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What is profiling?



- Analysing your code to find out the proportion of execution time spent in different routines.
- Essential to know this if we are going to target optimisation.
- No point optimising routines that don't significantly contribute to the overall execution time.
 - can just make your code less readable/maintainable



Code profiling



- Code profiling is the first step for anyone interested in performance optimisation
- Profiling works by instrumenting code at compile time
 - Thus it's (usually) controlled by compiler flags
 - Can reduce performance
- Standard profiles return data on:
 - Number of function calls
 - Amount of time spent in sections of code
- Also tools that will return hardware specific data
 - Cache misses, TLB misses, cache re-use, flop rate, etc...
 - Useful for in-depth performance optimisation



Sampling and tracing



- Many profilers work by sampling the program counter at regular intervals (normally 100 times per second).
 - low overhead, little effect on execution time
- Builds a statistical picture of which routines the code is spending time in.
 - if the run time is too small (< ~10 seconds) there aren't enough samples for good statistics
- Tracing can get more detailed information by recording some data (e.g. time stamp) at entry/exit to functions
 - higher overhead, more effect on runtime
 - unrestrained use can result in huge output files



Standard Unix profilers



- Standard Unix profilers are prof and gprof
- Many other profiling tools use same formats
- Usual compiler flags are -p and -pg:
 - ftn -p mycode.F90 -o myprog for prof
 - cc -pg mycode.c -o myprog for gprof
- When code is run it produces instrumentation log
 - mon.out for prof
 - gmon.out for gprof
- Then run prof/gprof on your executable program
 - eg. gprof myprog (not gprof gmon.out)



Standard profilers



• prof myprog reads mon.out and produces this:

%Time	Seconds	Cumsecs	#Calls	msec/call	Name
32.4	0.71	0.71	14	50.7	relax_
28.3	0.62	1.33	14	44.3	resid_
11.4	0.25	1.58	3	83.	f90_close
5.9	0.13	1.71	1629419	0.0001	_mcount
5.0	0.11	1.82	339044	0.0003	f90_slr_i4
5.0	0.11	1.93	167045	0.0007	inrange_single
2.7	0.06	1.99	507	0.12	_read
2.7	0.06	2.05	1	60.	MAIN_



Standard profilers



- gprof myprog reads gmon.out and produces something very similar
- **gprof** also produces a program calltree sorted by inclusive times
- Both profilers list all routines, including obscure system ones
 - Of note: mcount(), _mcount(), moncontrol(), _moncontrol()
 monitor() and _monitor() are all overheads of the profiling
 implementation itself
 - _mcount() is called every time your code calls a function; if it's high in the profile, it can indicate high function-call overhead
 - gprof assumes calls to a routine from different parents take the same amount of time – may not be true



The Golden Rules of profiling



- Profile your code
 - The compiler/runtime will NOT do all the optimisation for you.
- Profile your code yourself
 - Don't believe what anyone tells you. They're wrong.
- Profile on the hardware you want to run on
 - Don't profile on your laptop if you plan to run on ARCHER2.
- Profile your code running the full-sized problem
 - The profile will almost certainly be qualitatively different for a test case.
- Keep profiling your code as you optimise
 - Concentrate your efforts on the thing that slows your code down.
 - This will change as you optimise.
 - So keep on profiling.



CrayPAT



Can do both statistic sampling and function/loop level tracing.

Recommended usage:

- 1. Build and instrument code
- 2. Run code and get statistic profile
- 3. Re-instrument based on profile
- 4. Re-run code to get more detailed tracing



Example with CrayPAT



- Load performance tools software
 module load perftools-base (automatically loaded on ARCHER2)
 module load perftools-lite
- Re-build application (keep .o files)
 make clean
 make
- Application automatically instrumented for you
- Run the instrumented application to get top time consuming routines
 - You should get performance profiling in your Slurm output file
 - You should get a performance file <executable name+93500-1088s>



Example with CrayPAT

CrayPat/X: Version 20.10.0 Revision 7ec62de47 09/16/20 16:57:54 Experiment: lite lite-samples

```
Samp% | Samp | Imb. | Imb. | Group
| Samp | Samp% | Function=[MAX10]
| | PE=HIDE
                        Thread=HIDE
100.0% | 17.8 | -- | -- | Total
  64.8% | 11.5 | -- | -- | ETC
  59.2% | 10.5 | 0.5 | 6.1% | spinwait<> 5.6% | 1.0 | 1.0 | 66.7% | query_cpu_mask
  18.3% | 3.2 | 1.8 | 46.7% | MPI
  18.3% | 3.2 | 1.8 | 46.7% | MPI_Barrier
  7.0% | 1.2 | -- | -- | USER
   5.6% | 1.0 | 0.0 | 0.0% | checkSTREAMresults
1.4% | 0.2 | 0.8 | 100.0% | stream memory task.LOOP@li.121
  5.6% | 1.0 | 0.0 | 0.0% | RT
   5.6% | 1.0 | 0.0 | 0.0% | nanosleep
  4.2% | 0.8 | 0.2 | 33.3% | PTHREAD
   4.2% | 0.8 | 0.2 | 33.3% | pthread_join
```

