Tost Casa Description	Toet Data	Tostina Tunc	Toot Stanc	Evnocted Decute	Actual Popult	Pass/Fail
View character with valid data	Option 1 "View Character"	Automatic	GitHub Actions	Program displays Name, Damage, Defence and HP of character	As Expected	Pass
View character with invalid data	Option 1 "New Game", Option 12	Manual	1. Run the program 2. Enter 1 3. Enter 12	Program displays error message "Unknown Option, please select 1-6." and ask for input again	As Expected	Pass
Start new game with valid data	Option 1 "New Game"	Manual	Run the program Enter 1	Program displays day number, location and town menu	As Expected	Pass
Start new game with invalid data	Option 4	Manual	Run the program Priter 4	Program displays error message "Unknown Option, please select 1-3" and ask for input again	As Expected	Pass
Exit game with valid data	Option 3 "Exit Game"	Manual	1. Run the program	Program is closed	As Expected	Pass
Exit game with invalid data	Option 4	Manual	Run the program	Program displays error message "Unknown Option, please	As Expected	Pass
Display town menu with valid data				select 1-3." and ask for input again		1 1 1 1
	Option 1 "New Game"	Manual	2. Enter 1	Program displays day number, location and 6 options: View Character, View Map, Move, Rest, Save Game, Exit Game	As Expected	Pass
Display town menu with invalid data	Option 4	Manual	1. Run the program 2. Enter 4	Program displays error message "Invalid option" and ask for input again	As Expected	Pass
Rest character with valid data	Option 1 "New Game", Option 4 "Rest"	Automatic	GitHub Actions	Program displays message "You are fully healed" and displays town menu	As Expected	Pass
Rest character with invalid data	Option 1 "New Game", Option 12	Manual	1. Run the program 2. Enter 1 3. Enter 12	Program displays error message "Unknown Option, please select 1-6." and ask for input again	As Expected	Pass
Exit Game from town menu with valid data	Option 1 "New Game", Option 6 "Exit Game"	Manual	1. Run the program 2. Enter 1 3. Enter 6	Program is closed	As Expected	Pass
Exit Game from town menu with valid data	Option 1 "New Game", Option 12	Manual	1. Run the program 2. Enter 1 3. Enter 12	Program displays error message "Unknown Option, please select 1-6." and ask for input again	As Expected	Pass
Run from opponent with valid data	Option 2 "Run"			Program displays message "You run and hide." and outdoor menu		
Run from opponent with invalid data	Option 3			Program displays error message "Unknown Option, please select 1-2." and ask for input again		
Moving left in the man with valid data	Δ.			Program displays map with character moving 1 box to the		
woving left in the map with valid data	<i>A</i>			ieit iiviii its pievious bux		
Moving right in the map with valid data	D			Program displays map with character moving 1 box to the right from its previous box		
Moving up in the map with valid data	w			Program displays map with character moving 1 box up from its previous box		
Moving down in the map with valid data	S			Program displays map with character moving 1 box down from its previous box		
Moving in the map with invalid data	AD			Program displays error message "Invalid option" and ask for input again		
Moving out of the map	W			Program displays error message "Invalid option" and ask for input again		
				Program displays day number with location, encountered		
Display combat menu with valid data	W			opponent, damage, defence and HP of opponent, combat menu		
				Program displays error message "Invalid option" and ask for		
Display combat menu with invalid data	Q			input again		
				Program displays damage done to opponent, message		
Display outdoor menu with valid data	Option 1 "Attack"			saying opponent is dead and "You are victorious!", outdoor menu		
Display outdoor menu with invalid data	Option 3			Program displays error message "Unknown Option, please select 1-2." and ask for input again		
View character from outdoor menu with valid data	Option 1 "View Character"			Program displays day number with location, encountered opponent, damage, defence and HP of opponent, combat menu		
View character from outdoor menu with invalid data	Option 5			Program displays error message *Unknown Option, please select 1-4.* and ask for input again		
View map from outdoor menu	Option 2 "View Map"			Program displays day number with location, encountered opponent, damage, defence and HP of opponent, combat menu		
	Start new game with valid data Start new game with invalid data Exit game with invalid data Display town menu with invalid data Rest character with valid data Exit Game from town menu with valid data And from opponent with invalid data Run from opponent with invalid data Moving left in the map with valid data Moving right in the map with valid data Moving down in the map with valid data Moving down in the map with valid data Moving out of the map Display combat menu with invalid data Display combat menu with invalid data Display combat menu with invalid data Display outdoor menu with invalid data View character from outdoor menu with invalid data View character from outdoor menu with invalid data	View character with walld data View character with invalid data View character with invalid data Cption 1 "New Game", Option 12 Start new game with valid data Cption 3 "Exit Game" Exit game with valid data Cption 1 "New Game" Cption 1 "New