

StyleGAN as an AI Deconvolution Operator for Large Eddy Simulations of Turbulent Plasma Equations in BOUT++

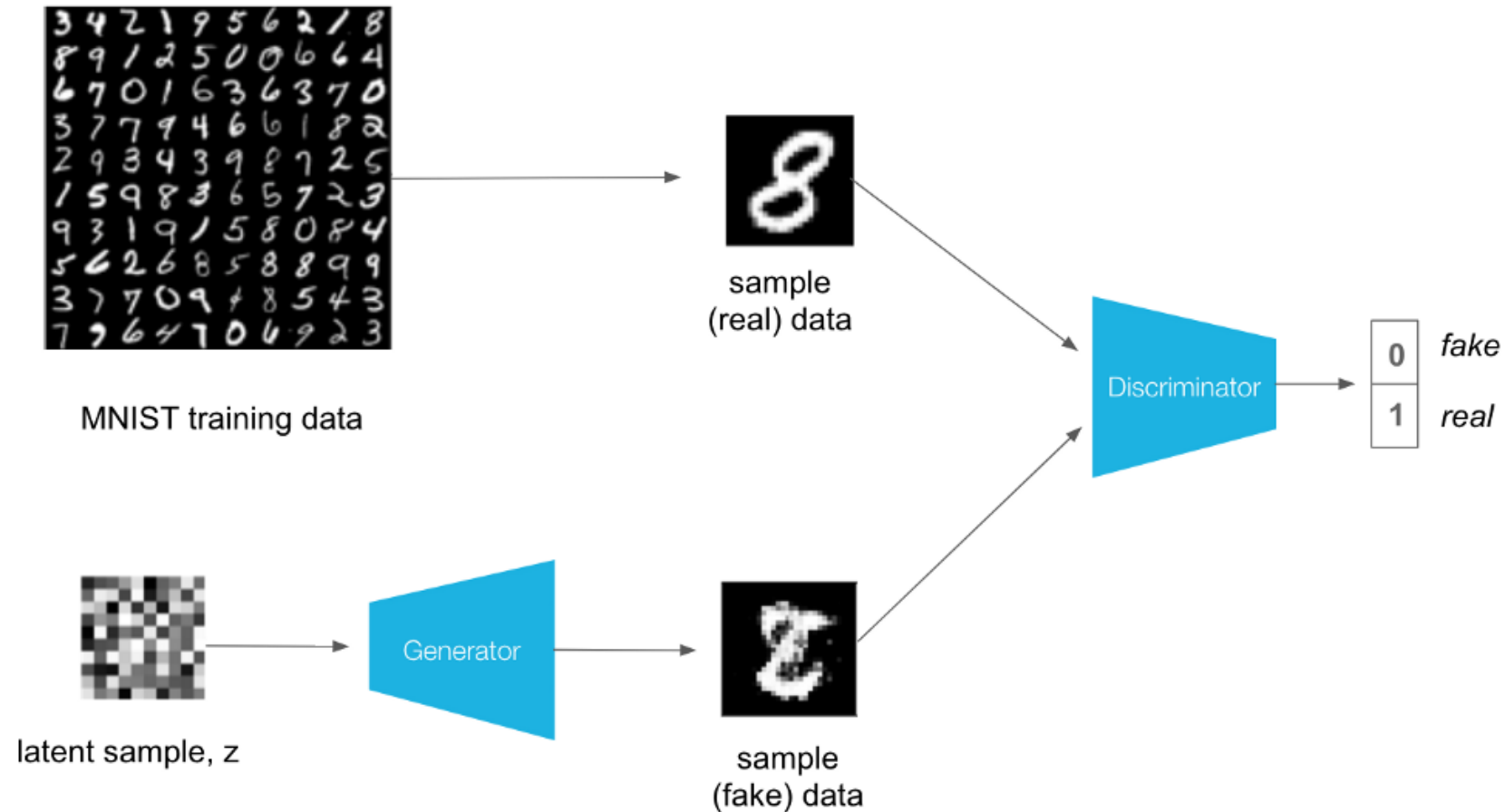
Project: FARSCAPE III

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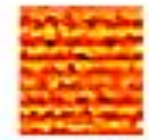
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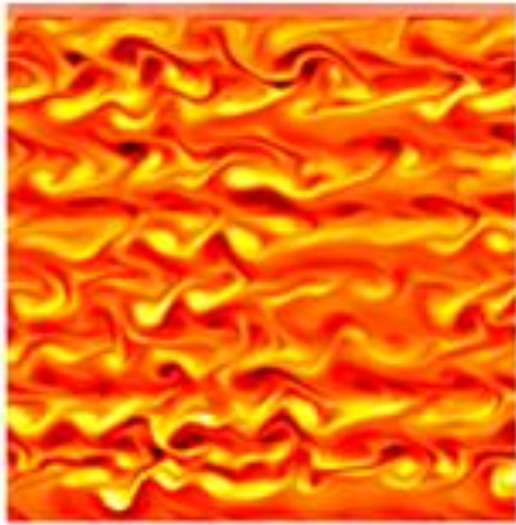
Generative Adversarial Networks (GANs)



Idea: Can I train a GAN to reconstruct the DNS fields from the internal fields seen as LES fields?



