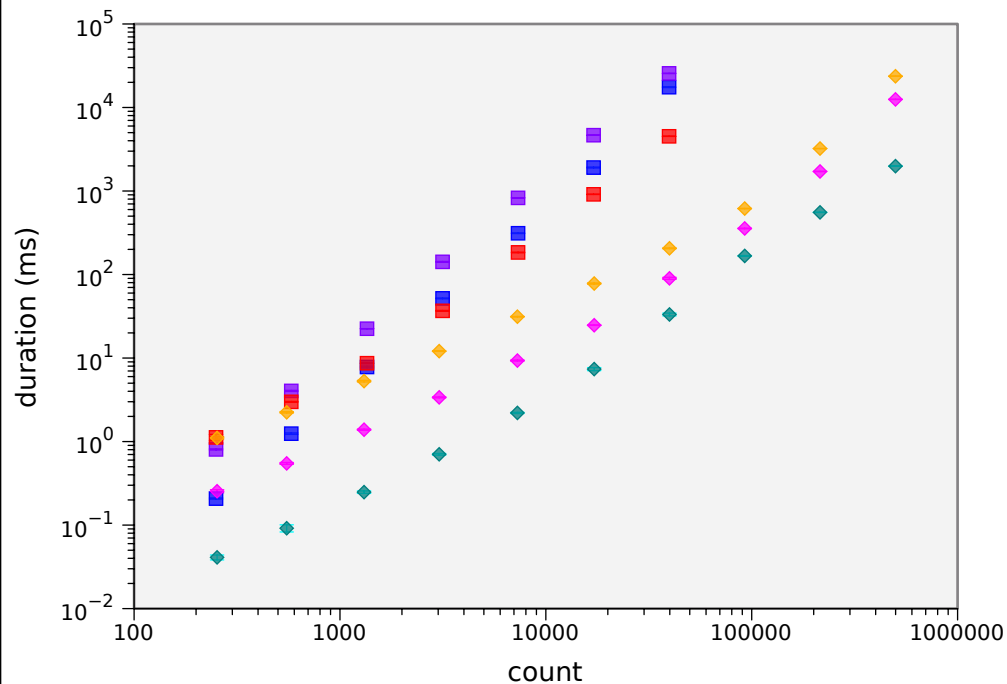


access: duration (ms) vs count



node_copying/sequential
blackbox/sequential
eliminate_reorder/sequential

node_copying/randomized
blackbox/randomized
eliminate_reorder/randomized