Retrieval-Augmented Generation (RAG) Integration

Overview

This document outlines the strategy for implementing Retrieval-Augmented Generation (RAG) in the Platform Dashboard. RAG enhances the Al chatbot capabilities by retrieving relevant information from a knowledge base before generating responses, improving accuracy and relevance while reducing hallucinations.

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Introduction

Retrieval-Augmented Generation (RAG) combines retrieval-based and generation-based approaches for Al responses:

- 1. **Retrieval**: When a user submits a query, the system retrieves relevant information from a knowledge base
- 2. **Augmentation**: This retrieved information is combined with the user's query
- 3. **Generation**: The augmented context is sent to the LLM for response generation

Benefits:

- Enhanced factual accuracy using up-to-date information
- Reduced hallucinations by grounding responses in sourced content
- Ability to cite sources of information
- Improved handling of domain-specific queries

Architecture

The RAG implementation will be built on our existing Ollama integration, with the following components:

Platform Dashboard RAG Architecture	
— Frontend Components	
├── Document Management UI	
├── Enhanced Chat Interface	

```
    ─ Knowledge Base Explorer
    ├─ Backend Services
    ├─ Document Processing Service
    ├─ Vector Database Integration (ChromaDB)
    ├─ Embedding Generation Service
    ├─ RAG Query Pipeline
    └─ Data Storage
    ├─ Document Store (File System)
    ├─ Vector Database (ChromaDB)
    ├─ Document Metadata (PostgreSQL)
    └─ RAG Configuration Settings (PostgreSQL)
```

Database Schema Updates

New Tables

- 1. vector_stores
 - Track configured vector database instances

```
CREATE TABLE public.vector_stores (
   id UUID DEFAULT gen_random_uuid() NOT NULL PRIMARY KEY,
   name VARCHAR(255) NOT NULL,
   store_type VARCHAR(50) NOT NULL,
   connection_string TEXT,
   is_active BOOLEAN DEFAULT TRUE,
   created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
   updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
   config JSONB
);
```

- 2. document_collections
 - o Organize documents into collections (e.g., "Technical Documentation", "Policies")

```
CREATE TABLE public.document_collections (
   id UUID DEFAULT gen_random_uuid() NOT NULL PRIMARY KEY,
   name VARCHAR(255) NOT NULL,
   description TEXT,
   user_id UUID NOT NULL REFERENCES public.users(id) ON DELETE CASCADE,
   vector_store_id UUID REFERENCES public.vector_stores(id) ON DELETE SET

NULL,
   embedding_model VARCHAR(255),
   created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
   updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
   is_active BOOLEAN DEFAULT TRUE,
   metadata JSONB
);
```

3. documents

• Enhanced version of existing pdfs table to support all document types

```
CREATE TABLE public.documents (
    id UUID DEFAULT gen_random_uuid() NOT NULL PRIMARY KEY,
    user_id UUID NOT NULL REFERENCES public.users(id) ON DELETE CASCADE,
    collection_id UUID REFERENCES public.document_collections(id) ON DELETE
SET NULL,
   title VARCHAR(255) NOT NULL,
   file_path TEXT NOT NULL,
   file_name VARCHAR(255) NOT NULL,
    file_type VARCHAR(50) NOT NULL,
    content text TEXT,
    content_hash VARCHAR(64),
    vector_id VARCHAR(255),
    processing_status VARCHAR(20) DEFAULT 'pending' NOT NULL, -- 'pending',
'processing', 'processed', 'failed'
    is_indexed BOOLEAN DEFAULT FALSE,
    chunk_count INTEGER DEFAULT 0,
    uploaded_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    processed_at TIMESTAMP,
    indexed_at TIMESTAMP,
    last_accessed_at TIMESTAMP,
   metadata JSONB
);
```

4. document_chunks

• Store individual chunks of documents for fine-grained retrieval

```
CREATE TABLE public.document_chunks (
   id UUID DEFAULT gen_random_uuid() NOT NULL PRIMARY KEY,
   document_id UUID NOT NULL REFERENCES public.documents(id) ON DELETE

CASCADE,
   chunk_index INTEGER NOT NULL,
   content TEXT NOT NULL,
   vector_id VARCHAR(255),
   embedding VECTOR(1536),
   token_count INTEGER,
   created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
   metadata JSONB
);
```

