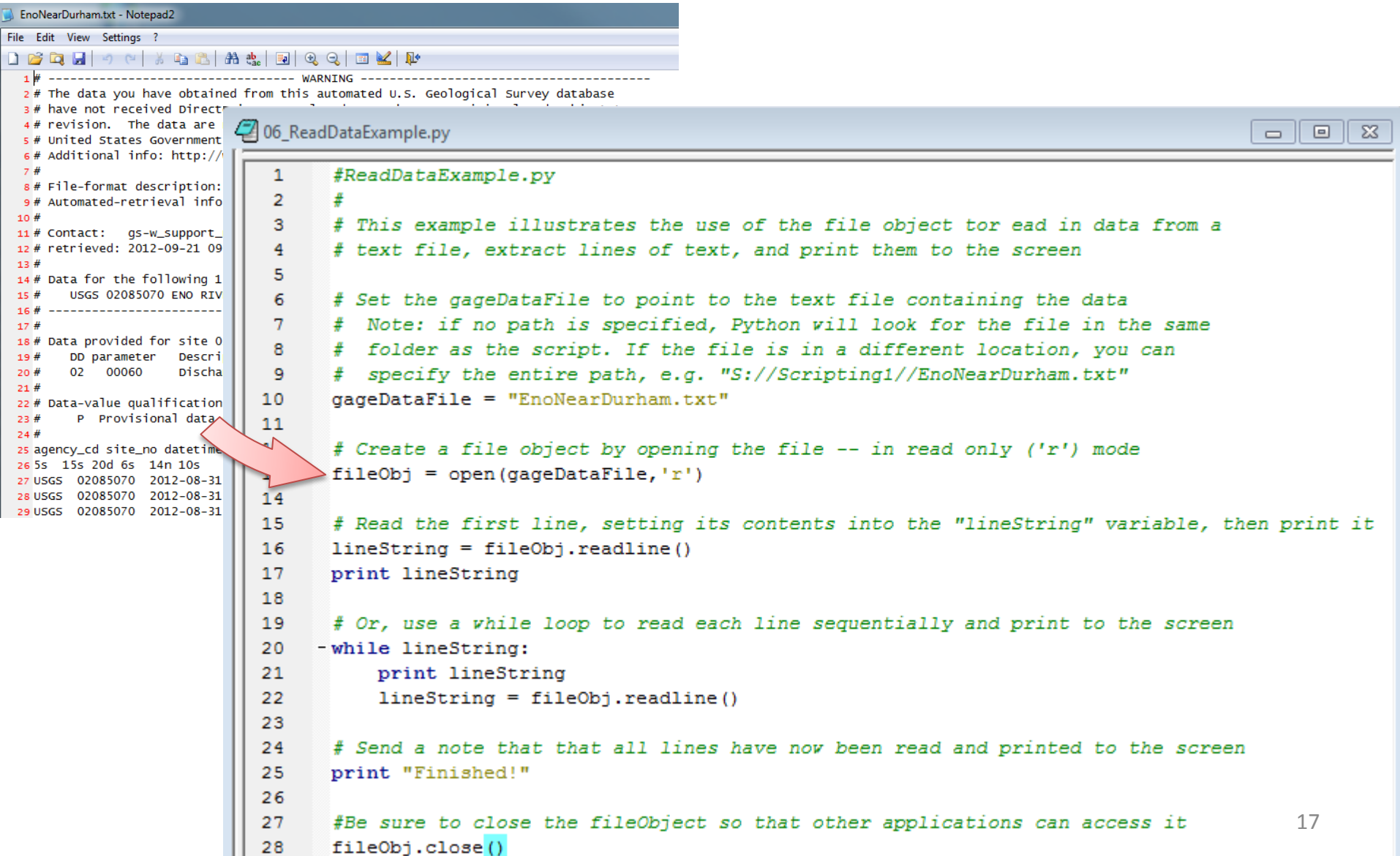
Controlling iteration with *continue*



```
1  #BreakExample.py
2
3  # This example evaluates a list 10 randomly generated numbers, calculating the
4  # square root of each. The break statement is used to catch numbers less than
5  # zero, as an error would ensue.
6
7  randomNumbers = [81, 8, -17, 2, 9, 0, 9, 4, 16, 64]
8
9  # Loop through each day in the tuple of days
10 - for x in randomNumbers:
11     # Evaluate the value
12 -     if x < 0:
13         print x , "is not a positive number"
14         continue
15         print "The square root of ",x, "is", x ** 0.5
16
17 # Dedent lines run after the loop completes
18 print "Finished processing"
```

The **continue** statement skips all remaining statements *within a loop* and moves to the next iteration...

