



Single Node Optimisation Profiling



Reusing this material



This work is licensed under a Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License.

<https://creativecommons.org/licenses/by-nc-sa/4.0/>

This means you are free to copy and redistribute the material and adapt and build on the material under the following terms: You must give appropriate credit, provide a link to the license and indicate if changes were made. If you adapt or build on the material you must distribute your work under the same license as the original.

Note that this presentation contains images owned by others. Please seek their permission before reusing these images.



What is profiling?

- Analysing your code to find out the proportion of execution time spent in different routines.
- Essential to know this if we are going to target optimisation.
- No point optimising routines that don't significantly contribute to the overall execution time.
 - can just make your code less readable/maintainable

Code profiling

- Code profiling is the first step for anyone interested in performance optimisation
- Profiling works by instrumenting code at compile time
 - Thus it's (usually) controlled by compiler flags
 - Can reduce performance
- Standard profiles return data on:
 - Number of function calls
 - Amount of time spent in sections of code
- Also tools that will return hardware specific data
 - Cache misses, TLB misses, cache re-use, flop rate, etc...
 - Useful for in-depth performance optimisation

Sampling and tracing

- Many profilers work by sampling the program counter at regular intervals (normally 100 times per second).
 - low overhead, little effect on execution time
- Builds a statistical picture of which routines the code is spending time in.
 - if the run time is too small ($< \sim 10$ seconds) there aren't enough samples for good statistics
- Tracing can get more detailed information by recording some data (e.g. time stamp) at entry/exit to functions
 - higher overhead, more effect on runtime
 - unrestrained use can result in huge output files

Standard Unix profilers

- Standard Unix profilers are `prof` and `gprof`
- Many other profiling tools use same formats
- Usual compiler flags are `-p` and `-pg`:
 - `ftn -p mycode.F90 -o myprog` for `prof`
 - `cc -pg mycode.c -o myprog` for `gprof`
- When code is run it produces instrumentation log
 - `mon.out` for `prof`
 - `gmon.out` for `gprof`
- Then run `prof/gprof` *on your executable program*
 - eg. `gprof myprog` (*not* `gprof gmon.out`)

Standard profilers



- **prof myprog** reads **mon.out** and produces this:

%Time	Seconds	Cumsecs	#Calls	msec/call	Name
32.4	0.71	0.71	14	50.7	relax_
28.3	0.62	1.33	14	44.3	resid_
11.4	0.25	1.58	3	83.	__f90_close
5.9	0.13	1.71	1629419	0.0001	_mcount
5.0	0.11	1.82	339044	0.0003	__f90_slr_i4
5.0	0.11	1.93	167045	0.0007	__inrange_single
2.7	0.06	1.99	507	0.12	_read
2.7	0.06	2.05	1	60.	MAIN_



Standard profilers

- **gprof** `myprog` reads `gmon.out` and produces something very similar
- **gprof** also produces a program calltree sorted by inclusive times
- Both profilers list all routines, including obscure system ones
 - Of note: `mcount()`, `_mcount()`, `moncontrol()`, `_moncontrol()` `monitor()` and `_monitor()` are all overheads of the profiling implementation itself
 - `_mcount()` is called every time your code calls a function; if it's high in the profile, it can indicate high function-call overhead
 - **gprof** assumes calls to a routine from different parents take the same amount of time – may not be true

The Golden Rules of profiling

- **Profile your code**
 - The compiler/runtime will **NOT** do all the optimisation for you.
- **Profile your code yourself**
 - Don't believe what anyone tells you. They're wrong.
- **Profile on the hardware you want to run on**
 - Don't profile on your laptop if you plan to run on ARCHER2.
- **Profile your code running the full-sized problem**
 - The profile will almost certainly be qualitatively different for a test case.
- **Keep profiling your code as you optimise**
 - Concentrate your efforts on the thing that slows your code down.
 - This will change as you optimise.
 - So keep on profiling.