5. rag_settings

Configure RAG behavior and parameters

```
CREATE TABLE public.rag_settings (
   id SERIAL PRIMARY KEY,
   embedding_model VARCHAR(255) DEFAULT 'ollama/nomic-embed-text',
   chunk_size INTEGER DEFAULT 1000,
   chunk_overlap INTEGER DEFAULT 200,
   similarity_top_k INTEGER DEFAULT 4,
   search_type VARCHAR(20) DEFAULT 'similarity',
   created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
   updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
   config JSONB
);
```

Updating Existing Tables

1. messages - Add references to retrieved document chunks

```
ALTER TABLE public.messages ADD COLUMN retrieved_chunks JSONB;
```

2. chat_sessions - Add option to enable/disable RAG for a session

```
ALTER TABLE public.chat_sessions ADD COLUMN use_rag BOOLEAN DEFAULT TRUE;
ALTER TABLE public.chat_sessions ADD COLUMN rag_collections JSONB;
```

Implementation Steps

Phase 1: Foundation (Weeks 1-2)

1. Database Setup

- Create new tables in PostgreSQL
- Create migration scripts
- Update database documentation

2. Vector Database Integration

- o Install ChromaDB locally or via Docker
- Implement connection service
- Create CRUD operations for vectors
- Implement configuration management

3. Document Processing Service

- Create file upload and processing pipeline
- Implement text extraction from PDFs, DOCXs, etc.
- Implement text chunking strategies
- Create embedding generation service using Ollama models

Phase 2: Core RAG Implementation (Weeks 3-4)

1. Query Pipeline

- Implement query embedding generation
- Develop vector search functionality
- Create context assembly for LLM prompts
- o Implement citation tracking

2. Ollama Integration

- Enhance Ollama service to support RAG
- o Implement prompt templates for RAG queries
- Create specialized chat completion with context

3. API Endpoints

- Implement document management endpoints
- Create collection management endpoints
- Develop RAG-enabled chat endpoints

Phase 3: Frontend and User Experience (Weeks 5-6)

1. Document Management UI

- Create document upload interface
- o Implement collection management
- Develop processing status indicators

2. Enhanced Chat Interface

- Update chat UI to show citations
- Implement RAG toggle option
- Create source preview functionality

3. Knowledge Base Explorer

- Develop interface to browse uploaded documents
- Create collection and document search
- Implement document preview

Vector Database Integration

ChromaDB will be used as the vector database for storing and retrieving document embeddings:

1. Installation

npm install chromadb

2. Configuration

- Local ChromaDB instance (development)
- Persistent store using PersistentClient
- Collection per document group

3. Integration Points

- Document upload pipeline (embedding generation)
- Query processing (similarity search)
- Collection management (CRUD operations)

Core Functionality

```
// src/services/vectorStoreService.js
const { ChromaClient } = require('chromadb');
class VectorStoreService {
 constructor(config) {
   this.client = new ChromaClient(config.host, config.port);
   this.defaultEmbeddingFunction =
this.getEmbeddingFunction(config.embeddingModel);
 }
  async getCollection(name, embeddingFunction = this.defaultEmbeddingFunction) {
   try {
     return await this.client.getCollection(name, embeddingFunction);
    } catch (error) {
      return await this.client.createCollection(name, { embeddingFunction });
   }
  }
  getEmbeddingFunction(modelName) {
    // Integration with Ollama embedding models
      generate: async (texts) => {
        // Call Ollama embedding endpoint
        const embeddings = await ollamaService.generateEmbeddings(modelName,
texts);
        return embeddings;
      }
   };
 // Other methods for CRUD operations, search, etc.
```

Document Processing Pipeline

The document processing pipeline will handle various document types and prepare them for RAG:

Directory Structure

```
productdemo/

Documents/  # Storage for uploaded document files

user_id_1/  # Organized by user ID

doc_id_1/  # Each document gets its own folder

doc_id_2/

original.docx

user_id_2/

user_id_2/

user_id_1/  # Organized by user ID

doc_id_1/  # Each document embeddings

user_id_1/  # Organized by user ID

doc_id_1/  # Each document gets its own folder

metadata.json  # Document metadata including hash

chunks.json  # Text chunks

embeddings.bin  # Binary embedding vectors

doc_id_2/

user_id_2/

user_i
```

