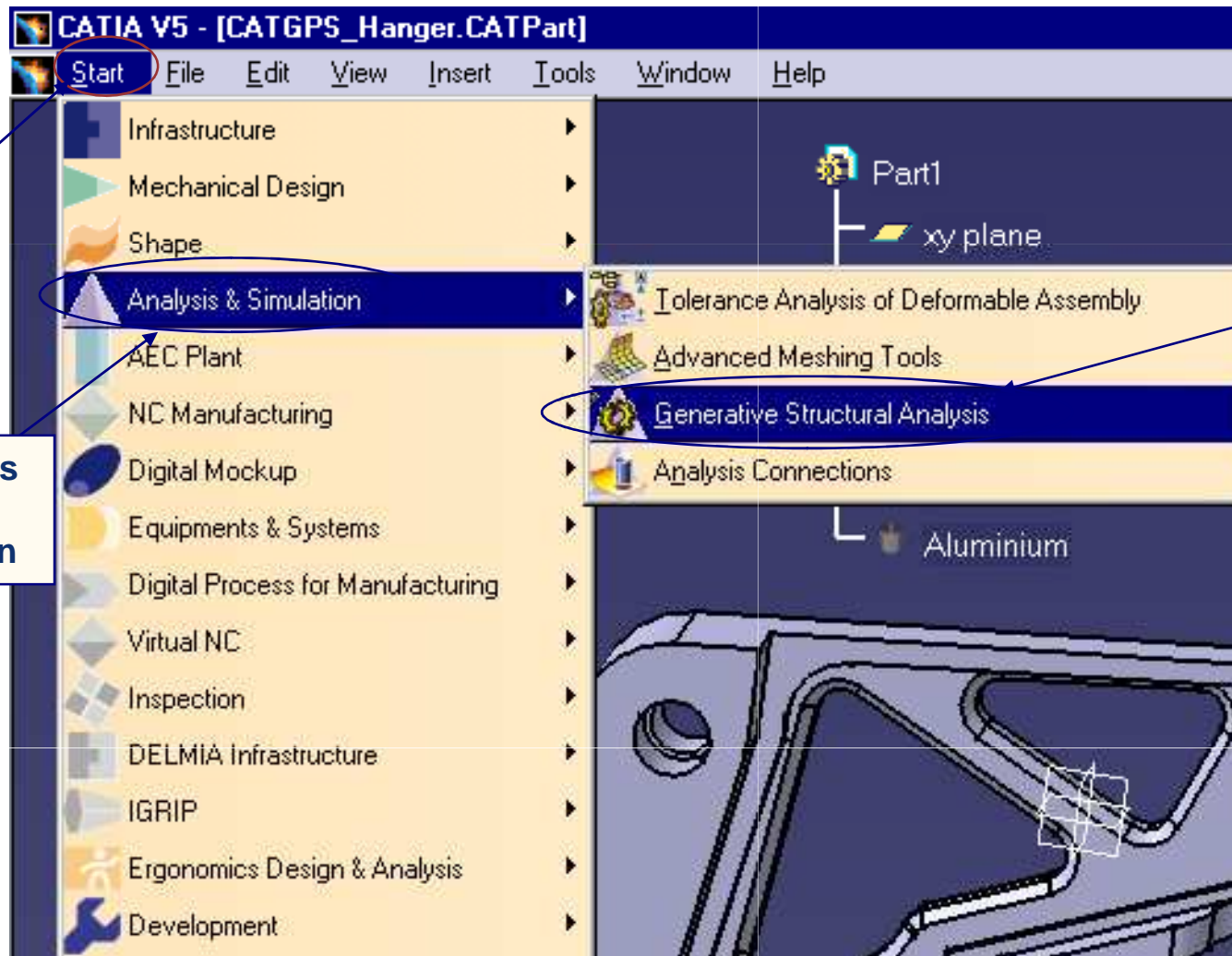


CATIA V5

- DMU ANALYSIS GPS -

Atelier GSA

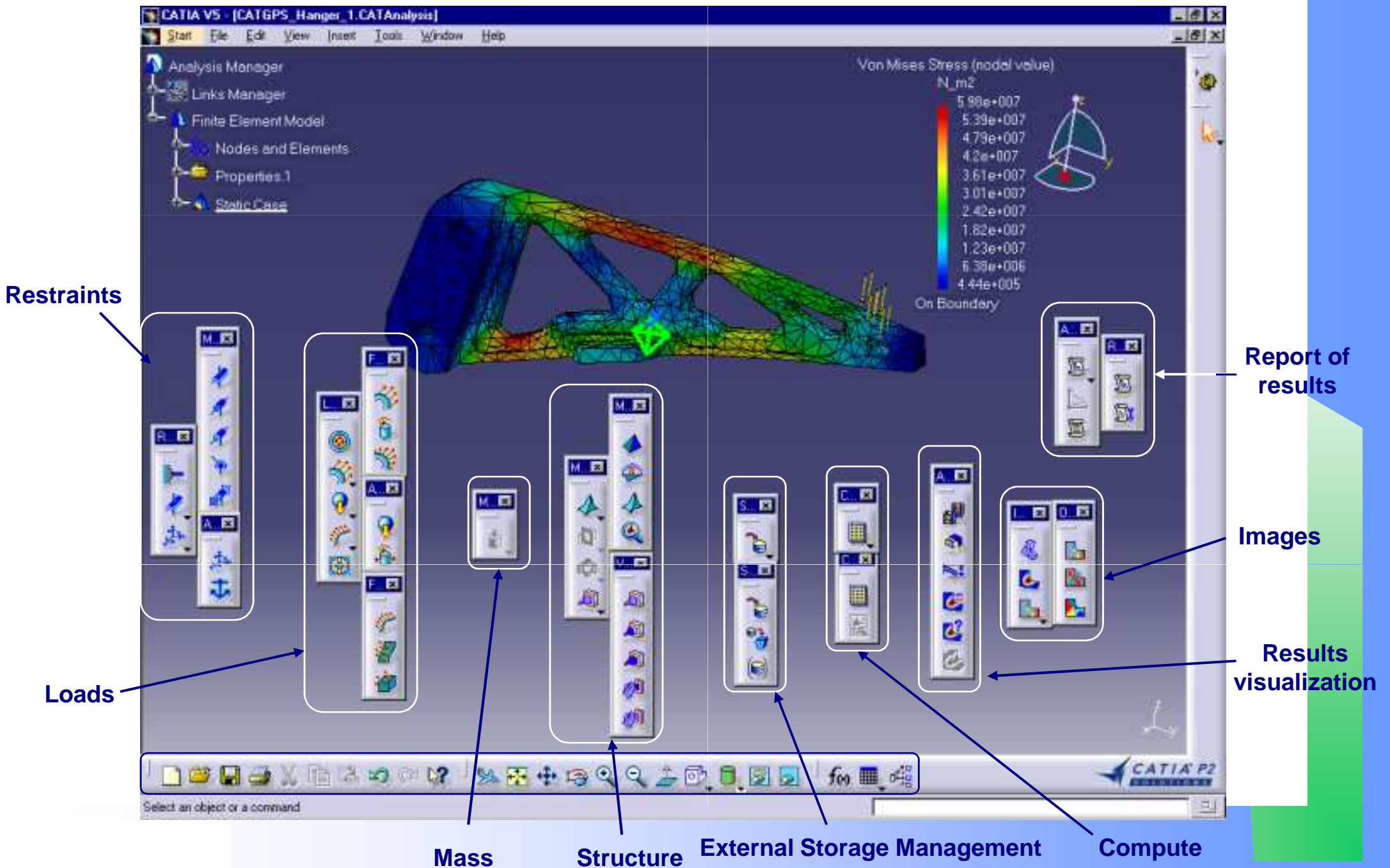


1- Start

2- Analysis
&
Simulation

3- Modal or Static
Analysis. A new
CATAnalysis
document is
created.

