

Week 4 individual reflection Fabian Flaa

1. What do I want to learn or understand better?

As of now I feel like I've gotten a refresh in the coding part of the project, but I feel like what I need to learn the most is coding for someone else, not for myself as per usual. So following a UML diagram to design code would be one aspect of this.

2. How can I help someone else, or the entire team, to learn something new?

Now we are all coding, so helping with other peoples code and sharing useful links is the best way for me to help the team learn, I feel.

3. What is my contribution towards the team's use of Scrum?

At this point we all have a fairly good understanding of scrum use, so the contribution from my end is mostly just adhering to scrum in my work. One challenge I've found is making user stories that are independent of each other, as this week we had a couple ones that had to be stalled because another user story that these depended on wasn't finished on time.

4. What is my contribution towards the team's deliveries?

I was sick for most of the week, so I couldn't do too much work and therefore didn't sign myself up on many user stories. By the time I had recovered enough to work the stories I signed up for were completed by others in the group. I feel bad about this and plan to take on more tasks for the following weeks.