Processing Flow

1. Upload Phase

- File validation and sanitization
- Document metadata extraction
- Storage in file system (Documents/user_id/doc_id/original.[ext])
- Entry created in database with status "pending"

2. Processing Phase

- Text extraction based on document type
- Content chunking with configurable overlap
- Embedding generation using Ollama models
- Vector storage in ChromaDB
- Status updates in database
- Storage of embeddings in Embeddings/user_id/doc_id/ directory

3. Indexing Phase

- Metadata indexing
- Vector indexing optimization
- Relationship mapping for collections

Deduplication Strategy

To avoid reprocessing identical documents:

1. Hash Verification

- When a document is uploaded, calculate its content hash
- Check if a document with the same hash exists in the user's collection
- If match found, verify metadata similarity (optional)

2. Reuse Existing Embeddings

- o If duplicate detected, link to existing embeddings in database
- Update document record with reference to existing vector IDs
- Skip processing pipeline, mark as "processed" immediately

3. Partial Updates

- For similar but not identical documents, consider partial updates
- Only process and embed changed sections (future enhancement)

Text Extraction and Chunking

```
// src/services/documentProcessingService.js
const fs = require('fs');
const path = require('path');
const pdf = require('pdf-parse');
const mammoth = require('mammoth');
class DocumentProcessingService {
  constructor(config, vectorStoreService) {
   this.config = config;
   this.vectorStoreService = vectorStoreService;
   this.chunkSize = config.chunkSize | 1000;
   this.chunkOverlap = config.chunkOverlap | 200;
 }
 async processDocument(document) {
    // Extract text based on document type
    const text = await this.extractText(document);
    // Chunk text into segments
    const chunks = this.chunkText(text);
    // Generate embeddings and store in vector db
    await this.vectorizeChunks(document.id, chunks, document.collection id);
    return {
      documentId: document.id,
      chunkCount: chunks.length,
      status: 'processed'
   };
  async extractText(document) {
    const filePath = document.file path;
    const fileType = document.file_type.toLowerCase();
```

```
switch (fileType) {
    case 'pdf':
      return await this.extractFromPDF(filePath);
    case 'docx':
      return await this.extractFromDOCX(filePath);
    case 'txt':
      return await this.extractFromTXT(filePath);
    // Add other document types as needed
    default:
      throw new Error(`Unsupported file type: ${fileType}`);
 }
}
// Methods for specific file type extraction
async extractFromPDF(filePath) {
  const dataBuffer = fs.readFileSync(filePath);
 const data = await pdf(dataBuffer);
  return data.text;
}
async extractFromDOCX(filePath) {
 const result = await mammoth.extractRawText({ path: filePath });
 return result.value;
}
async extractFromTXT(filePath) {
 return fs.readFileSync(filePath, 'utf8');
}
// Methods for chunking
chunkText(text) {
  const chunks = [];
  let startIndex = 0;
  while (startIndex < text.length) {</pre>
    // Calculate end index with consideration for overlap
    const endIndex = Math.min(startIndex + this.chunkSize, text.length);
    chunks.push(text.slice(startIndex, endIndex));
    // Move start index forward, accounting for overlap
    startIndex += this.chunkSize - this.chunkOverlap;
    // Ensure we make progress even with large overlap
    if (startIndex <= (endIndex - this.chunkSize/2)) {</pre>
      startIndex = endIndex - this.chunkOverlap;
    }
  }
  return chunks;
}
// Methods for vectorization and deduplication
async vectorizeChunks(documentId, chunks, collectionId) {
 // Generate embeddings for each chunk
```

```
const embeddings = await this.generateEmbeddings(chunks);
   // Store chunks and embeddings
   await this.storeChunksAndEmbeddings(documentId, chunks, embeddings);
   // Update document status
   await this.updateDocumentStatus(documentId, chunks.length);
   return chunks.length;
 }
 async checkForDuplicates(document) {
   // Calculate content hash if not already done
   if (!document.content_hash) {
     const text = await this.extractText(document);
     document.content_hash = this.calculateContentHash(text);
     await this.updateDocumentHash(document.id, document.content_hash);
   }
   // Check for existing document with same hash
   const existingDoc = await this.findDocumentByHash(
     document.content_hash,
     document.user_id
   );
   if (existingDoc) {
     console.log(`Duplicate document detected: ${document.id} matches
${existingDoc.id}`);
     // Link to existing embeddings
      await this.linkToExistingEmbeddings(document.id, existingDoc.id);
      // Mark as processed without running the pipeline
      await this.updateDocumentStatus(
       document.id,
       existingDoc.chunk_count,
        'processed',
        'Used existing embeddings from duplicate document'
     );
     return true; // Duplicate found
    }
   return false; // No duplicate found
 }
 calculateContentHash(text) {
   const crypto = require('crypto');
   return crypto.createHash('sha256').update(text).digest('hex');
 }
}
```