Barres d'outils



Icones



Structure

Mesh Specification

Connection

Advanced Connection

Virtual Part

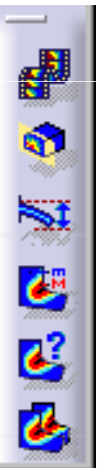


Solver Tools

Storage Location

Clear Storage

Temporary Data Directory



Results Visualization

Animate

Cut Plane Analysis

Deformation Scale Factor

Search Image Extrema

Informations

Image Layout



Analysis Results

Basic Analysis Report

Historic Of Computations

Listing



Mass Equipment

Mass



Computation

Compute



Image Creation

Deformation

Stress Von Mises

Displacement



Restraints Application

Clamp

Mechanical Restraint

Advanced Restraint



Loads Application

Pressure

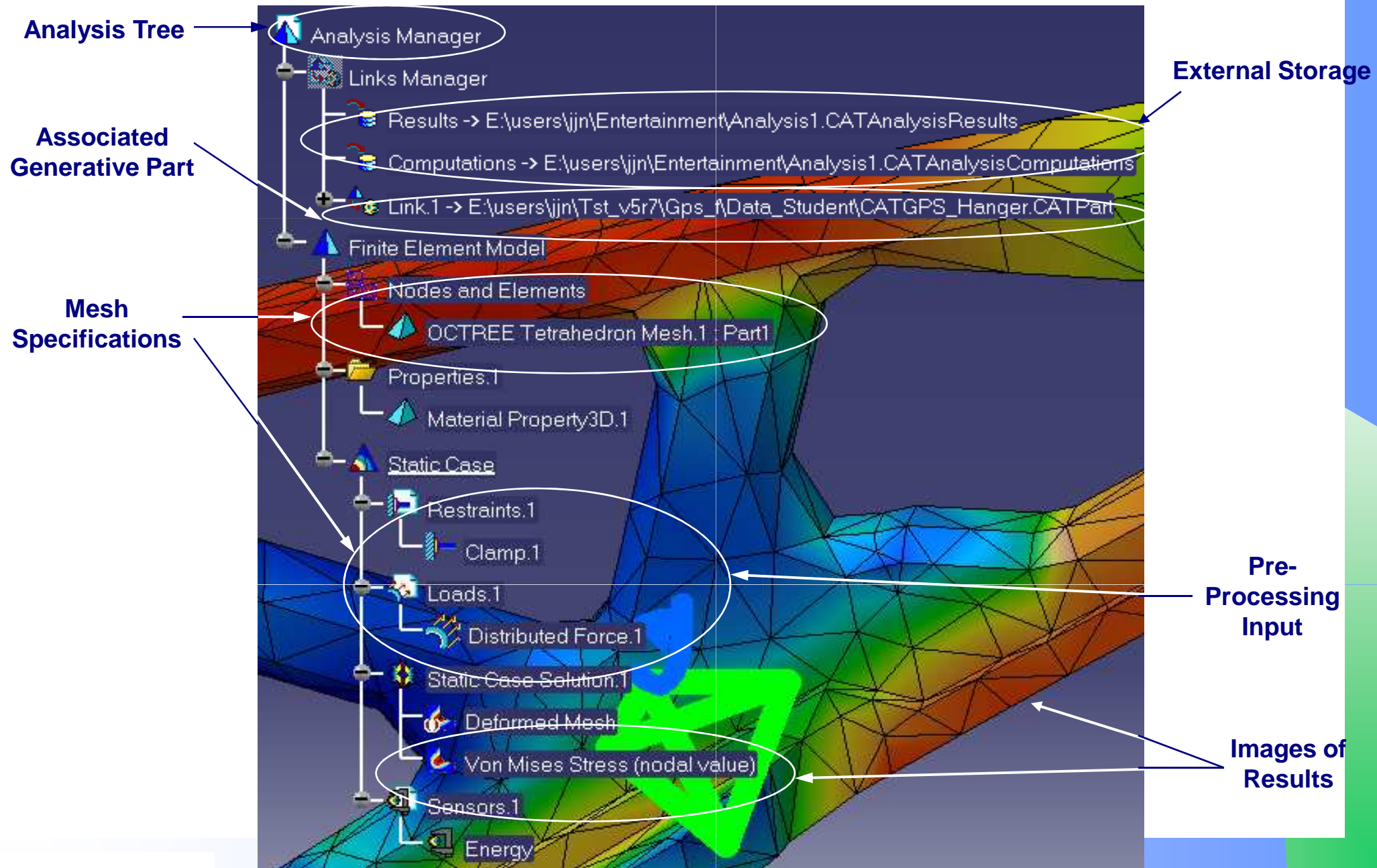
Force

Acceleration

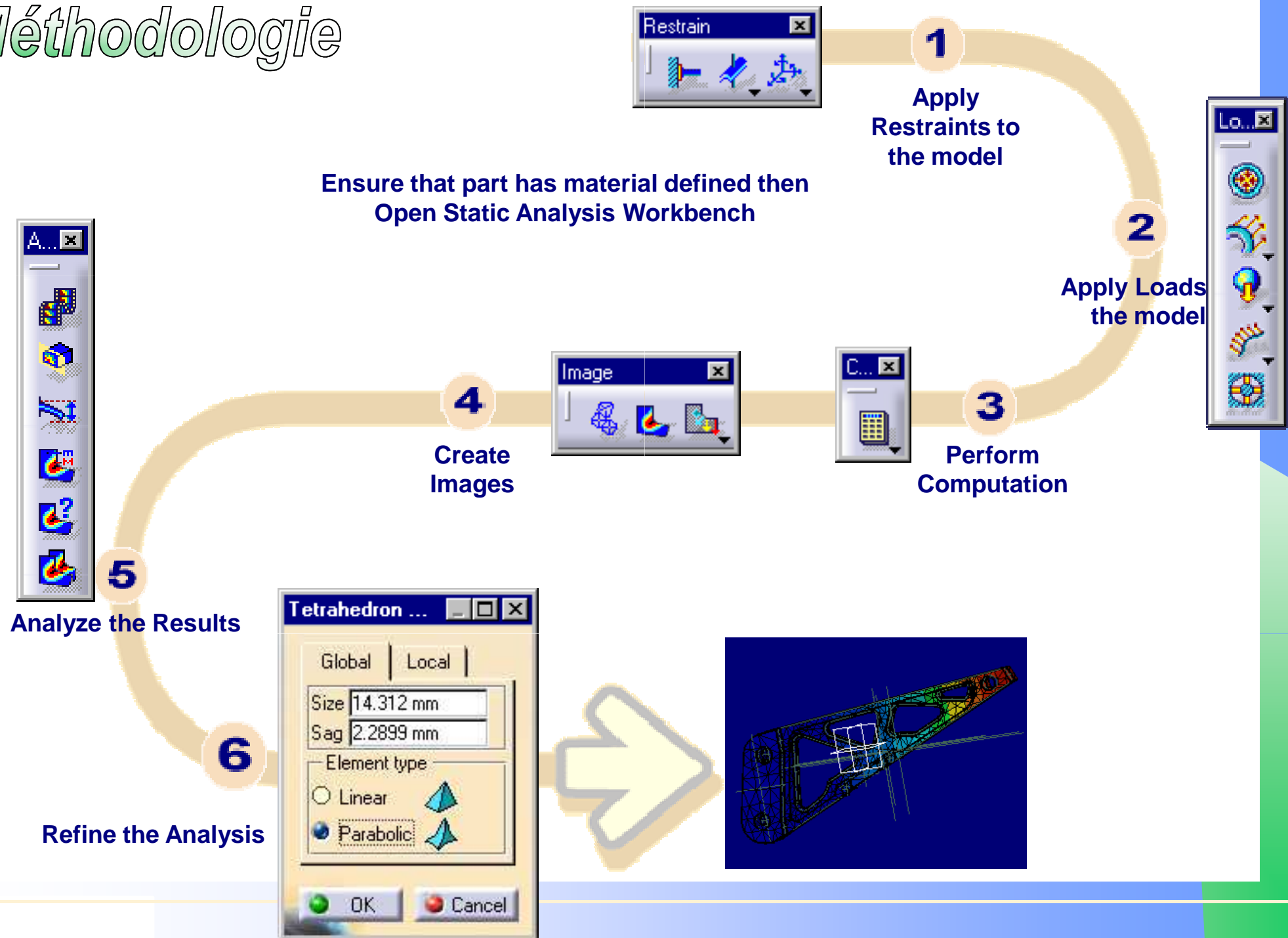
Force Density

Enforced Displacement

Arbre de Spécifications



Méthodologie



Affecter un Matériau

The screenshot displays the CATIA V5 software interface with a 3D model of a mechanical part. A 'Library (ReadOnly)' dialog box is open, showing a grid of material options. The 'Aluminium' material is selected and highlighted with a red box. The 'PartBody' is selected in the left-hand tree structure. The 'Apply' button in the bottom right of the library dialog is highlighted. The 'Apply Material' button in the bottom toolbar is also highlighted. The 'Aluminium' material is highlighted in the tree structure.

5- Check

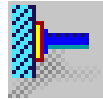
2- Select a Material

3- Select a Part

4- Apply

1- Click on the Material icon

Liaison - Clamps

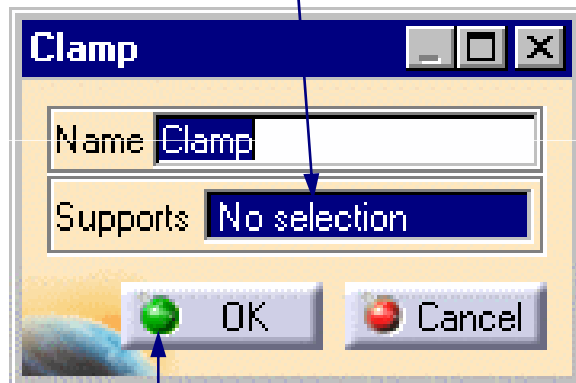


1- Click on the
"Clamp" Icon in the
"Restrain" Toolbar



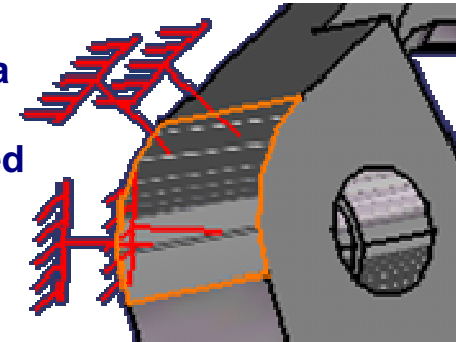
2- Select the geometry
support(s) (Surfaces or Edges).

Any selectable geometry is
highlighted when you drag
the cursor over it.

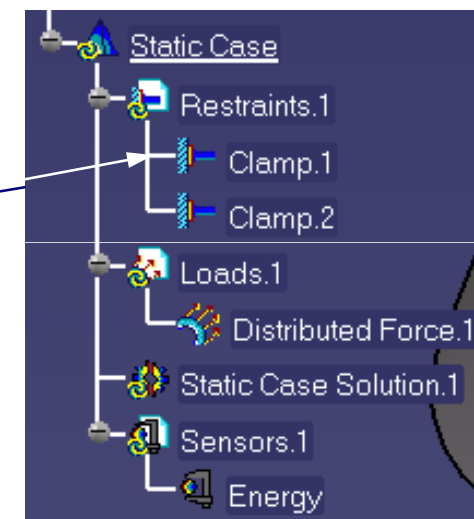


3- Click "OK"

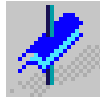
Symbols associated to a
null translation in all
directions of the selected
geometry are displayed.



