access: duration (ms) vs count 10<sup>6</sup> 10<sup>5</sup> 10<sup>4</sup> duration (ms 10<sup>3</sup> 10<sup>2</sup> 10<sup>1</sup> 10<sup>0</sup>  $10^{-1}$ 10000 100000 100 1000 1000000 count node\_copying/randomized node\_copying/sequential blackbox/sequential blackbox/randomized eliminate\_reorder/sequential eliminate\_reorder/randomized