

W.6 Individual reflection – Eugene

... the current situation or "what is" (A), ... what you want the situation to be or "what might or should be" (B), and ... a plan for getting from where you are to where you want to be or "feedback designed to reduce the gap" (A -> B).

What do I want to learn or understand better?

This week I have cooperated with my teammates during the development of the `fragment_edit_rating`. I have consulted them about the design choice of layout. We decided that the arrowed buttons should be changed from round to square boxes, in accordance with product owner's wish. Besides that, I created the `movie_with_existing_rating_view_fragment` which is meant to show if the user have previously created a rating and wants to see it again. Next, week I want to continue working in the UX team and learn more about the user interface of our app so that I can bring value and eventually complete user stories in time.

How can I help someone else, or the entire team, to learn something new?

This week I consulted my teammates with GUI and design choices for our Android app. My goal is to working tightly with the UX team and to guide the team towards success.

What is my contribution towards the team's use of Scrum?

This week, the group had no problems with Scrum, we knew what we needed to work with, and we completed almost all user stories. Other than that, I completed the `movie_with_existing_rating_view_fragment`, and hence helped the team to move forward towards completing the application.

What is my contribution towards the team's deliveries?

During the Monday meeting, I decided to continue working with the UX team, to help others so that they can also help me. "Share your meal with another and your own plate will never be empty". Together with the UX team, we completed the `fragment_edit_rating`. Besides that, I created the `movie_with_existing_rating_view_fragment` with help of Ida.