Test Case	Test Case Description	Test Data	Testing Type	Test Steps	Expected Result	Actual Result	Pass/Fail
1.1	View character with valid data	Option 1 "View Character"	Automatic	GitHub Actions - pytest	Program displays Name, Damage, Defence and HP of character	As Expected	Pass
2.1	Start new game with valid data	Option 1 "New Game"	Manual	1. Run the program	Program displays day number, location and town menu	As Expected	Pass
				2. Enter 1		As Expected	Fass
2.2	Start new game with invalid data	Option 4	Manual	Run the program	Program displays error message "Unknown Option, please select 1-	As Expected	Pass
				2. Enter 4	3." and ask for input again		
2.4	Evit game with valid data		Manual	Run the program			
3.1	Exit game with valid data	Option 3 "Exit Game"	Manual	2. Enter 3	Program is closed	As Expected	Pass
				Z. Eillei 3			
3.2	Exit game with invalid data	Option 4	Manual	1. Run the program	Program displays error message "Unknown Option, please select 1- 3." and ask for input again	As Expected	Pass
			Manaa	2. Enter 4			
4.1	Display town menu with valid data	Ontion 1 "Now Come"	Manual	1. Run the program	Program displays day number, location and 6 options: View	As Evacated	Dana
		Option 1 "New Game"	Manual	2. Enter 1	Character, View Map, Move, Rest, Save Game, Exit Game	As Expected	Pass
4.2	Display town menu with invalid data	Option 4	Manual	1. Run the program	Program displays error message "Invalid option" and ask for input	As Expected	Pass
			- Manaa	2. Enter 4	again	7 to Exposiou	. 400
6.1	Rest character with valid data	Option 4 "Rest"	Automatic	GitHub Actions - pytest	Character HP is 20	As Expected	Pass
		Option 4 Rest	Automatic	Github Actions - pytest	Character Firs 20	As Expected	Fd88
8.1.1	Moving left in the map with valid data	A	Automatic	GitHub Actions - pytest	Character moves 1 box to the left from its previous box	As Expected	Pass
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8.2.1	Moving right in the map with valid data	D	Automatic	GitHub Actions - pytest	Character moves 1 box to the right from its previous box	As Expected	Pass
8.3.1	Moving up in the map with valid data	W	Automatic	GitHub Actions - pytest	Character moves 1 box up from its previous box	As Expected	Pass
8.4.1	Moving down in the map with valid data	S	Automatic	GitHub Actions - pytest	Character moves 1 box down from its previous box	As Expected	Pass
					Ones is according to the second south of the little beautiful to		
9.1	Save game with valid data	Option 5 "Save Game"	Automatic	GitHub Actions - pytest	Game is saved with character stats like hero name, damage, defence, HP and day number	As Expected	Pass
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					Game is resumed with character stats like hero name, damage,		
10.1	Resume game with valid data	Option 2 "Resume Game"	Automatic	GitHub Actions - pytest	defence, HP and day number	As Expected	Pass