



Project no. 035086 Project acronym EURACE

An Agent-Based software platform for European economic policy design with heterogeneous interacting agents: new insights from a bottom up approach to economic modelling and simulation

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| Dissemination Level | | | |
| PU | Public | X | |
| PP | Restricted to other programme participants (including the Commission Services) | | |
| \mathbf{RE} | Restricted to a group specified by the consortium (including the Commission Services) | | |
| CO | Confidential, only for members of the consortium (including the Commission Services) | | |

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${\bf Abstract}$

This document contains the modelling specifications for the EURACE simulator.

1 Introduction

In this report we described the parallel implementation of the FLAME Framework [5]. We will cover not only the reason for parallelisation but also a detailed description of the approach being adopted coupled with some initial results from a set of benchmarks which hope to capture the computation and communications loads inherent in the EURACE application.

2 Conclusion

In this report we have described the parallel implementation of the FLAME framework and demonstrated its use in a number of EURACE related simulations including one of the complete EURACE model.

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