

ENOCH LINDEMAN

Software Engineer / C++ Developer
Distributed Systems / SaaS Solutions Expert

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in www.linkedin.com/in/enoch-lindeman 📍 San Diego, CA

EXPERIENCE

Software Engineer / Distributed Systems Developer

📅 Dec 2022 – Ongoing

by The Lindemans
📍 Glendale, AZ

- Developed and optimized distributed systems for SaaS platforms
- Designed and implemented C++-based features for large-scale distributed systems, improving system scalability and performance
 - Collaborated with product management and customer support to diagnose and resolve complex issues in production environments

- Led test-driven development efforts for enterprise-class solutions
- Worked on cloud-native services, integrating microservices and automating CI/CD pipelines to ensure high-quality feature delivery
 - Troubleshot system bottlenecks and optimized application performance, resulting in a 15% reduction in response times

Back-End Developer / SaaS Architect

📅 Jun 2022 – Ongoing

Tolleson Union High School District
📍 Avondale, AZ

- Built and maintained SaaS applications and distributed systems
- Designed scalable back-end services using C++ and cloud platforms, delivering solutions that support thousands of concurrent users
 - Led debugging and performance tuning efforts to optimize the reliability and scalability of SaaS products

- Collaborated in an Agile development environment
- Participated in sprints and collaborated with cross-functional teams to develop and implement new product features
 - Improved the team's testing methodologies by implementing test-driven development, increasing code coverage by 20%

EDUCATION

Bachelor of Science in Computer Science

📅 Expected May 2026

Arizona State University
📍 Online

- Relevant coursework: Distributed Systems, SaaS Development, Cloud Computing, C++ Programming

Associate of Science in Computer Science

📅 August 2024

Rio Salado College
📍 Tempe, AZ

- Graduated Summa Cum Laude with 3.9 GPA

SUMMARY

Software Engineer with over 2 years of experience developing and optimizing large-scale distributed systems using C++. Proven ability to design and implement scalable solutions for both on-prem and cloud platforms. Strong skills in debugging, troubleshooting, and improving product quality through test-driven development. Experienced in collaborating with cross-functional teams to deliver enterprise-class solutions and SaaS products. Passionate about building high-quality, resilient systems with a focus on scalability, performance, and customer satisfaction.

TOOLS

C++

Distributed Systems

SaaS Development

Microservices

Cloud Platforms

Test-Driven Development

Troubleshooting

Agile Methodologies

Performance Optimization

CI/CD

SKILLS

Distributed Systems

SaaS Solutions

Scalability

C++ Development

Cross-Functional Collaboration

Debugging

System Performance

Problem Solving

Enterprise Solutions

Cloud-Native Services

Authorized to work in the US for any employer
References available upon request