Water Jug Problem using DFS Exp No:08 Date To exite a program to some the water jug problem degramically using DES Algorithm: Step 1: Start Step 2: Enput Jug Capacities and target level Step 3: Stort the initial state (0,00 others both jugs are empty Step 4: Use DES to explore all possible States and check for larget Solution Step 5: Use a set to store all visited states (x,y) to avoid revisiting Step 6: The program terminates when target is reacted Step 7: Stop

Program: det des (jug, jug, target, visited, path). a.y. path L. J it (x= = target or y= = target); Print (puth) it (x,y) is visited return false Visited.add ((x,y)) real states 2 ( jug), y) (sc, jug2) (o,y) (x - min (x, jug2 - y), y + min (x, jug2 - y), (x + min (y, jug1-x), y - min(y-jug-x)) return any (Its (jug 1, jug 2, target, visital, Path + [State]) for State in neat States) det water-jug-problem (fleg), jugz, target it not dts (jug1, jug2, target, set (), Llos) Point ("No Solution") jug 1 = int (input (" Enter the jug 1 capacity.") jugo: int (Input ("Enter the jugo 2 capacity:") target = int linput ("Target amount =") Water jug-problem (jug1, jugz, target)

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Enter the capacity of Jugs: 3
Enter the capacity of Jugs: 3
Enter the target amount: 2

Jug1: O litre, Jugz: O litre

1

3

Output:

Jug 1: 2 litre Jug 2: 3 litre

Result:

Thur the program to solve conterjug

Problem has been executed Successfully.