Frontend Integration

The frontend will be updated to support RAG features:

1. Document Management Page

- Upload interface with drag-and-drop
- Collection management
- Processing status and statistics

2. Chat Enhancements

- Toggle for RAG mode
- Collection selector for context scope
- Citation display in messages
- Source preview on citation click

3. Knowledge Base Explorer

- Document browser with search and filters
- Collection management interface
- Document preview and metadata display

Component Updates

```
// client/src/components/chat/ChatInput.tsx
// Add RAG options to ChatInput component
const ChatInput: React.FC<ChatInputProps> = ({
  onSendMessage,
 isLoading,
 useRAG,
 onToggleRAG,
 selectedCollections,
 onSelectCollections
}) => {
 // Existing code...
  return (
    <div className="chat-input-container">
      {/* Existing input elements */}
      <div className="rag-controls">
        <Switch
          isChecked={useRAG}
          onChange={onToggleRAG}
          label="Use Knowledge Base"
        />
        {useRAG && (
          <CollectionSelector
            selectedCollections={selectedCollections}
```

```
onChange={onSelectCollections}

/>
    )}
    </div>
    </div>
   );
};
```

Backend Services

The backend will require several new services:

```
    ragService.js: Orchestrates the RAG process
    vectorStoreService.js: Manages vector database operations
    documentProcessingService.js: Handles document processing
    embeddingService.js: Generates embeddings using Ollama
```

RAG Service

```
// src/services/ragService.js
class RAGService {
 constructor(
   vectorStoreService,
   documentService,
   ollamaService,
   config
 ) {
   this.vectorStoreService = vectorStoreService;
   this.documentService = documentService;
   this.ollamaService = ollamaService;
   this.config = config;
 }
 async queryWithRAG(query, model, collectionIds, options = {}) {
   // Generate embedding for the query
   const queryEmbedding = await this.getQueryEmbedding(query);
   // Retrieve relevant chunks from vector store
   const relevantChunks = await this.retrieveRelevantChunks(
      queryEmbedding,
     collectionIds,
     options.topK | 4
   );
    // Format context from retrieved chunks
   const formattedContext = this.formatContext(relevantChunks);
   // Generate augmented response using Ollama
   const response = await this.ollamaService.chatWithContext(
     model,
      query,
```

```
formattedContext,
    options.systemPrompt
);

// Add citation metadata to response
    return this.addCitations(response, relevantChunks);
}

// Helper methods for embedding, retrieval, formatting, etc.
}
```

API Endpoints

New API endpoints will be added to support RAG functionality:

Document Management

```
// src/routes/documents.js
const express = require('express');
const router = express.Router();
const multer = require('multer');
const { isAuthenticated } = require('../middleware/auth');
module.exports = function(documentService, ragService) {
 // Configure multer for file uploads
  const upload = multer({
    dest: 'uploads/',
    limits: { fileSize: 50 * 1024 * 1024 } // 50MB limit
  });
  // Upload document
  router.post('/upload', isAuthenticated, upload.single('document'), async (req,
res) => {
    try {
      // Create document record
      const document = await documentService.createDocument({
        file: req.file,
        userId: req.user.id,
        collectionId: req.body.collectionId,
        title: req.body.title | req.file.originalname,
        metadata: req.body.metadata ? JSON.parse(req.body.metadata) : {}
      });
      // Save file to Documents directory
      const userDir = path.join('Documents', document.user_id);
      const docDir = path.join(userDir, document.id);
      // Create directories if they don't exist
      if (!fs.existsSync(userDir)) fs.mkdirSync(userDir, { recursive: true });
      if (!fs.existsSync(docDir)) fs.mkdirSync(docDir, { recursive: true });
```

```
// Move uploaded file to final destination
      const originalExt = path.extname(document.file_name);
      const finalPath = path.join(docDir, `original${originalExt}`);
     fs.renameSync(req.file.path, finalPath);
     // Update document with final path
      await documentService.updateDocumentPath(document.id, finalPath);
     // Check for duplicates before processing
     const isDuplicate = await documentService.checkForDuplicates(document.id);
     if (!isDuplicate) {
       // Start processing in background if not a duplicate
       documentService.processDocumentAsync(document.id);
      }
     res.status(201).json({
        ...document,
       isDuplicate
     });
   } catch (error) {
     res.status(500).json({ error: error.message });
   }
 });
 // Other document management endpoints
 // GET /documents
 // GET /documents/:id
 // DELETE /documents/:id
 // etc.
 return router;
};
```

