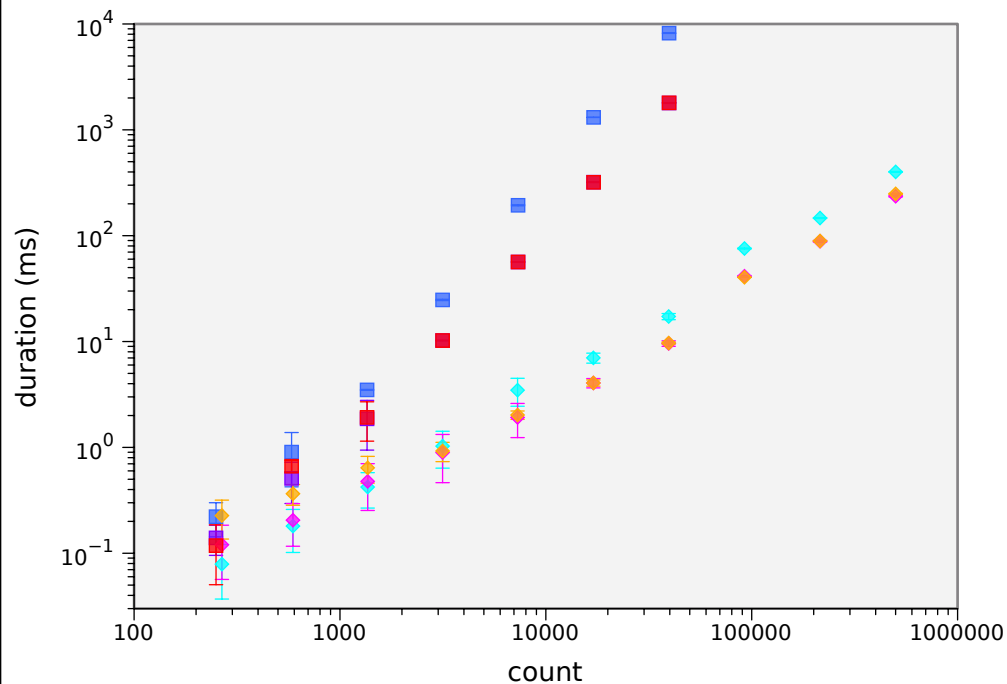


**remove: duration (ms) vs count**



node\_copying/sequential  
blackbox/sequential  
eliminate\_reorder/sequential

node\_copying/randomized  
blackbox/randomized  
eliminate\_reorder/randomized