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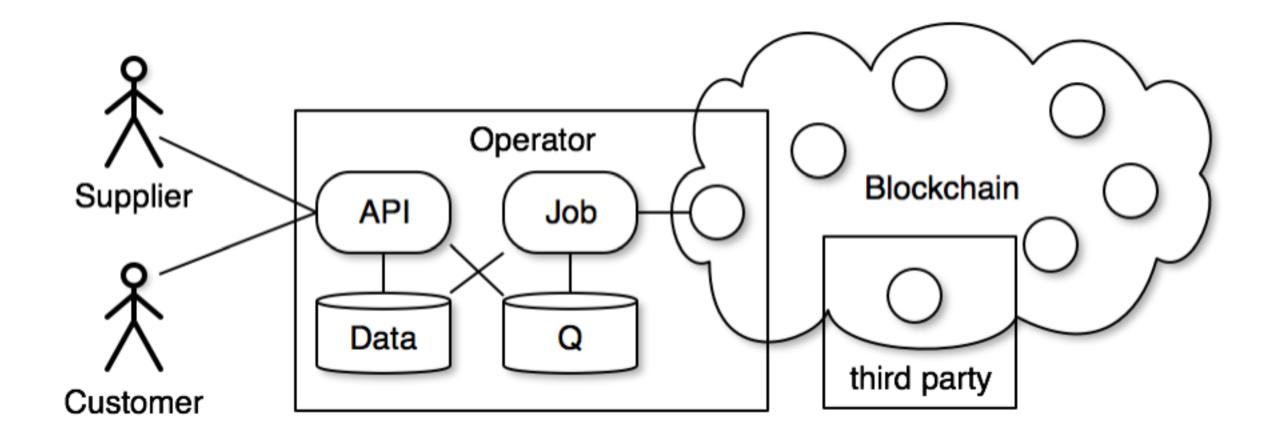
Welcome!

Agenda

- 10.30am 11.20am Ethereum and Geth Luke Anderson
- 11.30am 12:20pm Solidity 101
 Nick Addison
- 12.20am 1:00pm lunch
- 1.00pm 1.50pm Build, deploy and test using Truffle Vojdan
- 2.00pm 2.50pm JavaScript API and Meteor Emma Poposka
- 3.00pm 3.30pm Contract design patterns Nick Addison

Lunch

- On the roof level 12
- Please take your own drinks up



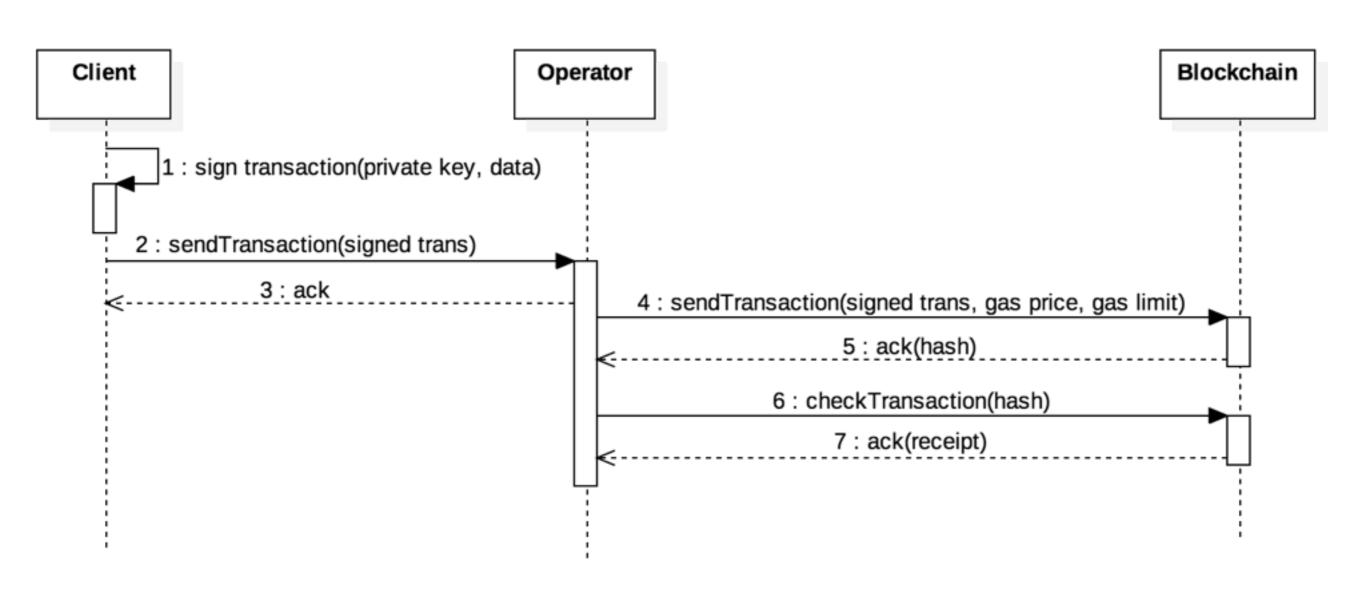
SDK's

- Web3 JavaScript
- Nethereum .Net

Key storage

- with client
- in an external key store

Blockchain interaction



Constant Functions

 Constant functions do not change state hence do not need consensus. They can just be run against the connecting node and does not cost any gas

Permissioning access

```
contract TestOwnerModifier {
  address owner;
  function TestModifiers() {
    owner = msg.sender;
  modifier onlyOwner {
    if (owner != msg.sender) {
       throw;
  function testIsOwner() onlyOwner returns (bool success) {
    return true;
```

Fallback function

```
contract SomeContractName {
    // return Ether if someone sends Ether to this contract
    function() { throw; }
}
```

Mutex modifier

```
contract MutexProtected
      // Mutex contract on all state mutating external/public functions for protecting against
      // Re-entry and `Solar Storm` attacks
      modifier isMutexed() {
      if(mutex) throw; // Exclusion already set so bail.
      else mutex = true; // Set exclusion and continue with function code
      delete mutex; // release contract from exclusion
      return; // functions require single exit and return parameters
      bool mutex; // the exclusion state variable
```

Upgrade strategies

- Proxy contract
- Delegate contract
- Stateless contract

Transactions v Events

- Transactions can be accessed from a contract
- Events can not be accessed from a contract

Upcoming Events

- Devcon2, Shanghai, 19-21 Sept
- Devcon2 Debrief, Thursday, 29 Sept