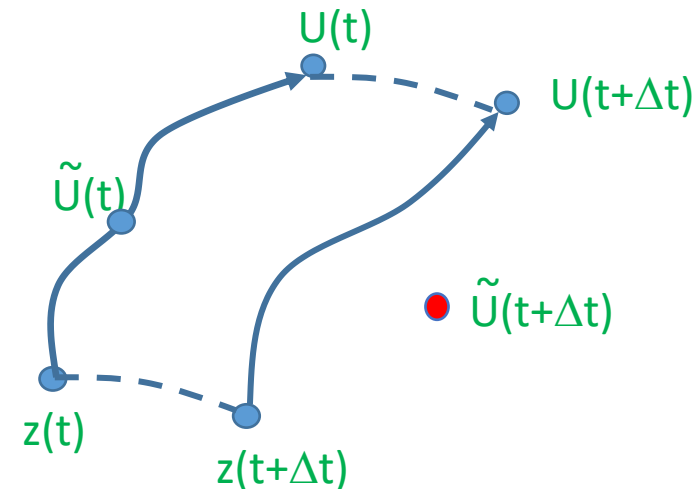
LES field



DNS field

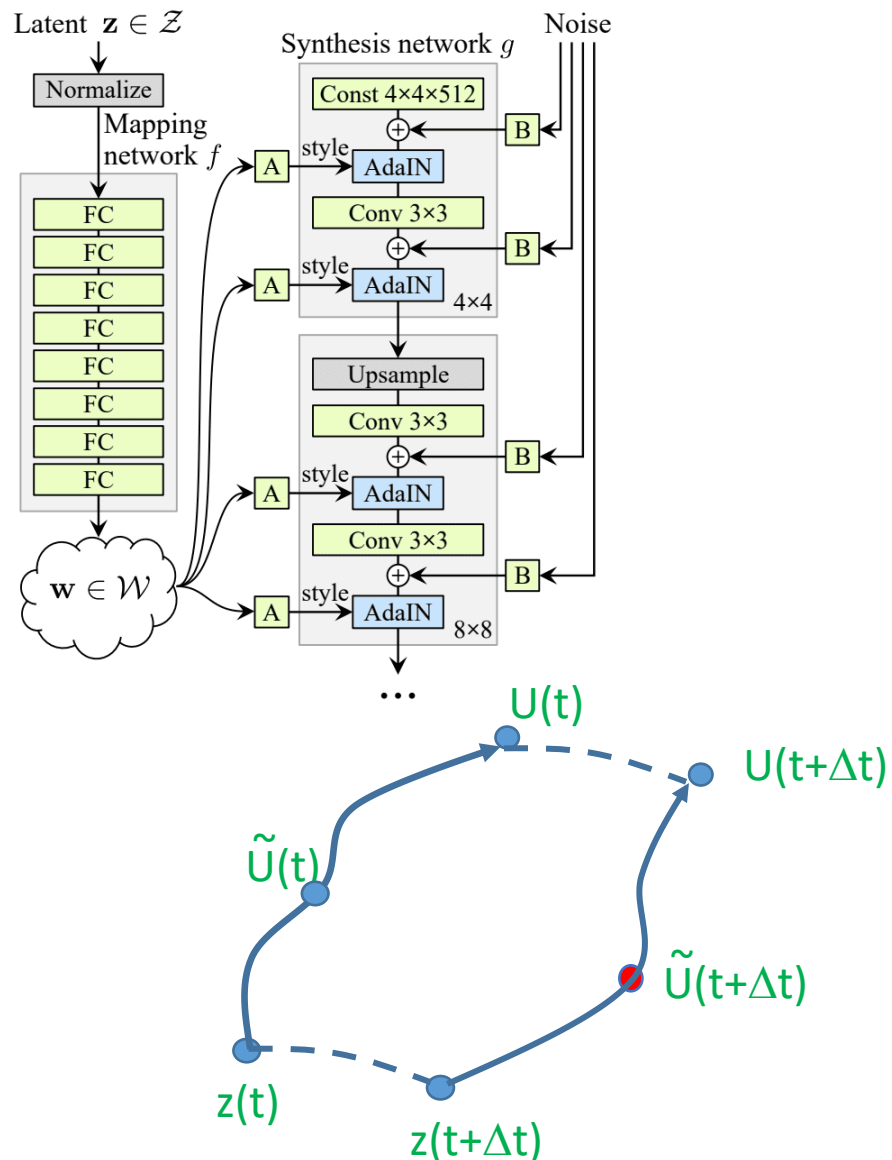


Potentially two instantaneous of the same mHW problem can be obtained, $\mathbf{U}(\mathbf{t})$ and $\mathbf{U}(\mathbf{t}+\Delta\mathbf{t})$ but there is no guarantee that the internal layers are representation of the same filtered mHW problem, $\mathbf{U}(\tilde{\mathbf{t}})$ and $\mathbf{U}(\tilde{\mathbf{t}}+\Delta\mathbf{t})$!



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Idea: I need a more “flexible GAN”: StyleGAN!



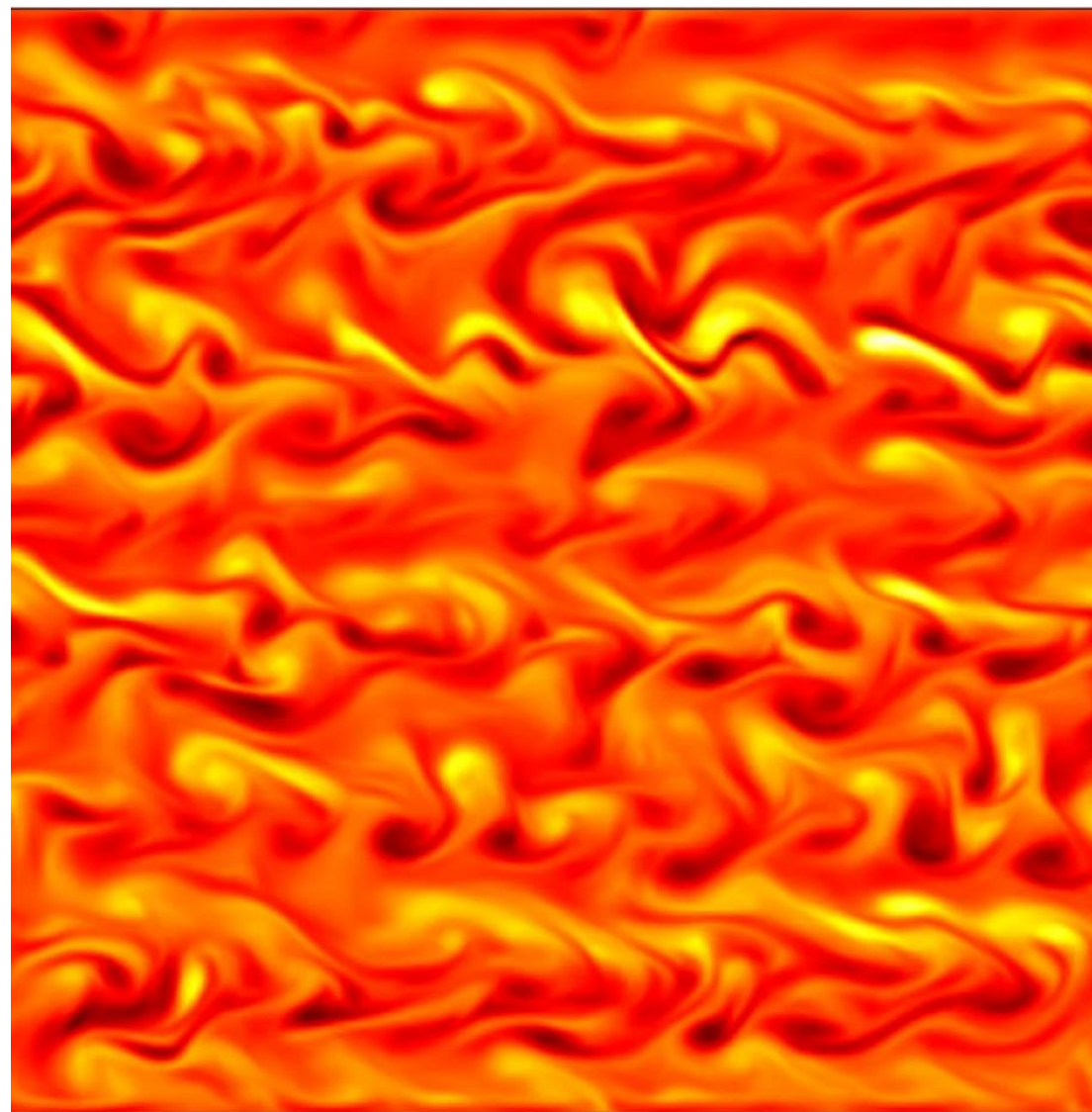
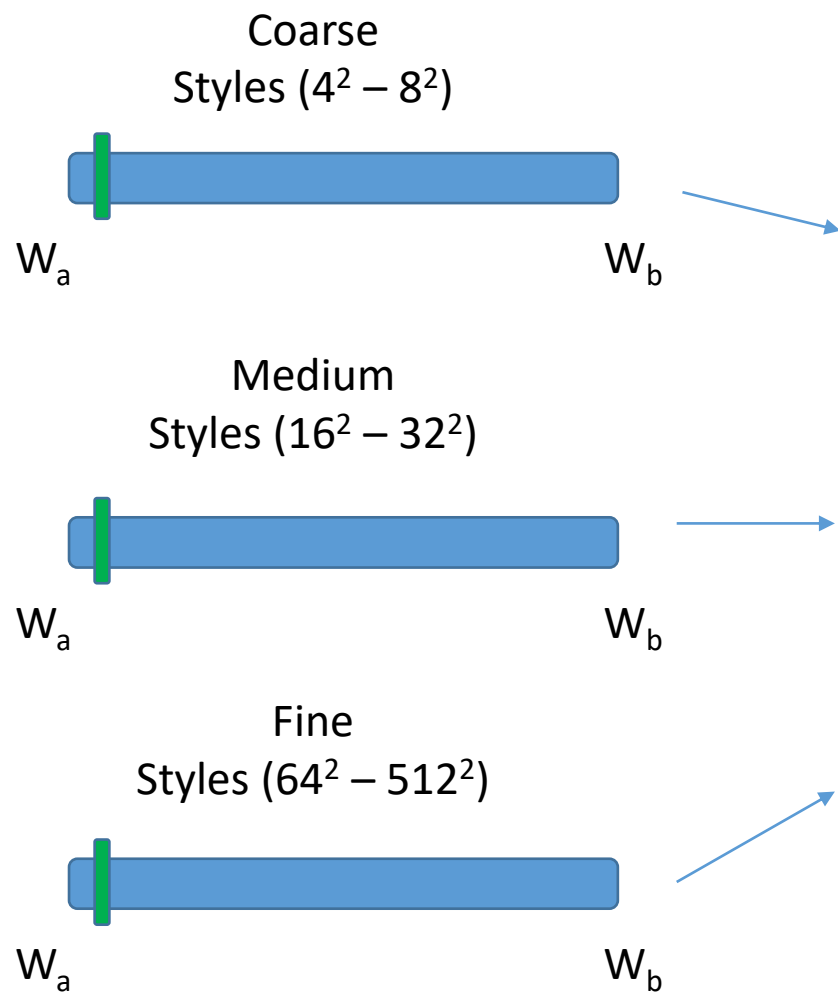
Our generator thinks of an image as a collection of “styles”, where each style controls the effects at a particular scale

