






## Pestaña configuración (Gestión de parámetros)



 Inicio

 Conexión

 Comando

 Configuración

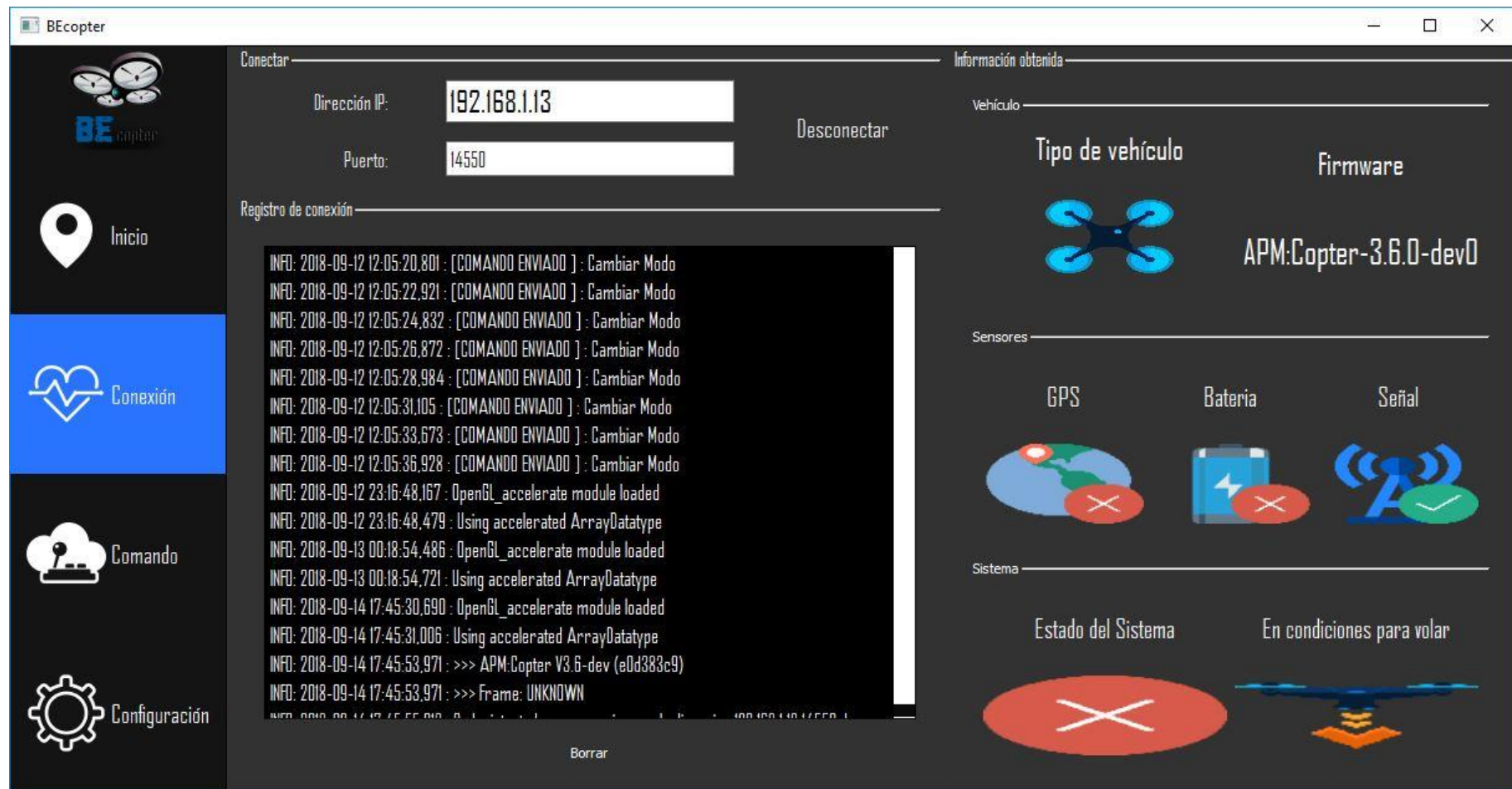
ArduPilot
Armado
Bateria
Motores
Servo OUTPUT
Telemetría
EK2
Compas
GPS
Estadísticas
RC
Waypoint
Misiones

