

# REALIZATION OF AN 802.15.4-LIKE MAC LAYER WITH MOTE RUNNER

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# INTRODUCTION

- Object of this project is the exploration of Mote Runner, an IBM's infrastructure platform for WSN
- For a deep understanding of MR the focus of this works was the design and develop of a 802.15.4-like MAC layer
- Oscilloscope is an applications developed to test the MAC layer
- The application was tested on IRIS mote

- Introduction to Mote Runner
- Testing Mote Runner
- A MAC Layer in Mote Runner
- Conclusion

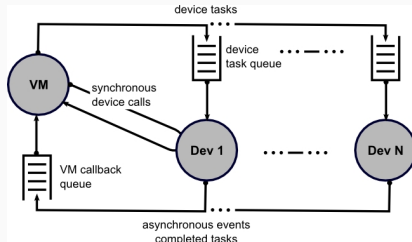
# INTRODUCTION TO MOTE RUNNER

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- An OS and a runtime and development environment for WSN
- Key features:
  - Support for RT constraints & energy awareness
  - Portability thanks to a VM that abstracts the HW
  - Event oriented programming paradigm
  - High level coding (Java - C#)
  - Debugging & simulation environments
- It's still in beta and is evolving towards IoT

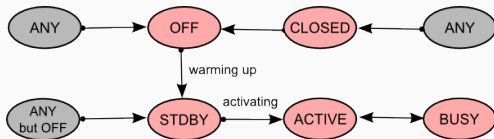
# MOTE RUNNER OPERATING SYSTEM

- Mote Runner system provides:
  - A Virtual Machine for executing byte codes
  - An Operating System for:
    - organizing access to different devices
    - scheduling the various activities



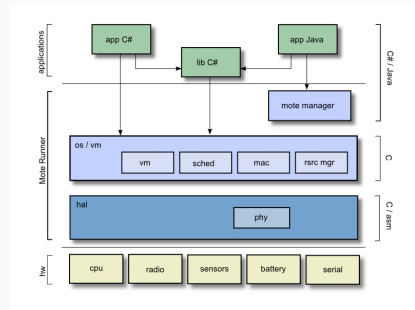
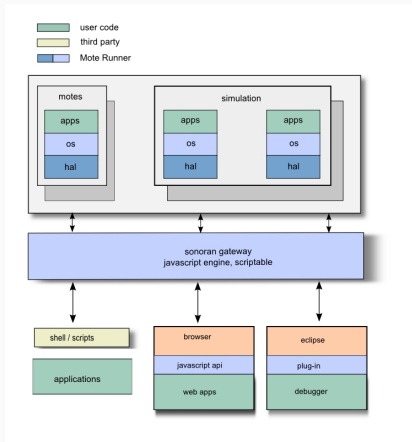
# DEVICE MODEL

- The OS assumes that all devices have the following states



- The OS manage implicitly most of the state changes:
  - Makes sure that the device ramp up happens before the requested time
  - Keeps device in states with the lowest energy consumption
  - Application, however, can put devices into the states CLOSED, OFF and STDBY

# MOTE RUNNER





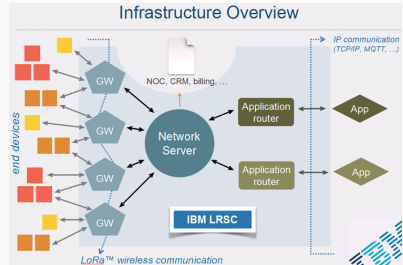
- They support IEEE 802.15.4
  - exposing a low radio level API that can be used to implement custom MAC layer
  - dropping messages with header structure not 802.15.4 compliant in the radio stack
- Offer Hopi
  - A multi-hop data gathering protocol
  - Used to collect data from motes setting automatically a tree network

# MOTE RUNNER - V.17.1.8C (LATEST)

- Supports only two platforms: IMST & Blipper
- It's based on a different radio layer: LoRa™
- It offers a build-in MAC layer: LRSC - Low Range Signaling & Control
  - It supports only a network topology: the LRSC one
  - The offered API is poor since the radio is hidden in the firmware (not compatible with previous versions)