Reading data into scripts



The image shows a Notepad2 window titled 'EnoNearDurham.txt - Notepad2' with a menu bar (File, Edit, View, Settings, ?) and a toolbar. The text in the window is a warning message and a file-format description. A red arrow points from the 'Data for the following 1' section of the text to the 'fileObj = open(gageDataFile, 'r')' line in the Python script.

```
1 # ----- WARNING -----
2 # The data you have obtained from this automated U.S. Geological Survey database
3 # have not received direct review. The data are
4 # revision. The data are
5 # United States Government
6 # Additional info: http://
7 #
8 # File-format description:
9 # Automated-retrieval info
10 #
11 # Contact: gs-w_support_
12 # retrieved: 2012-09-21 09
13 #
14 # Data for the following 1
15 # USGS 02085070 ENO RIV
16 # -----
17 #
18 # Data provided for site 0
19 # DD parameter Descri
20 # 02 00060 Discha
21 #
22 # Data-value qualification
23 # P Provisional data
24 #
25 agency_cd site_no datetime
26 5s 15s 20d 6s 14n 10s
27 USGS 02085070 2012-08-31
28 USGS 02085070 2012-08-31
29 USGS 02085070 2012-08-31
```

06_ReadDataExample.py

```
1 #ReadDataExample.py
2 #
3 # This example illustrates the use of the file object to read in data from a
4 # text file, extract lines of text, and print them to the screen
5
6 # Set the gageDataFile to point to the text file containing the data
7 # Note: if no path is specified, Python will look for the file in the same
8 # folder as the script. If the file is in a different location, you can
9 # specify the entire path, e.g. "S://Scripting1//EnoNearDurham.txt"
10 gageDataFile = "EnoNearDurham.txt"
11
12 # Create a file object by opening the file -- in read only ('r') mode
13 fileObj = open(gageDataFile, 'r')
14
15 # Read the first line, setting its contents into the "lineString" variable, then print it
16 lineString = fileObj.readline()
17 print lineString
18
19 # Or, use a while loop to read each line sequentially and print to the screen
20 -while lineString:
21     print lineString
22     lineString = fileObj.readline()
23
24 # Send a note that that all lines have now been read and printed to the screen
25 print "Finished!"
26
27 #Be sure to close the fileObject so that other applications can access it
28 fileObj.close()
```

Reading text files in Python

1. *Open* the file in read mode

```
fileObj = open(gageDataFile, 'r')
```

"EnoNearDurham.txt"



2. *readlines()* - reads all the lines into a list

```
lineList = fileObj.readlines()
```

3. *readline()* – reads a single line at a time;
useful within *while* loops

```
lineString = fileObj.readline()
```

4. *Close* the file to release it for other programs

```
fileObj.close()
```

Writing output to text files

```
07_WriteDataExample.py

1  #WriteDataExample.py
2
3  # This script demonstrates how a file object is used to both write to a new text file and
4  # append to an existing text file. In it we will read the contents of the EnoNearDurham.txt
5  # file and write selected data records to the output file.
6
7  # First, create some variables. "dataFileName" will point to the EnoNearDurham.txt file,
8  # and "outputFileName" will that will contain the name of the file we will create.
9  dataFileName = "S://Scripting2//EnoNearDurham.txt"
10 outputFileName = "S://Scripting2//SelectedNWISRecords.txt"
11
12 # Next, open the data file and read its contents into a list object. This is similar
13 # to the previous tutorial, but here we read the entire contents into a single list
14 dataFileObj = open(dataFileName, 'r')  ## Opens the data file as read only
15 lineList = dataFileObj.readlines()    ## Creates a list of lines from the data file
16 dataFileObj.close()                  ## We have our list, so we can close the file
17 print len(lineList), " lines read in" ## This is a quick statement to show how many lines were read
18
19 # Here, we create a file object in 'w' or write mode. This step creates a new file at
20 # the location specified. IF A FILE EXISTS ALREADY THIS WILL OVERWRITE IT!
21 newFileObj = open(outputFileName, 'w')
22
23 # Next, we loop through the lines in the dataList. If it's a comment, we'll skip it.
24 # Otherwise, we'll split the items in the line into a list.
25 -for dataLine in lineList:
26     # If the line is a comment, skip further processing and go to the next line
27     - if dataLine[:4] <> "USGS":
28         continue
29     newFileObj.write(dataLine)
30 newFileObj.close()
```

Writing text files in Python

1. *Open* the file in write (or append) mode

```
newFileObj = open(outputFileName, 'w')
```

