Al Lab - Informed Search Strategies

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Start Your Working Environment

Update your repository to download the new lesson

Important: do a backup copy of your working directory to make sure you avoid any issue

- > cd AI_Lab
- > git commit -a -m "a message describing the commit"
- > git pull
- > conda activate ai-lab
- > jupyter notebook

To open the assignment navigate with your browser to: inf-search/inf_search_2_problem.ipynb

Uniform-Cost Search Example

At the beginning of *inf-search/inf_search_2_problem.ipynb* you can find an implementation of the Uniform-Cost Search (UCS), using the graph search strategy. The pseudocode is in the next slide.

Uniform-Cost Search (UCS): graph search version

```
Require: problem
Ensure solution
 1: node \leftarrow a \text{ node with } STATE = problem.Initial-STATE, PATH-Cost = 0
     frontier \leftarrow Priority-Queue ordered by Path-Cost, with node as the only element
     explored \leftarrow \emptyset
    loop
 5:
        if Is-Empty(frontier) then return Failure
        node \leftarrow Remove(frontier)
        if problem. GOAL-TEST(node. STATE) then return SOLUTION(node)
 8:
9:
        explored \leftarrow explored \cup node.STATE
        for each action in problem. ACTIONS (node. State) do
10:
            child \leftarrow \text{CHILD-NODE}(problem, node, action)
11:
            if child. State not in explored and not in frontier then
12:
                frontier \leftarrow Insert(child, frontier)
13:
            else
14.
                if child.State is in frontier with higher path-cost then
15:
                   replace that frontier node with child
```

▷ Increase path cost over parent

Assignments

- Your assignments for this lesson are at: inf-search/inf_search_2_problem.ipynb.
 You will be required to implement some informed search algorithms (Greedy Best First and A*)
- The pseudocodes are variations of the Uniform-Cost Search (UCS) where the *priority queue* is ordered by h and f=g+h respectively