```
/**
* PlayNAC-KERNEL drop-in — Aura Resonance Index (ARI) v2.3
* One-page coded description for devs. Convertible to JSON or TS.
* License: CARE Commons Attribution License v2.1 (CCAL)
* Date: 2025-09-15
*/
// ==== Types
_____
export type HueCode =
 | "5R" | "7.5R" | "5YR" | "7.5YR" | "5Y" | "10Y" | "5GY" | "7.5GY"
 | "5G" | "5BG" | "7.5BG" | "5B" | "7.5B" | "5PB" | "5P" | "5RP";
export interface KBlock { // Kirlian / Bio-electric presence (0..1 score + traces)
 score: number; // 0..1 precomputed from morphology/biometrics
 coronaIntensity?: number; fractalDimension?: number; symmetry?: number; textureEntropy?:
number;
 hrv?: { sdnn?: number; rmssd?: number; If hf?: number };
}
export interface FBlock { // Fourier / Coherence & timing (0..1 score + traces)
 score: number; // 0..1 precomputed from spectral/phase relations
 alphaPeakHz?: number; coherenceHB?: number; plv?: number; pacThetaGamma?: number;
drift?: number;
}
export interface MBlock { // Munsell / Empowerment (numeric base + hue semantics)
 base: number; // 0..1 base before hue adjustment (e.g., f(value, chroma))
 hue: HueCode; value: number; chroma: number; // V:0..10, C:0..12+
 clarity?: number; // 0..1
 perfunctoriness?: number; // 0..1 (higher = more fleeting)
 SPI?: number; // 0..1 (Splash Persistence Index = 1 - perfunctoriness)
 scentPrimary?: string; scentSecondary?: string; scentConfidence?: number; // 0..1
}
export interface EBlock { // Environment & context (optional covariates)
 cctK?: number; lux?: number; kplndex?: number; schumannCoh?: number;
}
export interface Qualifiers { // Resonance qualifiers used in multiplier S
 coherence?: number; stability?: number; resilience?: number; entrainment?: number;
 collectiveCoupling?: number; dissonance?: number; saturation?: number; hysteresis?: number;
 qFactor?: number; polarity?: number; // -1..+1
 selfHarm?: number; otherHarm?: number; // 0..1 ethical guards
```

```
}
export interface ARIInputV23 { K: KBlock; F: FBlock; M: MBlock; E?: EBlock; q?: Qualifiers }
export interface ARIResultV23 {
 Mprime: number; // hue-adjusted M
 S: number; // scale multiplier
 F eff: number; // F after antiphase guard (if applied)
 ARI: number; // final index
 equilibria: { L1: boolean; L2: boolean; L3: boolean; L4: boolean; L5: boolean };
}
const W = { clarity: 0.15, perfunct: 0.10, spiS: 0.04 } as const; // M' and S weights
export function adjustM(M: MBlock): number {
 const clarity = clamp01(M.clarity ?? 0);
 const perf = clamp01(M.perfunctoriness ?? 0);
 return clamp01(M.base * (1 + W.clarity * clarity - W.perfunct * perf));
}
export function applyAntiphaseGuard(F score: number, q?: Qualifiers): number {
 const polarity = q?.polarity ?? 0; // -1..+1
 const dissonance = q?.dissonance ?? 0; // 0..1
 const antiphase = polarity <= -0.4 && dissonance >= 0.4;
 return antiphase? clamp01(F score * 0.85): clamp01(F score);
}
export function computeS(q?: Qualifiers, SPI?: number): number {
 const v = (k: keyof Qualifiers, d=0) => clamp01(q?.[k] as number ?? d);
 let S = 1
  + 0.10 * v("coherence")
  + 0.08 * v("stability")
  + 0.06 * v("resilience")
  + 0.06 * v("entrainment")
  + 0.05 * v("collectiveCoupling")
  + W.spiS * clamp01(SPI ?? 0)
  - 0.12 * v("dissonance")
  - 0.10 * v("saturation")
  - 0.08 * v("hysteresis");
 const selfHarm = v("selfHarm");
 const otherHarm = v("otherHarm");
 S -= 0.15 * Math.max(selfHarm, otherHarm);
```

```
if (otherHarm \geq 0.4) S = Math.min(S, 0.85); // hard cap
 return clamp01(S);
}
export function computeARI(input: ARIInputV23): ARIResultV23 {
 const \{ K, F, M, q \} = input;
 const Mprime = adjustM(M);
 const F eff = applyAntiphaseGuard(F.score, q);
 const S = computeS(q, M.SPI ?? (1 - clamp01(M.perfunctoriness ?? 0)));
 const core = clamp01(K.score) * clamp01(F eff) + clamp01(Mprime);
 const ARI = clamp01(core * S);
 return { Mprime, S, F eff, ARI, equilibria: evaluateEquilibria({ M, q }) };
}
export function evaluateEquilibria({ M, q }: { M: MBlock; q?: Qualifiers }) {
 const v = (k: keyof Qualifiers, d=0) => clamp01(q?.[k] as number ?? d);
 const SPI = clamp01(M.SPI ?? (1 - clamp01(M.perfunctoriness ?? 0)));
 return {
  L1: v("coherence") >= 0.65 && v("collectiveCoupling") >= 0.55 && (M.clarity ?? 0) >= 0.50 &&
Math.max(v("selfHarm"), v("otherHarm")) <= 0.20,
  L2: v("resilience") >= 0.60 && (v("saturation") <= 0.50) && (v("polarity", 0) >= 0) && SPI >=
0.40.
