

Mobile App Development - Final Project

Shenkar Engineering School, Spring 2020

TomerBar_305171159_TalAdivi_2043297751

General & Execution

- Very good UX/UI!
- Upload it to App Stores!

Technical Remarks

- Your code is well organized and it was delightful to read your code.
- You have 2 `rootReducers` files? If you used only one, then why the other one is there?
- You have many repetitions for styling variables (colors, fonts, etc.). Why not using reusable constants? You could also use the *built-in theme mechanism* comes with [react-native-elements](#). This is bad engineering practice.
- In `PlantPage.js`, naming a button's `onPress` callback handler `buttonEvent` is not good coding. It makes the code unreadable and harder to understand. In case of `one-liner` callbacks its ok to make it anonymous function. But in case of more than one action then a proper naming should be used.
- In `PlantListSuggested.js`, you don't need another `try-catch` block as you already have it inside `fetchData`
- In continue to the above item, you don't do anything with the caught error, so why catching it? UI-manner - the user sees the loading forever...

Grade Breakdown

Parameter	Weight	Score	Final
General Impression	15%	100	15
Code Standards & Quality	25%	95	23.75
System Design	25%	95	23.75
RN Functionality & Capabilities	25%	100	25
Submission Guidelines	10%	100	10
Final			97