



# junyuhuang

## interaction designer

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1.412.509.6163

### SKILLS

#### Design

Wireframing  
Prototyping  
Storyboarding  
Sketching  
Animation  
Task Analysis  
Affinity Diagram  
Contextual Inquiry

#### Tools

Photoshop  
Illustrator  
InDesign  
After Effects  
Sketch  
Principle  
Framer  
Axure RP

#### Programming

JavaScript  
HTML + CSS  
SQL

#### Languages

English (Fluent)  
Mandarin (Native)  
Cantonese (Native)

### RECOGNITION

#### National 9th Place

ACUI 9-Ball Pool National Championships, Jun 2017

#### CMU METALS Merit Scholarship

Waived 25% of tuition fee, Aug 2016

#### Qiming Star

Highest honor for HUST students, Oct 2015

#### Finalist & Audience Favorite Prize

HackShanghai, Nov 2014

#### First Prize

UT-STARCOM App Design Competition, Dec 2013

### EDUCATION

Aug 2016  
Aug 2017

Carnegie Mellon University | Pittsburgh, PA  
*Human-Computer Interaction Institute, Masters of Ed. Tech. & Applied Learning Science (METALS)*

Sep 2012  
Jun 2016

Huazhong University of Sci. & Tech. | Wuhan, China  
*B.Eng. in Digital Media Technology (with Honors)*

### EXPERIENCE

May 2017  
Present

HCII, Carnegie Mellon | Pittsburgh, PA  
*Interaction Designer*

Design prototypes of tools that support wireframing adaptive user interfaces that learn and change their behavior based on the user's previous usage patterns. Advisor: Prof. John Zimmerman

Feb 2017  
Present

Robotics Institute, Carnegie Mellon | Pittsburgh, PA  
*Research Assistant*

Ideate and prototype RoboTutor, a tablet app for children to learn basic reading, writing, and arithmetic in developing countries. RoboTutor team recently advanced to Global Learning XPRIZE Semifinals

Jan 2017  
Present

Virginia Tech | Blacksburg, VA  
*Capstone Project Design Lead*

Collaborate with the university's Provost Office to design a data-informed learning experience that aims to improve the success rate of Calculus for students. In charge of prototyping, UX/UI, and visual design

Feb 2016  
Jun 2016

Shixun Technology Co., Ltd | Wuhan, China  
*Product Designer*

Researched, prototyped, and designed a crowdsourced mobile app that allows users to create fictions together. Re-defined user flow and contributed to design guidelines for the product

### LEADERSHIP

Jun 2014  
Jul 2015

Unique Studio | www.hustunique.com  
*President*

Directed operations of the Studio of 100+ students. Oversaw the launching of 13 products. 2 had gained over 700,000 and 50,000 users respectively; another 2 turned into startups with each raising 1 million RMB

Dec 2014  
Jun 2015

Unique Hack Day | hack.hustunique.com  
*Executive Director*

Directed one of the first and largest collegiate hackathons in China; oversaw the fundraising, promotion, recruitment, press, etc. Recruited 20 sponsor companies and 150 participants out of 700+ applicants in 50+ colleges from China, Hong Kong, Taiwan, USA, Japan, Russia, and India