  L3: v("stability") >= 0.60 && (v("hysteresis") <= 0.25) && v("collectiveCoupling") >= 0.60 &&
SPI >= 0.45,
  L4: (q?.qFactor ?? 0) >= 0.55 && v("entrainment") >= 0.60 && v("dissonance") <= 0.35 &&
(M.clarity ?? 0) >= 0.55,
  L5: v("stability") >= 0.60 && v("resilience") >= 0.60 && SPI >= 0.60 && (M.clarity ?? 0) >=
0.60.
} as const;
}
export const AriV23Schema = {
 $schema: "https://json-schema.org/draft/2020-12/schema",
 $id: "https://playnac.kernel/schemas/ari.v2.3.json",
 type: "object",
 required: ["K", "F", "M"],
 properties: {
  K: { type: "object", required: ["score"], properties: { score: { type: "number", minimum: 0,
maximum: 1 } },
  F: { type: "object", required: ["score"], properties: { score: { type: "number", minimum: 0,
maximum: 1 } },
  M: { type: "object", required: ["base", "hue", "value", "chroma"], properties: {
```

```
base: { type: "number", minimum: 0, maximum: 1 },
   hue: { type: "string" }, value: { type: "number" }, chroma: { type: "number" },
   clarity: { type: "number", minimum: 0, maximum: 1 },
   perfunctoriness: { type: "number", minimum: 0, maximum: 1 },
   SPI: { type: "number", minimum: 0, maximum: 1 },
   scentPrimary: { type: "string" }, scentSecondary: { type: "string" }, scentConfidence: { type:
"number", minimum: 0, maximum: 1 }
  }},
  E: { type: "object" },
  q: { type: "object", properties: {
   coherence: n01(), stability: n01(), resilience: n01(), entrainment: n01(), collectiveCoupling:
n01(),
   dissonance: n01(), saturation: n01(), hysteresis: n01(), gFactor: n01(), polarity: { type:
"number", minimum: -1, maximum: 1 },
   selfHarm: n01(), otherHarm: n01()
 }}
} as const;
function n01(){ return { type: "number", minimum: 0, maximum: 1 } as const }
function clamp01(x: number){ return Math.max(0, Math.min(1, x)) }
// ==== Example
_____
export const exampleAriInput: ARIInputV23 = {
 K: { score: 0.72, fractalDimension: 1.46, symmetry: 0.68 }.
