```
Point
- X
- y

    radius

- azimut
+ Point()
+ Point()
+ Point()
+ getX()
+ aetY()
+ setX()
+ setY()
+ getRadius()
+ getAzimut()
+ getAzimutAsDegrees()
et 10 de plus...
             #center
          Ellipse
# height
# width
# xRadius
# yRadius
+ Ellipse()
+ getIntersectionPoints()
+ getXRadius()
+ getYRadius()
+ getCenter()
+ getUpLeftCorner()
+ getWidth()
+ getHeight()
+ operator==()
+ operator!=()
# getYOfIntersPoints()
# getXOfIntersPoints()
```