– *Overwrites* any existing file

```
newFileObj = open(outputFileName, 'a')
```

– *Adds to* the existing file

"S://Scripting2//SelectedNWISRecords.txt"

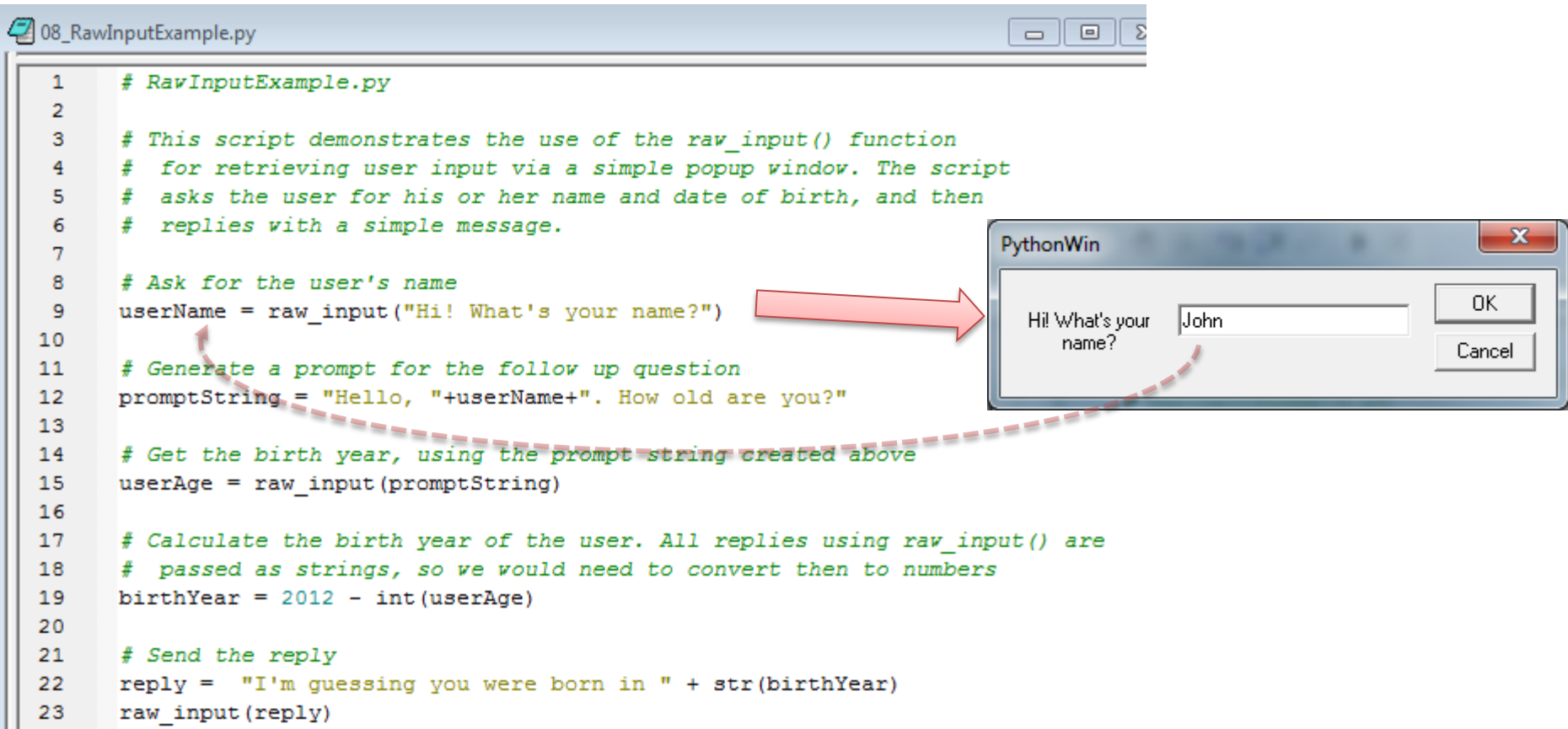
2. *write(string)* – writes the string to the file

```
newFileObj.write(dataLine)
```

3. Close the file to release it for other programs

```
newFileObj.close()
```

Simple input using `raw_input()`



The image shows a Python script editor window titled "08_RawInputExample.py" and a corresponding PythonWin window. The script uses the `raw_input()` function to get user input. A red arrow points from the first `raw_input` call in the script to the PythonWin window, which displays the prompt "Hi! What's your name?" and the user's input "John". A dashed red arrow points from the second `raw_input` call in the script to the same window, which displays the prompt "Hello, John. How old are you?".