A Clamp object
appears in the
Specification Tree
under the active
Restraints objects
set.



Liaison - Surface Slider



1- Click on Surface Slider Icon

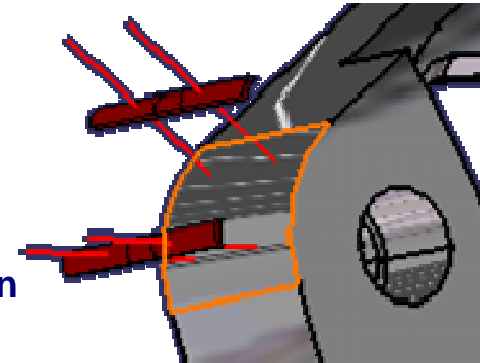


2- Select the Geometry Support(s) (Surfaces)

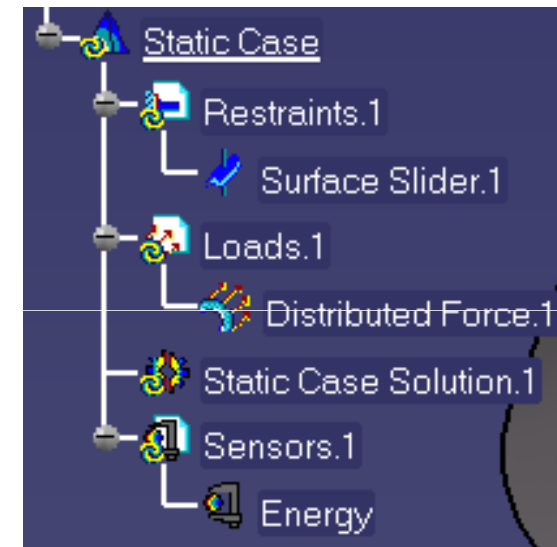


3- Click "OK"

Symbols on Geometry



Features Tree



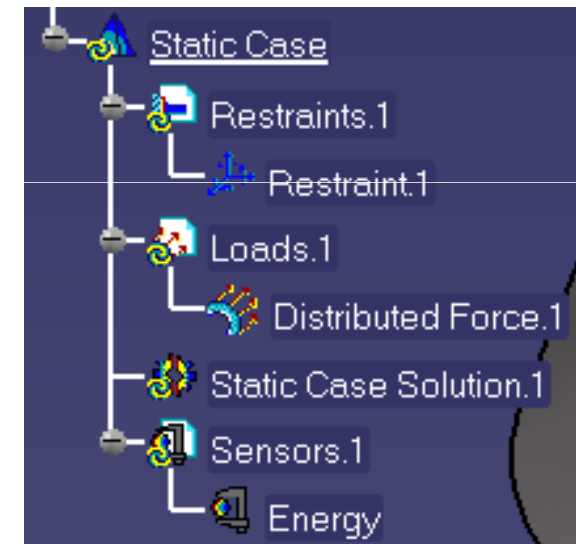
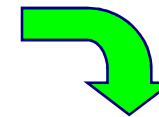
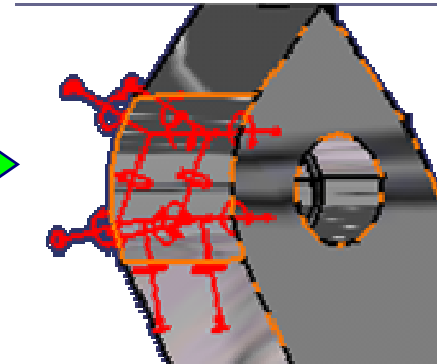
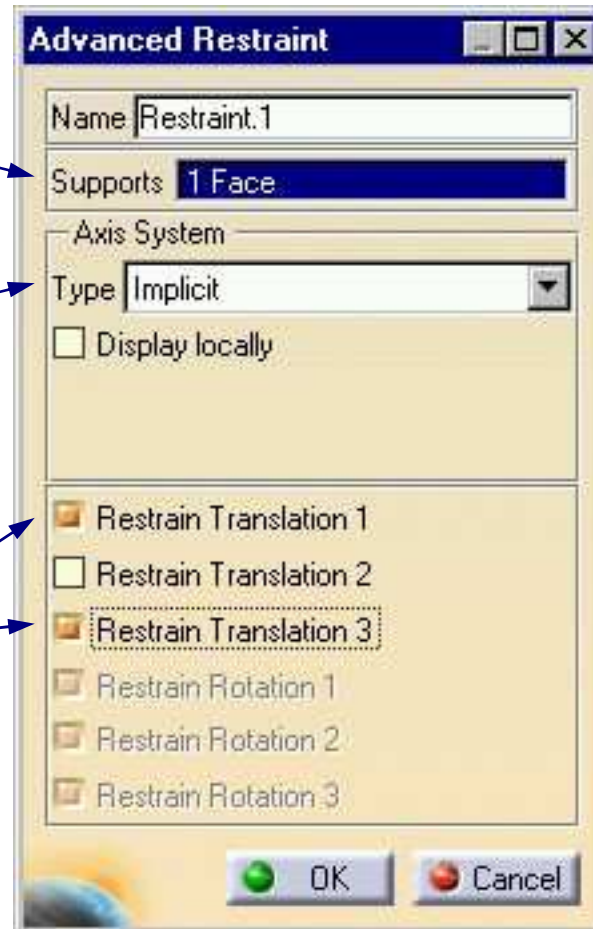
Liaison - Advanced Restraint



1- Select the support(s)
(Surfaces or Edges)

2- Select axis type

3- Activate degrees to be fixed



The rotation degrees are relevant only for structural element meshes (i.e. shell elements), or Virtual Parts.

Chargement - Pressure Load

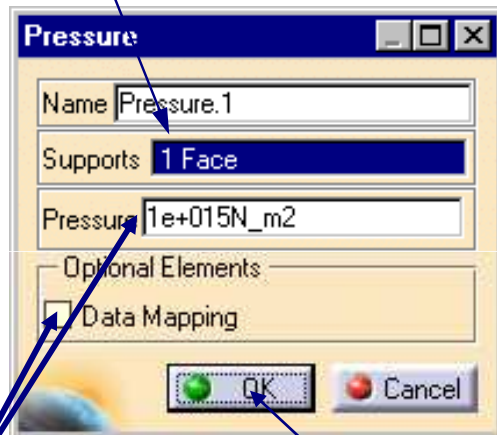


Pressures are intensive loads representing uniform scalar pressure fields applied to surface geometries, hence the force direction is everywhere normal to the surface.

1- Click on the
"Pressure" Icon



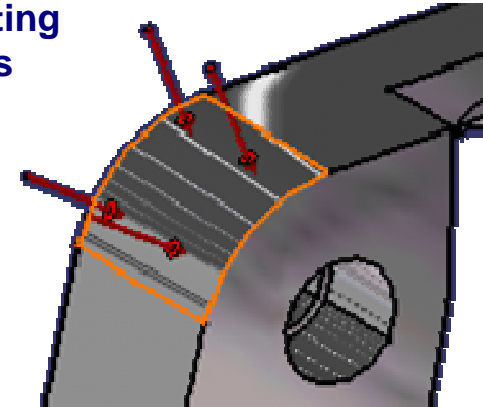
2- Select the geometry support(s)
(Surfaces). Any selectable
geometry is highlighted when
you drag the cursor over it.



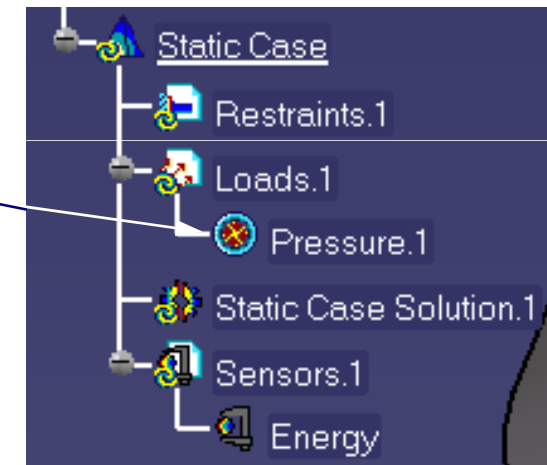
3- Specify a pressure value
or Open a Data File for
mapping

4- Click "OK"

Symbols representing
the Pressure Loads
are displayed.



A Loads object
appears in the
Features Tree
under the active
Loads objects
set.



