

# Deep Learning Approaches for Traditional Orchard Detection Using Aerial Imagery

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## Abstract

Traditional orchards, characterized by diverse fruit trees dispersed across meadows, are vital ecological habitats and cultural heritage in Europe. Despite their ecological significance, reliable data on their distribution is scarce, complicating land cover analyses essential for conservation efforts. This study leverages advancements in deep learning, particularly Convolutional Neural Networks (CNNs), to detect traditional orchards using high-resolution aerial imagery from North Rhine-Westphalia, Germany. By adapting the VGG16 architecture, the research aimed to develop a robust workflow for orchard detection. Although initial results showed potential, challenges such as limited training data and model tuning impacted prediction accuracy. The workflow nonetheless demonstrates promise for broader ecological applications, providing a foundation for future improvements in remote sensing-based habitat mapping.

*Keywords:* remote sensing, deep learning, land use classification

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## 1. Introduction

1 Traditional orchards are widespread across many rural regions in Europe, rep-  
2 resenting both cultural and ecological heritage. They are characterized by a di-  
3 verse array of fruit trees scattered across meadows, providing microhabitat struc-  
4 tures for many species. Their ecological relevance is also reflected in the estab-  
5 lished German compensatory measurements' system, as their value is consistently  
6 rated high (LANUV, 2023). As a result, the creation of new traditional orchard  
7 is very popular among construction projects in need to offset their impacts. How-  
8 ever, it is quite difficult to obtain reliable information on the number and location  
9 of orchards. Some regions have implemented a registry (Äpfel und Konsorten,  
10 2024) but an up-to-date status and completeness are not guaranteed (LANUV,  
11 2024). Reliable information is especially crucial in land cover analysis focusing  
12 on ecological value. As ecologist using remote sensing methods like machine  
13 learning, analysis is typically based on spectral properties. This is a great tech-  
14 nique for most land cover categories and research questions, but it is limited in

15 detecting spatial patterns reliably. Ecosystems like meadow orchards are only de-  
16 tectable through their spatial pattern of trees and grassland. This is also true for  
17 many other ecosystems, agricultural contexts or man-made structures. In recent  
18 years, advances in deep learning have revolutionized the field of remote sensing  
19 and image analysis. Convolutional Neural Networks (CNNs), in particular, have  
20 demonstrated remarkable success in various applications, including land cover  
21 classification, object detection, and scene segmentation. These models are capa-  
22 ble of learning hierarchical features directly from raw image data, making them  
23 well-suited for complex pattern recognition tasks. This paper aims to implement  
24 a workflow applicable to a variety of research question in the field of ecology.

## 25 **2. Methods**

26 The deep learning approach for this project was based on the methodology  
27 outlined in the tutorial from the OGH Summer School (Knoth, 2020). The usage  
28 of freely available data and commonly used programs was a goal of this analysis.

### 29 *2.1. Data Collection and Preparation*

30 For the detection of traditional orchards, high resolution aerial images created  
31 by the federal state of North Rhine-Westphalia were utilized (Geobasis NRW,  
32 2023). These images were obtained for 11 locations to ensure diversity in the  
33 training data. Additionally, the official land cover data was used to identify known  
34 traditional orchards within the areas of interest (Geobasis NRW, 2024). Binary  
35 masks were created using the land cover data and the areas of interest using QGIS  
36 (QGIS Development Team, 2023), setting the areas corresponding to traditional  
37 orchard to 1.

### 38 *2.2. Data Preprocessing*

39 The collected images underwent several preprocessing steps to prepare them  
40 for training:

- 41 • Image subsetting: All images were subsetting into tiles of a uniform dimen-  
42 sion of 448x448 pixels to ensure consistency during training.
- 43 • Normalization: Pixel values were normalized to a range of 0 to 1 to facilitate  
44 faster convergence during training.
- 45 • Augmentation: Data augmentation techniques such as rotation, flipping,  
46 and cropping were applied to increase the variability of the training dataset  
47 and prevent overfitting.

