## ACBL CC (as at 1st May 1999)

SPECIAL DOUBLES	NOTRUMP OVERCALLS	NAMES	#
Negative: ☐ thruthru 4 ♠ ☐	Direct:to Systems on □	GENERAL APPROACH	
Responsive : thru Maximal Support: dbl thru Redouble	Conv		
Card-showing: Min.Offshape T/O	Balancing:to	TWO OVER ONE: Game Forcing □	·
	Jump to 2NT: Minors ☐ 2 Lowest ☐ Conv. ☐	VERY LIGHT: Opening ☐ 3rd har	nd Overcalls Preempts
	DEFENCE VS NOTRUMP	FORCING OPENING 1. 2. 2.	Natural 2 Bids 🔲
SIMPLE OVERCALL	VS:		
1 level to HCP (usually)	2 <b>*</b>		
often 4 cards  very light style  very light style	2♥	NOTRUMP OPENING BIDS	
Responses: New Suit Forcing □ NFConst □ NF □	2	1NTto	
Jump Raise Forcing ☐ Inv ☐ Weak ☐	Other	to 3	Tronsfer Poppone
		5-card Major common ☐ 3 ♥ 3 ♠	— Jacoby ☐ Texas ☐
JUMP OVERCALL	OVER OPP'S TAKEOUT DBL	2. Stayman Puppet	
Strong Intermediate. Weak	New Suit Forcing: 1level ☐ 2level ☐	2♦ Transfer to ♥ ☐ 4♦, 4♥ Transfer	
Strong La Intermediate. La Weak La	Jump Shift: Forcing ☐ Inv.☐ Weak ☐	Forcing Stayman Smolen	
	Redouble Implies no fit	2♥ Transfer to ♠ ☐ Lebensohl ☐ (d	lenies) Conventional NT Openings:
OPENING PREEMPTS Sound Light Very Light	2NT OVER Limit+ Limit Weak	2 ♠ Neg.Double □	
3/4-bids	Majors $\square$ $\square$	2NT Other MAJOR OPENINGS	MINOR OPENINGS
Conv./Resp	Minors		Expected Min.Length 4 3 2 Other
	Other	1st/2nd	1.4 🔲 🔲 🔲
	Vs.Opening Preempts Double is:	3rd/4th □ □	1♦ □□□□
DIRECT CUEBID	Takeout  thruPenalty	RESPONSES	RESPONSES
OVER: Major Minor Artif.Bid Natural	Conv.Takeout		Double Raise: Force I Inv. Weak I
Strong t/o	Lebensohl 2NT Response	After Overcall: Force ☐ Inv. ☐ Weak☐	After Overcall: Force I Inv. Weak I
Michaels	Other	Conv.Raise: 2NT 3NT Splinter Other	Forcing Raise: J/S in other Minor
		ANT: Fassing Comi Fassing C	Single Raise ☐ Other Frequently bypass 4+♦ ☐
SLAM CONVENTIONS Gerber ☐: 4NT: Blace	kwood 🔲 RKC 🔲 1430 🗎 3014 🔲	2NT: Forcing I Inv. I to	1NT/1♣ to
		Orury Reverse 2-Way Fit	2NT Forcing Invto
vs.Interference : DOPI DEPO D	Level: ROPI	Othor	3NT: to
		DESCRIBE	RESPONSES/REBIDS
LEADS (Circle card led if not in Bold)	DEFENSIVE CARDING vs SUITS vs NT	<b>2♣</b> to HCP	
versus. Suits versus Notrump	Standard:	Strong Other -	_
XX XXXX XX XXXX	Except	2♦ Resp. Neg. ☐ Waiting ☐	
AKX T9X AKJX AQJX		2 • to HCP	_
KQx KJTx AJT9 AT9x	Upside-Down:	Strong  Conventional	2NT Force New Suit NF
QJx         KT9x         KQJx         KQT9           JT9         QT9x         QJTx         QT9x	count LI LI attitude $\Box$	2♥ to HCP	_
<b>K</b> QT <b>J</b> T9x <b>T</b> 9xx		Strong Conventiona I	2NT Force New Suit NF
LENGTH LEADS:	FIRST DISCARD  Lavinthal	2 h to HCP	_
4th Best vs SUITS vs NT	Odd/Even	Strong Conventional	2NT Force New Suit NF
3rd/5th Best vs SUITS ☐ vs NT ☐	OTHER CARDING	OTHER CONVENTI	ONAL CALLS
Attitude vs. NT □	Smith Echo	New Minor Forcing	2-Way NMF 🔲
Primary Signal to Partner's Leads	Trump Suit Pref.	Weak Jump Shifts	
Attidude Count Suit Preference Foster Echo  Attidude Count Suit Preference Game Game Game Game Game Game Game Gam		ne 📙	
SPECIAL CARDING   PLEASE ASK			