Program invocation: /lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/./distributed streams

For a complete report with expanded tables and notes, run: pat_report/lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/distributed_streams+93500-1088s

For help identifying callers of particular functions:
pat_report -O callers+src /lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/distributed_streams+93500-1088s
To see the entire call tree: pat_report -O calltree+src /lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/distributed_streams+93500-1088s

For interactive, graphical performance analysis, run: app2 /lus/cls01095/work/z19/z19/adrianj/DistributedStream/src/distributed_streams+93500-1088s





Example with CrayPAT



- Load performance tools software
 module load perftools-base (automatically loaded on ARCHER2)
 module load perftools
- Re-build application (keep .o files)
 make clean
 make
- Instrument application for automatic profiling analysis
 - You should get an instrumented program a.out+pat pat_build -O apa a.out
- Run the instrumented application (...+pat) to get top time consuming routines
 - You should get a performance file ("<sdatafile>.xf") or multiple files in a directory <sdatadir>



Example with CrayPAT (2/2)



- Generate text report and an .apa instrumentation file pat_report [<sdatafile>.xf | <sdatadir>]
 - Inspect the .apa file and sampling report whether additional instrumentation is needed
 - See especially sites "Libraries to trace" and "HWPC group to collect"
- Instrument application for further analysis (a.out+apa) pat_build -0 <apafile>.apa
- Run application (...+apa)
- Generate text report and visualization file (.ap2)
 pat_report -o my_text_report.txt <data>
- View report in text and/or with Cray Apprentice²
 app2 <datafile>.ap2

Finding single-core hotspots



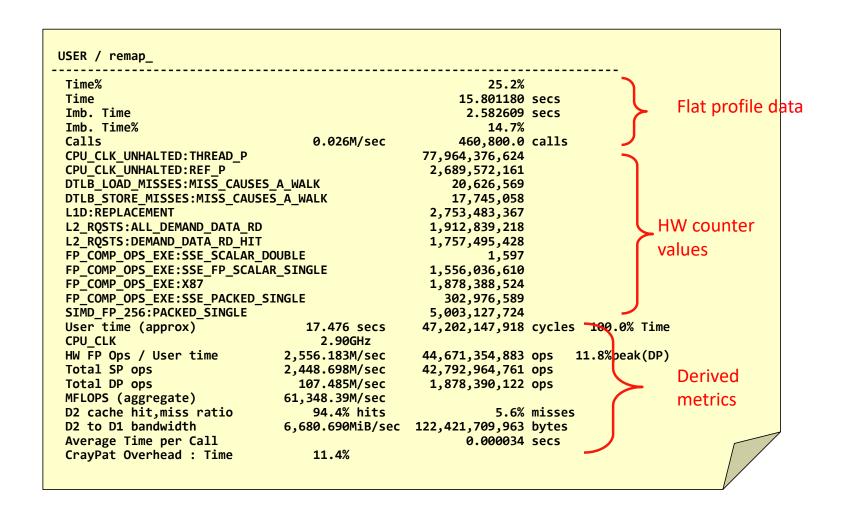
- Remember: pay attention only to user routines that consume significant portion of the total time
- View the key hardware counters, for example
 - L1 and L2 cache metrics
 - use of vector (SSE/AVX) instructions





- CrayPAT has mechanisms for finding "the" hotspot in a routine (e.g. in case the routine contains several and/or long loops)
 - CrayPAT API
 - Possibility to give labels to "PAT regions"
 - Loop statistics (works only with Cray compiler)
 - Compile & link with CCE using -h profile_generate
 - pat_report will generate loop statistics if the flag is enabled





Hardware performance counters



- CrayPAT can interface with HWPCs
 - Gives extra information on how hardware is behaving
 - Very useful for understanding (& optimising) application performance
- Provides information on
 - hardware features, e.g. caches, vectorisation and memory bandwidth
- Available on per-program and per-function basis
 - Per-function information only available through tracing
- Number of simultaneous counters limited by hardware
 - 2 counters available with AMD Rome processors
 - If you need more, you'll need multiple runs
- Most counters accessed through the PAPI interface
 - Either native counters or derived metrics constructed from these



Hardware counters selection



- HWPCs collected using CrayPAT
 - Compile and instrument code for profiling as before
- Set PAT_RT_PERFCTR environment variable at runtime
 - e.g. in the job script
 - Hardware counter events are not collected by default (except with APA)
- export PAT_RT_PERFCTR=...
 - either a list of named PAPI counters
 - or <set number> = a pre-defined (and useful) set of counters
 - recommended way to use HWPCs
 - there are 8 groups to choose from
 - To see them:
 - pat_help -> counters -> rome -> groups
 - man hwpc
 - More
 /opt/cray/pe/perftools/20.10.0/share/counters/CounterGroups.amd_fam23mod49



