Trade-off between Adversarial Accuracy and Perceptual Quality

Legend
- ● Circle Mask
- ◆ Diamond Mask
- ■ Square Mask
- ▲ Knit Mask

- ● Low Opacity
- ● High Opacity

— Polynomial Regression (degree=2)

Weighted Average Metric for Perceptual Quality (higher is better)

Δ Accuracy Rank after Attack (lower is better)