48 The project was performed using R version 4.4.1 (R Core Team, 2024) and  
49 the packages "keras" (Kalinowski et al., 2024), "reticulate" (Ushey et al., 2024)  
50 and "tensorflow" (Allaire and Tang, 2024) for deep learning. Additional packages  
51 used in the process are listed in the Appendix A.

### 52 2.3. Model Architecture

53 We employed a Convolutional Neural Network (CNN) to detect meadow or-  
54 chards. The architecture of the model included several convolutional layers fol-  
55 lowed by pooling layers and fully connected layers. The model's specific layers  
56 and configurations were chosen to effectively extract and learn hierarchical fea-  
57 tures from the input images.

- 58 • Convolutional Layers: These layers applied convolutional filters to the input  
59 images, learning to recognize various features such as edges, textures, and  
60 shapes characteristic of meadow orchards.
- 61 • Pooling Layers: Max-pooling layers were used to reduce the spatial dimen-  
62 sions of the feature maps, which helped in retaining the most important  
63 features while reducing computational complexity.
- 64 • Fully Connected Layers: These layers connected the flattened feature maps  
65 from the convolutional and pooling layers to the output layer, performing  
66 the final classification task.

67 In our implementation, we adapted parts of the VGG16 architecture for the  
68 specific task. We started with the VGG16 model pre-trained on the ImageNet  
69 dataset. This transfer learning approach leverages the knowledge the model has  
70 already gained from a large and diverse dataset, allowing it to extract meaningful  
71 features from our meadow orchard images.

72 We utilized the convolutional base of VGG16, which includes the first 15 lay-  
73 ers of the model. These layers are responsible for feature extraction. We removed  
74 the fully connected layers at the end of the network, as these are specific to the  
75 original classification task and do not apply to our task.

76 After the convolutional base, we added our custom layers to adapt the model  
77 to our research question. A Global Average Pooling Layer was added to reduce  
78 the spatial dimensions of the feature maps while preserving the important features  
79 extracted from the VGG16 layers. It computes the average of each feature map,  
80 resulting in a single feature vector for each image. We included fully connected  
81 layers to process the feature vector output from the pooling layer. These layers  
82 used a ReLU activation function to introduce non-linearity into the model. Finally,  
83 we added a sigmoid activation function to the output layer for binary classification  
84 (presence or absence of meadow orchards). The output layer produces a single

85 value between 0 and 1, indicating the likelihood of an image containing a meadow  
86 orchard.

87 The model was compiled using binary cross-entropy as a loss function and the  
88 Adam optimizer was employed for its efficiency and ability to adaptively change  
89 learning rates during training.

90 The final architecture of the adapted VGG16 model for meadow orchard de-  
91 tection consists of:

- 92 • The convolutional base from the VGG16 model (pre-trained).
- 93 • A global average pooling layer.
- 94 • 14 connected layers.
- 95 • A final output layer with a sigmoid activation function for binary classifica-  
96 tion.

97 This architecture effectively leverages the powerful feature extraction capa-  
98 bilities of VGG16 while allowing for the customization needed for our detection  
99 task.

#### 100 *2.4. Prediction and Validation*

101 The created model was used for prediction on the eleven areas of interest, also  
102 partially used for training. A strict train-test-split with a proportion of 80:20 was  
103 performed before the creation of the model to ensure good validation. Figure 1  
104 shows the diagnostic plot of the model. Overfitting would be detected here if  
105 present.