Chargement - Distributed Force & Moment



1- Select support(s)
(Surfaces or Edges)

2- Select
axis type

3- Specify force

Distributed Force

Name: Distributed Force.1

Supports: 1 Face

Axis System

Type: Global

☐ Display locally

Force Vector

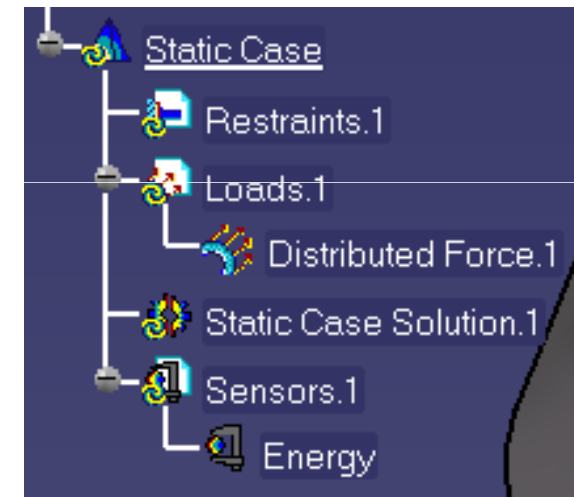
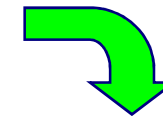
Norm: 2000N

X: 0N

Y: 0N

Z: -2000N

OK Cancel



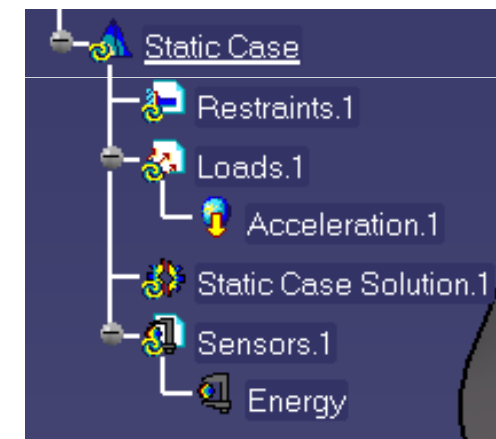
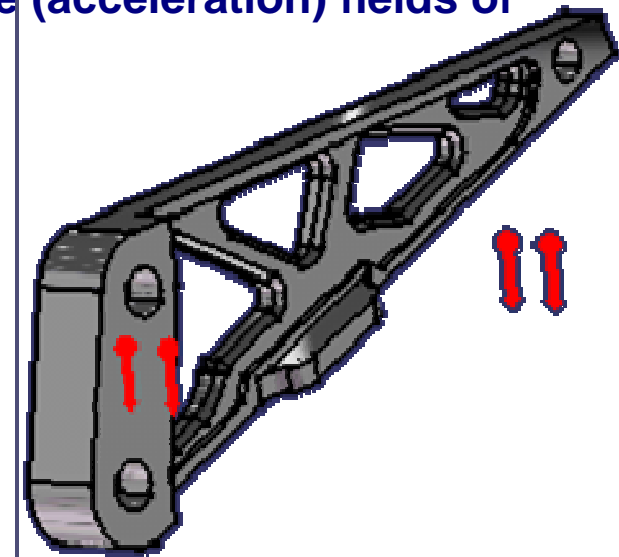
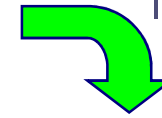
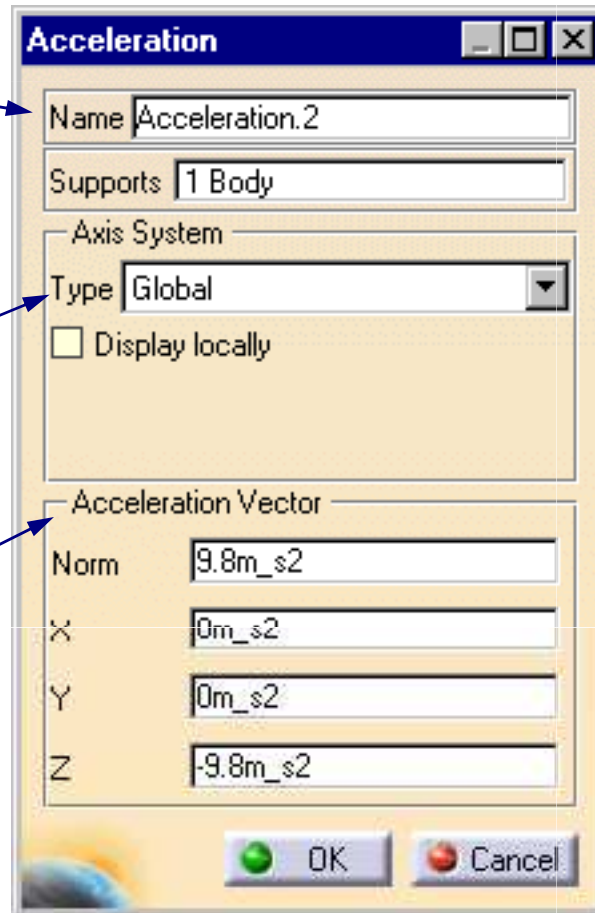
Chargement - Acceleration

Accelerations are intensive loads representing mass body force (acceleration) fields of uniform magnitude applied to parts.

1- Select support(s)
(Surfaces or Edges)

2- Select
axis type

3- Specify vector



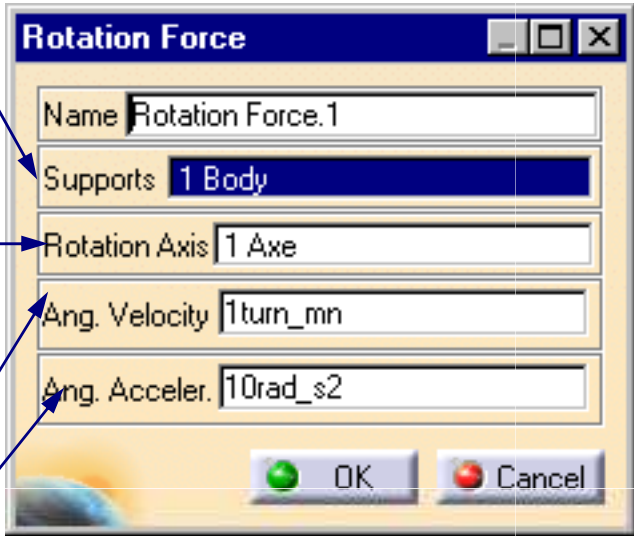
Chargement - Rotation Forces

Rotation Forces are intensive loads representing mass body force (acceleration) fields induced by rotational motion applied to parts.

1- Select support(s)
(Surfaces or Edges)

2- Select
axis

3- Specify angle
velocity and
acceleration (if
necessary)



Rotation Force

Name: Rotation Force.1

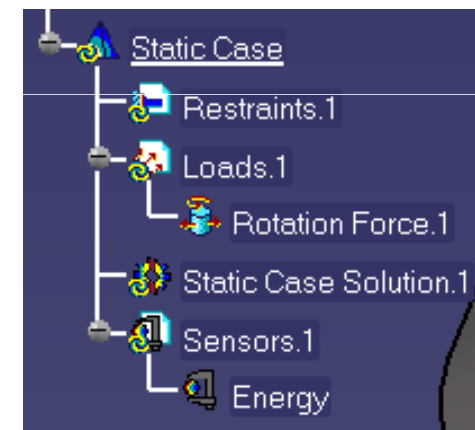
Supports: 1 Body

Rotation Axis: 1 Axe

Ang. Velocity: 1turn_mn

Ang. Acceler.: 10rad_s2

OK Cancel



Chargement - Force Density



Force Densities are intensive loads representing line (surface) traction fields or volume body force fields, of uniform magnitude, applied to either curve (surface) geometries, or to parts.

1- Select support(s)

2- Select axis type

3- Specify vector

Or

Open a data file for
mapping an external
load

Surface Force Density

Name: Surface Force Density.1

Supports: 1 Face

Axis System

Type: Global

☐ Display locally

Force Vector

Norm: ON_m2

X: ON_m2

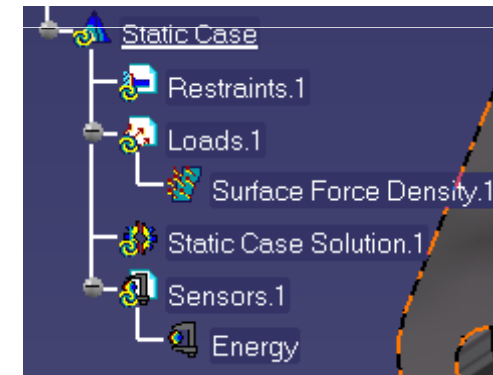
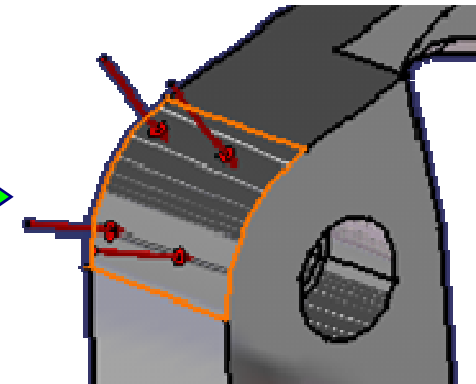
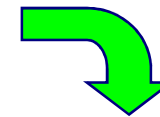
Y: ON_m2

