

```
#include <stdio.h>
int main ()
{
    int c,a,b,i;
    while(1)
    {
        printf("Press the number to choose the operation:\n");
        printf("1)Add\n");
        printf("2)Subtract\n");
        printf("3)Multiply\n");
        printf("4)Divide\n");
        printf("5)Modulus\n");
        printf("6)Greater than\n");
        printf("7)Lesser than\n");
        printf("8)Equal to\n");
        printf("9)Not equal to\n");
        printf("10)Increment\n");
        scanf("%d",&i);
        printf("Enter two numbers to perform the selected operation:\n");
        scanf("%d%d",&a,&b);
        switch(i)
```

```
[■] \TURBOC3\PROJECTS\1HELLO.C 6-[■]
{
case 1:printf("%d+%d=%d\n",a,b,a+b);break;
case 2:printf("%d-%d=%d\n",a,b,a-b);break;
case 3:printf("%d*d=%d\n",a,b,a*b);break;
case 4:printf("%d/%d=%d\n",a,b,a/b);break;
case 5:printf("%dmod%d=%d\n",a,b,a%b);break;
case 6:if(a>b)
    {
        printf("%d>%d\n",a,b);
    }
    else
    {
        printf("%d>%d\n",b,a);
    }
    break;
case 7:if(a<b)
    {
        printf("%d<%d\n",a,b);
    }
}
```

```
[■] \TURBOC3\PROJECTS\1HELLO.C 6-[■]
    }
    else
    {
        printf("%d<%d\n",b,a);
    }
    break;
case 8: if(a==b)
    {
        printf("%d=%d\n",a,b);
    }
    else
    {
        printf("%d!=%d\n",b,a);
    }
    break;
case 9: if(a!=b)
    {
        printf("%d!=%d\n",a,b);
    }
    break;
79:56
```



```
[■] \TURBOC3\PROJECTS\1HELLO.C 6-[■]
    }
    else
    {
        printf("%d!=%d\n",b,a);
    }
    break;
case 10:
    printf("%d+=%d\n",a,a+1);
    printf("%d+=%d\n",b,b+1);
    break;
default:printf("Wrong Input!\n");
}
printf("Press 1 to perform calculation again\nPress any other key to leave\n");
scanf("%d",&c);
if(c!=1)
    {
        break;
    }
}
}
```

79:56

Press the number to choose the operation:

- 1)Add
- 2)Subtract
- 3)Multiply
- 4)Divide
- 5)Modulus
- 6)Greater than
- 7)Lesser than
- 8)Equal to
- 9)Not equal to
- 10)Increment

1

Enter two numbers to perform the selected operation:

4 44

4*44=176

Press 1 to perform calculation again

Press any other key to leave

```
#include<stdio.h>
int sumaver(int a,int b)
{
    int sum;
    sum=a+b;
    printf("Sum=%d\n",sum);
    return sum/2;
}
void printeven(int a,int b)
{
    int small,big;
    if(a>b)
    {
        small=b;
        big=a;
    }
    else
    {
```

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```
    small=a;
    big=b;
}
printf("Even numbers between two numbers are:\n");
int i;
for(i=small+1;i<big;i++)
{
    if(i%2==0)
        printf("%d\n",i);
}
}
int main()
{
    int a,b,c,avg,g1,g2;
    printf("Enter three numbers:\n");
    scanf("%d%d%d",&a,&b,&c);
    if(c<a&&c<b)

    {
```



```
{
    g1=a;
    g2=b;
}
else if(b<a&&b<c)
{
    g1=a;
    g2=c;
}
else
{
    g1=b;
    g2=c;
}

avg=sumaver(g1,g2);
printf("Average of two numbers is :%d\n",avg);
prnteven(g1,g2);

}
```


Enter three numbers:

11

22

3

Sum=33

Average of two numbers is :16

Even numbers between two numbers are:

12

14

16

18

20