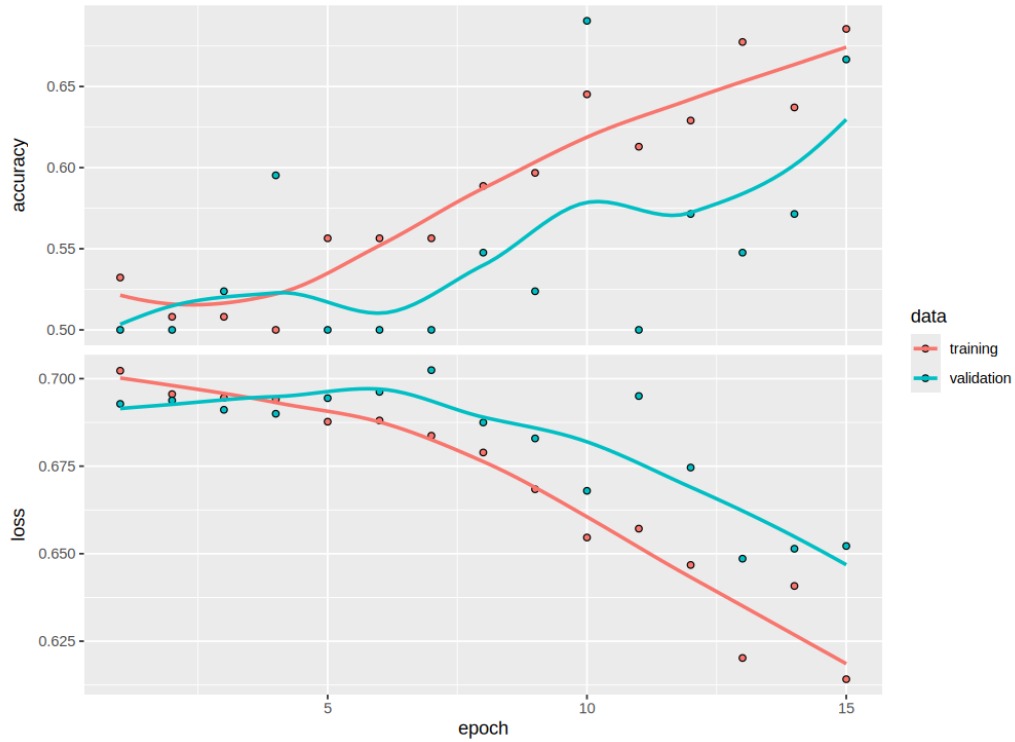


Figure 1: Diagnostic plot of the created model used for the predictions.

### 3. Results

Presented is the current state of the project with preliminary results, without detailed validation. Figure 1 indicated a fairly good fit of the model and no over-fitting. In total 11 maps were created, showing the predictions in a resolution of 448x448 tiles. In figure 2 the result map for region 3 is shown exemplarily. The red border indicates the location of a meadow orchard. High probabilities are shown in a turquoise colour and low probabilities in a red colour. Most tiles are close to 0.5 indicating a high uncertainty in the prediction. Few tiles have high certainties, however no spatial patterns are visible. Figure 3 shows the first 20 layers of the model applied on image number 802. The edges and structure of the individual trees are clearly visible throughout most layers.