- Coarse styles → pose, hair, face shape
- Middle styles → facial features, eyes
- Fine styles → color scheme

Each layer (style) can be adjusted without interfering with the other levels!



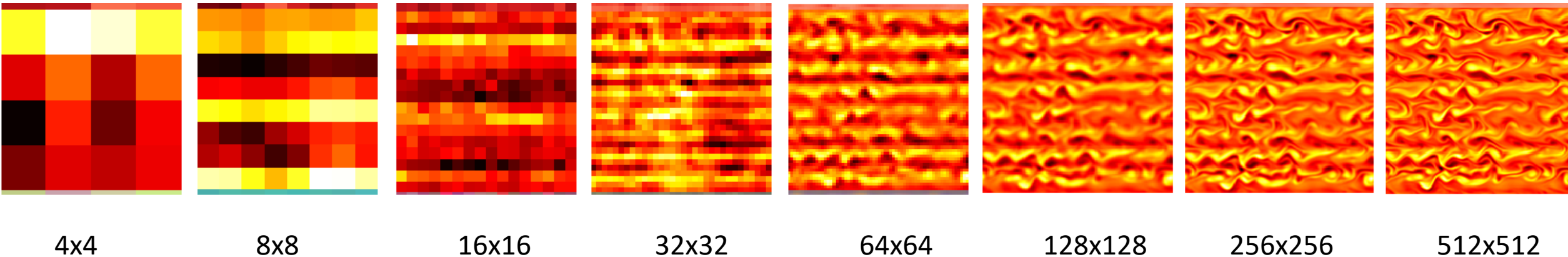
Latent space interpolation



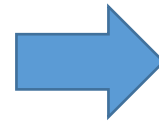
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Style Eddy Simulation (StyleS)

Different layers of the StyleS generator



Different layer can be "thought" as
different filtered LES fields!



We can use StyleGAN for
deconvolution of a LES field and
find corresponding DNS field

We do not need a RNN!

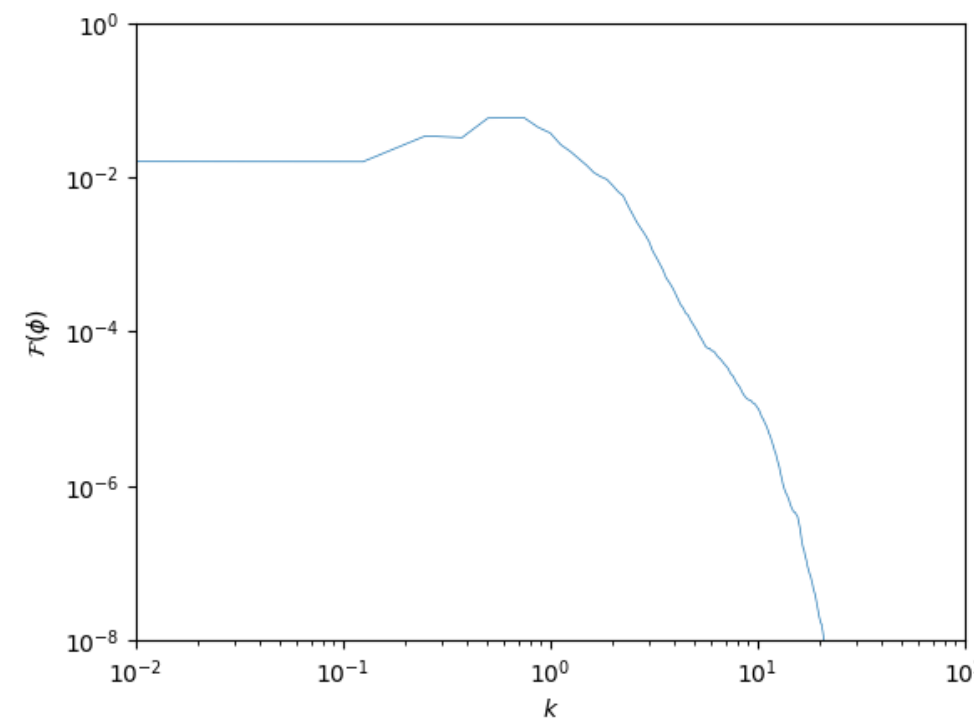
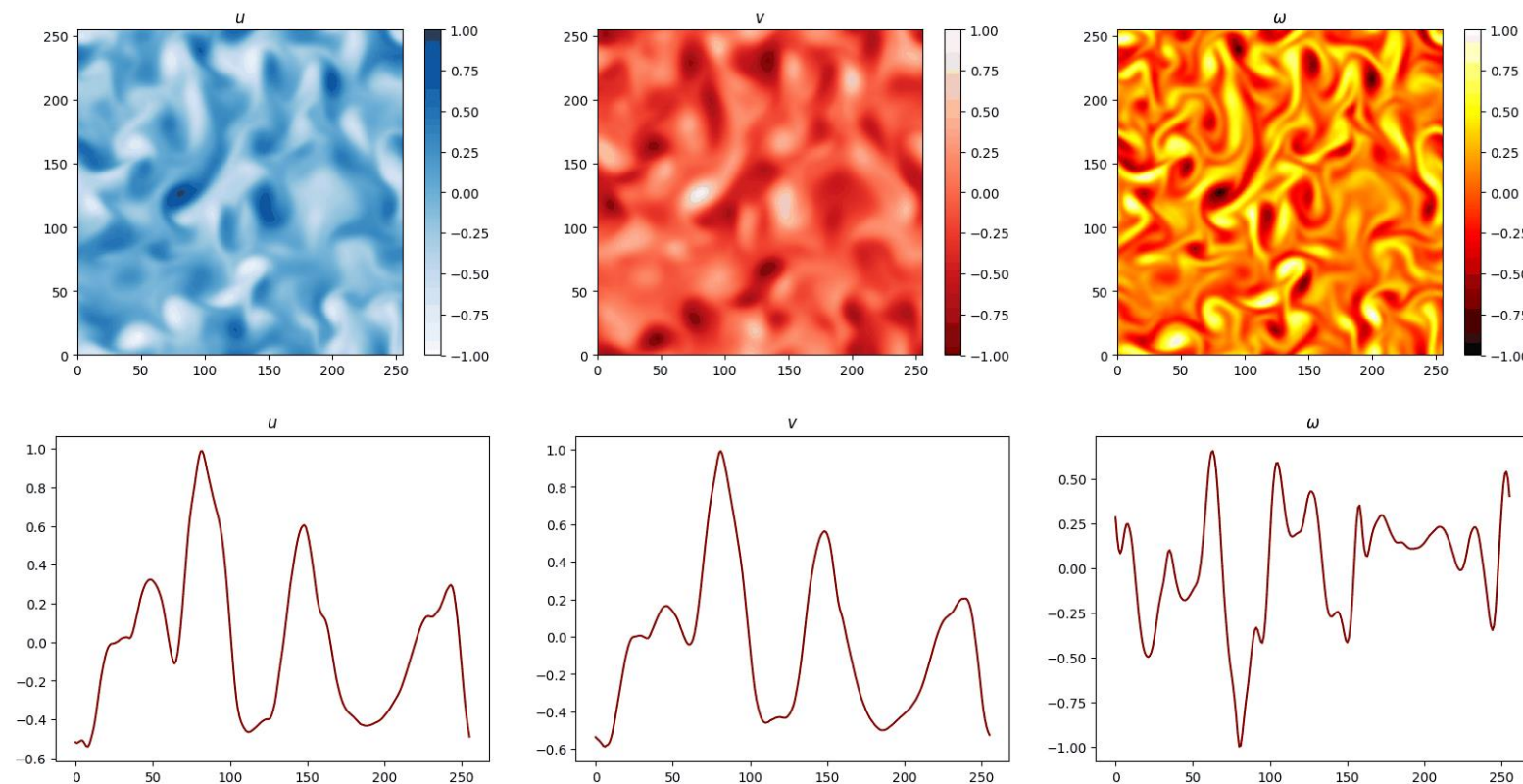
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Main assumptions of the StyleS

