Virtual Topologies











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Virtual Topologies

- Convenient process naming.
- Naming scheme to fit the communication pattern.
- Simplifies writing of code.
- Can allow MPI to optimise communications.





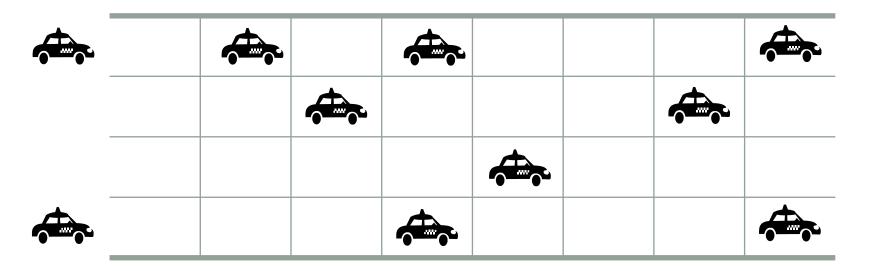
How to use a Virtual Topology

- Creating a topology produces a new communicator.
- MPI provides "mapping functions".
- Mapping functions compute processor ranks, based on the topology naming scheme.





Traffic model with multiple lanes

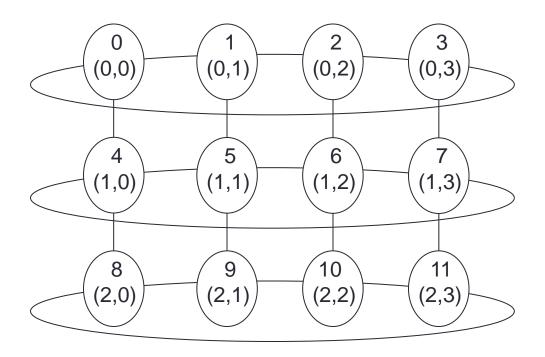






Example

A 2-dimensional Cylinder







Topology types

Cartesian topologies

- each process is "connected" to its neighbours in a virtual grid.
 - boundaries can be cyclic, or not.
 - optionally re-order ranks to allow MPI implementation to optimise for underlying network interconnectivity.
- processes are identified by cartesian coordinates.

Graph topologies

- general graphs
- not covered here





Creating a Cartesian Virtual Topology

• C: int MPI Cart create (MPI Comm comm old, int ndims, int *dims, int *periods, int reorder, MPI Comm *comm cart) Fortran: MPI CART CREATE (COMM OLD, NDIMS, DIMS, PERIODS, REORDER, COMM CART, IERROR) INTEGER COMM OLD, NDIMS, DIMS(*), COMM CART, IERROR



LOGICAL PERIODS (*), REORDER



Balanced Processor Distribution





MPI_Dims_create

 Call tries to set dimensions as close to each other as possible

dims before call	function call	dims on return
(0, 0)	MPI_DIMS_CREATE(6, 2, dims)	(3, 2)
(0, 0)	MPI_DIMS_CREATE(7, 2, dims)	(7, 1)
(0, 3, 0)	MPI_DIMS_CREATE(6, 3, dims)	(2, 3, 1)
(0, 3, 0)	MPI_DIMS_CREATE(7, 3, dims)	erroneous call

- Non-zero values in dims sets the number of processors required in that direction
 - WARNING: make sure dims is set to zero before the call





Cartesian Mapping Functions

Mapping process grid coordinates to ranks

• C:

Fortran:

```
MPI_CART_RANK (COMM, COORDS, RANK, IERROR)
INTEGER COMM, COORDS(*), RANK, IERROR
```





Cartesian Mapping Functions

Mapping ranks to process grid coordinates

• C:

Fortran:

```
MPI_CART_COORDS (COMM, RANK, MAXDIMS, COORDS, IERROR)
```

INTEGER COMM, RANK, MAXDIMS, COORDS(*), IERROR





Cartesian Mapping Functions

Computing ranks of my neighbouring processes Following conventions of MPI_SendRecv





Notes for MPI_Cart_shift()

- rank_source is not your rank!
 - it is an output not an input
- For message round a ring
 - rank_source would be rank-1
 - rank_dest would be rank+1
- Different convention to MPI_Cart_coords()
 - your are implicitly asking for your neighbours





Non-existent ranks

- What if you send or receive from a non-existent process?
 - e.g. look off the edge of a non-periodic grid?
- MPI returns a NULL processor
 - rank is MPI_PROC_NULL
- MPI_PROC_NULL is a black hole
 - sends and receives complete immediately
 - send buffer disappears, receive buffer isn't touched
 - like UNIX /dev/null





Cartesian Partitioning

- Cut a grid up into "slices".
- A new communicator is produced for each slice.
- Each slice can then perform its own collective communications.
- MPI_Cart_sub and MPI_CART_SUB generate new communicators for the slices.
 - Use array to specify which dimensions should be retained in the new communicator.





Partitioning with MPI_CART_SUB

```
• C:
 int MPI Cart sub ( MPI Comm comm,
          int *remain dims,
          MPI Comm *newcomm)
Fortran:
MPI CART SUB (COMM, REMAIN DIMS,
                NEWCOMM, IERROR)
 INTEGER COMM, NEWCOMM, IERROR
 LOGICAL REMAIN DIMS(*)
```





Exercise

- See Exercise 7 on the sheet
- Rewrite the exercise passing numbers round the ring using a one-dimensional ring topology.