# LRSC - ARCHITECTURE

- Gateways (GW) are connected to server on IP
- Motes communicate with server in tunneling TCP/UDP over IP
- Motes communicate with GW with LoRa single-hop



- The Long Range Signaling and Control (LRSC) system is a network infrastructure which relies on LoRa™, modulation technology developed by Semtech for wireless bidirectional communication over distances of up to 15 km in semi-rural environments and up to five km in dense urban environments.
- All communication is generally bi-directional, although uplink communication from end devices to the network server is strongly favored, and is based on LoRa.

The Mote Runner SDK ships with:

- LoRa Mac library providing an API for accessing a LRSC network.
- LIP shell interface to control the Mac from the Mote Runner shell MRSH.

The main constraint for our initial purpose depends on the fact that the end devices cannot communicate directly. Any message should be sent over the LRSC network.































# TRANSMISSION & RECEPTION

Figure 1: PDU header format

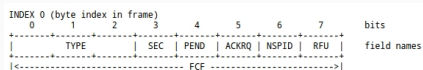


Figure 2: Frame Control Flags

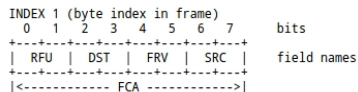


Figure 3: Frame Control Address Flags

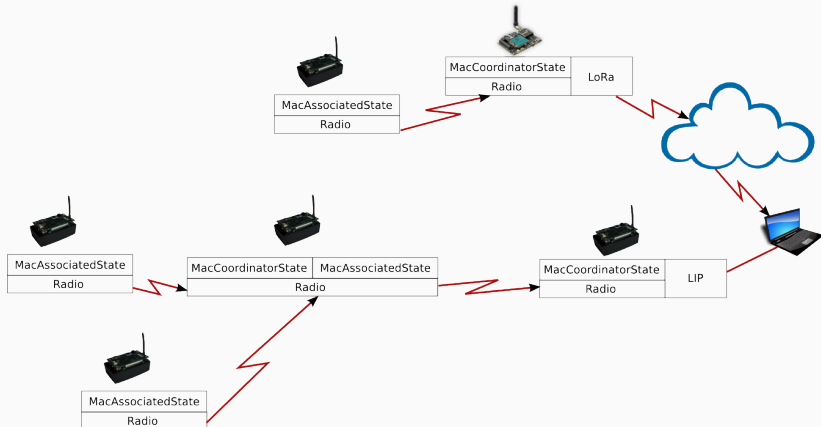
- It's possible to operate in many different ways with regards to real time constraints:
  - It's possible to receive/transmit ASAP (As Soon As Possible) or EXACTLY at the specified time or ...
  - Rx/Tx require a start operation time and an end one
  - MR manages autonomously all warm up and ramp up to make the device ready at the specified time
  - The device turn off at the end and an event is raised to be managed with delegation
  - If the device cannot be ready at the specified time or an error occurs which reports this status

# A MAC LAYER IN MOTE RUNNER

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- Mac class behaviours:
  - Coordinator -> Beacon enabled, Slotted CSMA/CA
  - Unassociated -> Handles association with a Coordinator
  - Associated -> Sends data from upper layer and receives data from Coordinator
- Flexibility:
  - State changes are ruled by Mac class through events
  - Mac can handle more than one state -> Mac - entities
    - e.g.: Coordinator - Associated