- Existence and unicity of the unfiltered and filtered equations solution
- A linear interpolation between $\tilde{2}$ latent spaces W^+ produces always a valid DNS field
- Continuity and smoothness of the GAN manifold -> research in the latent space always converges! The problem it may take very long...

Interpolation and Energy spectra

./analysis/plots/fields_00_0coarse_inter_000.png



A linear interpolation between two latent spaces gives always a DNS spectrum!

Integration with BOUT++

Filtered form of HW equations

$$\begin{aligned}\frac{\partial \tilde{\zeta}}{\partial t} + \frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\zeta}}{\partial x} - \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{\zeta}}{\partial y} &= \alpha(\tilde{\phi} - \tilde{n}) - \mu_\omega \nabla^4 \tilde{\zeta} + D_{\phi_y \zeta_x} + D_{\phi_x \zeta_y} \\ \frac{\partial \tilde{n}}{\partial t} + \frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{n}}{\partial x} - \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{n}}{\partial y} &= \alpha(\tilde{\phi} - \tilde{n}) - k \frac{\partial \tilde{\phi}}{\partial y} - \mu_n \nabla^4 \tilde{n} + D_{\phi_y n_x} + D_{\phi_x n_y}\end{aligned}$$

$\tilde{n} \quad \tilde{\phi} \quad \tilde{\zeta}$

where:

$$\begin{aligned}\widetilde{\frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x}} - \widetilde{\frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x}} &= D_{\phi_y \zeta_x} \\ \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial \zeta}{\partial y}} - \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial \zeta}{\partial y}} &= D_{\phi_x \zeta_y} \\ \widetilde{\frac{\partial \phi}{\partial y} \frac{\partial n}{\partial x}} - \widetilde{\frac{\partial \phi}{\partial y} \frac{\partial n}{\partial x}} &= D_{\phi_y n_x} \\ \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial n}{\partial y}} - \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial n}{\partial y}} &= D_{\phi_x n_y}\end{aligned}$$

are the LES fields to be
passed to StyleGAN
running on GPU via
TensorFlow

LES size fields to be
passed back to BOUT++

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Integration with BOUT++

```
rLES = findLESTerms(n, phi, vort, pModule, pFindLESTerms);
int N_LES = n.getNz();
int cont=0;
for(int i=2; i<n.getNx()-2; i++)    // we assume 2 guards cells in x-direction
    for(int j=0; j<1; j++)
        for(int k=0; k<n.getNz(); k++){
            Dpyvx(i,j,k) = rLES[cont + 0*N_LES*N_LES];
            Dpxvy(i,j,k) = rLES[cont + 1*N_LES*N_LES];
            Dpynx(i,j,k) = rLES[cont + 2*N_LES*N_LES];
            Dpxny(i,j,k) = rLES[cont + 3*N_LES*N_LES];
            cont = cont+1;
        }

ddt(n) = -Dn*De1p4(n) + Dpyvx + Dpxvy;
ddt(vort) = -Dvort*De1p4(vort) + Dpynx + Dpxny;
```

call a function with an
Embedded Python call

pass back 1D numpy
array to BOUT++

add sub-grid scale terms

hw.cxx file in Hasegawa-wakatani example

<https://github.com/farscape-project/BOUT-dev.git>

branch: bout_with_StyleS

Issues (I)

...but:

$$\nabla^2 \phi = \zeta$$

$$\nabla \cdot (\nabla \phi) = \zeta$$

$$\nabla \cdot (-\mathbf{E}) = \zeta$$

but for the quasi-neutrality condition:

