T. Don't repeat yourself (or ourers).	
(a) Every piece of data must have a single authoritation representation in the system.	esting and
(b) Modularize code rather than copying and pasting.	
(c) Re-use code instead of rewriting it.	
5. Plan for mistakes.	t
(a) Add assertions to programs to check their operation.	g
(b) Use an off-the-shelf unit testing library.	8
(c) Turn bugs into test cases.	le that
(d) Use a symbolic debugger.	d code
6. Optimize software only after it works correctly.	a code
(a) Use a profiler to identify bottlenecks.	
(b) Write code in the highest-level language possible.	es:
7. Document design and purpose, not mechanics.	.S
(a) Document interfaces and reasons, not implementations.	ion
(b) Refactor code in preference to explaining how it works	
(c) Embed the documentation for a piece of software in the software. Wilson et al., 2014)	

\* Wikipedia reports that in 2002, NIST study found that software budge cost the US economy 59.5 billion annually

- \* Top 12 Reasons to Write Unit Tests Burke and Coyner (Java programmers)
- \* http://www.onjava.com/pub/a/onjava/2003/04/02/javaxpckbk.html
- \* Tests reduce bugs in new features
- Tests reduce bugs in existing features
- \* Tests defend agains other programmers
- Testing forces you to slow down and think
- Testing makes development faster
- Tests reduce fear

Also notes their excuse list: "my code is too simple for tests", "writing tests is too hard", "I don't have time"

- \* Types of testing
  - \* DESIGN
  - \* Does the code perform the functions that you want it to
  - \* Code specification write out what you want the code to do IN DETAIL
    - Flow charts

- Types of testing
  - \* IMPLEMENTATION
  - Does the code do what you think it does
  - \* Tricky to do this kind of testing, since if you knew the "correct" result of the code, you won't need the model
  - \* Alternative?

#### \* IMPLEMENTATION

- \* Give functions/code inputs where you know what the answer should be
  - run your data clean up code on "fake code" where you know what to expect
- \* Make sure that outputs conform to known expectations
  - \* conservation of mass, money, energy
  - positive/negative values
  - relative values

#### \* IMPLEMENTATION

- \* Developers now often use software to help them automate the testing process
- \* Re-uses tests makes it efficient to repeat many tests as you develop and modify the code
- \* Particularly helpful when you have multiple modules (as in our mangrove example)
- \* This type of software is available for R, Python, C etc.
- \* In R, "testthat" library is my favorite

## Error Checking

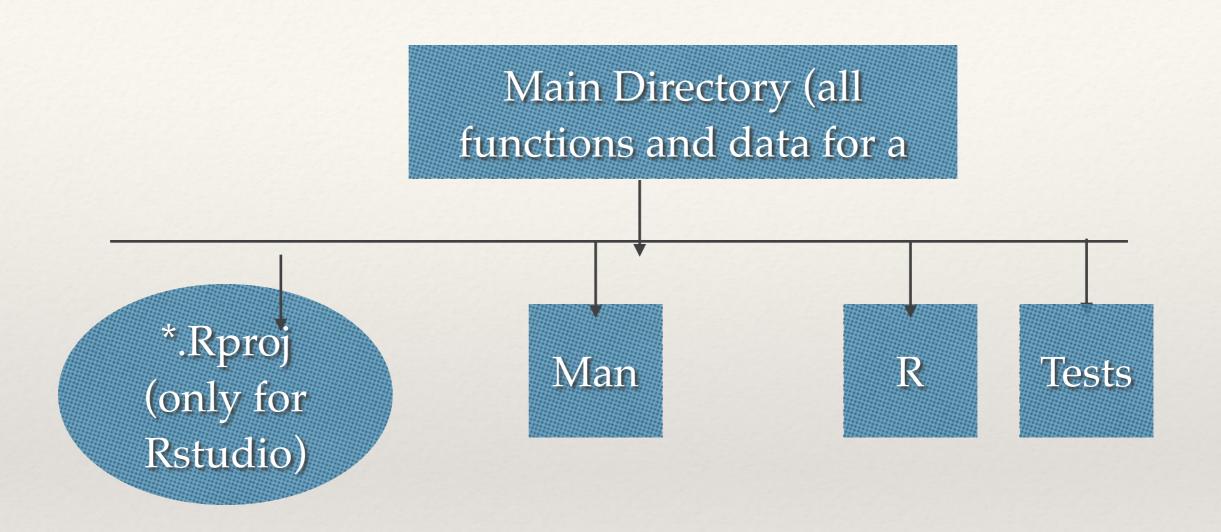
- \* A close cousin of testing is error checking
- \* Error checking are built-in features in functions/code that return a message to the user if something goes 'bad' -
  - \* often used to make sure the input data is in the format that the function requires
  - \* also used to return a message if something about the data gives an NA (e.g from a divide by zero)

