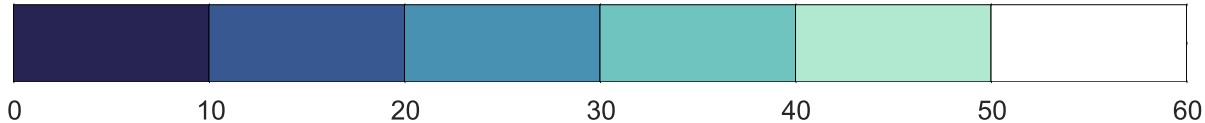


Reference

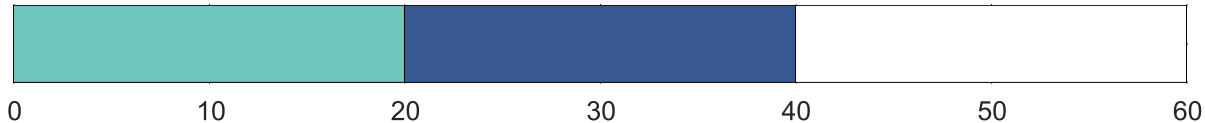
level_0



Time (seconds)

Estimation

level_0



Time (seconds)