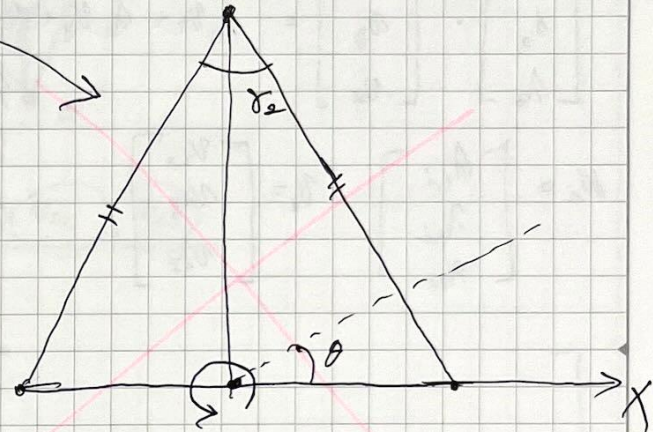
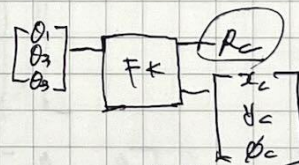


$X$   
global  
 $\theta = 0$

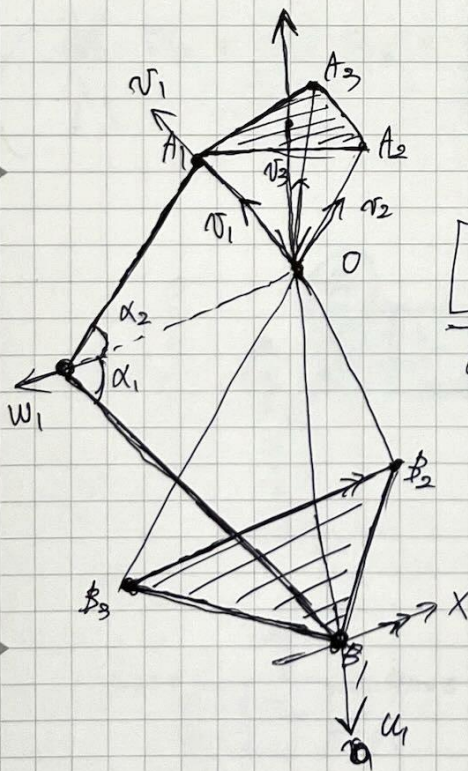


$$\underline{v}_i = R \underline{v}_{i0}$$

$R$  derived by  
infinitesimal displacement  
(applied user force)



$$\begin{bmatrix} x_c \\ y_c \\ \phi_c \end{bmatrix} = f(R_c)$$



Euler angles

$$\begin{bmatrix} \theta_{1c} \\ \theta_{2c} \\ \theta_{3c} \end{bmatrix} \rightarrow \begin{bmatrix} \phi_1 \\ \phi_2 \\ \phi_3 \end{bmatrix} \rightarrow R_c \rightarrow \begin{bmatrix} x_c \\ y_c \\ \phi_c \end{bmatrix}$$

Gosselin et al. (1994)



$$\underline{u_i \cdot v_i = \cos \alpha_2}$$

$$\underline{v_i \cdot v_j = \cos \gamma_3}$$

Cartesian?

$$\begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \end{bmatrix} \cdot \begin{bmatrix} v_x \\ v_y \\ v_z \end{bmatrix} = \lambda_1 v_x + \lambda_2 v_y + \lambda_3 v_z = \cos \alpha_2$$

$$u_i = \begin{bmatrix} \lambda_{1i} \\ \lambda_{2i} \\ \lambda_{3i} \end{bmatrix} \quad v_i = \begin{bmatrix} v_{ix} \\ v_{iy} \\ v_{iz} \end{bmatrix}$$

$$\lambda_{1i} = \cos \alpha_i \cos \beta_i + \dots$$

$$\lambda_{2i} = -\cos \alpha_i \sin \beta_i + \dots$$

$$\lambda_{3i} = \sin \alpha_i \cos \beta_i + \dots$$

$$\begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix} \begin{bmatrix} v_{1x} \\ v_{1y} \\ v_{1z} \\ v_{2x} \\ v_{2y} \\ v_{2z} \\ v_{3x} \\ v_{3y} \\ v_{3z} \end{bmatrix} = \begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix}$$

not solvable...  
since non-linear S.O.E

Euler angles  $\begin{bmatrix} \phi_1 \\ \phi_2 \\ \phi_3 \end{bmatrix} \rightarrow R \begin{bmatrix} R_{11} & \dots & R_{13} \\ \vdots & \ddots & \vdots \\ R_{31} & \dots & R_{33} \end{bmatrix}$

$$\begin{bmatrix} \alpha \\ \beta \\ \phi \end{bmatrix}$$

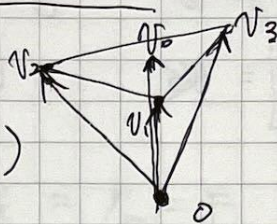


$$\cos \phi_2 = \cos \alpha_2 \quad \phi_1, \phi_2, \phi_3 \quad u_n \cdot v_n = \cos \alpha_2$$

$$\textcircled{1} u_n \cdot v_n = \cos \alpha_2$$

$$\textcircled{2} v_n \cdot v_o = \cos \phi_2$$

$f(\phi_1, \phi_2, \phi_3)$



$$[v_i]_{P_0} = \underbrace{P_i}_{\text{const.}} \underbrace{Q_i}_{\text{const.}} Q [v_i]_{P_2}$$

$$v_{1c} \quad v_{2c} \quad v_{3c}$$

$$\begin{bmatrix} v_{1x} \\ v_{1y} \\ v_{1z} \end{bmatrix} \cdot \begin{bmatrix} v_{2x} \\ v_{2y} \\ v_{2z} \end{bmatrix} = \cos \phi_2$$

