

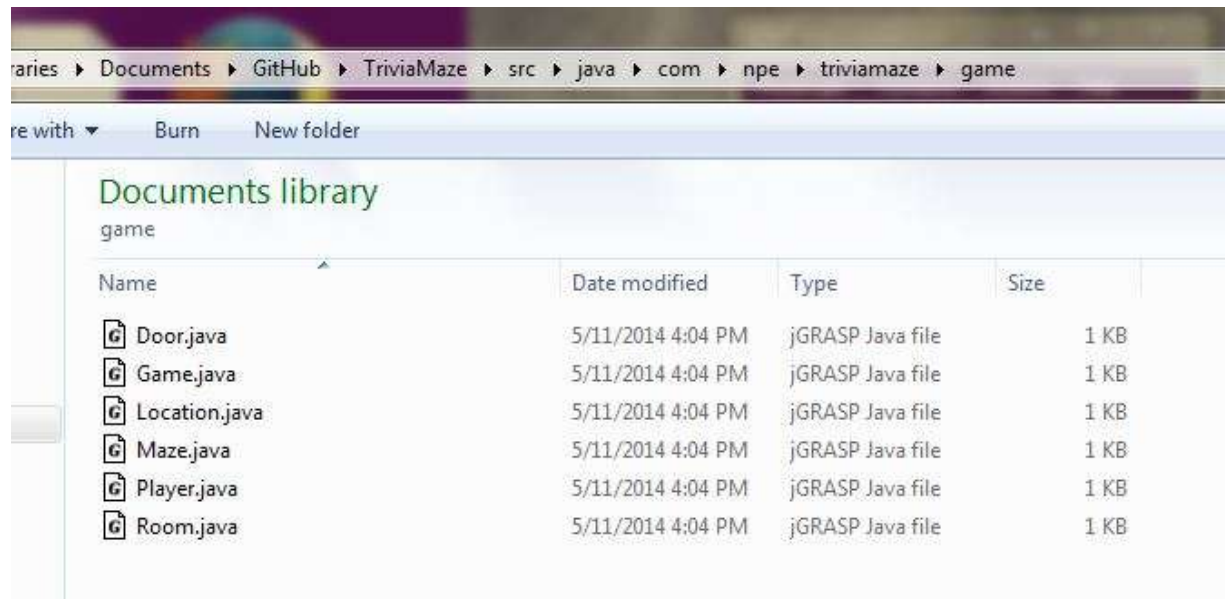
Stefan Bostain































Stacy Carlson

Dan Watt

## Iteration 1 Documentation

### Files on GitHub



branch: master TriviaMaze / Commits	
May 11, 2014	
 Merge pull request #6 from EWUNullPointerException/Cleanup ameindygogirl authored 2 days ago	<a href="#">3a2189ee31</a>  <a href="#">Browse code</a> 
 Changed Maze reference to Game in Program.java Zilull authored 2 days ago	<a href="#">2f498c53e0</a>  <a href="#">Browse code</a> 
 Buttons ameindygogirl authored 2 days ago	<a href="#">ee55b7bde2</a>  <a href="#">Browse code</a> 
 Some annoying difference ameindygogirl authored 2 days ago	<a href="#">bee1ed7f6b</a>  <a href="#">Browse code</a> 
 Merge pull request #4 from EWUNullPointerException/ExitButton ameindygogirl authored 2 days ago	<a href="#">0d14ef417e1</a>  <a href="#">Browse code</a> 
May 10, 2014	
 Fixed position of ExitButton Zilull authored 3 days ago	<a href="#">f71dbc5874</a>  <a href="#">Browse code</a> 
 src/java/com/npe/triviamaze/Program.java Nyght authored 3 days ago	<a href="#">567ae892a6</a>  <a href="#">Browse code</a> 
May 08, 2014	
 Merge pull request #3 from EWUNullPointerException/MazeGeneration ameindygogirl authored 5 days ago	<a href="#">001ed7d925</a>  <a href="#">Browse code</a> 
 Added test Zilull authored 5 days ago	<a href="#">37ce5d2901</a>  <a href="#">Browse code</a> 
 Mazes can be created of any size	 <a href="#">f672d53422</a> 

Our functional code



## Pivotal Tracker