COD	NOMBRE	DESCRIPCION	INTERVALO	VALOR	UNIDADES
SYSID_SW_MREV	Eeprom format version number	This value is incremented when changes are made to the eeprom format.		120.0	
SYSID_SW_TYPE	Software Type	This is used by the ground station to recognise the software type (eg ArduPlane vs ArduCopter). 0 = ArduPlane, 4= AntennaTracker, 10= Copter, 20 = Rover, 40=ArduSub		10.0	
SYSID_THISMAV	MAVLink system ID of this vehicle	Allows setting an individual MAVLink system id for this vehicle to distinguish it from others on the same network	<input type="range"/>	1.0	
SYSID_MYGCS	My ground station number	Allows restricting radio overrides to only come from my ground station. 255 = Mission Planner and DroidPlanner, 252 = AP Planner 2		255.0	
PILOT_THR_FILT	Throttle filter cutoff	Throttle filter cutoff (Hz) - active whenever altitude control is inactive - 0 to disable	<input type="range"/>	0.0	hertz
PILOT_TKOFF_ALT	Pilot takeoff altitude	Altitude that altitude control modes will climb to when a takeoff is triggered with the throttle stick.	<input type="range"/>	0.0	centimeters
PILOT_TKOFF_DZ	Pilot takeoff altitude	Altitude that altitude control modes will climb to when a takeoff is triggered with the throttle stick.	<input type="range"/>	100.0	centimeters
PILOT_TKOFF_DZ	Takeoff trigger deadzone	Offset from mid stick at which takeoff is triggered	<input type="range"/>	100.0	
TELEM_DELAY	Throttle stick behavior	Bitmask containing various throttle stick options. Add up the values for options that you want.	<input type="range"/>	0.0	seconds
		The minimum relative altitude the model will move to	<input type="range"/>		

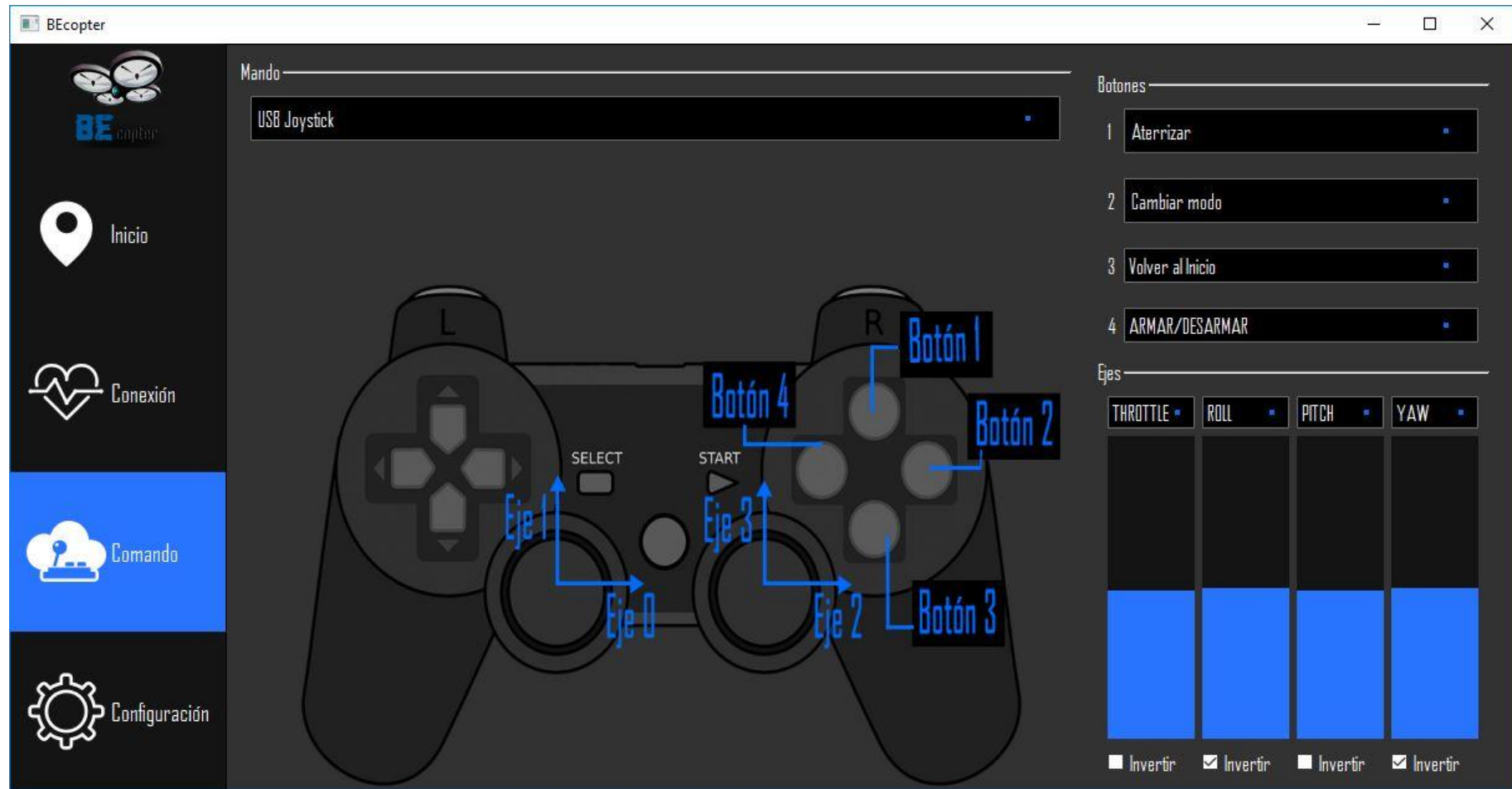
Restaurar

Guardar

## Pestaña conexión (Información y gestión de conexión al vehículo)



## Pestaña comando (Selección y mapeo de funcionalidades)



Pestaña inicial (Visualización de datos y gestión de misiones)