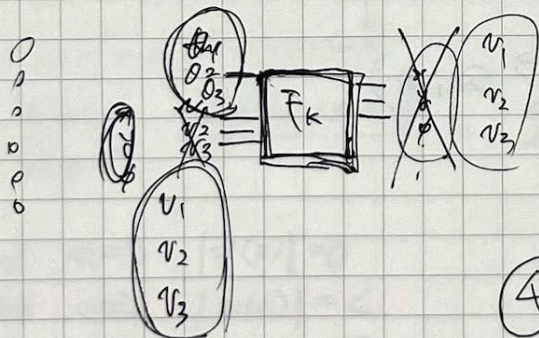
6 system of equations.  
→ 9 variable?

$$v_{1x} \cdot v_{2x} + v_{1y} \cdot v_{2y} + v_{1z} \cdot v_{2z} = \cos \phi_2$$

"

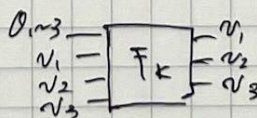
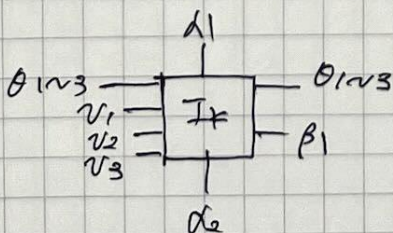
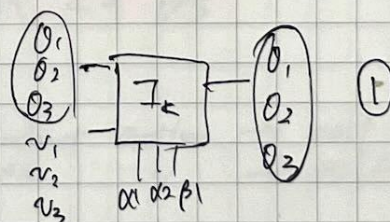
"

$$\begin{pmatrix} \cancel{v_{11}} \cdot v_{1x} + \cancel{v_{12}} \cdot v_{1y} + \cancel{v_{13}} \cdot v_{1z} = \cos \alpha_2 \\ \downarrow \quad \quad \downarrow \quad \quad \downarrow \\ 1 \quad \quad 2 \quad \quad 3 \end{pmatrix}$$

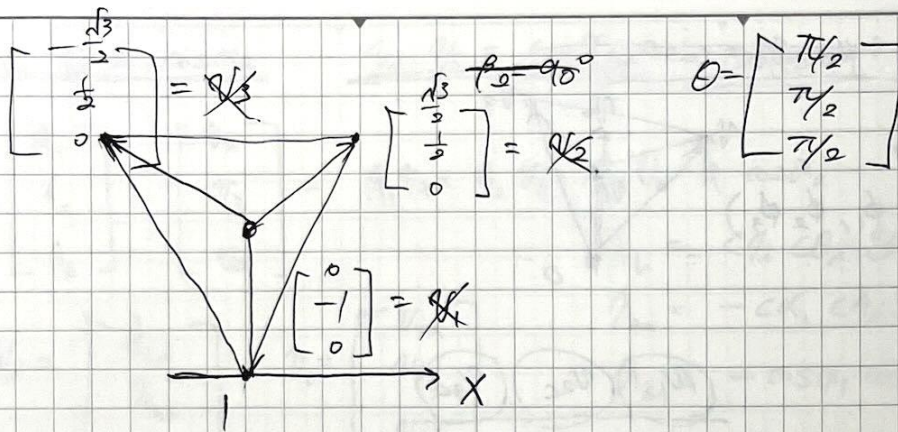


$$\begin{matrix} \alpha \\ \phi \\ \psi \end{matrix} \rightarrow \begin{matrix} v_1 \\ v_2 \\ v_3 \end{matrix}$$

④







$$\theta_1 = \theta_2 = \theta_3 = 45^\circ$$

$$\theta_1 = \theta_2 = \theta_3 = 90^\circ$$

$$U_1 = \begin{bmatrix} 0 \\ -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$U_2 = \begin{bmatrix} \frac{\sqrt{3}}{2\sqrt{2}} \\ \frac{1}{2\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$U_3 = \begin{bmatrix} \frac{\sqrt{3}}{2\sqrt{2}} \\ -\frac{1}{2\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$\theta \rightarrow 95^\circ$$

$$\frac{1}{\sqrt{6}} = \frac{2}{\sqrt{3}} \sin \frac{\theta}{2}$$

$$\frac{\sqrt{6}}{4} \cdot \frac{\sqrt{3}}{\sqrt{2}} = \sin \frac{\theta}{2}$$

$$\sin \beta = \frac{2}{\sqrt{3}} \sin \frac{\theta}{2}$$

$$\theta = 2 \arcsin \left( \frac{\sqrt{3}}{2} \sin \beta \right)$$