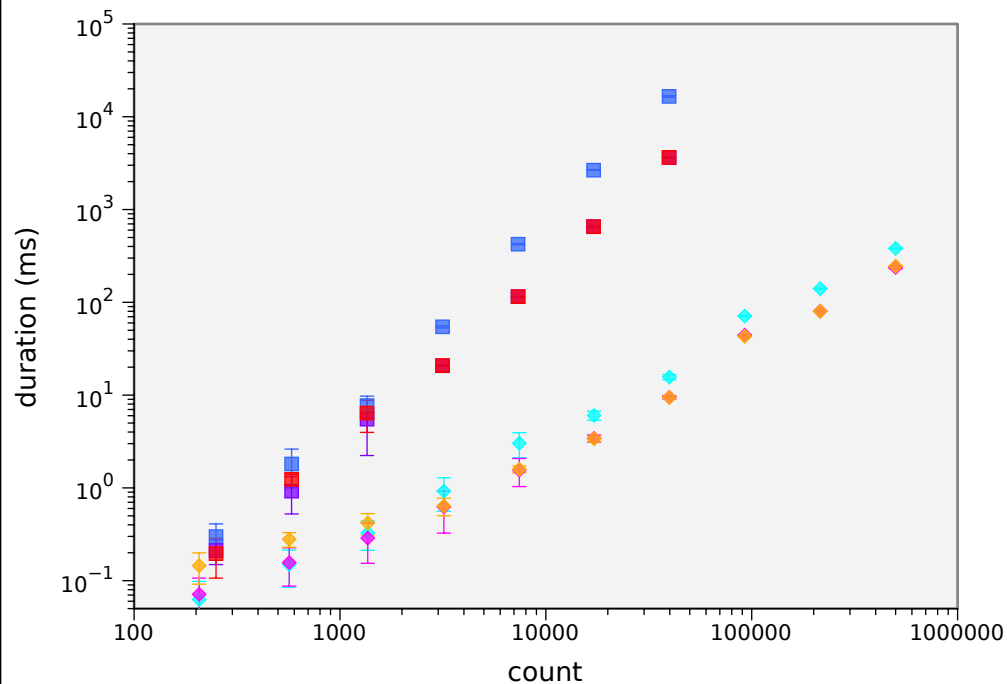


**modify: duration (ms) vs count**



node_copying/sequential	node_copying/randomized
blackbox/sequential	blackbox/randomized
eliminate_reorder/sequential	eliminate_reorder/randomized