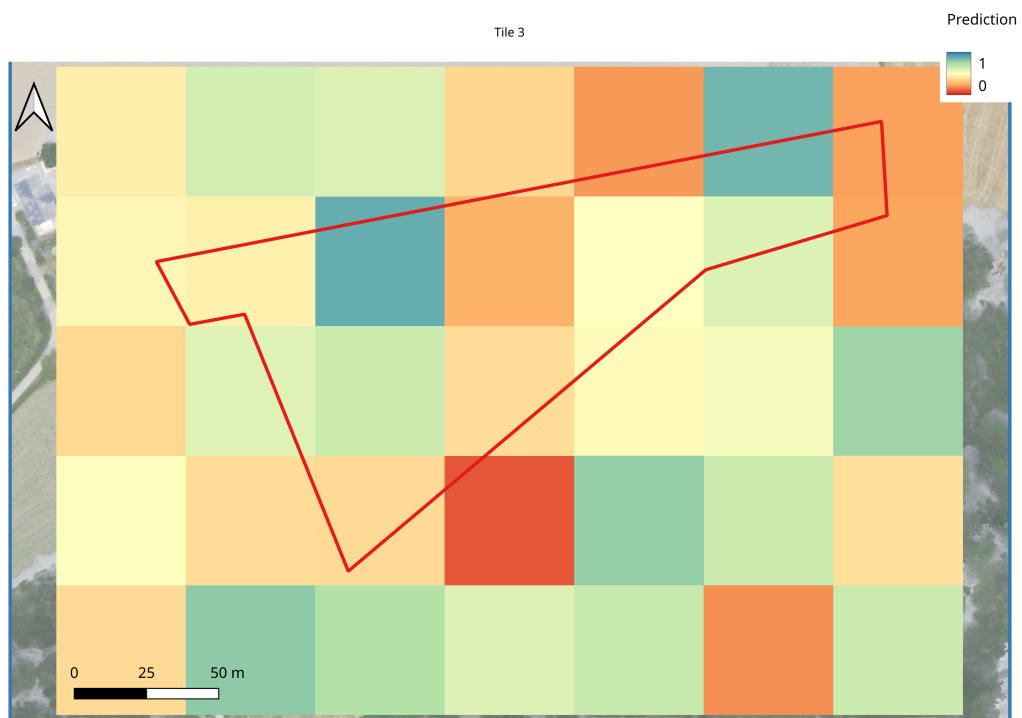


Figure 2: Map of Region 3 with the final predictions for traditional orchards. 1 indicating a high probability and 0 none.

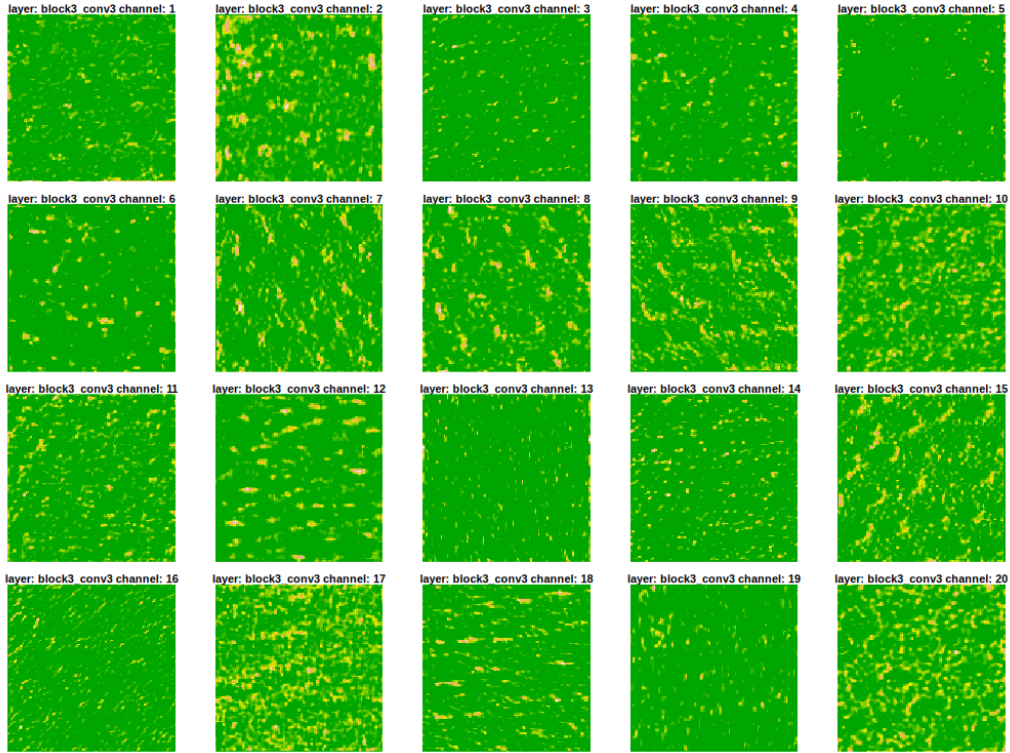


Figure 3: Displayed are the first 20 layers of the neural network, for image number 802.