Technical term for AMD Rome

Predefined AMD Rome HW Counter Groups

0: Summary with translation lookaside buffer activity

1: Summary with branch activity

default: mem_bw

default_samp: default

mem_bw: memory bandwidth

mem_bw_1: memory load bandwidth, stalls

mem_bw_2: memory load bandwidth, cycles

stalls: Dispatch stalls for load, store, fp

Example: mem bw

```
USER / sweepy
                                                    14.6%
Time%
                                                 8.738150 secs
Time
Imb. Time
                                                 3.077320 secs
Imb. Time%
                                                    27.2%
Calls
                                                    100.0 calls
                         11.547 /sec
CPU CLK UNHALTED: THREAD P
                                           92,754,888,918
CPU CLK UNHALTED: REF P
                                           2,759,876,135
L1D:REPLACEMENT
                                            1,813,741,166
L2 RQSTS:ALL DEMAND DATA RD
                                            1,891,459,700
L2 RQSTS:DEMAND DATA RD HIT
                                            1,644,133,800
LLC MISSES
                                              98,952,928
LLC REFERENCES
                                              690,626,471
User time (approx)
                                           23,390,899,520 cycles 100.0% Time
                          8.660 secs
CPU CLK
                          3.36GHz
D2 cache hit, miss ratio 86.4% hits
                                                    13.6% misses
L3 cache hit, miss ratio 85.7% hits
                                                    14.3% misses
D2 to D1 bandwidth 13,330.757MiB/sec
                                          121,053,420,792 bytes
Average Time per Call
                                                 0.087381 secs
CrayPat Overhead : Time 0.0% ...
```





- Performance numbers are an average over all ranks
 - explains non-integer values
- This does not always make sense
 - e.g. if ranks are not all doing the same thing:
 - Master-slave schemes
 - MPMD apruns combining multiple, different programs
- Want them to only process data for certain ranks
 - pat_report -sfilter_input='condition' ...
 - condition should be an expression involving pe, e.g.
 - pe<1024 for the first 1024 ranks only
 - pe%2==0 for every second rank



OpenMP data collection and reporting



- Give finer-grained profiling of threaded routines
 - Measure overhead incurred entering and leaving
 - Parallel regions
 - #pragma omp parallel
 - Work-sharing constructs within parallel regions
 - #pragma omp for
- Timings and other data now shown per-thread
 - rather than per-rank
- OpenMP tracing enabled with pat_build -gomp ...
 - CCE: insert tracing points around parallel regions automatically
 - Intel, Gnu: need to use CrayPAT API manually



OpenMP data collection and reporting



- Load imbalance for hybrid MPI/OpenMP programs
 - now calculated across all threads in all ranks
 - imbalances for MPI and OpenMP combined
 - Can choose to see imbalance in each programming model separately
 - See next slide for details
- Data displayed by default in pat_report
 - no additional options needed
 - Report focuses on where program is spending its time
 - Assumes all requested resources should be used
 - you may have reasons not to want to do this, of course



Memory usage



- Knowing how much memory each rank uses is important:
 - What is the minimum number of cores I can run this problem on?
 - given there is 64GB (~62GB usable) of memory per node (24 cores)
 - Does memory usage scale well in the application?
 - Is memory usage balanced across the ranks in the application?
 - Is my application spending too much time allocating and freeing?

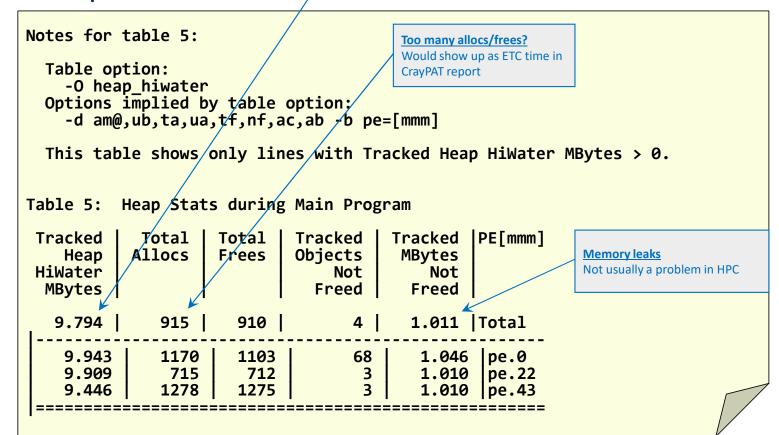


Heap statistics

Memory per rank

~62GB usable memory per node







Summary



- Profiling is essential to identify performance bottlenecks
 - even at single core level
- CrayPAT has some very useful extra features
 - can pinpoint and characterise the hotspot loops (not just routines)
 - hardware performance counters give extra insight into performance
 - well-integrated view of hybrid programming models
 - most commonly MPI/OpenMP
 - also CAF, UPC, SHMEM, pthreads, OpenACC, CUDA
 - information on memory usage
- And remember the Golden Rules
 - including the one about not believing what anyone tells you