CrayPAT



- Can do both statistic sampling and function/loop level tracing.

Recommended usage:

1. Build and instrument code
2. Run code and get statistic profile
3. Re-instrument based on profile
4. Re-run code to get more detailed tracing



Example with CrayPAT

- Load performance tools software
~~module load perftools-base~~ (automatically loaded on ARCHER2)
module load perftools-lite
- Re-build application (keep .o files)
make clean
make
- Application automatically instrumented for you
- Run the instrumented application to get top time consuming routines
 - You should get performance profiling in your Slurm output file
 - You should get a performance file <executable_name+93500-1088s>

Example with CrayPAT

CrayPat/X: Version 20.10.0 Revision 7ec62de47 09/16/20 16:57:54
Experiment: lite lite-samples

```
.....
Samp% | Samp | Imb. | Imb. | Group
      | Samp | Samp | PE=HIDE | Function=[MAX10]
      |      |      | Thread=HIDE
100.0% | 17.8 | -- | -- | Total
-----
64.8% | 11.5 | -- | -- | ETC
-----
59.2% | 10.5 | 0.5 | 6.1% | spinwait<>
5.6% | 1.0 | 1.0 | 66.7% | query_cpu_mask
=====
18.3% | 3.2 | 1.8 | 46.7% | MPI
-----
18.3% | 3.2 | 1.8 | 46.7% | MPI_Barrier
=====
7.0% | 1.2 | -- | -- | USER
-----
5.6% | 1.0 | 0.0 | 0.0% | checkSTREAMresults
1.4% | 0.2 | 0.8 | 100.0% | stream_memory_task.LOOP@li.121
=====
5.6% | 1.0 | 0.0 | 0.0% | RT
-----
5.6% | 1.0 | 0.0 | 0.0% | nanosleep
=====
4.2% | 0.8 | 0.2 | 33.3% | PTHREAD
-----
4.2% | 0.8 | 0.2 | 33.3% | pthread_join
=====
.....
```

Program invocation:
/lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/./distributed_streams

For a complete report with expanded tables and notes, run:
pat_report /lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/distributed_streams+93500-1088s


For help identifying callers of particular functions:
pat_report -O callers+src /lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/distributed_streams+93500-1088s
To see the entire call tree:
pat_report -O calltree+src /lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/distributed_streams+93500-1088s

For interactive, graphical performance analysis, run:
app2 /lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/distributed_streams+93500-1088s

Example with CrayPAT

- Load performance tools software
~~module load perftools-base~~ (automatically loaded on ARCHER2)
module load perftools
- Re-build application (keep .o files)
make clean
make
- Instrument application for automatic profiling analysis
 - You should get an instrumented program a.out+pat
pat_build -O apa a.out
- Run the instrumented application (...+pat) to get top time consuming routines
 - You should get a performance file ("**<sdatafile>.xf**") or multiple files in a directory **<sdatadir>**

Example with CrayPAT (2/2)

- Generate text report and an .apa instrumentation file
`pat_report [<sdatafile>.xf | <sdatadir>]`
- Inspect the .apa file and sampling report whether additional instrumentation is needed
 - See especially sites “Libraries to trace” and “HWPC group to collect”
- Instrument application for further analysis (a.out+apa)
`pat_build -O <apafile>.apa`
- Run application (...+apa)
- Generate text report and visualization file (.ap2)
`pat_report -o my_text_report.txt <data>`
- View report in text and/or with Cray Apprentice²
`app2 <datafile>.ap2` 

Finding single-core hotspots

- Remember: pay attention only to user routines that consume significant portion of the total time
- View the key hardware counters, for example
 - L1 and L2 cache metrics
 - use of vector (SSE/AVX) instructions

- CrayPAT has mechanisms for finding “the” hotspot in a routine (e.g. in case the routine contains several and/or long loops)
 - CrayPAT API
 - Possibility to give labels to “PAT regions”
 - Loop statistics (works only with Cray compiler)
 - Compile & link with CCE using -h profile_generate
 - pat_report will generate loop statistics if the flag is enabled