Z: ON_m2

Optional Elements

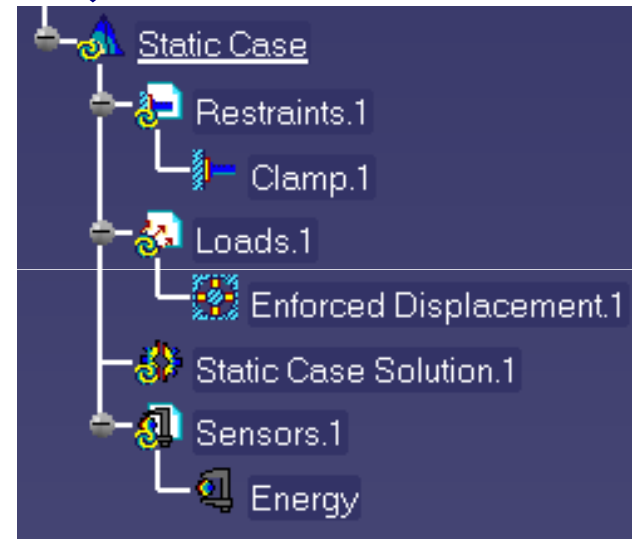
☐ Data Mapping

OK Cancel





2- Enter values for each restrained dof



Données Externes

1- Click on the 'Storage' icon in the Solver Tools toolbar

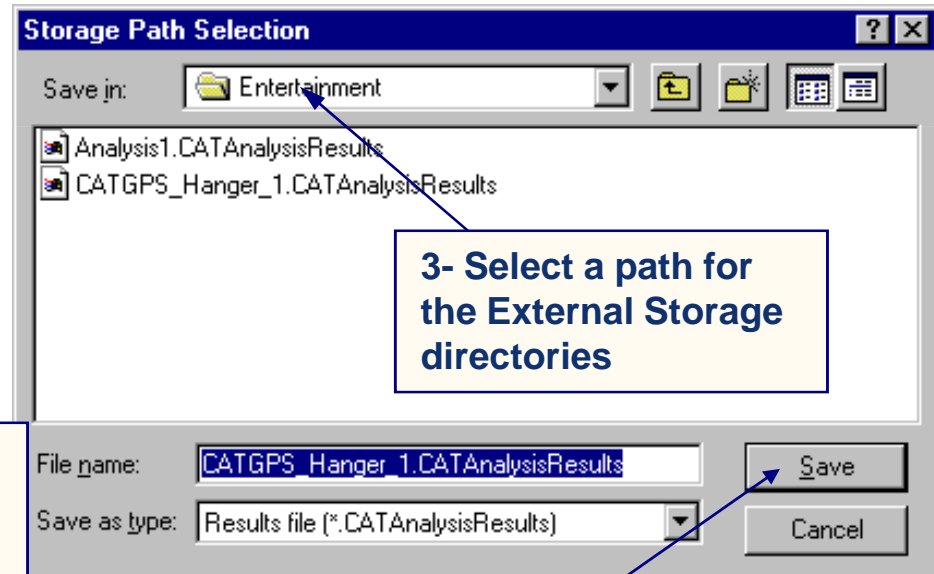


The "Elfini Storage Location" dialog box is displayed



2- Click the Modify button

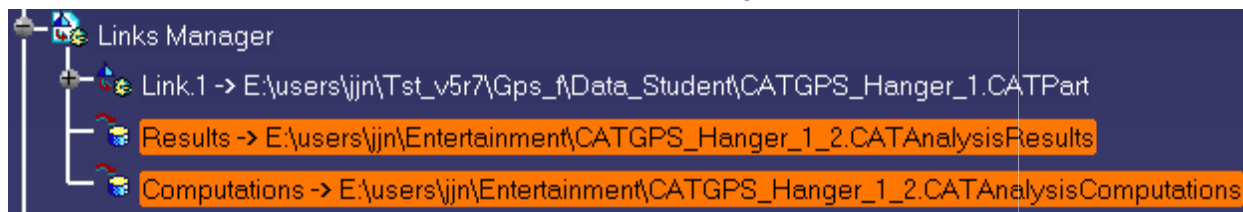
5- Click OK



3- Select a path for the External Storage directories

4- Click Save

The other method is to use the tree specifications.



Computing

Once you have successfully defined Restraints and Loads in your Static Analysis Case, you can undertake the actual results computation of that case.

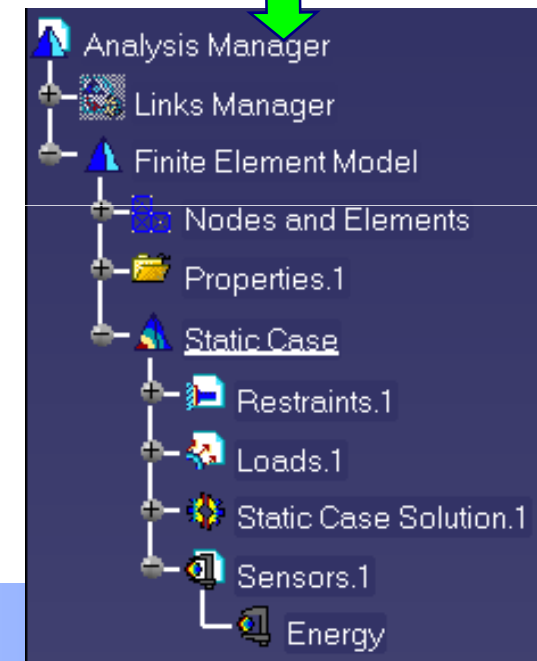
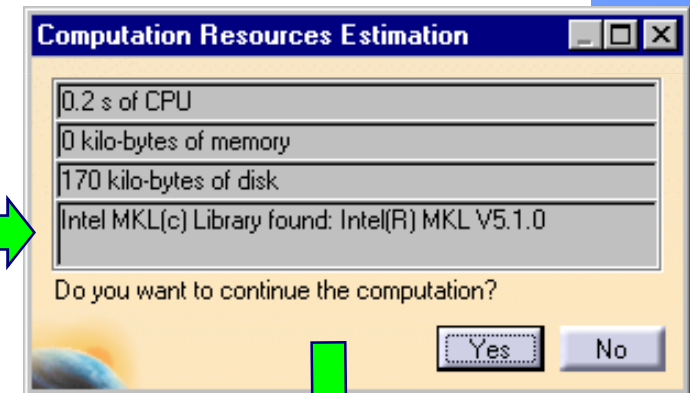
1- Click the Compute icon. 

2- Activate the All (default) option.

Activate "Preview" if you want an estimation of the computation time.

3- Click OK (or Yes) to launch the computation.

The Compute dialog box is displayed.



A series of status messages (Meshing, Factorization, Solution) informs you about the progress of the computing process.

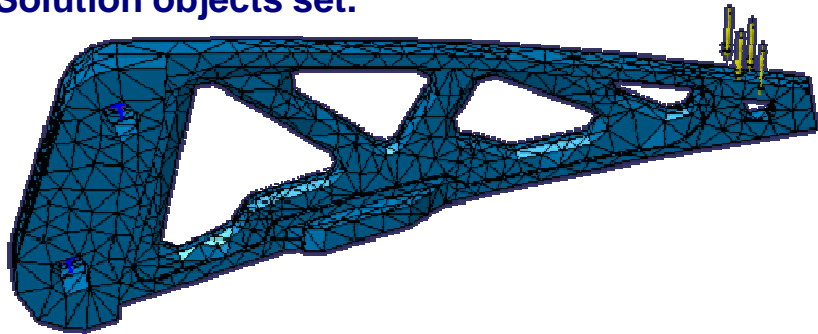
Upon successful completion of the computation the status of all objects in the analysis features tree is changed to valid.

Résultats - Image Déformation

Deformed Mesh images are used to visualize the finite element model in its deflected configuration, as a result of the environmental action (loading).

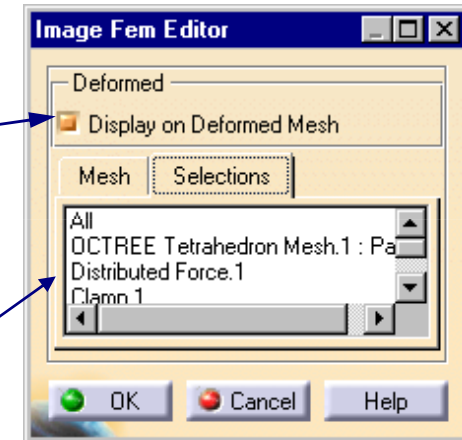
1- Click the Deformation icon. 

The Deformed Mesh image is displayed and a Deformed Mesh Image object appears in the feature tree under the active Static Case Solution objects set.

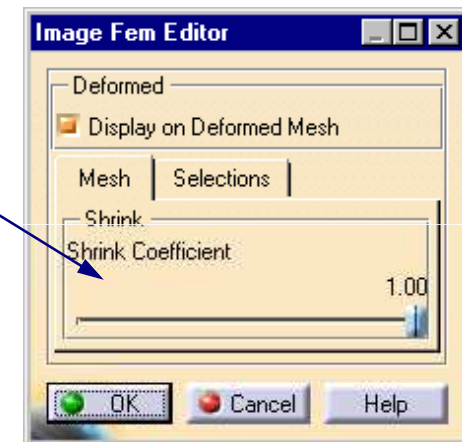


If you de-activate this button you get the initial, i.e. undeformed, mesh.

You can choose to see just one entity.



You can also set a shrink coefficient for all the elements of your mesh.



2- To customize the visualization, double-click the Deformed Mesh Image object in the feature tree to edit the image. The “Image Fem Editor” dialog box is displayed.



Résultats - Image Von Mises

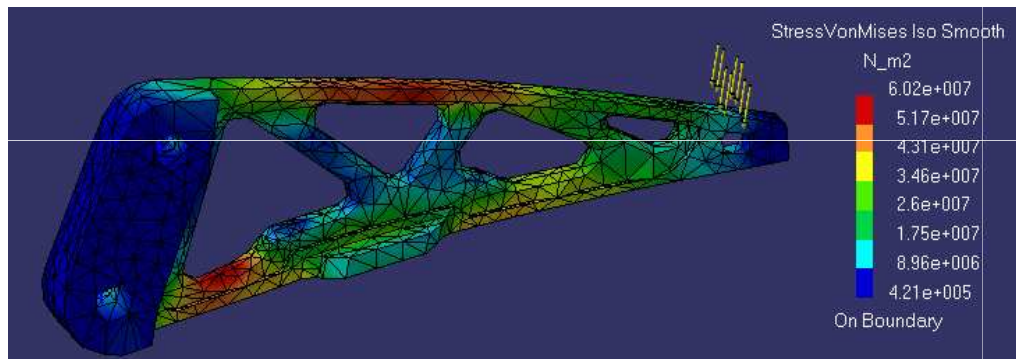


Von Mises Stress images are used to visualize Von Mises stress field patterns, which represent a scalar field quantity obtained from the volume distortion energy density and used to assess the state of stress.

1- Click the “Von Mises’ icon

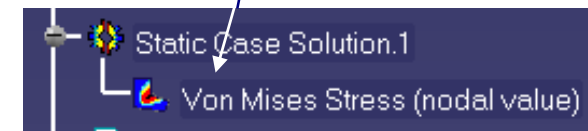


The Von Mises stress distribution on the part is visualized in iso-value mode, along with a color palette, and a Stress Von Mises Image object appears in the feature tree.