RAG-Enabled Chat

```
// src/routes/chatbot.js (updated)
router.post('/chat-rag', isAuthenticated, async (req, res) => {
  try {
    const { message, sessionId, modelId, useRAG, collectionIds } = req.body;

    // Create chat session if needed
    let session;
    if (sessionId) {
        session = await getSessionById(sessionId, req.user.id);
        if (!session) {
            return res.status(404).json({ error: 'Session not found' });
        }
    } else {
        session = await createNewSession(req.user.id, message.substring(0, 50));
    }
}
```

```
// Save user message
   const messageRecord = await saveMessage(req.user.id, message, null,
session.id);
   // If RAG is enabled, use RAG service for response
   let response;
   if (useRAG && collectionIds && collectionIds.length > 0) {
     response = await ragService.queryWithRAG(
       message,
       modelId,
       collectionIds,
       { includeCitations: true }
     );
     // Update message with retrieved chunks
     await updateMessageWithChunks(messageRecord.id, response.citations);
   } else {
     // Regular Ollama chat without RAG
     response = await ollamaService.chat(modelId, [{
        role: 'user',
        content: message
     }]);
   // Update message with AI response
   await updateMessageResponse(messageRecord.id, response.text);
   res.json({
     sessionId: session.id,
      messageId: messageRecord.id,
     response: response.text,
     citations: response.citations || [],
     model: modelId
   });
 } catch (error) {
   console.error('Error in chat-rag endpoint:', error);
   res.status(500).json({ error: error.message });
 }
});
```

Testing and Validation

The RAG implementation will be tested using:

1. Unit Tests

- Test document processing pipeline
- Test vector store operations
- Test chunking and embedding generation

2. Integration Tests

- Test end-to-end document upload to RAG query
- Test various document types and sizes
- Test vector database connection reliability

3. Performance Testing

- Measure retrieval latency for various collection sizes
- Test embedding generation performance
- Evaluate response quality compared to non-RAG responses

4. User Testing

- Validate relevance of retrieved information
- Test usability of document management interface
- o Gather feedback on citation presentation

Embedding Storage and Retrieval

Storage Format

The embeddings will be stored in both the filesystem and ChromaDB:

1. Filesystem Storage

- Location: Embeddings/user_id/doc_id/
- Files:
 - metadata.json: Document metadata including hash, title, etc.
 - chunks.json: Array of text chunks with positions and metadata
 - embeddings.bin: Binary file containing embedding vectors

2. ChromaDB Storage

- Collection per user or document group
- Each document chunk stored with:
 - ID: doc id:chunk index
 - Embedding: Vector representation
 - Metadata: Document info, chunk position, etc.