Game", Option 4 Rest character with valid data Cption 1 "New Game", Option 4 "Rest" Rest character with invalid data Cption 1 "New Game", Option 4 "Rest" Rest character with valid data Cption 1 "New Game", Option 6 "Exit Game" Cption 1 "New Game", Option 12 Exit Game from town menu with valid data Cption 1 "New Game", Option 6 "Exit Game" Option 1 "New Game", Option 12 Exit Game from town menu with valid data Cption 1 "New Game", Option 12 Cption 1 "New Game", Option 6 "Exit Game" Option 1 "New Game", Option 12 An Option 1 "New Game", Option 12 Exit Game from town menu with valid data Cption 1 "New Game", Option 12 An Option 1 "New Game", Option 12 Display from opponent with invalid data Option 1 "New Game", Option 12 An Option 1 "New Game", Option 12 An Option 1 "New Game", Option 12 An Option 1 "New Game", Option 12 Cption 1 "New Game", Option 12 An Option 1 "New Game", Option 12 An Option 1 "New Game", Option 12 Display on the map with valid data An Option 1 "New Game", Option 12 An Option 1 "New Game", Option 12 Display combat menu with valid data An Option 1 "New Game", Option 12 Display combat menu with valid data Option 1 "New Game", Option 12 Display combat menu with valid data Option 1 "New Game", Option 12 Optio	View character with invalid data Option 1 "New Character" (Option 12 Manual Start new game with valid data Option 1 "New Game", Option 12 Manual Start new game with invalid data Option 1 "New Game" Exit game with valid data Option 1 "New Game" Display town menu with valid data Option 1 "New Game", Option 4 Manual Display town menu with valid data Option 1 "New Game", Option 4 "Near" Automatic Pleast character with movalid data Option 1 "New Game", Option 4 "Near" Automatic Pleast character with movalid data Option 1 "New Game", Option 4 "Near" Automatic Pleast character with movalid data Option 1 "New Game", Option 4 "Near" Automatic Exit Game from town menu with valid data Option 1 "New Game", Option 4 "Near" Automatic Pleast Character with movalid data Option 1 "New Game", Option 6 "Exit Game Manual Exit Game from town menu with valid data Option 1 "New Game", Option 12 Manual Exit Game from town menu with valid data Option 1 "New Game", Option 12 Manual Automatic Automatic Display option town menu with valid data Option 1 "New Game", Option 12 Manual Automatic Automatic Option 1 "New Game", Option 12 Manual Option 1 "New Game", Option 12 Manual Automatic Automatic Automatic Automatic Option 1 "New Game", Option 12 Manual Option 1 "New Game", Option 12 Manual Option 1 "New Game", Option 12 Manual Automatic Automatic Option 1 "New Game", Option 12 Manual Option 1 "New Game", Option 12 Ma	West character with routid data Option 1 Year Clarent** Option 12 But row game with ward data Option 1 Year Clarent** Option 12 But row game with ward data Option 1 Year Clarent** Option 1 Year Clarent** Design white hold data Option 1 Year Clarent** Design white hold data Option 1 Year Clarent** Design white hold data Option 1 Year Clarent** Option 2 Year Team Anomaly game in the map with valid data Option 1 Year Clarent** Option 2 Year Team Newway gas in the map with valid data Option 1 Year Clarent** Option 1 Year Clarent** Option 1 Year Clarent** Option 2 Year Team Newway gas in the map with valid data A Moving gas in the map with valid data Option 1 Year Clarent** Option 2 Year Team Newway gas in the map with valid data Option 1 Year Clarent** Option 1	Month Mont	March Marc

Test Case	Test Case Description	Test Data	Testing Type	Test Steps	Expected Result	Actual Result	Pass/Fail
12.2	View map from outdoor menu with invalid data	Option 5			Program displays error message "Unknown Option, please select 1-4." and ask for input again		
	Victor map in our outdoor mond with invalid data	Option o			ocioci i 4. una don loi inpat aguni		
13.1					Program displays world map, awaiting for user input to		
	Move from outdoor menu	Option 3 "Move"			move		
					Program displays error message "Unknown Option, please		
13.2	Move from outdoor menu with invalid data	Option 5			select 1-4." and ask for input again		
14.1	Exit game from outdoor menu	Option 4 "Exit Game"			Program is closed		
14.1	Exit game from outdoor mend	Option 4 Exit Game			Piogram is closed		
14.2					Program displays error message "Unknown Option, please		
	Exit gmae from outdoor menu with invalid data	Option 5			select 1-4." and ask for input again		
					Program displays message "Game Saved", character stats		Pass
15.1	Save game with valid data	Option 5 "Save Game"	Automatic	GitHub Actions	with hero name, damage, defence, HP and day number	As Expected	1 833
15.2	Save game with invalid data	Option 1 "New Game", Option 12	Manual	1. Run the program			
10.2	Save game with invalid data	Option 1 New Game , Option 12	iviafiliali	2 Enter 1	Program displays error message "Unknown Option, please select 1-6." and ask for input again	As Expected	Pass
				2. Enter 1 3. Enter 12			
				J. Ellier 12			
16.1	Resume game with valid data	Option 2 "Resume Game"	Automatic	GitHub Actions	Program displays town menu and starts where user left off	As Expected	Pass
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16.2	Resume game with invalid data	Option 4	Manual	1. Run the program	Program displays error message "Unknown Option, please select 1-3." and ask for input again		
				2. Option 4		As Expected	Pass
				2. Option 4			