#### 117 4. Discussion

118 The output of the model produces promising results. The prediction maps  
 119 enable to However, in this application, the results did not yet produce usable pre-  
 120 dictions. Main reasons for this are the limited amount of time and training data in  
 121 this project. The main focus was the creation of a workflow, to be used in future  
 122 projects. This task was successful as we produced prediction maps. Possibly more  
 123 tuning of the model would result in better predictions. The tile sizes used for the  
 124 training (here 448x448) and the selection of the input images are prone to subjec-  
 125 tive selection and the use trial and error procedures. It is likely that the optimal  
 126 parameters are not yet found, as the detection of meadow orchards is relatively  
 127 large scale compared to other applications like species detection. Additionally,  
 128 every model layer and their sequence can be changed or more layers added. Spa-  
 129 tial aggregation in a greater scale to reduce the resolution could be helpful. These  
 130 changes have to be tested to find the perfect fit as the impact can not be fore-  
 131 seen. The use of spatial data also represented a greater challenge than the more  
 132 typical input of single pictures, as also used in species detection apps like Flora  
 133 Incognita(Mäder, 2021). Our approach has also impact on broader applications as

134 more accurate and up-to-date habitat maps are possible. This could also influence  
135 management decisions or policy making.

136 In total, the workflow proved to be applicable on typically used and freely  
137 available image data. It holds great potential for future application on other re-  
138 search questions and projects. All resources of this project are shared via GitHub  
139 to enable reproduction or continuation of the project. Information about the avail-  
140 ability can be found in the Appendix.

## **Appendix A. Full Results**

The full code and data is available at: [https://github.com/ESA99/DL\\_meadow\\_orchards](https://github.com/ESA99/DL_meadow_orchards). The final prediction maps are also included in the documentation. R packages used in the project are shown in the following table:



Package Name	Version	Citation
knitr	1.47	(Xie, 2024)
gridExtra	2.3	(Auguie, 2017)
ggplotify	0.1.2	(Yu, 2023)
pbapply	1.7.2	(Solymos and Zawadzki, 2023)
neuralnet	1.44.2	(Fritsch et al., 2019)
gtools	3.9.5	(Warnes et al., 2023)
tensorflow	2.16.0	(Allaire and Tang, 2024)
keras3	1.0.0	(Kalinowski et al., 2024)
reticulate	1.38.0	(Ushey et al., 2024)
surveytoolbox	0.1.0.9000	(Chan, 2024)
magick	2.8.3	(Ooms, 2024)
stars	0.6.5	(Pebesma and Bivand, 2023a)
abind	1.4.5	(Plate and Heiberger, 2016)
sf	1.0.16	(Pebesma and Bivand, 2023b)
CAST	1.0.2	(Meyer et al., 2024)
caret	6.0.94	(Kuhn and Max, 2008)
lattice	0.22.6	(Sarkar, 2008)
mapview	2.11.2	(Appelhans et al., 2023)
lubridate	1.9.3	(Grolemund and Wickham, 2011)
forcats	1.0.0	(Wickham, 2023a)
stringr	1.5.1	(Wickham, 2023b)
dplyr	1.1.4	(Wickham et al., 2023)
purrr	1.0.2	(Wickham and Henry, 2023)
readr	2.1.5	(Wickham et al., 2024a)
tidyr	1.3.1	(Wickham et al., 2024b)
tibble	3.2.1	(Müller and Wickham, 2023)
ggplot2	3.5.1	(Wickham, 2016)
tidyverse	2.0.0	(Wickham et al., 2019)
rsample	1.2.1	(Frick et al., 2024)
jpeg	0.1.10	(Urbanek, 2022)
tfdatasets	2.9.0	(Allaire et al., 2022)
terra	1.7.78	(Hijmans, 2024)

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