

Session initiation and refresh protocol

```
sample signal strengths
 send signal report
 i = report.iterator()
 current tower = i.next()
 send request to current tower
2: if (response == FAIL) {
 send failure report
 current tower = i.next()
 send request to current tower
3: if (response == TIME_OUT) {
 send time_out report
 current tower = i.next()
 send request to current tower
4: if (!i.hasNext()) {
 send call failed
```

1: if (u() < p1) {

5: if (response == CONNECT) {
 release messages to current tower
}

6: if (u() < p2) {
 send END