- \* There are both "formal" (coded) and "informal" just trying things out
- \* Automated "formal" testing workflow
  - Design your tests
  - \* Code them
  - Save in a format that can easily be repeated
  - \* Run the same set of tests every time you make a change
- \* In "R" there is a library called "testhat" which helps you to do this

## Testing in R

- \* If you are in the working directory where you've stored the files for your project you can use
  - \* need devtools and "testthat" libraries
- \* load\_all():runs everything in "R" subdirectory)
- \* document():creates documentation
- \* test\_dir("name"):runs all tests in the "name" subdirectory (all files beginning with the word "test"
- \* test\_file("name"): runs all the tests in a file called "name"

# Building Models: Packages in R



# Testing in R

- \* In R, create a new project, you will give it a directory name;
- \* make sure you check "create a git repository"
- \* load the "testthat" and "devtools" libraries
- load your climate processing function

### \* Expectation

- \* tests you can use to make sure your code is working the way you think it should be working
- basically what you "expect" from your function given certain input parameters
- \* often used to test extreme or "bad" values or 0

#### \* Test

- \* a single file with multiple expectations
- \* one per sub-function; or section of a more complicated pieces of code
- \* must start with the word "test",
  - \* e.g "test\_myfunction.R"

#### \* Context

- \* a project
- multiple tests, stored in a directory called "tests"

```
Summary information about spring climate
# *
  computes summary information about spring temperature and precipitation
#' @param clim.data data frame with columns tmax, tmin (C)
#' rain (precip in mm), year, month (integer), day
#' @param months (as integer) to include in spring; default 4,5,6
#' @return returns a list containing, mean spring temperature (mean.springT, (C))
#' year with lowest spring temperature (coldest.spring (year))
#' mean spring precipitation (mean.springP (mm))
#' spring (as year) with highest precip (wettest.spring (year))
spring.summary = function(clim.data, spring.months = c(4:6)) {
  spring = subset(clim.data, clim.data$month %in% spring.months)
  mean.springT = mean(c(spring$tmax, spring$tmin))
  lowyear = spring$year[which.min(spring$tmin)]
  spring.precip = as.data.frame(matrix(nrow=unique(spring$year), ncol=2))
  colnames(spring.precip)=c("precip", "year")
  spring.precip = aggregate(spring$rain, by=list(spring$year), sum)
  colnames(spring.precip) = c("year", "precip")
  mean.spring.precip = mean(spring.precip$precip)
  wettest.spring = spring.precip$year[which.max(spring.precip$precip)]
  return(list(mean.springT = mean.springT, coldest.spring=lowyear,
              mean.springP=mean.spring.precip,wettest.spring=wettest.spring ))
```

### \* Expectation

#### **Functional**

- \* Output years should be within the range of initial years
- \* If we give function, climate with all zeros, mean spring P will be zero

### Physical

- \* Mean spring P should be greater than zero
- \* Temperatures should be between -50 and 50

#### Expectation (built in)

- \* expect\_that(function, equals(value))
- \* expect\_that(function, is\_identical\_to(value))
- \* difference between equals and is\_identical\_to is that equals included a tolerance (really really small difference OK)
  - \* expect\_that(function, matches(value))
  - \* expect\_that(function, is\_true())
  - \* expect\_that(function, throws\_error(string))
- \* You can also write your own

```
expect_that(4+7, equals(11))
expect_that(4+7 > 10, is_true())
expect_that(4+7 < 10, is_true())
expect_that("animal", matches("lion"))

expect_that((-4)**2, throws_error())
expect_that(sqrt(-4), throws_error())
expect_that(sqrt(-4), gives_warning())
```

### An example test

```
clim.data = as.data.frame(cbind(month=c(1:4), day=rep(1, times=4), year=rep(1,times=4), rain=rep(0, times=4), tmax=c(2,2,1,1), tmin=rep(0, times=4)))

Expectation Call to your function expect_that(spring.summary(clim.data, spring.months=4)$mean.springP, equals(0))
```

