



junyu huang

interaction designer

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everrocket@gmail.com

1.412.509.6163

SKILLS

Design

Wireframing
Prototyping
Storyboarding
Sketching
Animation
Task Analysis
Affinity Diagram
Contextual Inquiry

Tools

Photoshop
Illustrator
InDesign
After Effects
Sketch
Principle
Framer
Axure RP

Programming

JavaScript
HTML + CSS
SQL

Languages

English (Fluent)
Mandarin (Native)
Cantonese (Native)

RECOGNITION

National 9th Place

ACUI 9-Ball Pool National Championships, Jun 2017

CMU METALS Merit Scholarship

Waived 25% of tuition fee, Aug 2016

Qiming Star

Highest honor for HUST students, Oct 2015

Finalist & Audience Favorite Prize

HackShanghai, Nov 2014

First Prize

UT-STARCOM App Design Competition, Dec 2013

EDUCATION

Aug 2016 | Carnegie Mellon University | Pittsburgh, PA
Aug 2017 | Human-Computer Interaction Institute, Masters of Ed. Tech. & Applied Learning Science (METALS)

Sep 2012 | Huazhong University of Sci. & Tech. | Wuhan, China
Jun 2016 | B.Eng. in Digital Media Technology (with Honors)

EXPERIENCE

May 2017 | HCII, Carnegie Mellon | Pittsburgh, PA
Present | Interaction Designer
Design prototypes of tools that support wireframing adaptive UIs that learn and change their behavior based on the user's previous usage patterns. Advisor: Prof. John Zimmerman

Feb 2017 | Robotics Institute, Carnegie Mellon | Pittsburgh, PA
Present | Research Assistant
Ideate and design a tablet app for children to learn basic reading, writing, and math without adult assistance in countries with teacher shortages. Advisor: Prof. Jack Mostow

Jan 2017 | Virginia Tech | Blacksburg, VA
Present | Capstone Project Design Lead
Design a technology-based learning experience that aims to improve the success rate of Calculus for students at Virginia Tech. Advisors: Prof. Bruce McLaren and John Stamper

Feb 2016 | Shixun Technology Co., Ltd | Wuhan, China
Jun 2016 | Product Designer
Researched, prototyped, and designed a crowdsourced mobile app that allows people to create literature together. Re-defined user flow and contributed to design guidelines for the product

LEADERSHIP

Jun 2014 | Unique Studio | www.hustunique.com
Jul 2015 | President
Directed operations of the Studio of 100+ students. Oversaw the launching of 13 products. 2 had gained over 700,000 and 50,000 users respectively; another 2 turned into startups with each raising 1M RMB

Dec 2014 | Unique Hack Day | hack.hustunique.com
Jun 2015 | Executive Director
Directed one of China's first and largest collegiate hackathons; oversaw the fundraising, promotion, recruitment, press, etc. Recruited 20 sponsor companies and 150 participants out of 700+ applicants in 50+ colleges from China, Hong Kong, Taiwan, USA, Japan, Russia, and India