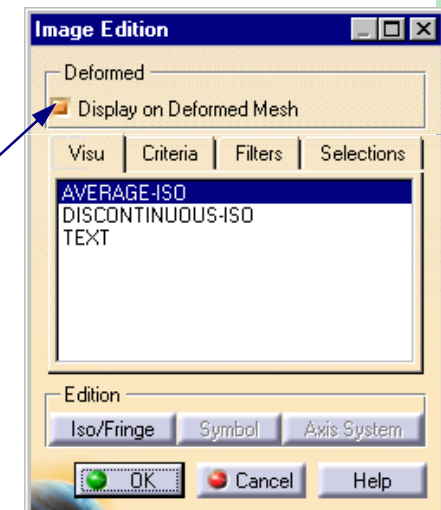


For a sound structural design, the maximum value of the Von Mises stress is generally considered to be less than the material yield stress value.

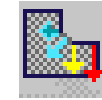
2- To customize the visualization, double-click the Von Mises Stress Image object in the feature tree to edit the image. The “Image Editor” dialog box is displayed.



If you de-activate this toggle button the Von Mises stress image is displayed on the undeformed mesh.



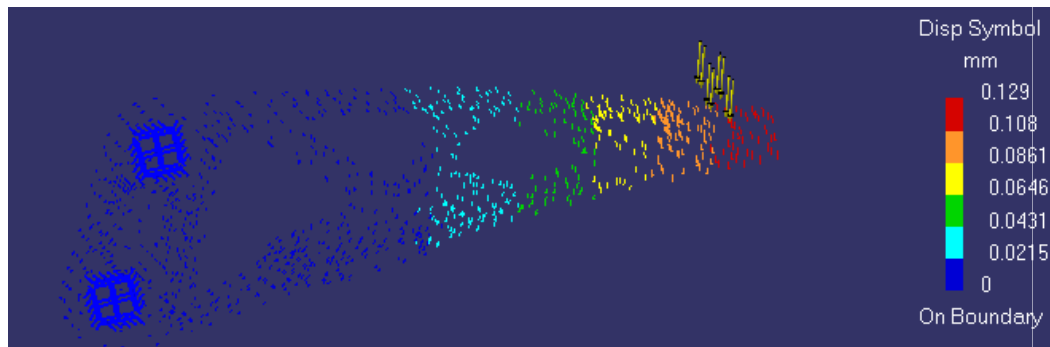
Résultats - Image Déplacements



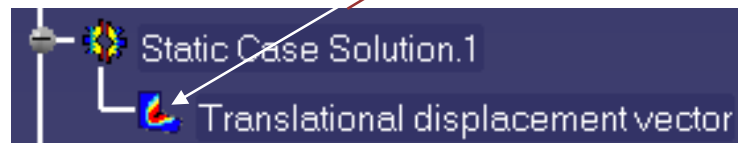
1- Click the “Displacements” icon



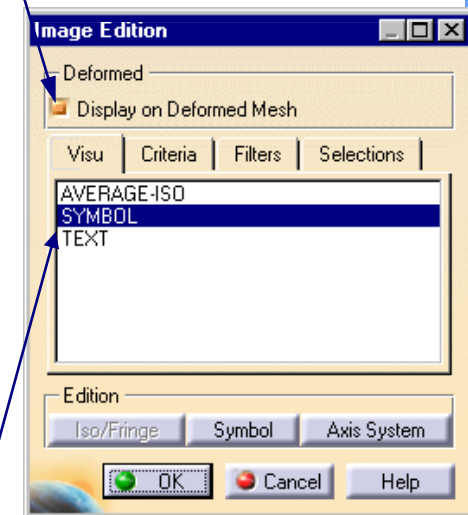
The Displacements distribution on the part is visualized in arrow symbol mode, along with a color palette.



2- To customize the visualization, double-click the Displacements Image object in the feature tree to edit the image. The “Image Editor” dialog box is displayed.

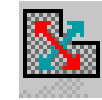


If you de-activate this button the Displacements image is displayed on the undeformed mesh.



You can choose between a symbolic view (vectors) or an average-iso view (colors), and filter the desired displacement vector's components.

Résultats - Contraintes Principales

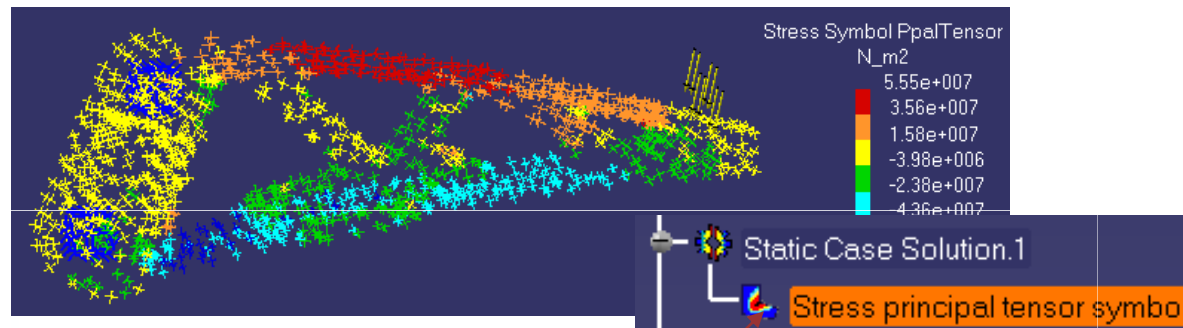


At each node, the principal stress tensor shows the directions along which the part is in a state of pure tension/compression and the corresponding tensile/compressive stresses.

1- Click the “Principal Stress” icon

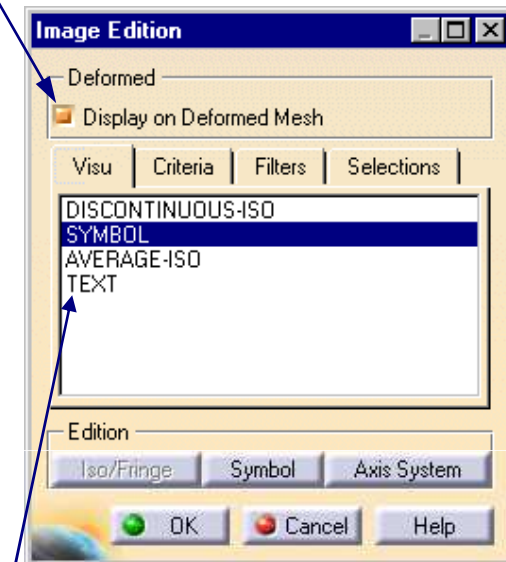


The Principal Values Stress Tensor distribution on the part is visualized in symbol mode, along with a color palette : at each point, a set of three directions is represented by line symbols (principal directions of stress). Arrow directions (inwards / outwards) indicate the sign of the principal stress. The color code provides quantitative information.



2- To customize the visualization, double-click the Principal Stress Image object in the feature tree to edit the image. The “Image Editor” dialog box is displayed.

If you de-activate this button the Principal Stress image is displayed on the undeformed mesh.



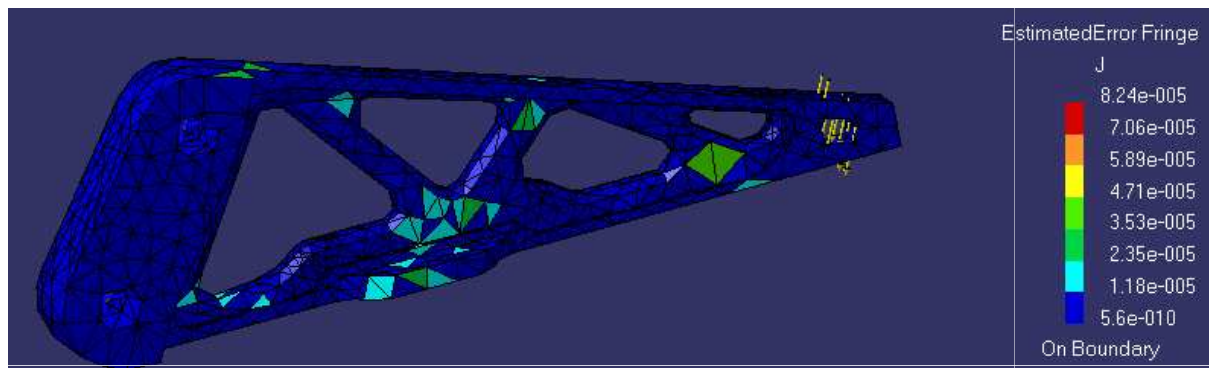
You can choose between a symbolic view or discontinuous-iso view (colors), and filter the desired principal stress tensor's components.

Résultats - Image Précision

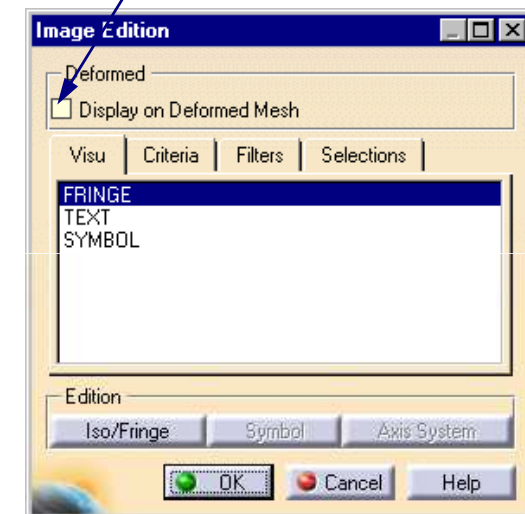
Estimated Error images are used to visualize computation error maps, and evaluate the validity of the computation. It displays a predicted energy error norm map which gives qualitative insight about the error distribution on the part.