 F: { score: 0.69, alphaPeakHz: 10.3, coherenceHB: 0.74, plv: 0.69 },
 M: { base: 0.64, hue: "5BG", value: 6, chroma: 8, clarity: 0.78, perfunctoriness: 0.32, SPI: 0.68,
scentPrimary: "Aquatic" },
 q: { coherence: 0.74, stability: 0.66, resilience: 0.62, entrainment: 0.61, collectiveCoupling:
0.59, dissonance: 0.18, saturation: 0.41, selfHarm: 0.06, otherHarm: 0.04, polarity: 0.22 }
};
// Usage:
// import { computeARI, exampleAriInput } from "./ari.v2.3";
// const result = computeARI(exampleAriInput);
// console.log(result); // { Mprime, S, F_eff, ARI, equilibria }
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export interface KBlock { // Kirlian / Bio-electric presence (0..1 score + traces)
 score: number; // 0..1 precomputed from morphology/biometrics
 coronaIntensity?: number; fractalDimension?: number; symmetry?: number; textureEntropy?:
number;
 hrv?: { sdnn?: number; rmssd?: number; If hf?: number };
}
export interface FBlock { // Fourier / Coherence & timing (0..1 score + traces)
 score: number; // 0..1 precomputed from spectral/phase relations
 alphaPeakHz?: number; coherenceHB?: number; plv?: number; pacThetaGamma?: number;
drift?: number;
}
export interface MBlock { // Munsell / Empowerment (numeric base + hue semantics)
 base: number; // 0..1 base before hue adjustment (e.g., f(value, chroma))
 hue: HueCode; value: number; chroma: number; // V:0..10, C:0..12+
 clarity?: number; // 0..1
 perfunctoriness?: number; // 0..1 (higher = more fleeting)
 SPI?: number; // 0..1 (Splash Persistence Index = 1 - perfunctoriness)
 scentPrimary?: string; scentSecondary?: string; scentConfidence?: number; // 0..1
}
export interface EBlock { // Environment & context (optional covariates)
 cctK?: number; lux?: number; kplndex?: number; schumannCoh?: number;
}
export interface Qualifiers { // Resonance qualifiers used in multiplier S
 coherence?: number; stability?: number; resilience?: number; entrainment?: number;
 collectiveCoupling?: number; dissonance?: number; saturation?: number; hysteresis?: number;
 gFactor?: number; polarity?: number; // -1..+1
 selfHarm?: number; otherHarm?: number; // 0..1 ethical guards
}
export interface ARIInputV23 { K: KBlock; F: FBlock; M: MBlock; E?: EBlock; q?: Qualifiers }
export interface ARIResultV23 {
 Mprime: number; // hue-adjusted M
```

```
S: number: // scale multiplier
 F_eff: number; // F after antiphase guard (if applied)
 ARI: number; // final index
 equilibria: { L1: boolean; L2: boolean; L3: boolean; L4: boolean; L5: boolean };
}
const W = { clarity: 0.15, perfunct: 0.10, spiS: 0.04 } as const; // M' and S weights
export function adjustM(M: MBlock): number {
 const clarity = clamp01(M.clarity ?? 0);
 const perf = clamp01(M.perfunctoriness ?? 0);
 return clamp01(M.base * (1 + W.clarity * clarity - W.perfunct * perf));
}
export function applyAntiphaseGuard(F score: number, q?: Qualifiers): number {
 const polarity = q?.polarity ?? 0; // -1..+1
 const dissonance = q?.dissonance ?? 0; // 0..1
 const antiphase = polarity <= -0.4 && dissonance >= 0.4:
 return antiphase ? clamp01(F score * 0.85) : clamp01(F score);
}
export function computeS(q?: Qualifiers, SPI?: number): number {
 const v = (k: keyof Qualifiers, d=0) => clamp01(q?.[k] as number ?? d);
 let S = 1
  + 0.10 * v("coherence")
  + 0.08 * v("stability")
  + 0.06 * v("resilience")
  + 0.06 * v("entrainment")
  + 0.05 * v("collectiveCoupling")
  + W.spiS * clamp01(SPI ?? 0)
  - 0.12 * v("dissonance")
  - 0.10 * v("saturation")
  - 0.08 * v("hysteresis");
 const selfHarm = v("selfHarm");
 const otherHarm = v("otherHarm");
 S -= 0.15 * Math.max(selfHarm, otherHarm);
 if (otherHarm \geq 0.4) S = Math.min(S, 0.85); // hard cap
 return clamp01(S);
}
export function computeARI(input: ARIInputV23): ARIResultV23 {
 const { K, F, M, q } = input;
```

```
const Mprime = adjustM(M):
 const F_eff = applyAntiphaseGuard(F.score, q);
 const S = computeS(q, M.SPI ?? (1 - clamp01(M.perfunctoriness ?? 0)));
 const core = clamp01(K.score) * clamp01(F eff) + clamp01(Mprime);
 const ARI = clamp01(core * S);
 return { Mprime, S, F eff, ARI, equilibria: evaluateEquilibria({ M, q }) };
}
export function evaluateEquilibria({ M, q }: { M: MBlock; q?: Qualifiers }) {
