

W7 Individual reflection - Jenny

What do I want to learn or understand better?

At this point of the project I no longer have anything in particular to learn. I will try to get a little bit more insight in how to implement scrolling functionality. Otherwise there is not anything new I aim to learn for this project.

How can I help someone else, or the entire team, to learn something new?

This week me and Eugene worked alot together and during the working sessions we shared some knowledge regarding different implementations and coding aspects(mostly stuff that has to do with styling from my part). Going forward I can hopefully share knowledge in a similar manner. To do this I will keep working together with others to enable discussions during the development.

What is my contribution towards the team's use of Scrum?

My contribution for scrum has been to do a sprint review with our stakeholder. Unfortunately I didn't manage to do it in time for our team reflection but we did get some feedback which was good. I have also actively worked towards the sprint goal. This week had a lot more mixed user stories to get a bit closer to an overall finished product. I finished all of my user stories that I took on and I actually did some extra ones as well.

Other than that, I contributed to the sprint planning by writing task lists and velocity(together with my group members) for the user stories, as well as planning the sprint in general.

What is my contribution towards the team's deliveries?

My contribution for this week's deliveries has been to finish 9 user stories and also add some styling to other parts of the application. This was done together with Eugene where we took turns on writing code, while the others did research and gave input on what to write. I believe the result of this was very successful and the application looks a lot more finished now. The stakeholder gave us pretty positive feedback regarding the pages it affected and said it was a huge improvement since before.

Next week I aim to "finish up" the look of our application and add the last few details to thye screens. I'm also planning on starting on our final hand in and our readMe file.