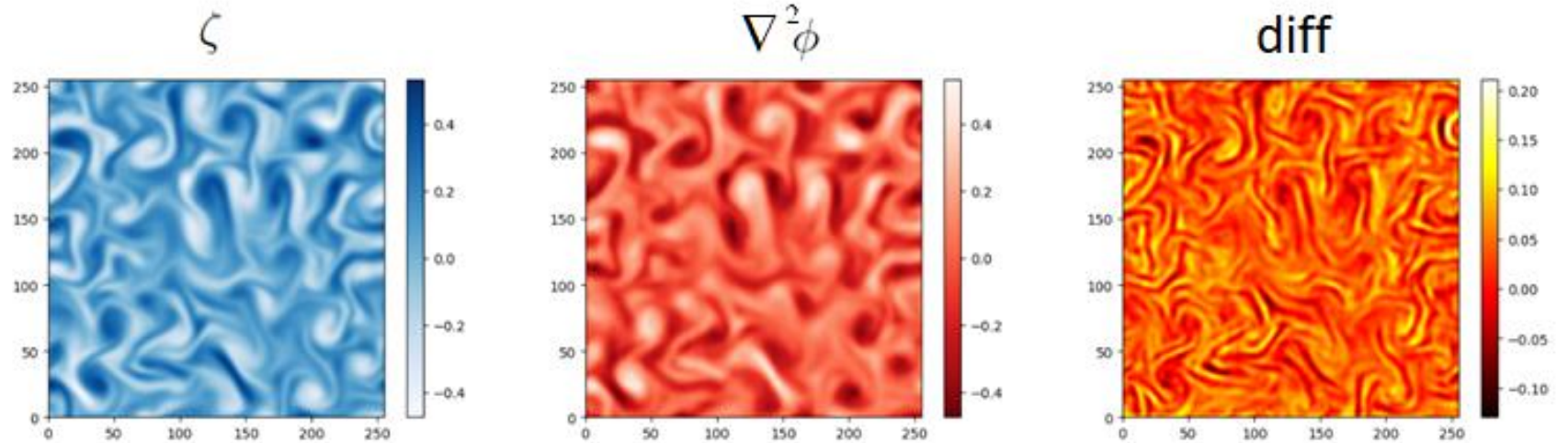
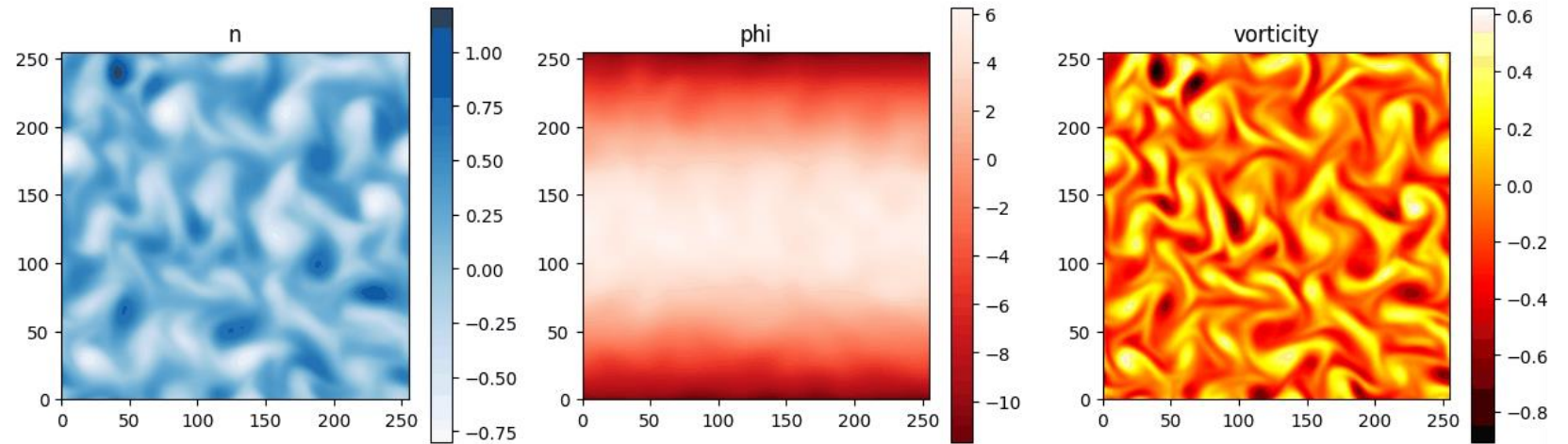
$$\nabla \cdot \mathbf{E} = 0 \quad (\text{over the full domain!})$$

from which follows:

$$\int_{\mathcal{D}} \zeta = \int_{\mathcal{D}} \phi = 0$$

and for mass conservation:

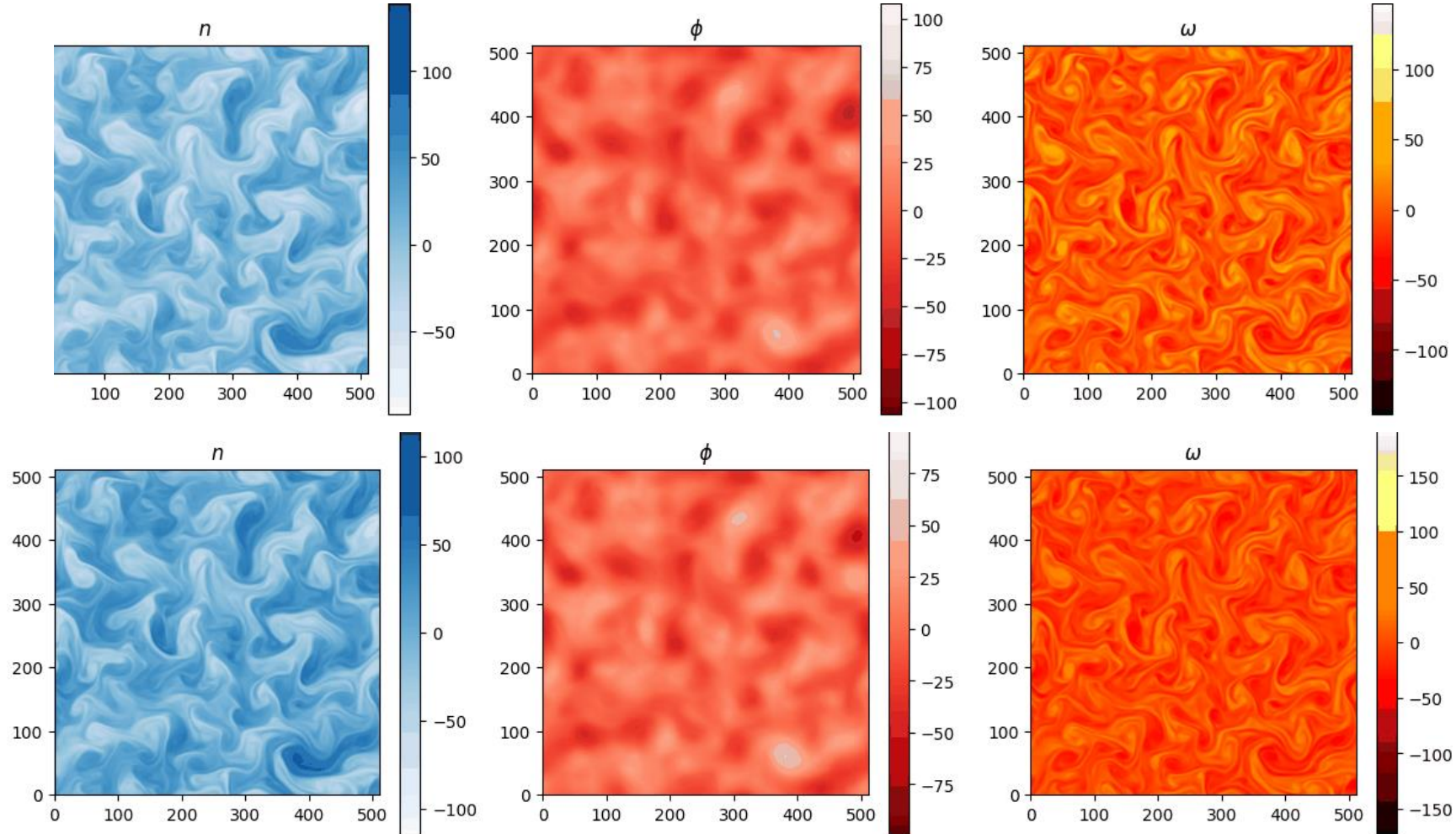
$$\int_{\mathcal{D}} n = 0$$



Issues (I): solved!

Without
correction a net
flow appears...

$$\begin{aligned}\zeta' &= \zeta - \bar{\zeta} \\ \phi' &= \phi - \bar{\phi} \\ n' &= n - \bar{n}\end{aligned}$$



We can now use StyleGAN to generate an initial condition for the simulation!

