

Terminal application

...

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What game i decided on

```
31     self.file = None
32     self.fingerprints = set()
33     self.logdups = True
34     self.debug = debug
35     self.logger = logging.getLogger(__name__)
36     if path:
37         self.file = open(os.path.join(path, "requests.log"),
38                           "a")
39         self.file.seek(0)
40         self.fingerprints.update(self.request)
41
42     @classmethod
43     def from_settings(cls, settings):
44         debug = settings.getbool("SUPERFINGER_DEBUG")
45         return cls(job_dir(settings), debug)
46
47     def request_seen(self, request):
48         fp = self.request_fingerprint(request)
49         if fp in self.fingerprints:
50             return True
51         self.fingerprints.add(fp)
52         if self.file:
53             self.file.write(fp + os.linesep)
54
55     def request_fingerprint(self, request):
56         return request_fingerprint(request)
```

Progression

The screenshot shows a Google Docs interface with a document titled "Untitled document". The address bar shows the URL: docs.google.com/document/d/12BrXI0oP832mVoCLO3pF7rEK3br1i53eWNsBW50oCwk/edit. The document content is as follows:

Welcome to the adventure to Azzara

Over the course of your life you have been told stories of a mystical island in the far distant lands.. This place is everything you imagined.. Quiet literally. Anything you think of appears right in front of you! This beauty is called Azzara. Beautiful isn't it! Some people in the town you have grown up in don't know wrong from right and believe this mystical island is too good to be true. Well is it? Let's find out! Time to go on an adventure to Azzara.

-What's your name?
|

You suddenly wake to a familiar face..

Good Morning there ?????! Your father is in the training yards, go meet him!

-Leave house

good morning father!

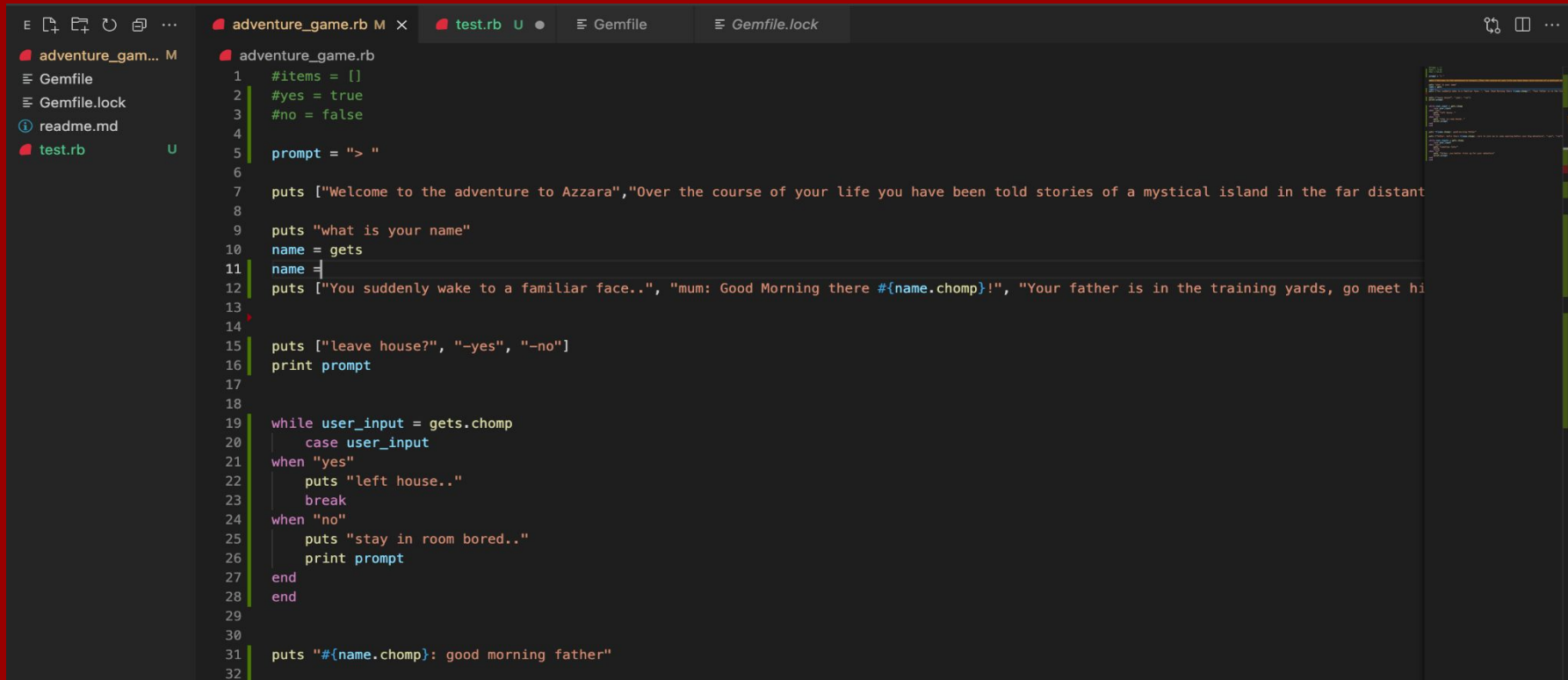
Hello there ?????, care to join me in some sparing before your big adventure

-sure

Sometime later...

Well ??? your time has come, i am proud of you and how far you have come! Time for your journey to start

Progression



The image shows a screenshot of a code editor with a dark theme. The editor has a sidebar on the left with a file explorer showing files like 'adventure_gam...', 'Gemfile', 'Gemfile.lock', 'readme.md', and 'test.rb'. The main area displays the code for 'adventure_game.rb'. The code is a Ruby script for an adventure game, featuring a welcome message, a name prompt, and a loop for user input. The code is as follows:

```
1 #items = []
2 #yes = true
3 #no = false
4
5 prompt = "> "
6
7 puts ["Welcome to the adventure to Azzara","Over the course of your life you have been told stories of a mystical island in the far distant
8
9 puts "what is your name"
10 name = gets
11 name = |
12 puts ["You suddenly wake to a familiar face..", "mum: Good Morning there #{name.chomp}!", "Your father is in the training yards, go meet hi
13
14
15 puts ["leave house?", "-yes", "-no"]
16 print prompt
17
18
19 while user_input = gets.chomp
20   case user_input
21   when "yes"
22     puts "left house.."
23     break
24   when "no"
25     puts "stay in room bored.."
26     print prompt
27   end
28 end
29
30
31 puts "#{name.chomp}: good morning father"
32
```

Features

- Personalised story
- Immersive experience
- Puzzles
- A fun adventure
- Menu (maybe)

How it will be used

- Used for entertainment
- Used for fun
- Used to cure boredom



Overview of code

- Main statement will be if and else statements

challenges

- Ruby
- writing the code
- Releasing a shortened version of the game

Ethical issues

- Making a game fit for everyone

Favourite parts

- Writing the story of the game
- Coding

End