# Card Game: F- Society

Software Development Process Mentor: M. BEZAULT Paul

#### The problem

#### Coding: OOPS/ Logic

- Design of classes and Package
   Organization
- Optimal Data Structures
- 3. Graphics: JavaFX

#### Testing: BDD

- Unit Testing:
   JUnit
- 2. BDD: Cucumber

#### **Code Control**

- 1. Common IDE: IntelliJ
- 2. Source Code Control : Git
- ConfigurationControl : Maven

#### Work

#### Back End

Creation of classes and respective tests.

- Aurélie
- Lyes
- Manasa
- Mathieu

#### Integration

Responsible for Controller definition and integration of graphics and classes.

- Grégor
- Maxime
- Robin

#### Front End

Design and creation of graphics and managing human machine interactions.

- Julien
- Yassine

## Challenges

Before and during implementation

- Division of work
- Using git
  - Installation
  - Branching, rebasing, merging
  - Proper commits
- Code
  - ArrayList vs HashTable
  - Class or Variable?
  - Class or Interface?
  - Al or Dummy?

### Implementation

# Uml diagram coming soon

# Current Git Structure

(must update)