 const v = (k: keyof Qualifiers, d=0) => clamp01(q?.[k] as number ?? d);
 const SPI = clamp01(M.SPI ?? (1 - clamp01(M.perfunctoriness ?? 0)));
 return {
  L1: v("coherence") >= 0.65 && v("collectiveCoupling") >= 0.55 && (M.clarity ?? 0) >= 0.50 &&
Math.max(v("selfHarm"), v("otherHarm")) <= 0.20,
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(M.clarity ?? 0) >= 0.55,
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maximum: 1 } },
  F: { type: "object", required: ["score"], properties: { score: { type: "number", minimum: 0,
maximum: 1 } },
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   base: { type: "number", minimum: 0, maximum: 1 },
   hue: { type: "string" }, value: { type: "number" }, chroma: { type: "number" },
   clarity: { type: "number", minimum: 0, maximum: 1 },
   perfunctoriness: { type: "number", minimum: 0, maximum: 1 },
   SPI: { type: "number", minimum: 0, maximum: 1 },
```

```
scentPrimary: { type: "string" }, scentSecondary: { type: "string" }, scentConfidence: { type:
"number", minimum: 0, maximum: 1 }
  }},
  E: { type: "object" },
  q: { type: "object", properties: {
   coherence: n01(), stability: n01(), resilience: n01(), entrainment: n01(), collectiveCoupling:
n01(),
   dissonance: n01(), saturation: n01(), hysteresis: n01(), qFactor: n01(), polarity: { type:
"number", minimum: -1, maximum: 1 },
   selfHarm: n01(), otherHarm: n01()
 }}
} as const;
function n01(){ return { type: "number", minimum: 0, maximum: 1 } as const }
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// ==== Example
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export const exampleAriInput: ARIInputV23 = {
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 q: { coherence: 0.74, stability: 0.66, resilience: 0.62, entrainment: 0.61, collectiveCoupling:
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| "5G" | "5BG" | "7.5BG" | "5B" | "7.5B" | "5PB" | "5P" | "5RP";
export interface KBlock { // Kirlian / Bio-electric presence (0..1 score + traces)
 score: number; // 0..1 precomputed from morphology/biometrics
 coronaIntensity?: number; fractalDimension?: number; symmetry?: number; textureEntropy?:
number;
 hrv?: { sdnn?: number; rmssd?: number; If hf?: number };
export interface FBlock { // Fourier / Coherence & timing (0..1 score + traces)
 score: number; // 0..1 precomputed from spectral/phase relations
 alphaPeakHz?: number; coherenceHB?: number; plv?: number; pacThetaGamma?: number;
drift?: number;
}
export interface MBlock { // Munsell / Empowerment (numeric base + hue semantics)
 base: number; // 0..1 base before hue adjustment (e.g., f(value, chroma))
 hue: HueCode; value: number; chroma: number; // V:0..10, C:0..12+
 clarity?: number; // 0..1
 perfunctoriness?: number; // 0..1 (higher = more fleeting)
 SPI?: number; // 0..1 (Splash Persistence Index = 1 - perfunctoriness)
 scentPrimary?: string; scentSecondary?: string; scentConfidence?: number; // 0..1
}
export interface EBlock { // Environment & context (optional covariates)
 cctK?: number; lux?: number; kplndex?: number; schumannCoh?: number;
}
export interface Qualifiers { // Resonance qualifiers used in multiplier S
 coherence?: number; stability?: number; resilience?: number; entrainment?: number;
 collectiveCoupling?: number; dissonance?: number; saturation?: number; hysteresis?: number;
 gFactor?: number; polarity?: number; // -1..+1
 selfHarm?: number; otherHarm?: number; // 0..1 ethical guards
}
export interface ARIInputV23 { K: KBlock; F: FBlock; M: MBlock; E?: EBlock; q?: Qualifiers }
export interface ARIResultV23 {
 Mprime: number; // hue-adjusted M
 S: number; // scale multiplier
 F eff: number; // F after antiphase guard (if applied)
 ARI: number; // final index
 equilibria: { L1: boolean; L2: boolean; L3: boolean; L4: boolean; L5: boolean };
}
```

```
// ==== Constants (weights and guards) =======================
const W = { clarity: 0.15, perfunct: 0.10, spiS: 0.04 } as const; // M' and S weights
export function adjustM(M: MBlock): number {
 const clarity = clamp01(M.clarity ?? 0);
 const perf = clamp01(M.perfunctoriness ?? 0);
 return clamp01(M.base * (1 + W.clarity * clarity - W.perfunct * perf));
}