Tests that function works properly by giving it zero rainfall

### An example test

```
test_that("spring.summary.works",
{clim.data = as.data.frame(cbind(month=c(1:4), day=rep(1, times=4), year=rep(1,times=4),
rain=rep(0, times=4), tmax=c(2,2,1,1), tmin=rep(0, times=4)))

expect_that(spring.summary(clim.data,
spring.months=4)$mean.springP, equals(0))
})
```

Put the expectations and test input data into a single "test" with a name that says what it does (because you may have multiple tests!)

```
test_that("spring.summary.works",
{clim.data = as.data.frame(cbind(month=c(1:4), day=rep(1,
times=4), year=seq(from=1,to=4),
rain=rep(0, times=4), tmax=c(2,2,1,1), tmin=rep<math>(0, times=4))
expect_that(spring.summary(clim.data,
spring.months=4)$mean.springP, equals(0))
expect_that(spring.summary(clim.data,
spring.months=4)$mean.springT, equals(1))
expect_that(spring.summary(clim.data,
spring.months=1)$mean.springT, equals(0.5))
expect_that(spring.summary(clim.data,
spring.months=c(1:4)$coldest.spring > 2, is.true())
```

put multiple expectations in the test

```
test_that("spring.summary.works",
    clim.data = as.data.frame(cbind(month=c(1:4), day=rep(1, times=4), day
year=rep(1,times=4),
                                                                        rain=rep(0, times=4), tmax=c(2,2,1,1), tmin=rep(0,1,1)
times=4)))
  expect_that(spring.summary(clim.data,
spring.months=4)$mean.springP, equals(0))
  expect_that(spring.summary(clim.data,
spring.months=4)$mean.springT, equals(0.5))
  expect_that(spring.summary(clim.data,
spring.months=1)$mean.springT, equals(1))
  expect_that(spring.summary(clim.data, spring.months=c(1:4))
$coldest.spring > 2, is_true())
Error: Test failed: 'spring.summary.works'
Not expected: spring.summary(clim.data, spring.months = c(1:4))
$coldest.spring > 2 isn't true.
```

Multiple test in a file called "tests/test.climate.processing.R

The name of the test file must start with "test"

This way R will know that these are tests, and can run them automatically, "test\_dir" will run all the tests in a directory

# Imagine you have multiple functions as part of your analysis

read.clim.data()
spring.summary()
pop.growth()
ecosystem.vulnerability()
main()

Why Testing

With multiple people working on the R, code making changes...automatic testing each time a change is made is helpful

different tests tied to differ functions so you know where the errors are

# Testing workflow

- Develop your tests after you create each module
- \* Run them first by sourcing in R studio (to make sure original set up works)
- \* Save as a file in the tests subdirectory
- \* After you make any changes, run all your test, using test\_dir

\* This will also catch problems that arise when you make a change to one subroutine/submodel and it now now longer works with another one (e.g f you change compute\_climatebased\_surge so that output is in a different format, this routine might not fail, but adaptation\_comparison will

## Error Checking

- Other things to consider
  - building error checking into your sub models
    - check that input values are reasonable, if not return and error message
  - working in pairs, one person writes the code, the other tries to break it

## Error checking

```
spring.summary = function(clim.data, spring.months = c(4:6)) {

# check to make sure data is in required format
requiredcols = c("tmax","tmin","year","month","rain")
tmp = sapply(requiredcols, match, colnames(clim.data), nomatch=0)
if (min(tmp)==0) {
    return("Error: Invalid Climate Input") }
if (min(clim.data$rain < 0)) {}
    return("Error: Invalid Climate Input") }
clim.data$tavg = (clim.data$tmin + clim.data$tmax)/2.0
spring = subset(clim.data, clim.data$month %in% spring.months)
mean.springT = mean(c(spring$tmax, spring$tmin))
lowyear = spring$year[which.min(spring$tavg)]....</pre>
```

We can also add this to our tests

- Testing levels
  - Unit testing (your individual subroutine)
  - \* Integration testing (testing the situations where one submodule call another)
  - \* Component interface or data passing testing (test format of outputs)
  - \* System testing (testing the whole model)
- \* Some of these can be done by "testthat" routines, but you can also have informal system testing; or write checks into your code for component interface testing