Embedding Generation

```
// src/services/embeddingService.js
class EmbeddingService {
  constructor(ollamaService, config) {
    this.ollamaService = ollamaService;
    this.embeddingModel = config.embeddingModel || 'nomic-embed-text';
  }
  async generateEmbeddings(texts) {
    if (!Array.isArray(texts)) {
        texts = [texts];
    }
}
```

```
const embeddings = [];
   // Process in batches to avoid overwhelming the Ollama server
   const batchSize = 10;
   for (let i = 0; i < texts.length; i += batchSize) {
     const batch = texts.slice(i, i + batchSize);
      const batchEmbeddings = await Promise.all(
        batch.map(text =>
this.ollamaService.generateEmbedding(this.embeddingModel, text))
     );
     embeddings.push(...batchEmbeddings);
   }
   return embeddings;
 async storeEmbeddings(documentId, userId, chunks, embeddings) {
   // Create directory structure
   const userDir = path.join('Embeddings', userId);
   const docDir = path.join(userDir, documentId);
   if (!fs.existsSync(userDir)) fs.mkdirSync(userDir, { recursive: true });
   if (!fs.existsSync(docDir)) fs.mkdirSync(docDir, { recursive: true });
   // Store chunks
   const chunksWithMetadata = chunks.map((chunk, index) => ({
     index,
     content: chunk,
     token_count: this.estimateTokenCount(chunk)
   }));
   fs.writeFileSync(
     path.join(docDir, 'chunks.json'),
     JSON.stringify(chunksWithMetadata, null, 2)
   );
   // Store embeddings in binary format
   const embeddingBuffer = this.convertEmbeddingsToBuffer(embeddings);
   fs.writeFileSync(path.join(docDir, 'embeddings.bin'), embeddingBuffer);
   // Store metadata
   const metadata = {
     document id: documentId,
     user id: userId,
     chunk_count: chunks.length,
      embedding_model: this.embeddingModel,
     created_at: new Date().toISOString(),
      dimensions: embeddings[0].length
   };
   fs.writeFileSync(
      path.join(docDir, 'metadata.json'),
      JSON.stringify(metadata, null, 2)
```

```
);
    return {
      path: docDir,
      metadata
   };
  }
 // Helper methods
 convertEmbeddingsToBuffer(embeddings) {
   // Convert array of embedding vectors to binary buffer
   const dimensions = embeddings[0].length;
   const buffer = Buffer.alloc(embeddings.length * dimensions * 4); // 4 bytes
per float32
    embeddings.forEach((embedding, embIndex) => {
      embedding.forEach((value, valueIndex) => {
        buffer.writeFloatLE(value, (embIndex * dimensions + valueIndex) * 4);
      });
    });
   return buffer;
  }
 loadEmbeddingsFromBuffer(buffer, count, dimensions) {
    // Load embeddings from binary buffer
    const embeddings = [];
   for (let i = 0; i < count; i++) {
      const embedding = [];
      for (let j = 0; j < dimensions; <math>j++) {
        embedding.push(buffer.readFloatLE((i * dimensions + j) * 4));
      }
      embeddings.push(embedding);
   return embeddings;
  }
 estimateTokenCount(text) {
   // Simple estimation: ~4 characters per token
   return Math.ceil(text.length / 4);
 }
```

Retrieval Process

When a user query is processed:

1. Query Embedding

```
// Generate embedding for user query
const queryEmbedding = await embeddingService.generateEmbeddings(query);
```

2. Vector Search

```
// Search ChromaDB for similar chunks
const results = await vectorStoreService.search(
  collectionId,
  queryEmbedding,
  {
    limit: topK,
    includeMetadata: true,
    includeEmbeddings: false
  }
);
```

3. Context Assembly

```
// Format retrieved chunks for LLM context
const context = results.map(result => {
    return {
        content: result.metadata.content,
        source: result.metadata.source,
        document_title: result.metadata.document_title,
        document_id: result.metadata.document_id,
        similarity: result.similarity
    };
});

// Format context for LLM prompt
const formattedContext = formatContextForLLM(context);
```

Future Enhancements

1. Advanced Retrieval Methods

- Hybrid search (keyword + vector)
- Re-ranking of retrieved chunks
- Multi-query retrieval strategies

2. Document Processing Enhancements

- OCR for scanned documents and images
- o Table extraction and structured data handling
- Automatic metadata extraction

3. Agent Integration

- o Combine RAG with Ollama's function calling
- o Create specialized agents with domain knowledge
- o Implement autonomous research workflows

4. Multi-Model Support

- Use different models for embedding vs. generation
- Support multiple embedding spaces
- Model-specific prompt templates

5. Expanded Knowledge Sources

- Web crawling and automatic updates
- API integrations for external knowledge bases
- Database querying capabilities

6. Embedding Optimization

- Compression techniques for embeddings
- Quantization to reduce storage requirements
- Incremental updates for large documents

Implementation Timeline

Phase	Timeframe	Key Deliverables
1: Foundation	Weeks 1-2	Database schema, Vector DB integration, Document processing
2: Core RAG	Weeks 3-4	Query pipeline, Ollama integration, API endpoints
3: Frontend	Weeks 5-6	Document management UI, Enhanced chat, Knowledge explorer
4: Testing & Refinement	Weeks 7-8	Testing, Performance optimization, Documentation