# THE CONCEPT

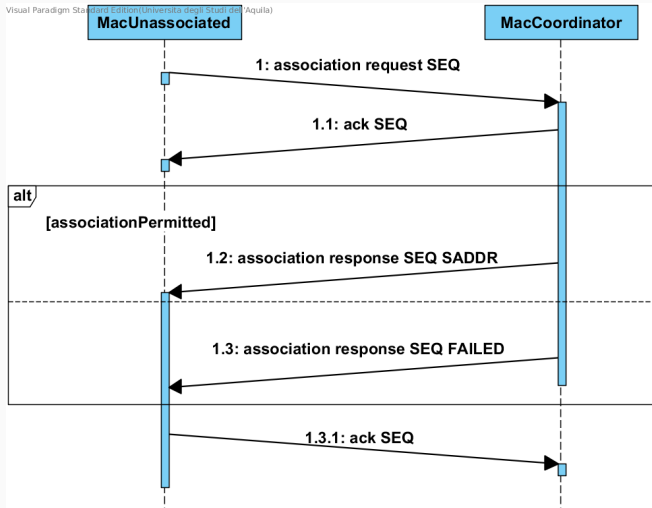


## ABOUT THE CONCEPT

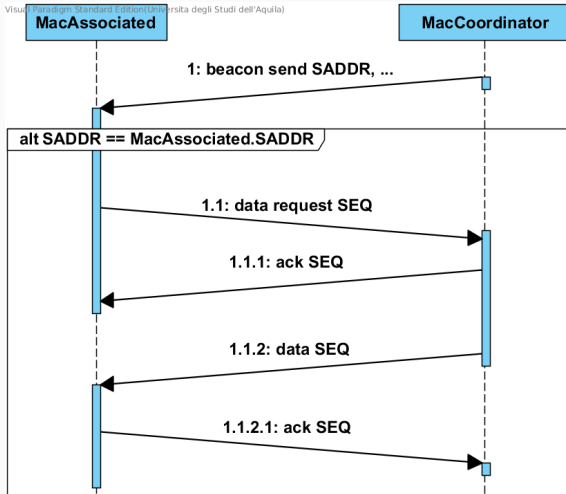
- Motes have to be subdivided into PANs
  - Every PAN has a PAN Id
  - Every mote has a unique short address (SADDR) inside the PAN
- To obtain the SADDR the mote must associate with the PAN coordinator
- To grant communication between motes synchronization is crucial
  - Beacon + Superframe
- The adopted procedures follow 802.15.4 standard



# ASSOCIATION

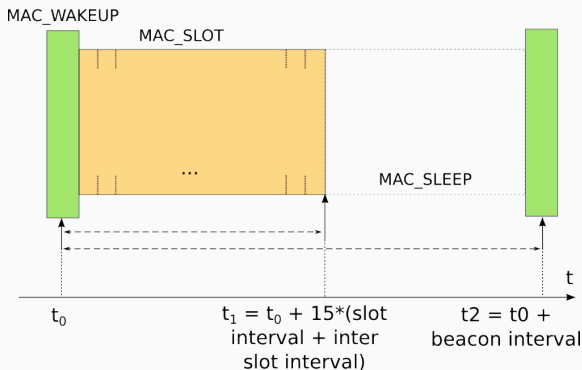


# DATA INDIRECT

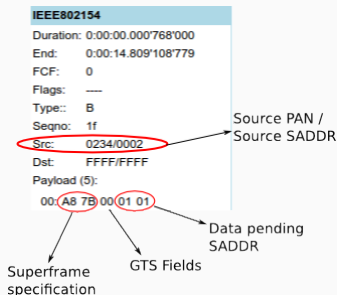


# TIMING WITH BEACON

- Grants synchronization between mote and coordinator
- Realized with a timer and scheduled events



