Context-Free Languages & Grammars (CFLs & CFGs)

Reading: Chapter 5



Not all languages are regular

So what happens to the languages which are not regular?

- Can we still come up with a language recognizer?
 - i.e., something that will accept (or reject) strings that belong (or do not belong) to the language?



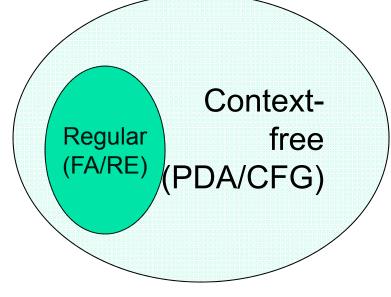
Context-Free Languages

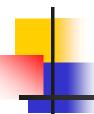
A language class larger than the class of regular languages

Supports natural, recursive notation called "context-

free grammar"

- Applications:
 - Parse trees, compilers
 - XML





An Example

- A palindrome is a word that reads identical from both ends
 - E.g., madam, redivider, malayalam, 010010010
- Let L = { w | w is a binary palindrome}
- Is L regular?
 - No.
 - Proof:
 - Let w=0^N10^N

(assuming N to be the p/l constant)

- By Pumping lemma, w can be rewritten as xyz, such that xy^kz is also L (for any k≥0)
- But |xy|≤N and y≠ε
- ==> y=0+
- ==> xy^kz will NOT be in L for k=0
- ==> Contradiction



But the language of palindromes...

is a CFL, because it supports recursive substitution (in the form of a CFG)

This is because we can construct a

"grammar" like this:

```
1. A ==> \varepsilon
Terminal
```

Same as: A => 0A0 | 1A1 | 0 | 1 | ε

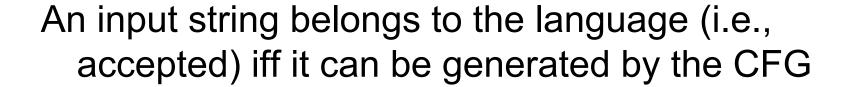
Productions

- A = > 1
- A = > 0A0
- _{5.} A ==> 1A1

Variable or non-terminal

How does this grammar work?





- Example: w=01110
- G can generate w as follows:

- 1. A => 0A0
- => 01A10
- 3. => 01**1**10

- Pick and choose a sequence of productions that would
 - allow us to generate the string.
- 2. At every step, substitute one variable with one of its productions.

Context-Free Grammar: Definition

- A context-free grammar G=(V,T,P,S), where:
 - V: set of variables or non-terminals
 - T: set of terminals (= alphabet U {ε})
 - P: set of *productions*, each of which is of the form $V ==> \alpha_1 \mid \alpha_2 \mid ...$
 - Where each α_i is an arbitrary string of variables and terminals
 - S ==> start variable

CFG for the language of binary palindromes: G=({A},{0,1},P,A)

P: $A ==> 0 A 0 | 1 A 1 | 0 | 1 | \epsilon$



More examples

- Parenthesis matching in code
- Syntax checking
- In scenarios where there is a general need for:
 - Matching a symbol with another symbol, or
 - Matching a count of one symbol with that of another symbol, or
 - Recursively substituting one symbol with a string of other symbols



Example #2

- Language of balanced paranthesise.g., ()(((())))((()))....
- CFG?

How would you "interpret" the string "(((()))())" using this grammar?



Example #3

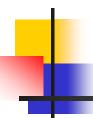
■ A grammar for $L = \{0^m1^n \mid m \ge n\}$

• CFG?

How would you interpret the string "00000111" using this grammar?