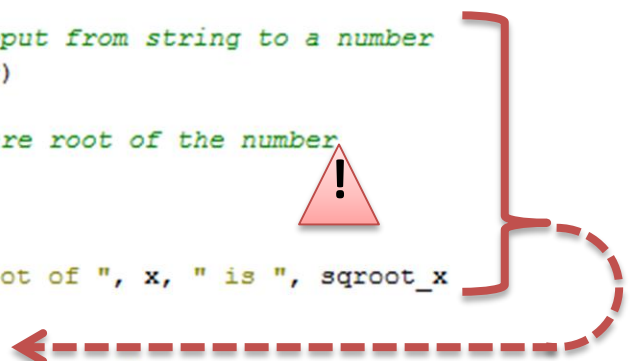
```
1  # RawInputExample.py
2
3  # This script demonstrates the use of the raw_input() function
4  # for retrieving user input via a simple popup window. The script
5  # asks the user for his or her name and date of birth, and then
6  # replies with a simple message.
7
8  # Ask for the user's name
9  userName = raw_input("Hi! What's your name?")
10
11 # Generate a prompt for the follow up question
12 promptString = "Hello, "+userName+". How old are you?"
13
14 # Get the birth year, using the prompt string created above
15 userAge = raw_input(promptString)
16
17 # Calculate the birth year of the user. All replies using raw_input() are
18 # passed as strings, so we would need to convert them to numbers
19 birthYear = 2012 - int(userAge)
20
21 # Send the reply
22 reply = "I'm guessing you were born in " + str(birthYear)
23 raw_input(reply)
```

The argument supplied with the **`raw_input()`** function becomes the prompt, and the user reply is stored as a variable...

Handling errors with **try** and **except**

09_HandlingErrorsExample.py

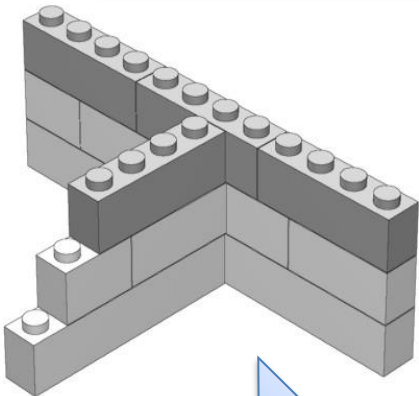
```
1  # HandlingErrorsExample.py
2
3  # This example demonstrates error handling using try-except
4  # statements. If an error occurs within the lines indented
5  # under the try: statement, Python jumps to the except: statement
6  # and exits more gracefully than spewing red text
7
8  userNumber = raw_input("Enter a number")
9
10 - try:
11     # Convert the raw input from string to a number
12     x = float(userNumber)
13
14     # Calculate the square root of the number
15     sqroot_x = x ** 0.5
16
17     # Print the result
18     print "The square root of ", x, " is ", sqroot_x
19
20 - except Exception as e:
21     print "An error has occurred"
22     print e
```

A red bracket on the right side of the try block (lines 11-18) indicates the scope of the try section. A red dashed arrow points from the bottom of this bracket to the except block (lines 20-22). A red triangle with an exclamation mark is placed near the arrow, highlighting the transition point where an error would trigger the except block.

If any type of error occurs within the **try** section (e.g. if $x < 0$), then Python skips to the **except** section.

The **try** and **except statements** work together to trap and handle errors

Review



1. Building blocks

2. Building techniques

3. Building actual machines

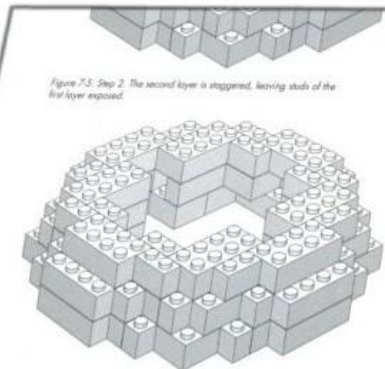


Figure 7-5: Step 2. The second layer is staggered, leaving studs of the first layer exposed.

Figure 7-6: Step 3. Each layer requires fewer bricks and continues to recede from the layer beneath it.

In step three, you again leave studs of the previous layer exposed. Although the model still doesn't look much like a sphere at this stage, it's important, as always, that you plan ahead and keep staggering the layers as you build. Note that you don't leave the same studs exposed each time you add a layer. By changing which studs get covered and which ones don't, you add to the natural round shape you're hoping to achieve. You'll see more of this in the next three steps (Figures 7-7 through 7-9).

Sculpture: The Shape of Things to Build 119