1- Click the “Precision” icon 

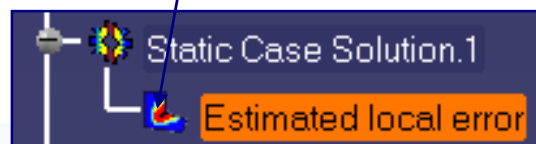
The Estimated Error distribution on the part is visualized in fringe pattern mode, along with a color palette.



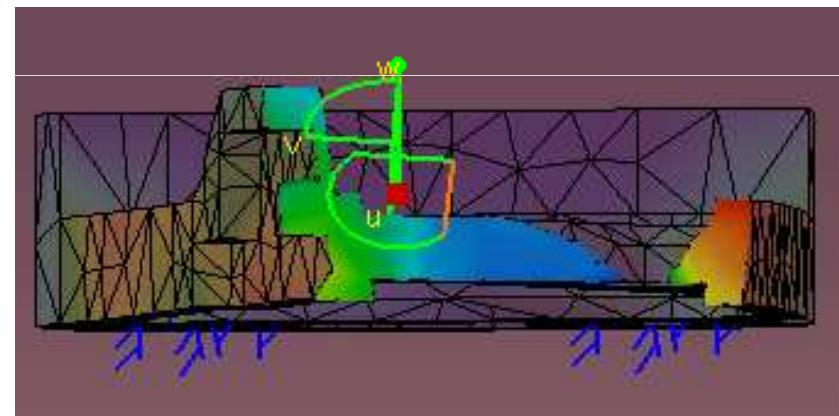
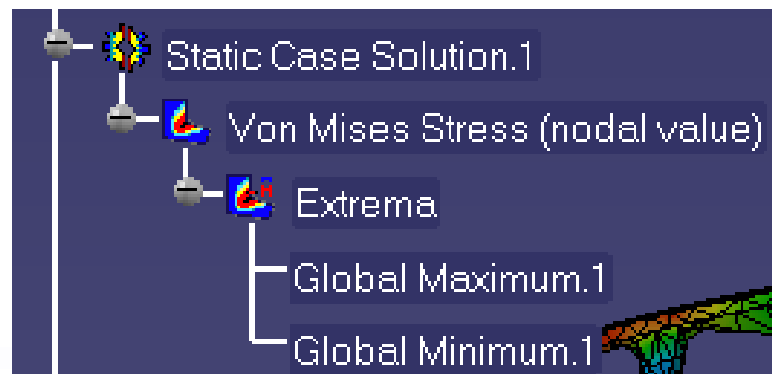
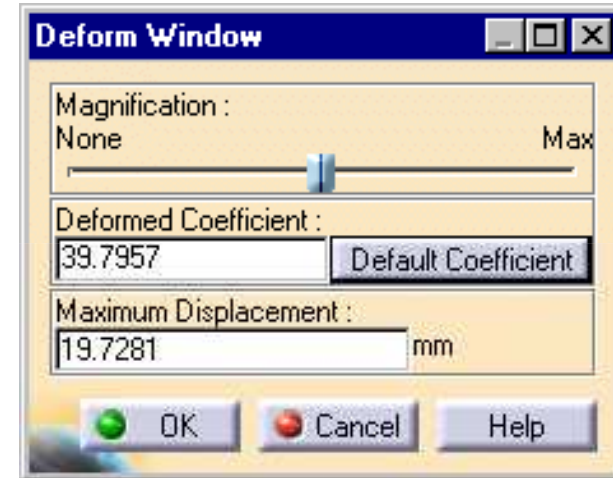
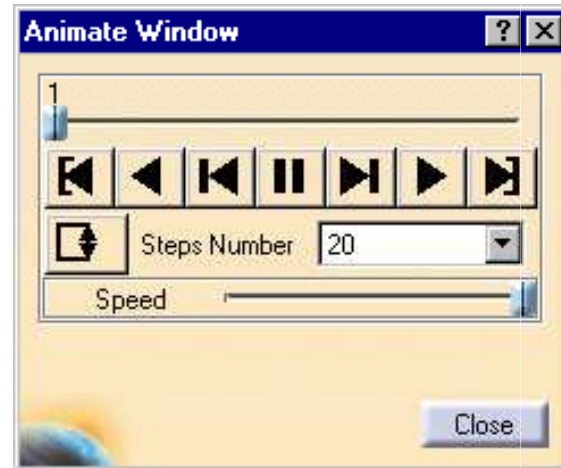
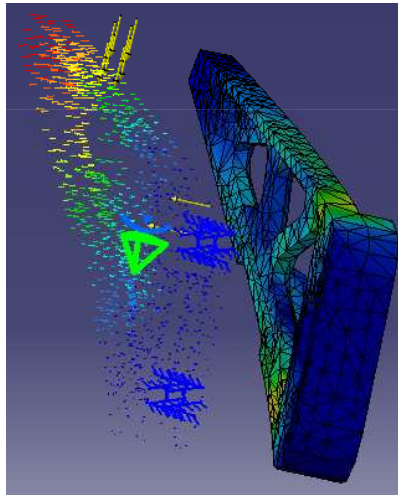
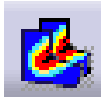
If you activate this button the precision image is displayed on the deformed mesh.



2- To customize the visualization, double-click the precision Image object in the feature tree to edit the image. The “Image Editor” dialog box is displayed.



Résultats - Image Management

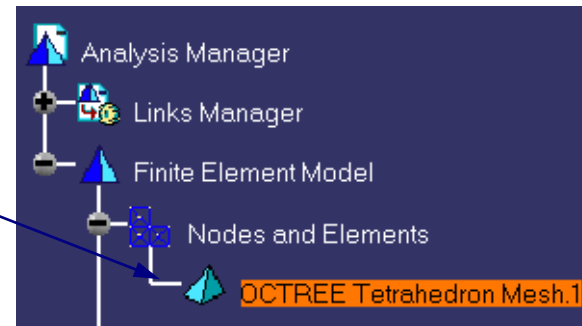


Remaillage Global & Local

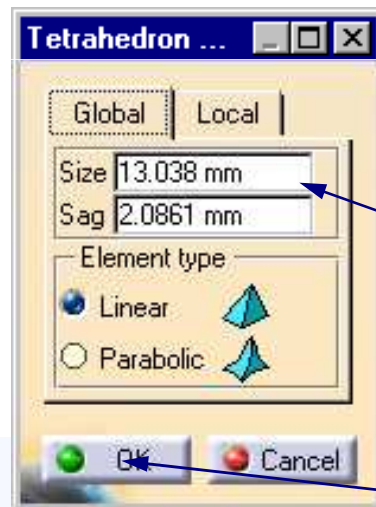
The second step when you want to improve the precision of your analysis results is to refine the mesh of your part. You can refine both the Size of a mesh, and the Sag (chord error). This can be performed both globally or locally.

The mesh size is the dimension of the element edge and the sag is a measure of how closely the element boundaries follow the geometrical support. The smaller the mesh size and sag, the more accurate your analysis results will be.

1- Click either on the mesh specifications symbol or on the corresponding feature in the analysis tree.

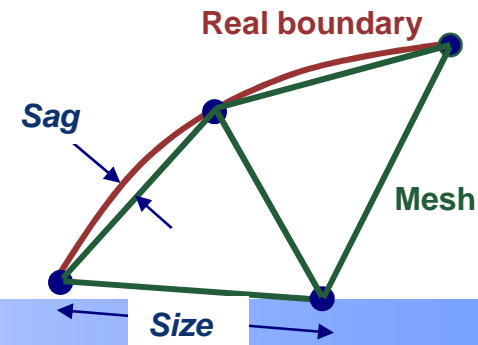


The mesh specifications box is displayed.



2- Reduce the global size and/or sag.

3- Click OK



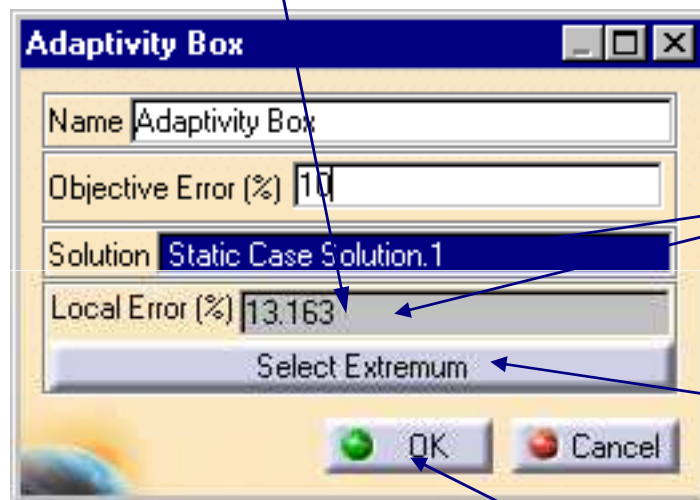
Remaillage local - Adaptivity Boxes

A powerful tool of GPS is the possibility to refine a given mesh only in areas of interest. You specify the areas where you want refinement to be managed with the so called Adaptativity Boxes.

1- Perform a static analysis and compute a Static Case Solution

2- Click the first Adaptivity Box icon. 

The Local Adaptivity Box dialog box is displayed, and current local error inside the box is indicated.

