

Sean Shinil Lee

Communicative, adaptive, and agile mobile developer with a strong, academic background in mobile applications for both iOS and Android. Passionate with building intuitive designed mobile applications in a perceptive and effective way.

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SKILLS

TOOLS/ PLATFORMS	<u>Android Studio</u> , <u>XCode(iOS)</u> , Visual Studio, Github, API	DESIGN	Adobe XD, Adobe Illustrator
PROGRAMMING LANGUAGES	<u>Java</u> , <u>Swift</u> , SQL, C#, JSON/XML	DATABASES	MySQL, SQLite, Google Firebase
		LANGUAGES	English, Korean

PROJECTS [Link](#)

THE FOOTBALL GALLERY 01/2022 - 02/2022 | Android Application (Mobile)

An individual project providing football fans live data such as news, fixtures, and standings. Lets users interact with basic social networking service(SNS) features.

- Conducted analyses for demographics and target audiences, platforms, and competitive applications
- Solely provided full-stack development of entire project
- Built all core components of a news & social network with Java
- Displayed live data that was pulled from public APIs, using OKHttp library
- Implemented CRUD operations to maintain data, which were remotely stored using Google Firebase
- Structured and normalized the database
- Authenticated and registered users with Google Firebase

YES, BOSS 01/2022 | Android Application (Mobile)

An individual project maximizing communication between employer and employees by utilizing task lists with checkboxes rather than separate messages.

- Solely provided full-stack development of entire project
- Built all core components of a to-do list application
- Performed CRUD operations to maintain data, and are stored remotely using Google Firebase
- Structured and normalized the database
- Authenticated and registered users with Google Firebase

APPLICATION TESTER 12/2021 | Android Application (Mobile)

An individual project testing whether the application's features and navigations work properly.

- Tested the Form Activity using the Android Espresso library to see if the input is valid
- Conducted an automated test using the Android UIAutomator library for entire application

EDUCATION

Bachelor of Science, Mobile Development 06/2019 - 03/2022

FULL SAIL UNIVERSITY Winter Park, FL

Awards: Advanced Achievement Award

VOLUNTEER

REPUBLIC OF KOREA MARINE CORPS 06/2017 - 03/2019

Sergeant, Combat Engineer

- Supervised a team and developed harmonious relationships from various ranks, while optimizing tasks as a squad leader
- Improved leadership and management skills by overcoming challenging situations, while also boosting personal character development.

INDUSTRIAL DESIGN 2015 - Present

- Prepared for an art college and practiced personal design by studying the basics of design
- Improved sense of design and experience in UX/UI which helped with personal development, prototyping and skills in Adobe XD