Issues (II)

$\tilde{n} \quad \tilde{\phi} \quad \tilde{\zeta} \quad \frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\zeta}}{\partial x}$ unpack 7 1D numpy arrays from BOUT++ (CPU, 64bit)

$\tilde{n} \quad \tilde{\phi} \quad \tilde{\zeta}$ TensorFlow arrays (GPU, 32bit)

$n \quad \phi \quad \zeta$ reconstruct DNS fields via search in the latent space (GPU)

$\frac{\partial n}{\partial x} \frac{\partial n}{\partial y}, \frac{\partial \phi}{\partial x} \frac{\partial \phi}{\partial y}, \frac{\partial \zeta}{\partial x} \frac{\partial \zeta}{\partial y}$ find derivatives 2nd order central scheme (GPU)

$\frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x}, \frac{\partial \phi}{\partial x} \frac{\partial \zeta}{\partial y}, \frac{\partial \phi}{\partial y} \frac{\partial n}{\partial x}, \frac{\partial \phi}{\partial x} \frac{\partial n}{\partial y}$ product as derivatives (GPU)

$\frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x}, \frac{\partial \phi}{\partial x} \frac{\partial \zeta}{\partial y}, \frac{\partial \phi}{\partial y} \frac{\partial n}{\partial x}, \frac{\partial \phi}{\partial x} \frac{\partial n}{\partial y}$ filter all quantities (GPU)

$\frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x} - \frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x} = D_{\phi_y \zeta_x}$ find sub-grid scale terms (GPU)

$D_{\phi_y \zeta_x}, D_{\phi_x \zeta_y}, D_{\phi_y n_x}, D_{\phi_x n_y}$ pack to 4 1D numpy arrays for BOUT++ (CPU, cast to 64bit)

Issues (II): Arakawa Discretization

$$\begin{aligned}
 & \frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x}, \frac{\partial \phi}{\partial x} \frac{\partial \zeta}{\partial y}, \frac{\partial \phi}{\partial y} \frac{\partial n}{\partial x}, \frac{\partial \phi}{\partial x} \frac{\partial n}{\partial y} \\
 & \downarrow \\
 & \widetilde{\frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x}}, \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial \zeta}{\partial y}}, \widetilde{\frac{\partial \phi}{\partial y} \frac{\partial n}{\partial x}}, \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial n}{\partial y}} \\
 & \downarrow \\
 & \frac{\widetilde{\frac{\partial \phi}{\partial y}} \frac{\widetilde{\frac{\partial \zeta}{\partial x}}}{\partial x} - \frac{\widetilde{\frac{\partial \phi}{\partial y}} \frac{\widetilde{\frac{\partial \zeta}{\partial x}}}{\partial y}}{\partial x} = D_{\phi_y \zeta_x} \\
 & \dots
 \end{aligned}$$

produces oscillations which violate
conservation laws



ζ	ψ	ζ	ψ	ζ	ψ
$i-1$	$j+1$	i	$j+1$	$i+1$	$j+1$
ζ	ψ	ζ	ψ	ζ	ψ
$i-1$	j	i	j	$i+1$	j
ζ	ψ	ζ	ψ	ζ	ψ
$i-1$	$j-1$	i	$j-1$	$i+1$	$j-1$

$$\mathbb{J} = \alpha \mathbb{J}_1 + \gamma \mathbb{J}_2 + \beta \mathbb{J}_3, \quad \alpha + \gamma + \beta = 1,$$

$$\mathbb{J}_4 = \frac{1}{2}(\mathbb{J}_1 + \mathbb{J}_2),$$

$$\mathbb{J}_5 = \frac{1}{2}(\mathbb{J}_2 + \mathbb{J}_3),$$

$$\mathbb{J}_6 = \frac{1}{2}(\mathbb{J}_3 + \mathbb{J}_1),$$

$$\mathbb{J}_7 = \frac{1}{3}(\mathbb{J}_1 + \mathbb{J}_2 + \mathbb{J}_3).$$

A. Arakawa and V. Lamb, 1977 (Methods in Computational Physics)

Issues (II): solved!

- For the Homogeneous-Hamiltonian systems

$$\frac{\partial \xi}{\partial t} = - \{ \phi, \xi \}$$

$$\frac{\partial \xi}{\partial t} = - \left(\frac{\partial \phi}{\partial y} \frac{\partial \xi}{\partial x} - \frac{\partial \phi}{\partial x} \frac{\partial \xi}{\partial y} \right)$$

$$\frac{\partial \tilde{\xi}}{\partial t} = - \left(\frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\xi}}{\partial x} - \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{\xi}}{\partial y} \right) \quad \text{from linearity property of filter G}$$

$$\frac{\partial \tilde{\xi}}{\partial t} = - \left(\frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\xi}}{\partial x} + D_{fy, sx} - \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{\xi}}{\partial y} - D_{fx, sy} \right) \quad \text{where } D = \tilde{f} \tilde{\phi} - \tilde{\phi} \tilde{f}$$

$$\frac{\partial \tilde{\xi}}{\partial t} = - \left[\underbrace{\frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\xi}}{\partial x} - \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{\xi}}{\partial y}}_{\{ \tilde{\phi}, \tilde{\xi} \}} + (D_{fy, sx} - D_{fx, sy}) \right]$$

$$\frac{\partial \tilde{\xi}}{\partial t} = - \{ \tilde{\phi}, \tilde{\xi} \} - (D_{fy, sx} - D_{fx, sy})$$

but:

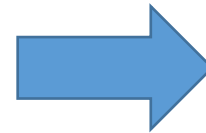
$$D_{fy, sx} = \frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\xi}}{\partial x} - \frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\xi}}{\partial x} \quad ; \quad D_{fx, sy} = \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{\xi}}{\partial y} - \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{\xi}}{\partial y}$$

then:

$$D_{fy, sx} - D_{fx, sy} = \underbrace{\frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\xi}}{\partial x} - \frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\xi}}{\partial x}}_{\{ \tilde{\phi}, \tilde{\xi} \}} - \underbrace{\frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{\xi}}{\partial y} - \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{\xi}}{\partial y}}_{-\{ \tilde{\phi}, \tilde{\xi} \}}$$

Finally

$$\frac{\partial \tilde{\xi}}{\partial t} = - \{ \tilde{\phi}, \tilde{\xi} \} - \{ \tilde{\phi}, \tilde{\xi} \} + \{ \tilde{\phi}, \tilde{\xi} \} = - \{ \tilde{\phi}, \tilde{\xi} \} \quad \rightarrow \text{expected!}$$



Calculate the
Poisson bracket term
and then filter it!!



$$\begin{array}{ccc} \text{CPU} & & \text{GPU} \quad \text{GPU} \\ \hline - \{ \tilde{\phi}, \tilde{\xi} \} & - \{ \tilde{\phi}, \tilde{\xi} \} & + \{ \tilde{\phi}, \tilde{\xi} \} = - \{ \tilde{\phi}, \tilde{\xi} \} \end{array}$$

BOUT++ does not need to calculate the
Poisson bracket term anymore!

