3D Indoor Mapping using ROS and Microsoft Kinect sensor

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Abstract—This project deals with the exploring the ROS framework for development of a robotic system with various sensors and actuators in order to understand the underlying concepts and to create a robot/quadcoptor capable of forming a 3D map of a given environment using a depth camera (Microsoft Kinect).

Index Terms—ROS, Robot Operating System, 3D-Mapping, Microsoft kinect sensor

I. INTRODUCTION

THE The Robot Operating System (ROS) is a flexible framework for developing software with tools, libraries and conventions that facilitate the creation of complex robot behavior on a wide variety of robotic platforms.

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II. ROBOT OPERATING SYSTEM

ROS is a set of utilities and libraries for implementing different kinds of functionality on robots. It's not a programming language.

The Robot Operating System (ROS) is a framework for writing robot software. It is a collection of tools, libraries, and conventions that aim to simplify the task of creating complex and robust robot behavior across a wide variety of robotic platforms.

It is a BSD-licensed system for controlling robotic components from a PC. A ROS system is comprised of a number of independent nodes, each of which communicates with the other nodes using a publish/subscribe messaging model. For example, a particular sensors driver might be implemented as a node, which publishes sensor data in a stream of messages. These messages could be consumed by any number of other nodes. Note that nodes in ROS do not have to be on the same system or even systems of the same architecture. This makes ROS really flexible and adaptable to the needs of the user. ROS is also open source, maintained by many people. ROS starts with the ROS Master. The Master allows all other nodes to find and talk to each other.

A. roscore

roscore is a service that provides connection information to nodes so that they can transmit messages to one another. Every node connects to roscore at startup to register details of the message streams it publishes and the streams to which it wishes to subscribe. When a new node appears, roscore provides it with the information that it needs to form a direct peer-to-peer connection with other nodes publishing and subscribing to the same message topics. Every ROS system needs a running roscore, since without it, nodes cannot find other nodes. With knowledge of the location of roscore on the network, nodes register themselves at startup with roscore and then query roscore to find other nodes and data streams by name. Each ROS node tells roscore which messages it provides and which it would like to subscribe to. roscore then provides the addresses of the relevant message producers and consumers.

B. Nodes

A node is a process that performs computation. Nodes are combined together into a graph and communicate with one another using streaming topics, RPC services, and the Parameter Server. These nodes are meant to operate at a finegrained scale; a robot control system will usually comprise many nodes. For example, one node controls a laser rangefinder, one Node controls the robot's wheel motors, one node performs localization, one node performs path planning, one node provide a graphical view of the system, and so on. The use of nodes in ROS provides several benefits to the overall system. There is additional fault tolerance as crashes are isolated to individual nodes. Code complexity is reduced in comparison to monolithic systems. Implementation details are also well hidden as the nodes expose a minimal API to the rest of the graph and alternate implementations, even in other programming languages, can easily be substituted. A ROS node is written with the use of a ROS client library, such as roscpp or rospy.

C. Topics

A topic is a name for a stream of messages with a defined type. Topics implement a publish/subscribe communication mechanism, one of the more common ways to exchange data in a distributed system. Before nodes start to transmit data over topics, they must first announce, or advertise, both the topic name and the types of messages that are going to be sent. Then they can start to send, or publish, the actual data on the topic. Nodes that want to receive messages on a topic can subscribe to that topic by making a request to roscore. After subscribing, all messages on the topic are delivered to the node that made the request. In ROS, all messages on the same topic must be of the same data type.

III. MICROSOFT KINECT

Microsoft Kinect is a RGB-D camera. It consists of a normal RGB camera along with a Depth camera. It works by...

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IV. RTAB-MAP

RTAB-Map (Real-Time Appearance-Based Mapping) is a RGB-D Graph-Based SLAM approach based on an incremental appearance-based loop closure detector. The loop closure detector uses a bag-of-words approach to determinate how likely a new image comes from a previous location or a new location. When a loop closure hypothesis is accepted, a new constraint is added to the maps graph, then a graph optimizer minimizes the errors in the map. A memory management approach is used to limit the number of locations used for loop closure detection and graph optimization, so that real-time constraints on large-scale environnements are always respected. RTAB-Map can be used alone with a hand-held Kinect or stereo camera for 6DoF RGB-D mapping, or on a robot equipped with a laser rangefinder for 3DoF mapping.

V. CONCLUSION

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 $\begin{array}{c} \text{Appendix A} \\ \text{Proof of the First Zonklar Equation} \end{array}$

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APPENDIX B

Appendix two text goes here.

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Michael Shell Biography text here.

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John Doe Biography text here.