USER / remap_

Time%		25.2%	
Time		15.801180 secs	
Imb. Time		2.582609 secs	
Imb. Time%		14.7%	
Calls	0.026M/sec	460,800.0 calls	
CPU_CLK_UNHALTED:THREAD_P		77,964,376,624	
CPU_CLK_UNHALTED:REF_P		2,689,572,161	
DTLB_LOAD_MISSES:MISS_CAUSES_A_WALK		20,626,569	
DTLB_STORE_MISSES:MISS_CAUSES_A_WALK		17,745,058	
L1D:REPLACEMENT		2,753,483,367	
L2_RQSTS:ALL_DEMAND_DATA_RD		1,912,839,218	
L2_RQSTS:DEMAND_DATA_RD_HIT		1,757,495,428	
FP_COMP_OPS_EXE:SSE_SCALAR_DOUBLE		1,597	
FP_COMP_OPS_EXE:SSE_FP_SCALAR_SINGLE		1,556,036,610	
FP_COMP_OPS_EXE:X87		1,878,388,524	
FP_COMP_OPS_EXE:SSE_PACKED_SINGLE		302,976,589	
SIMD_FP_256:PACKED_SINGLE		5,003,127,724	
User time (approx)	17.476 secs	47,202,147,918 cycles	100.0% Time
CPU_CLK	2.90GHz		
HW FP Ops / User time	2,556.183M/sec	44,671,354,883 ops	11.8% peak(DP)
Total SP ops	2,448.698M/sec	42,792,964,761 ops	
Total DP ops	107.485M/sec	1,878,390,122 ops	
MFLOPS (aggregate)	61,348.39M/sec		
D2 cache hit,miss ratio	94.4% hits	5.6% misses	
D2 to D1 bandwidth	6,680.690MiB/sec	122,421,709,963 bytes	
Average Time per Call		0.000034 secs	
CrayPat Overhead : Time	11.4%		

Flat profile data

HW counter
values

Derived
metrics

Hardware performance counters



- CrayPAT can interface with HWPCs
 - Gives extra information on how hardware is behaving
 - Very useful for understanding (& optimising) application performance
- Provides information on
 - hardware features, e.g. caches, vectorisation and memory bandwidth
- Available on per-program and per-function basis
 - Per-function information only available through tracing
- Number of simultaneous counters limited by hardware
 - 2 counters available with AMD Rome processors
 - If you need more, you'll need multiple runs
- Most counters accessed through the PAPI interface
 - Either native counters or derived metrics constructed from these



Hardware counters selection

- HWPCs collected using CrayPAT
 - Compile and instrument code for profiling as before
- Set `PAT_RT_PERFCTR` environment variable at runtime
 - e.g. in the job script
 - Hardware counter events are not collected by default (except with APA)
- `export PAT_RT_PERFCTR=...`
 - either a list of named PAPI counters
 - or `<set number>` = a pre-defined (and useful) set of counters
 - recommended way to use HWPCs
 - there are 8 groups to choose from
 - To see them:
 - `pat_help -> counters -> rome -> groups`
 - `man hwpc`
 - More
 - `/opt/cray/pe/perftools/20.10.0/share/counters/CounterGroups.amd_fam23mod49`

