```
#include "shtc3.h"
                                                                               Annexe S.2
 3
     #define SHTC3 ADDRESS READ
                                           (0x70 << 1) | 0x01
     #define SHTC3_ADDRESS_WRITE
                                           (0x70 << 1)
 4
     #define SHTC3 PRODUCT CODE MASK
                                           0x083F
    #define SHTC3_SENSOR_ID_MASK
                                           0 \times F7C0
 8
9
     // NOTE: all commands are "byte swapped" (ntohs), meaning:
10
    // 0x3517 -> 0x1735
11
    #define SHTC3_CMD_WAKEUP
                                                                    0x1735
12
    #define SHTC3_CMD_SLEEP
#define SHTC3_CMD_SOFT_RESET
13
                                                                    0x98B0
14
                                                                    0 \times 5 D80
15
    #define SHTC3_CMD_READ_ID
                                                                    0xC8EF
16
17
    // Clock stretching based commands
18
     #define SHTC3_CMD_CLK_STRETCH_READ_HUM_FIRST
                                                                    0x245C
19
     #define SHTC3_CMD_CLK_STRETCH_READ_HUM_FIRST_LOW_POWER
                                                                    0xDE44
20
21
    // Polling commands
22
     #define SHTC3 CMD POLL HUM FIRST
                                                                    0xE058
23
    #define SHTC3_CMD_POLL_HUM_FIRST_LOW_POWER
                                                                    0x1A40
24
25
26
    uint16_t shtc3_read_id(I2C_HandleTypeDef *hi2c)
27
       uint8 t data[2];
28
29
       uint16 t command = SHTC3 CMD READ ID;
30
       uint32 t res = HAL I2C Master Transmit(hi2c, SHTC3 ADDRESS WRITE, (uint8 t*)&command, 2, 100);
31
32
       if (res != HAL OK) \overline{}
33
        return 0;
34
       res = HAL_I2C_Master_Receive(hi2c, SHTC3_ADDRESS_READ, (uint8 t*)data, 2, 100);
35
36
       if (res != HAL_OK) {
37
        return 0;
38
39
40
       // SHTC3 16 bit ID encoded as:
41
       // xxxx 1xxx xx00 0111
       // where "x" are actual, sensor ID, while the rest
42
       // sensor product code (unchangeable)
43
44
       uint16 t id = data[0] << 8 | data[1];
45
       uint16 t code = id & SHTC3 PRODUCT CODE MASK;
       if (code == 0x807) {
46
47
         // Sensor preset, return actual ID
         return id & SHTC3_SENSOR_ID_MASK;
48
50
51
       return 0;
52
53
54
     uint32_t shtc3_sleep(I2C_HandleTypeDef *hi2c)
55
56
       uint16_t command = SHTC3_CMD_SLEEP;
       uint32_t res = HAL_I2C_Master_Transmit(hi2c, SHTC3_ADDRESS_WRITE, (uint8 t*)&command, 2, 100);
57
58
59
       return res == HAL OK;
    }
60
61
62
     uint32 t shtc3 wakeup(I2C HandleTypeDef *hi2c)
63
       uint16_t command = SHTC3_CMD_WAKEUP;
64
65
       uint32_t res = HAL_I2C_Master_Transmit(hi2c, SHTC3_ADDRESS_WRITE, (uint8_t*)&command, 2, 100);
66
67
       return res == HAL_OK;
68
     }
69
70
71
     static uint32 t checkCRC(uint16 t value, uint8 t expected)
72
       uint8_t data[2] = {value >> 8, value & 0xFF};
73
74
       uint8 t crc = 0xFF;
75
       uint8 t poly = 0 \times 31;
76
77
       for (uint8 t indi = 0; indi < 2; indi++) {</pre>
```

```
78
          crc ^= data[indi];
          for (uint8_t indj = 0; indj < 8; indj++) {</pre>
 79
 80
            if (crc & 0x80) {
              crc = (uint8_t)((crc << 1) ^ poly);</pre>
 81
            } else {
 83
              crc <<= 1;
 84
            }
 85
          }
 86
 87
 88
        if (expected ^ crc) {
 89
          return 0;
 90
 91
        return 1;
 92
 93
 94
      static uint32 t read values (uint8 t* data, int32 t* out temp, int32 t* out hum)
 95
 96
        // Check CRC
 97
        uint32_t raw_hum = data[0] << 8 | data[1];</pre>
        uint32_t raw_temp = data[3] << 8 | data[4];</pre>
 98
 99
100
        if (!checkCRC(raw_hum, data[2])) {
101
         return 0;
102
        if (!checkCRC(raw_temp, data[5])) {
103
104
          return 0;
105
106
107
        // Convert values
        if (out hum) {
108
109
          *out \overline{hum} = raw hum * 10000 / 65535;
110
111
        if (out_temp) {
          *out_temp = raw_temp * 17500 / 65535 - 4500;
112
113
114
115
        return 1;
116
      }
117
118
      static uint32 t perform measurements(I2C HandleTypeDef *hi2c, uint16 t command, int32 t* out temp,
      int32 t* out hum)
119
120
        uint8 t result[6];
121
        uint32 t res = HAL I2C Master Transmit(hi2c, SHTC3 ADDRESS WRITE, (uint8 t*)&command, 2, 100);
122
123
        if (res != HAL OK) {
124
          return 0;
125
        }
126
        res = HAL_I2C_Master_Receive(hi2c, SHTC3 ADDRESS READ, result, 6, 100);
127
128
        if (res != HAL OK) {
          return 0;
129
130
131
132
        return _read_values(result, out_temp, out_hum);
133
134
135
      uint32 t shtc3 perform measurements(I2C HandleTypeDef *hi2c, int32 t* out temp, int32 t* out hum)
136
        return perform measurements(hi2c, SHTC3 CMD CLK STRETCH READ HUM FIRST, out temp, out hum);
137
138
139
      uint32_t shtc3_perform_measurements_low_power(I2C_HandleTypeDef *hi2c, int32_t* out_temp, int32_t*
140
      out_hum)
141
        return _perform_measurements(hi2c, SHTC3_CMD_CLK_STRETCH_READ_HUM_FIRST_LOW_POWER, out_temp,
142
      out hum);
143
```

144