```
#include <stdio.h>
int left_to_right=1;
int right_to_left=0;
int searcharr(int a[],int n, int mob){
   int i;
    for(i=0;i<n;i++){
        if(a[i]==mob)
        return i+1;
   return 0;
int getmobile(int a[], int dir[],int n){
   int mob_prev=0,mob=0,i;
   for(i=0;i<n;i++){
        if(dir[a[i]-1]==right_to_left && i!=0){
            if(a[i]>a[i-1]&&a[i]>mob_prev){
                mob=a[i];
                mob_prev=mob;
        if(dir[a[i]-1]==left_to_right 44 i!=n-1){
            <u>if(a[i]>a[i+1]&&a[i]>mob_prev)</u>{
                mob a[i];
                mob_prev=mob;
    if(mob==0&&mob_prev==0)
    return 0;
```

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return 0;
    else
    return mob;
int printoneperm(int a[], int dir[],int n){
    int mob, pos, temp, i;
    mob=getmobile(a,dir,n);
    pos=searcharr(a,n,mob);
    if(dir[a[pos-1]-1]==right_to_left){
        temp=a[pos-1];
        a[pos-1]=a[pos-2];
        a[pos-2]=temp;
    else if(dir[a[pos-1]-1]==left_to_right){
        temp=a[pos];
        a[pos]=a[pos-1];
        a[pos-1]=temp;
    for(i=0;i<n;i++){
        if(a[i]>mob){
            if(dir[a[i]-1]==left_to_right)
            dir[a[i]-1]=right_to_left;
            else if(dir[a[i]-1]==right_to_left)
            dir[a[i]-1]=left to right;
    for(i=0;i<n;i++){</pre>
        printf("%d",a[i]);
    printf("
return 0;
void printpermutations(int n){
    int a[n].i.
```

```
if(dir[a[i]-1]==left_to_right)
dir[a[i]-1]=right_to_left;
else if(dir[a[i]-1]==right_to_left)
              dir[a[i]-1]=left_to_right;
     for(i=0;i<n;i++){
         printf("%d",a[i]);
     printf(" ");
     return 0;
void printpermutaions(int n){
    int a[n],i;
    int dir[n];
     for(i=0;i<n;i++){</pre>
         a[i]=i+1;
         printf("%d",a[i]);
     printf(" ");
     for(i=0;i<n;i++)
     dir[i]=right_to_left;
     while(getmobile(a,dir,n)!=0)
     printoneperm(a,dir,n);
int main(){
     int n;
     printf("Enter the number\n");
scanf("%d",&n);
     printf("The Permutations are : \n"):
     printpermutaions(n);
     printf("\n");
     return 0:
```