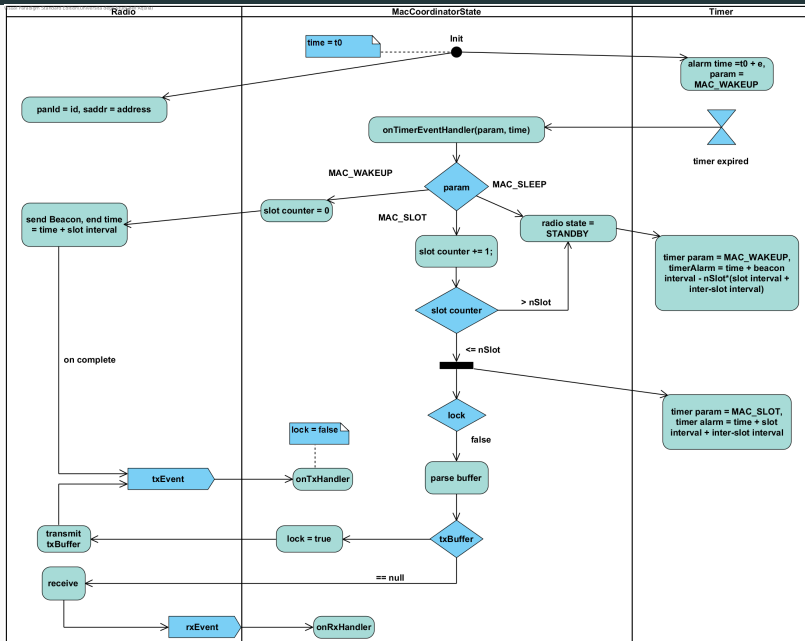
- Superframe Specification:
  - Beacon Order -> BO
  - Superframe Order -> SO
  - Association permitted



$$\text{Beacon Interval} = \frac{60\text{sym} \cdot n.\text{Slot} \cdot 2^{BO}}{20\text{kbps}}$$

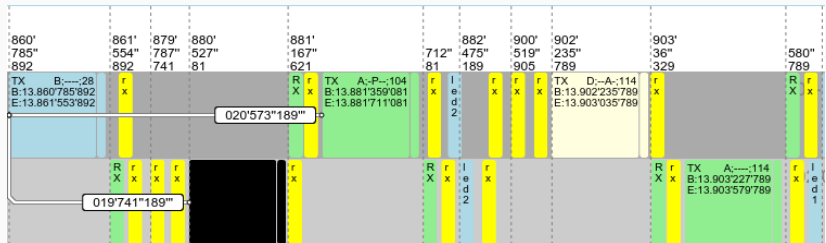
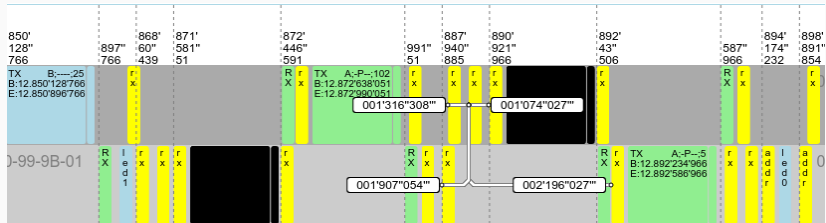
$$\text{Superframe Duration} = \frac{60\text{sym} \cdot n.\text{Slot} \cdot 2^{SO}}{20\text{kbps}}$$

# MAC COORDINATOR BEHAVIOUR



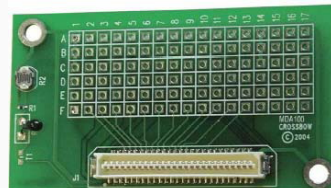
# EXAMPLE

The node associates with coordinator, then responds to beacon pending list and gets data.



# OSCILLOSCOPE

- Periodically reads values of TEMPERATURE and LIGHT
- Read interval and type can be setted by master
- Readings are sent through MAC once associated to master
- Readings done by MDA100 board



# MASTER OSCILLOSCOPE

- It creates a PAN with the MAC layer
- It listens LIP for commands that sends to associated motes
- MAC layer sends readings to Master Oscilloscope that are redirected through LIP
- A JavaScript Socket running on Sonoran process displays the readings



## CONCLUSION

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# CONCLUSION

# FINAL CONSIDERATIONS ABOUT MOTE RUNNER

- Pro:
  - Good simulation environment
  - It allows to develop mote applications in high-level object-oriented languages
  - Good assumptions and expectations with respect to LoRa
- Con:
  - It's still in beta
  - Low support (docs, API, ...)