Technical term for
AMD Rome

Predefined AMD Rome HW Counter Groups

0: Summary with translation lookaside buffer activity

1: Summary with branch activity

default: mem_bw

default_samp: default

mem_bw: memory bandwidth

mem_bw_1: memory load bandwidth, stalls

mem_bw_2: memory load bandwidth, cycles

stalls: Dispatch stalls for load, store, fp

Example: mem_bw

USER / sweepy_

Time%	14.6%		
Time	8.738150	secs	
Imb. Time	3.077320	secs	
Imb. Time%	27.2%		
Calls	11.547 /sec	100.0	calls
CPU_CLK_UNHALTED:THREAD_P	92,754,888,918		
CPU_CLK_UNHALTED:REF_P	2,759,876,135		
L1D:REPLACEMENT	1,813,741,166		
L2_RQSTS:ALL_DEMAND_DATA_RD	1,891,459,700		
L2_RQSTS:DEMAND_DATA_RD_HIT	1,644,133,800		
LLC_MISSES	98,952,928		
LLC_REFERENCES	690,626,471		
User time (approx)	8.660	secs	23,390,899,520 cycles 100.0% Time
CPU_CLK	3.36	GHz	
D2 cache hit,miss ratio	86.4% hits	13.6% misses	
L3 cache hit,miss ratio	85.7% hits	14.3% misses	
D2 to D1 bandwidth	13,330.757	MiB/sec	121,053,420,792 bytes
Average Time per Call	0.087381	secs	
CrayPat Overhead : Time	0.0%	

Interpreting the performance numbers

- Performance numbers are an average over all ranks
 - explains non-integer values
- This does not always make sense
 - e.g. if ranks are not all doing the same thing:
 - Master-slave schemes
 - MPMD apruns combining multiple, different programs
- Want them to only process data for certain ranks
 - `pat_report -sfilter_input='condition' ...`
 - `condition` should be an expression involving `pe`, e.g.
 - `pe<1024` for the first 1024 ranks only
 - `pe%2==0` for every second rank

OpenMP data collection and reporting

- Give finer-grained profiling of threaded routines
 - Measure overhead incurred entering and leaving
 - Parallel regions
 - `#pragma omp parallel`
 - Work-sharing constructs within parallel regions
 - `#pragma omp for`
- Timings and other data now shown per-thread
 - rather than per-rank
- OpenMP tracing enabled with `pat_build -gomp ...`
 - CCE: insert tracing points around parallel regions automatically
 - AMD, Gnu: need to use CrayPAT API manually

OpenMP data collection and reporting

- Load imbalance for hybrid MPI/OpenMP programs
 - now calculated across all threads in all ranks
 - imbalances for MPI and OpenMP combined
 - Can choose to see imbalance in each programming model separately
- Data displayed by default in `pat_report`
 - no additional options needed
 - Report focuses on where program is spending its time
 - Assumes all requested resources should be used
 - you may have reasons not to want to do this, of course

Memory usage

- Knowing how much memory each rank uses is important:
 - What is the minimum number of cores I can run this problem on?
 - given there is 256GB (~254GB usable) of memory per node (128 cores)
 - Does memory usage scale well in the application?
 - Is memory usage balanced across the ranks in the application?
 - Is my application spending too much time allocating and freeing?

Heap statistics

Memory per rank

~62GB usable memory per node

Notes for table 5:

Table option:

-O heap_hiwater

Options implied by table option:

-d am@,ub,ta,ua,tf,nf,ac,ab -b pe=[mmm]

This table shows only lines with Tracked Heap HiWater MBytes > 0.

Too many allocs/frees?

Would show up as ETC time in CrayPAT report

Table 5: Heap Stats during Main Program

Tracked Heap HiWater MBytes	Total Allocs	Total Frees	Tracked Objects Not Freed	Tracked MBytes Not Freed	PE[mmm]
9.794	915	910	4	1.011	Total
9.943	1170	1103	68	1.046	pe.0
9.909	715	712	3	1.010	pe.22
9.446	1278	1275	3	1.010	pe.43

Memory leaks

Not usually a problem in HPC

Summary



- Profiling is essential to identify performance bottlenecks
 - even at single core level
- CrayPAT has some very useful extra features
 - can pinpoint and characterise the hotspot loops (not just routines)
 - hardware performance counters give extra insight into performance
 - well-integrated view of hybrid programming models
 - most commonly MPI/OpenMP
 - also CAF, UPC, SHMEM, pthreads, OpenACC, CUDA
 - information on memory usage
- And remember the **Golden Rules**
 - including the one about not believing what anyone tells you