export function applyAntiphaseGuard(F score: number, q?: Qualifiers): number {
 const polarity = q?.polarity ?? 0; // -1..+1
 const dissonance = q?.dissonance ?? 0; // 0..1
 const antiphase = polarity <= -0.4 && dissonance >= 0.4:
 return antiphase ? clamp01(F score * 0.85) : clamp01(F score);
}
export function computeS(q?: Qualifiers, SPI?: number): number {
 const v = (k: keyof Qualifiers, d=0) => clamp01(q?.[k] as number ?? d);
 let S = 1
  + 0.10 * v("coherence")
  + 0.08 * v("stability")
  + 0.06 * v("resilience")
  + 0.06 * v("entrainment")
  + 0.05 * v("collectiveCoupling")
  + W.spiS * clamp01(SPI ?? 0)
  - 0.12 * v("dissonance")
  - 0.10 * v("saturation")
  - 0.08 * v("hysteresis");
 const selfHarm = v("selfHarm");
 const otherHarm = v("otherHarm");
 S -= 0.15 * Math.max(selfHarm, otherHarm);
 if (otherHarm \geq 0.4) S = Math.min(S, 0.85); // hard cap
 return clamp01(S);
}
export function computeARI(input: ARIInputV23): ARIResultV23 {
 const \{ K, F, M, q \} = input;
 const Mprime = adjustM(M);
 const F eff = applyAntiphaseGuard(F.score, q);
 const S = computeS(q, M.SPI ?? (1 - clamp01(M.perfunctoriness ?? 0)));
 const core = clamp01(K.score) * clamp01(F_eff) + clamp01(Mprime);
 const ARI = clamp01(core * S);
```

```
return { Mprime, S, F eff, ARI, equilibria: evaluateEquilibria({ M, q }) };
}
export function evaluateEquilibria({ M, q }: { M: MBlock; q?: Qualifiers }) {
 const v = (k: keyof Qualifiers, d=0) => clamp01(q?.[k] as number ?? d);
 const SPI = clamp01(M.SPI ?? (1 - clamp01(M.perfunctoriness ?? 0)));
 return {
  L1: v("coherence") >= 0.65 && v("collectiveCoupling") >= 0.55 && (M.clarity ?? 0) >= 0.50 &&
Math.max(v("selfHarm"), v("otherHarm")) <= 0.20,
  L2: v("resilience") >= 0.60 && (v("saturation") <= 0.50) && (v("polarity", 0) >= 0) && SPI >=
0.40.
  L3: v("stability") >= 0.60 && (v("hysteresis") <= 0.25) && v("collectiveCoupling") >= 0.60 &&
SPI >= 0.45.
  L4: (q?.qFactor ?? 0) >= 0.55 && v("entrainment") >= 0.60 && v("dissonance") <= 0.35 &&
(M.clarity ?? 0) >= 0.55,
  L5: v("stability") >= 0.60 && v("resilience") >= 0.60 && SPI >= 0.60 && (M.clarity ?? 0) >=
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 } as const;
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export const AriV23Schema = {
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 $id: "https://playnac.kernel/schemas/ari.v2.3.json",
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 required: ["K", "F", "M"],
 properties: {
  K: { type: "object", required: ["score"], properties: { score: { type: "number", minimum: 0,
maximum: 1 } } },
  F: { type: "object", required: ["score"], properties: { score: { type: "number", minimum: 0,
maximum: 1 } },
  M: { type: "object", required: ["base", "hue", "value", "chroma"], properties: {
   base: { type: "number", minimum: 0, maximum: 1 },
   hue: { type: "string" }, value: { type: "number" }, chroma: { type: "number" },
   clarity: { type: "number", minimum: 0, maximum: 1 },
   perfunctoriness: { type: "number", minimum: 0, maximum: 1 },
   SPI: { type: "number", minimum: 0, maximum: 1 },
   scentPrimary: { type: "string" }, scentSecondary: { type: "string" }, scentConfidence: { type:
"number", minimum: 0, maximum: 1 }
  }},
  E: { type: "object" },
  q: { type: "object", properties: {
```

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```
coherence: n01(), stability: n01(), resilience: n01(), entrainment: n01(), collectiveCoupling:
n01(),
   dissonance: n01(), saturation: n01(), hysteresis: n01(), qFactor: n01(), polarity: { type:
"number", minimum: -1, maximum: 1 },
   selfHarm: n01(), otherHarm: n01()
  }}
}
} as const;
function n01(){ return { type: "number", minimum: 0, maximum: 1 } as const }
function clamp01(x: number){ return Math.max(0, Math.min(1, x)) }
// ==== Example
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scentPrimary: "Aquatic" },
 g: { coherence: 0.74, stability: 0.66, resilience: 0.62, entrainment: 0.61, collectiveCoupling:
0.59, dissonance: 0.18, saturation: 0.41, selfHarm: 0.06, otherHarm: 0.04, polarity: 0.22 }
};
// Usage:
// import { computeARI, exampleAriInput } from "./ari.v2.3";
// const result = computeARI(exampleAriInput);
// console.log(result); // { Mprime, S, F eff, ARI, equilibria }
```