Example #4

```
A program containing if-then(-else) statements
if Condition then Statement else Statement
(Or)
if Condition then Statement
CFG?
```



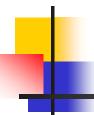
More examples

- L₁ = $\{0^n \mid n \ge 0\}$
- L₂ = $\{0^n \mid n \ge 1\}$
- L₃= $\{0^i1^j2^k \mid i=j \text{ or } j=k, \text{ where } i,j,k\geq 0\}$
- L₄={0ⁱ1^j2^k | i=j or i=k, where i,j,k≥1}



Applications of CFLs & CFGs

- Compilers use parsers for syntactic checking
- Parsers can be expressed as CFGs
 - Balancing paranthesis:
 - B ==> BB | (B) | Statement
 - Statement ==> ...
 - 2. If-then-else:
 - S ==> SS | if Condition then Statement else Statement | if Condition then Statement | Statement
 - Condition ==> ...
 - Statement ==> ...
 - 3. C paranthesis matching { ... }
 - 4. Pascal begin-end matching
 - 5. YACC (Yet Another Compiler-Compiler)



More applications

- Markup languages
 - Nested Tag Matching
 - HTML
 - <html> </html>
 - XML
 - <PC> ... <MODEL> ... </MODEL> .. <RAM> ...
 </RAM> ... </PC>

Tag-Markup Languages

```
Roll ==> <ROLL> Class Students </ROLL>
Class ==> <CLASS> Text </CLASS>
Text ==> Char Text | Char
Char ==> a | b | ... | z | A | B | .. | Z
Students ==> Student Students | ε
Student ==> <STUD> Text </STUD>
```

Here, the left hand side of each production denotes one non-terminals (e.g., "Roll", "Class", etc.)

Those symbols on the right hand side for which no productions (i.e., substitutions) are defined are terminals (e.g., 'a', 'b', '|', '<', '>', "ROLL", etc.)

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Structure of a production

The above is same as:

1.
$$A ==> \alpha_1$$

2.
$$A ==> \alpha_2$$

3.
$$A ==> \alpha_3$$

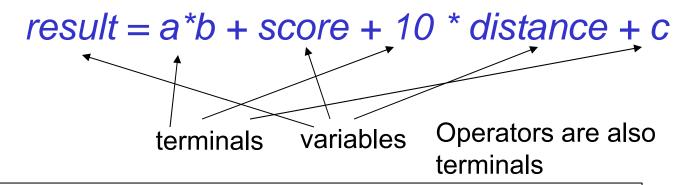
K.
$$A ==> \alpha_k$$

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CFG conventions

- Terminal symbols <== a, b, c...</p>
- Non-terminal symbols <== A,B,C, ...</p>
- Terminal or non-terminal symbols <== X,Y,Z</p>
- Terminal strings <== w, x, y, z</p>
- Arbitrary strings of terminals and nonterminals $<==\alpha, \beta, \gamma, ...$

Syntactic Expressions in Programming Languages



Regular languages have only terminals

- Reg expression = [a-z][a-z0-1]*
- If we allow only letters a & b, and 0 & 1 for constants (for simplification)
 - Regular expression = (a+b)(a+b+0+1)*



String membership

How to say if a string belong to the language defined by a CFG?

- Derivation
 - Head to body
- 2. Recursive inference
 - Body to head

Example:

- $\mathbf{w} = 01110$
- Is w a palindrome?

Both are equivalent forms



Simple Expressions...

- We can write a CFG for accepting simple expressions
- G = (V,T,P,S)
 - V = {E,F}
 - $T = \{0,1,a,b,+,*,(,)\}$
 - $S = \{E\}$
 - P:
 - E ==> E+E | E*E | (E) | F
 - F ==> aF | bF | 0F | 1F | a | b | 0 | 1



Generalization of derivation

Derivation is head ==> body

- A==>X (A derives X in a single step)
- A ==>*_G X (A derives X in a multiple steps)

Transitivity:

IFA ==> $*_G$ B, and B ==> $*_G$ C, THEN A ==> $*_G$ C



Context-Free Language

- The language of a CFG, G=(V,T,P,S), denoted by L(G), is the set of terminal strings that have a derivation from the start variable S.
 - L(G) = { w in T* | S ==>*_G w }