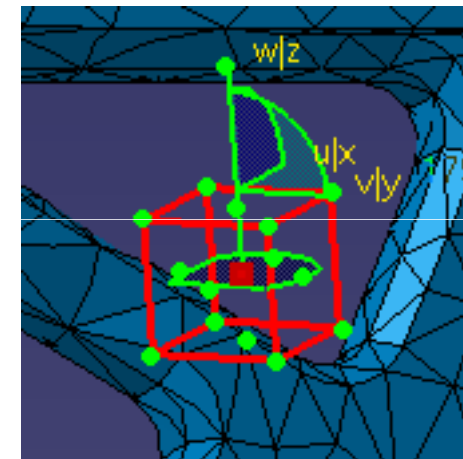


3- Select existing Static Case Solution and specify target percentage error in Objective Error box.

Click to centralize the box on the extremum

4- Click OK

A cuboid symbol representing the Adaptivity Box is displayed on the part.



Piece Virtuelle

Virtual Parts transmit actions (masses, restraints and loads) applied at the handler point, to the geometries to which they are attached.

The handler point is either user-specified, or automatically defined as the centroid of the targeted geometry.

- Each Virtual Part type transmits its action to the real Part to which it is attached in a specific way.



Smooth Virtual Parts softly transmit their actions : they don't stiffen the deformable body.



Contact Virtual Parts softly transmit their actions while preventing from body inter-penetration.



Rigid Virtual Parts stiffly transmit their actions : they locally stiffen the deformable body.

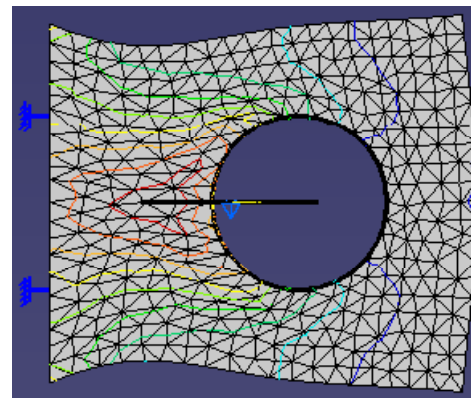
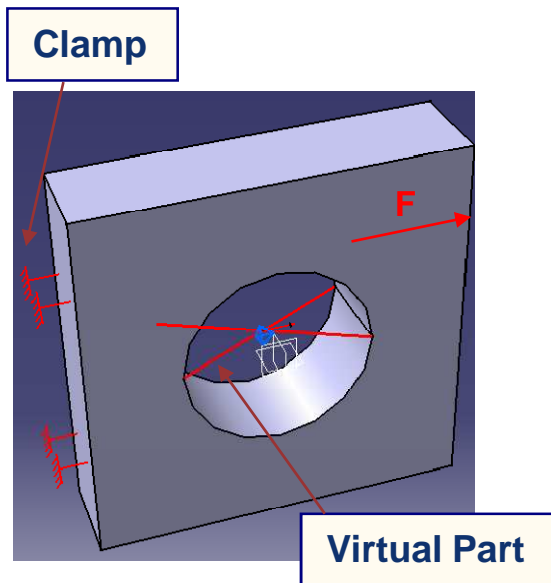


Rigid Spring Virtual Parts stiffly transmit their actions and behave like a 6-dof spring .

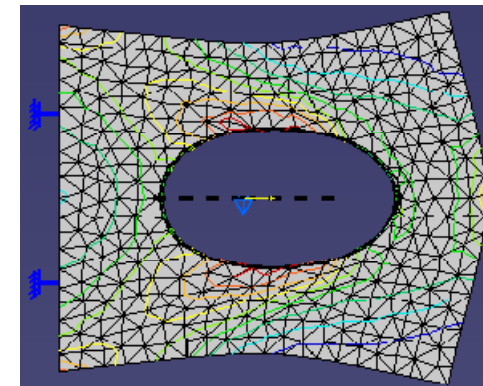


Smooth Spring Virtual Parts softly transmit their actions and behave like a 6-dof spring .

Piece Virtuelle - Exemple



Rigid Virtual Part



Smooth Virtual Part

Piece Virtuelle - Liaisons & Contraintes

There are four types of restraints that you can apply to a virtual part's handler point :

- Ball joints



- Pivots



- Sliders



- Sliding Pivots

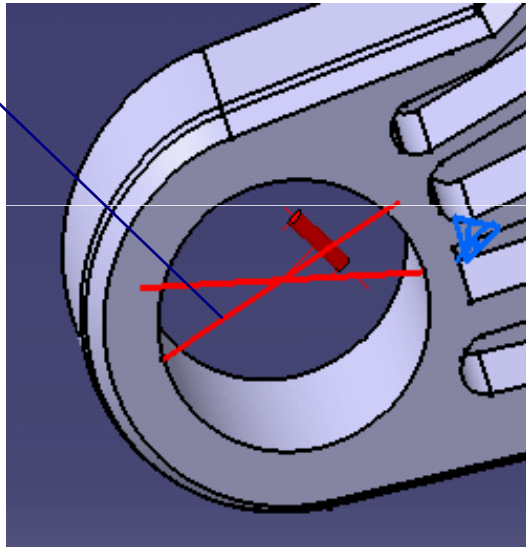


1- Click on one of the technological restraints



2- Select the Virtual Part.

The restraint will automatically be applied to its handler point

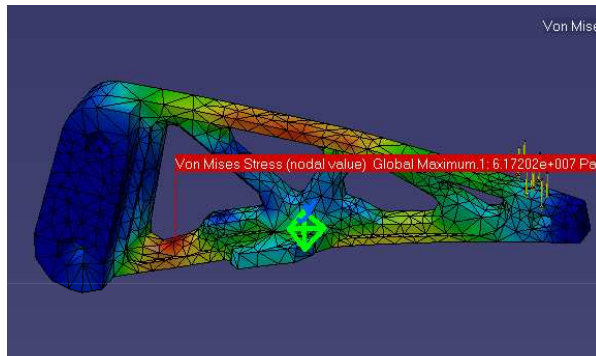


3- Define an axis (except for ball joints)



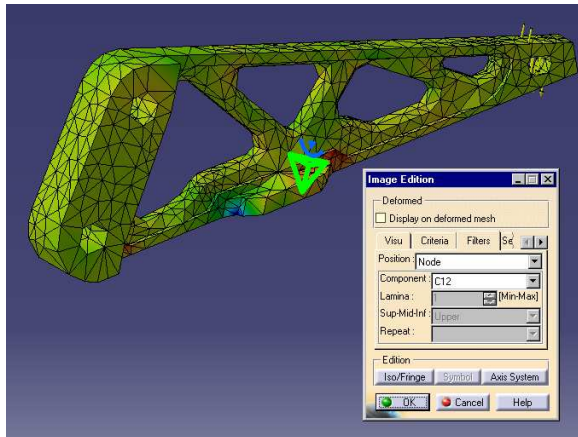
4- Click OK

Validation des résultats



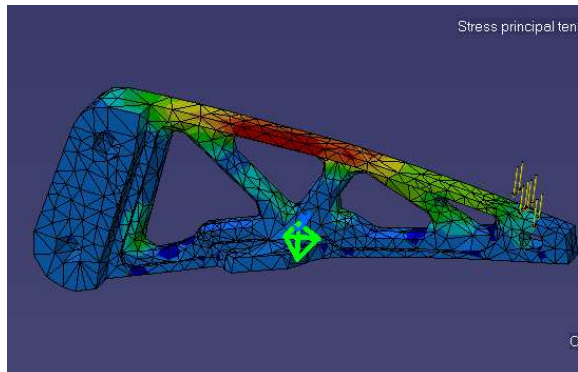
1. Von Mises result : It's the most used stress state indicator (for ductile materials, like aluminum and steel).

Here, the max stress value is 61.7 MPa which is less than the 95 Mpa tensile yield strength : the part is deformed elastically.



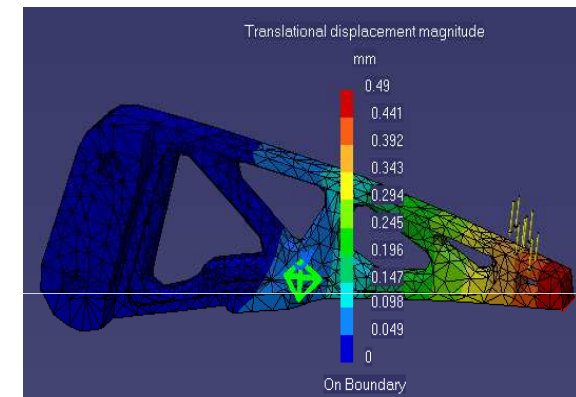
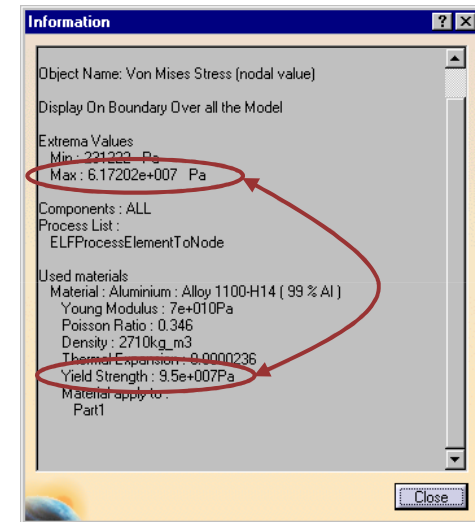
2. Full stress tensor result : We can visualize normal (C11, C22, C33) and shear stresses (C12,...), which must be less than respectively the tensile and the shear Yield Strength.

Here, shear stresses, so twisting effects, are not predominant (compare to bending effects).



3. Principal stresses result : We can see the pure tension and compression effects (by convention, $C1 > C2 > C3$).

Here, the upper face is submitted to pure tension, whereas the bottom area shows compression effects.



4. Displacements : We can check if the displacement amplitude at the front area is not too important (overcrowding problems).