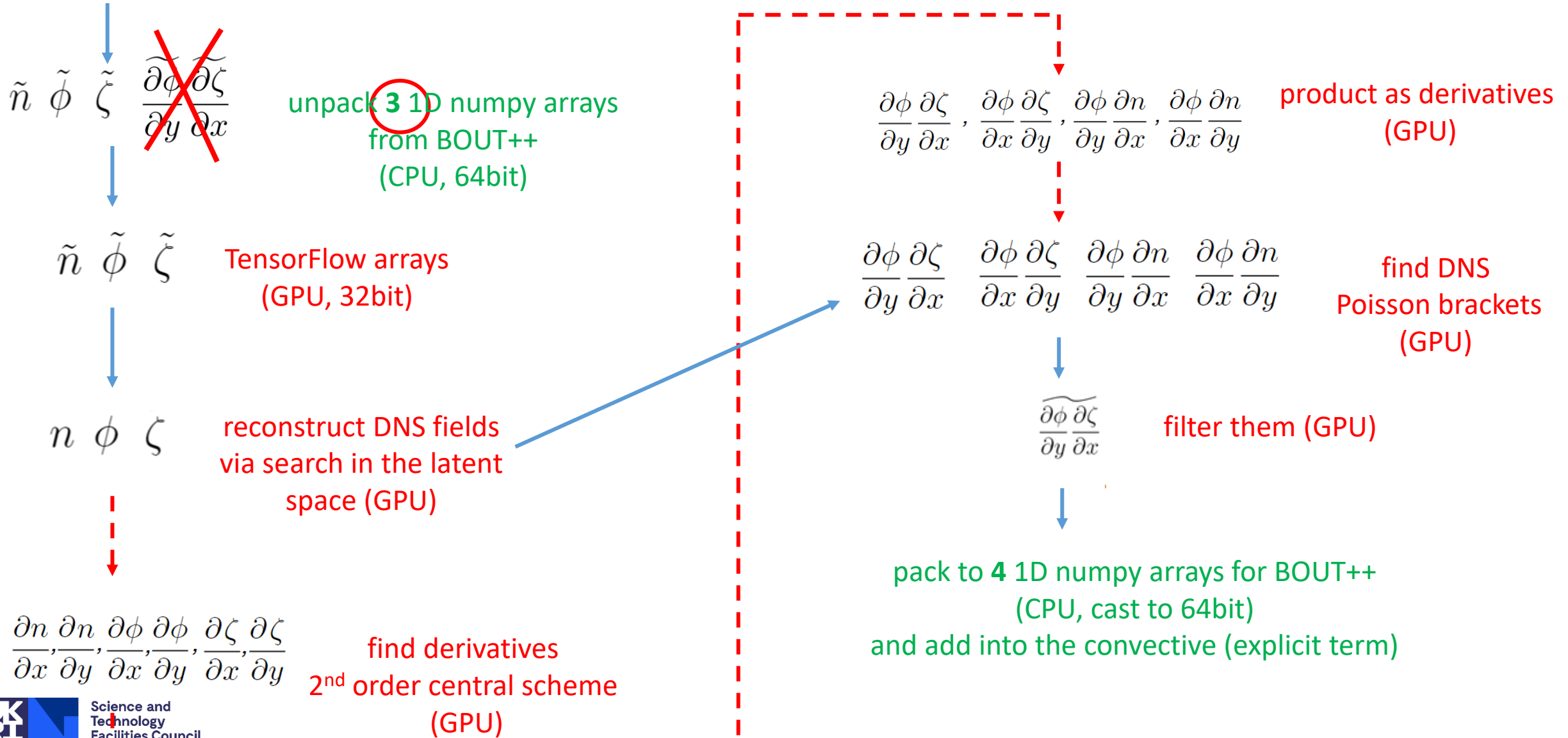
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UK Atomic Energy Authority

Issues (II): solved!

skip Poisson brackets on
BOUT++!



Moreover...

You don't need to call StyleGAN if...

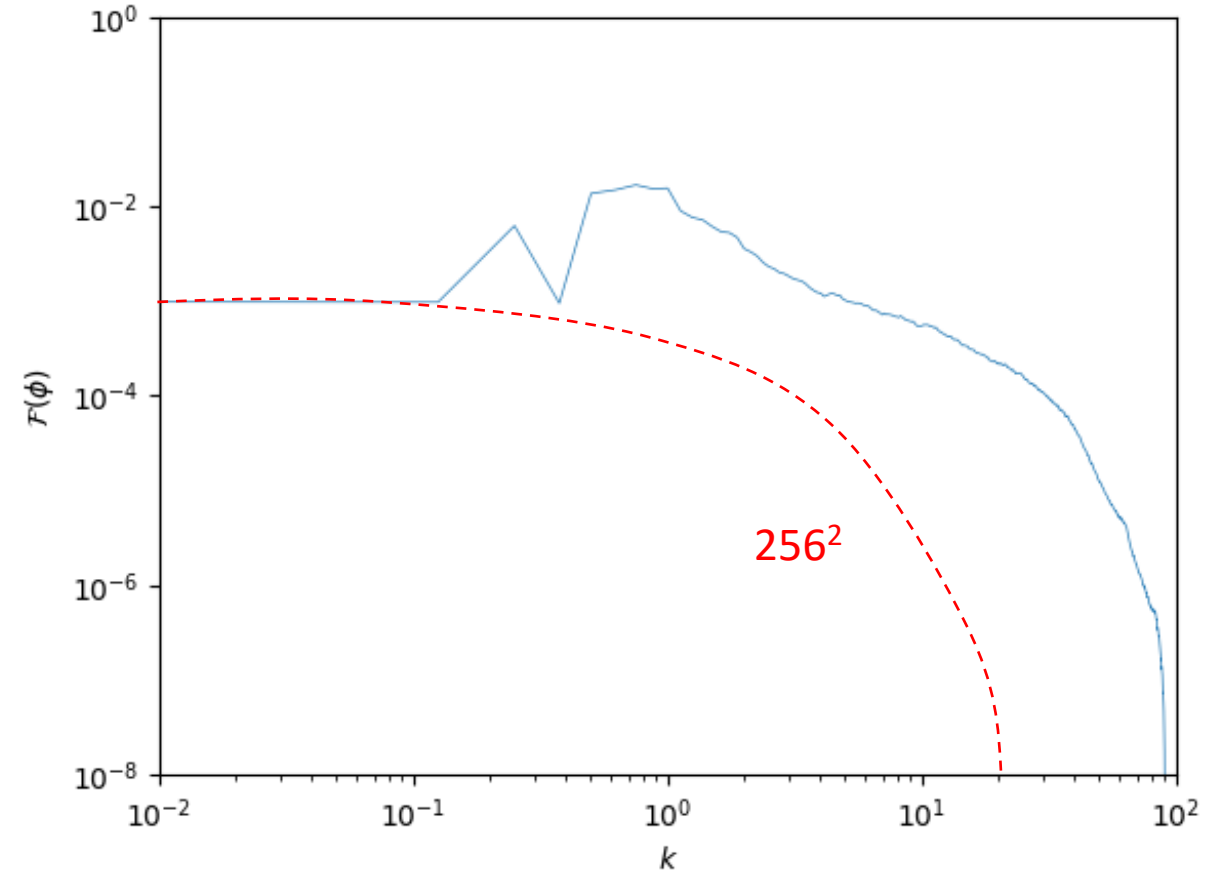
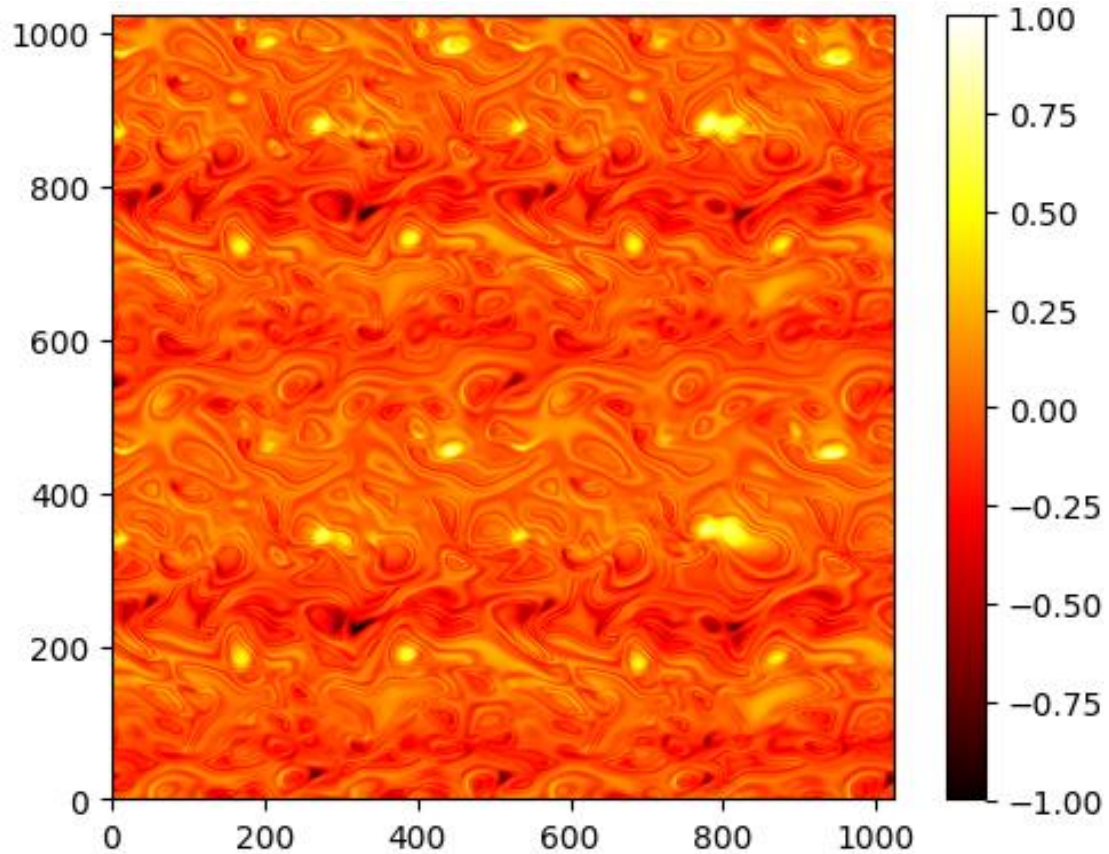
- $\|f(U) - \tilde{U}^{\text{GAN}}\| < \varepsilon$
 - simulation time (simtime) is the same
(not sure how pvoke works...)
- } $\{\phi, \varpi\}(t + \Delta t) = \{\phi, \varpi\}(t)$