Left-most & Right-most Derivation Styles E => E + E | E * E | (E) | F

 $F => aF \mid bF \mid 0F \mid 1F \mid \varepsilon$

Derive the string $\underline{a}^*(ab+10)$ from G:

$$E = ^* = >_G a^*(ab+10)$$

Left-most derivation:

> Always substitute leftmost variable

```
•F
■==> E * E
■==> F * E
■==> aF * E
■==> a * E
■==> a * (E)
■==> a * (E + E)
■==> a * (F + E)
•==> a * (aF + E)
■==> a * (abF + E)
■==> a * (ab + E)
==> a * (ab + F)
■==> a * (ab + 1F)
■==> a * (ab + 10F)
==> a * (ab + 10)
```

```
■F
■==> E * E
■==> E * (E)
■==> E * (E + E)
■==> E * (E + F)
■==> E * (E + 1F)
■==> E * (E + 10F)
■==> E * (E + 10)
■==> E * (F + 10)
■==> E * (aF + 10)
==> E * (abF + 0)
■==> E * (ab + 10)
■==> F * (ab + 10)
■==> aF * (ab + 10)
==> a * (ab + 10)
```

Right-most derivation:

> Always substitute rightmost variable



Q1) For every leftmost derivation, there is a rightmost derivation, and vice versa. True or False?

True - will use parse trees to prove this

Q2) Does every word generated by a CFG have a leftmost and a rightmost derivation?

Yes – easy to prove (reverse direction)

Q3) Could there be words which have more than one leftmost (or rightmost) derivation?

Yes – depending on the grammar

How to prove that your CFGs are correct?

(using induction)





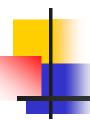
Theorem: A string w in (0+1)* is in
 L(G_{pal}), if and only if, w is a palindrome.

Proof:

- Use induction
 - on string length for the IF part
 - On length of derivation for the ONLY IF part



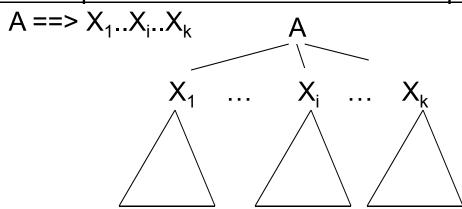
Parse trees



Parse Trees

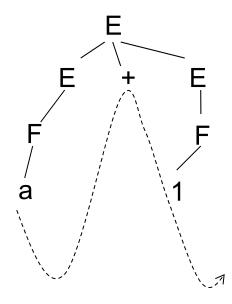
- Each CFG can be represented using a parse tree:
 - Each <u>internal node</u> is labeled by a variable in V
 - Each <u>leaf</u> is terminal symbol
 - For a production, A==>X₁X₂...X_k, then any internal node labeled A has k children which are labeled from X₁,X₂,...X_k from left to right

Parse tree for production and all other subsequent productions:

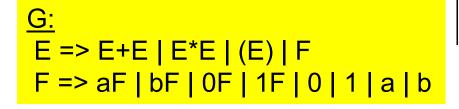


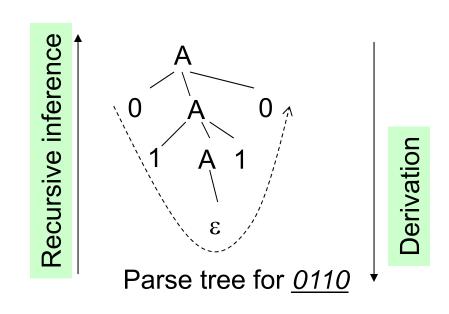


Examples



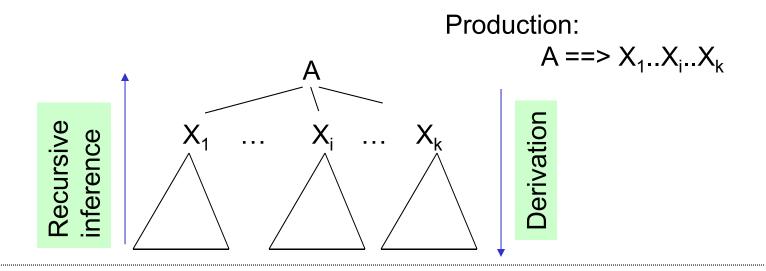
Parse tree for a + 1

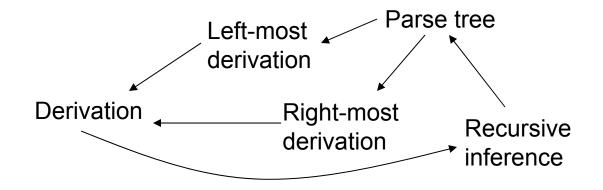






Parse Trees, Derivations, and Recursive Inferences







- Parse tree ==> left-most derivation
 - DFS left to right
- Parse tree ==> right-most derivation
 - DFS right to left
- ==> left-most derivation == right-most derivation
- Derivation ==> Recursive inference
 - Reverse the order of productions
- Recursive inference ==> Parse trees
 - bottom-up traversal of parse tree

Connection between CFLs and RLs

What kind of grammars result for regular languages?



CFLs & Regular Languages

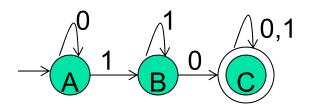
A CFG is said to be right-linear if all the productions are one of the following two forms: A ==> wB (or) A ==> w

Where:

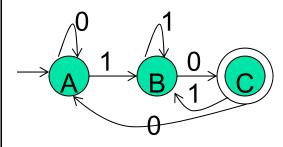
- A & B are variables,
- w is a string of terminals
- Theorem 1: Every right-linear CFG generates a regular language
- Theorem 2: Every regular language has a right-linear grammar
- Theorem 3: Left-linear CFGs also represent RLs



Some Examples



Right linear CFG?



Right linear CFG?

Finite Automaton?



Ambiguity in CFGs and CFLs



Ambiguity in CFGs

 A CFG is said to be ambiguous if there exists a string which has more than one left-most derivation

Example:

S ==> AS | ε A ==> A1 | 0A1 | 01

Input string: 00111

LM derivation #1:

S => AS

=> 0A1S

=>0A11S

=> 00111S

=> 00111

LM derivation #2:

S => AS

=> A1S

=> 0A11S

=> 00111S

=> 00111

Can be derived in two ways



Why does ambiguity matter?

E ==> E + E | E * E | (E) | a | b | c | 0 | 1

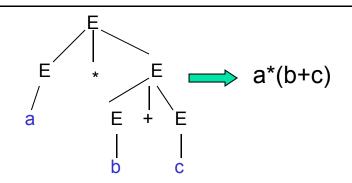
Values are different !!!

$$string = a * b + c$$

• LM derivation #1:

• LM derivation #2

The calculated value depends on which of the two parse trees is actually used.





Removing Ambiguity in Expression Evaluations

- It MAY be possible to remove ambiguity for some CFLs
 - E.g., in a CFG for expression evaluation by imposing rules & restrictions such as precedence
 - This would imply rewrite of the grammar

Precedence: (), * , +

Modified unambiguous version:

Ambiguous version:

$$E ==> E + E | E * E | (E) | a | b | c | 0 | 1$$

How will this avoid ambiguity?



Inherently Ambiguous CFLs

- However, for some languages, it may not be possible to remove ambiguity
- A CFL is said to be inherently ambiguous if every CFG that describes it is ambiguous

Example:

- L = { $a^nb^nc^md^m | n,m \ge 1$ } U { $a^nb^mc^md^n | n,m \ge 1$ }
- L is inherently ambiguous
- Why?

Input string: aⁿbⁿcⁿdⁿ



Summary

- Context-free grammars
- Context-free languages
- Productions, derivations, recursive inference, parse trees
- Left-most & right-most derivations
- Ambiguous grammars
- Removing ambiguity
- CFL/CFG applications
 - parsers, markup languages