Welcome back for part two!

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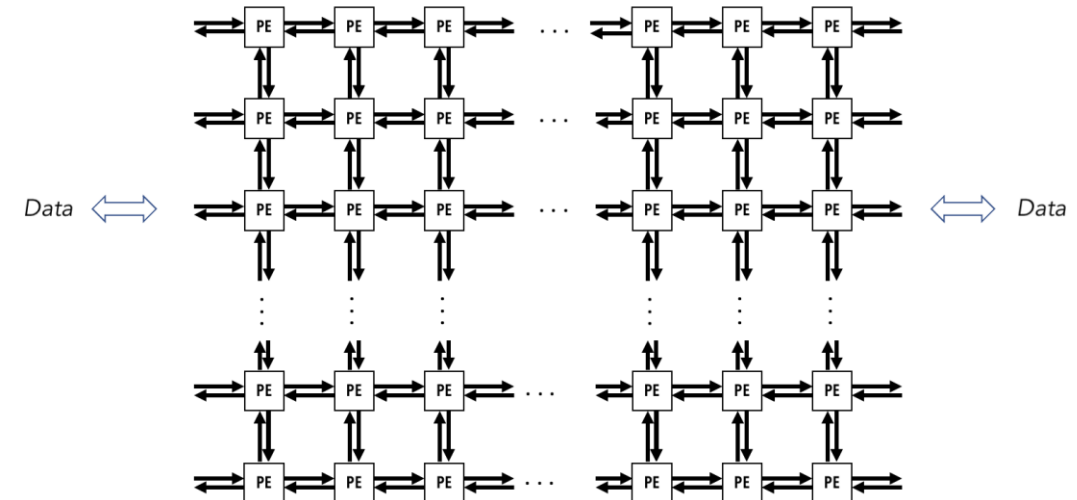
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Session plan

Time	Title	Type
9:00 – 9:05	Introduction, welcome and objectives	Presentation
9:05 – 9:25	An Overview of the CS-2 architecture	Presentation
9:25 – 9:35	Logging onto the CS-2 machine	Practical
9:35 – 10:35	Practical walkthrough: Intro to SDK (CSL + Host Runtime)	Walk through
10:35 – 11:00	Hands-on practical activity one	Practical
11:00 – 11:30	ISC morning break	
11:30 – 11:35	Welcome back and overview of second part	Presentation
11:35 – 11:55	Practical walkthrough: Using multiple PEs and communication	Walk through
11:55 – 12:45	Hands-on practical activities two and three	Practical
12:45 – 12:52	Wash up from practical activities	Presentation
12:52 – 13:00	Conclusions and audience next steps to continue working with the technologies	Presentation

Hands on activity one

- We are assuming that most people have managed to complete hands on activity one
  - Don't worry if not, we can help you with it in the second hands on activity session of the tutorial
  - We have some specific wash up slides to talk you through on this to highlight the key points, and will do that towards the end of the session

- In this second part of the tutorial we are going to focus on running over multiple Processing Elements (PEs) and communication between them

Reminder

- All materials for this tutorial are open source and can be found at
  - https://github.com/EPCCed/cs2-sdk-training

- There is in-depth documentation on the CSL and wider SDK available at
  - https://sdk.cerebras.net/csl