And:

- StyleGAN output are normalized → rescaling needed
- warm-up time (~100 steps) to fix mismatch $\nabla_{\perp}^2 \phi \neq \zeta$

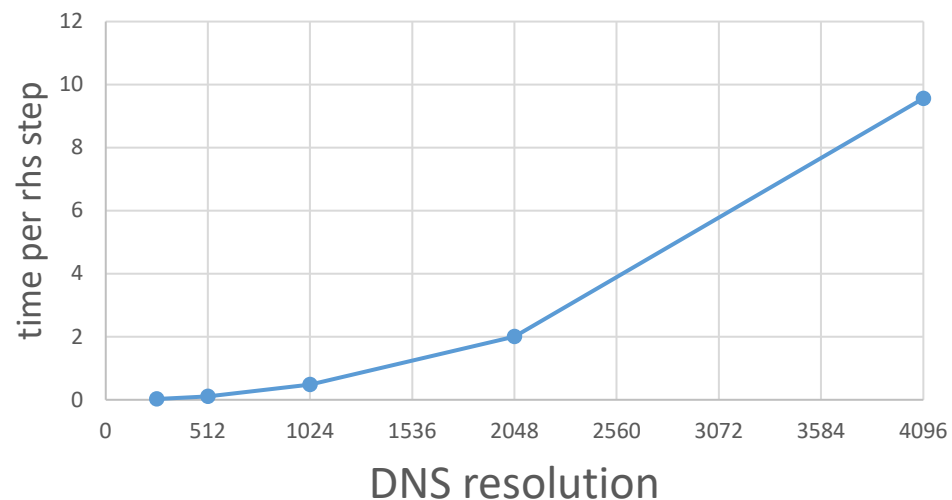
Running 1024 mHW

Same as N=256, but $\nu_{\varpi} = \nu_n = 10^{-6}$

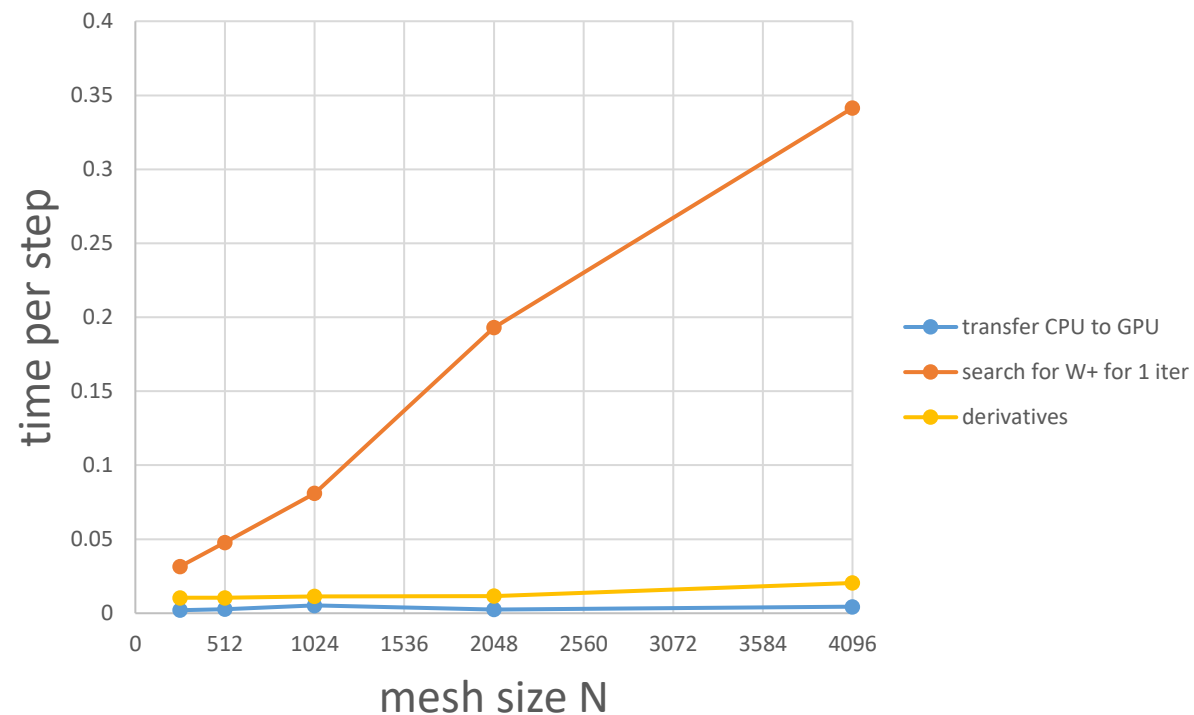


Performance

BOUT++



StyleS



StyleS is ~ 10% of the DNS!

Resume (I)

- We introduced a novel surrogate model based on latest Generative Adversarial Networks (**GANs**) for turbulent flow simulations
- This allows to **avoid** the train of a **RNN** for a time integration
- We do **not** use physic constrains **yet**, as these are inherited via the filter operator
- Integration with **BOUT++** is completed and results are now being gathered from 256x256 to 1024x1024

Future work

- We need to optimize and parallelize the integration to multiGPU using LBANN
- Extension to full divertor geometry
- Extension to 3D-HW (as a series of 2D planes along z ...)