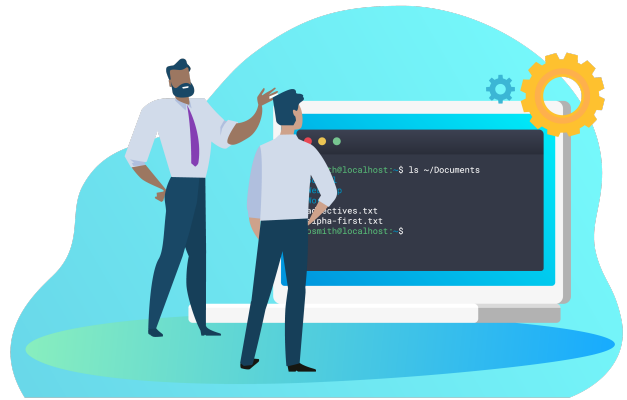


Using the Text Editor



Text Editor

The premier text editor for Linux and UNIX is a program called **vi**. While there are numerous editors available for Linux that range from the tiny editor **nano** to the massive **emacs** editor, there are several advantages to the **vi** editor:

- The **vi** editor is available on every Linux distribution in the world. This is not true of any other editor.
- The **vi** editor can be executed both in a CLI (command line interface) and a GUI (graphical user interface).
- While new features have been added to the **vi** editor, the core functions have been around for decades. This means that if someone learned the **vi** editor in the 1970s, they could use a modern version without any problem. While that seems trivial, it may not seem so trivial twenty years from now.

Consider This

The correct way to pronounce the **vi** editor is the *vee-eye* editor. The letters *vi* stand for *visual*, but it was never pronounced this way by the developers, but rather the letter *v* followed by the letter *i*.

In reality, most Linux systems don't include the original **vi**, but an improved version of it known as **vim**, for *vi improved*. This fact may be hidden by most Linux distributions. For the most part, **vim** works just like **vi**, but has additional features. For the topics that will be covered in this course, either **vi** or **vim** will work.

To get started using **vi**, simply type the command followed by the pathname to the file to edit or create:

```
sysadmin@localhost:~$ vi newfile.txt
```

There are three modes used in **vi**: command mode, insert mode, and ex mode.

Command Mode Movement

Initially, the program starts in command mode. Command mode is used to type commands, such as those used to move around a document, manipulate text, and access the other two modes. To return to command mode at any time, press the **Esc** key.

Once some text has been added into a document, to perform actions like moving the cursor, the **Esc** key needs to be pressed first to return to command mode. This seems like a lot of work, but remember that **vi** works in a terminal environment where a mouse is useless.

Movement commands in **vi** have two aspects, a motion and an optional number prefix, which indicates how many times to repeat that motion. The general format is as follows:

[count] motion

The following table summarizes the motion keys available:

Motion	Result
h	Left one character
j	Down one line
k	Up one line
l	Right one character
w	One word forward
b	One word back
^	Beginning of line
\$	End of the line

Note

Since the upgrade to **vim** it is also possible to use the arrow keys **←↓↑→** instead of **hjk l** respectively.

These motions can be prefixed with a number to indicate how many times to perform the movement. For example, **5h** would move the cursor five characters to the left and **3w** would move the cursor three words to the right.

To move the cursor to a specific line number, type that line number followed by the **G** character. For example, to get to the fifth line of the file type **5G**. **1G** or **gg** can be used to go to the first line of the file, while a lone **G** will take you to the last line. To find out which

line the cursor is currently on, use **CTRL+G**.

Command Mode Actions

The standard convention for editing content with word processors is to use copy, cut, and paste. The **vi** program has none of these. Instead, **vi** uses the following three commands:

Standard	Vi	Meaning
cut	d	delete
copy	y	yank
paste	P p	put

The motions learned from the previous page are used to specify where the action is to take place, always beginning with the present cursor location. Either of the following general formats for action commands is acceptable:

action [count] motion

[count] action motion

Delete

Delete removes the indicated text from the page and saves it into the buffer, the buffer being the equivalent of the "clipboard" used in Windows or Mac OSX. The following table provides some common usage examples:

Action	Result
dd	Delete current line
3dd	Delete the next three lines
dw	Delete the current word
d3w	Delete the next three words
d4h	Delete four characters to the left

Change

Change is very similar to delete; the text is removed and saved into the buffer, however, the program is switched to insert mode to allow immediate changes to the text. The following table provides some common usage examples:

Action	Result
--------	--------

Action	Result
cc	Change current line
cw	Change current word
c3w	Change the next three words
c5h	Change five characters to the left

Yank

Yank places content into the buffer without deleting it. The following table provides some common usage examples:

Action	Result
yy	Yank current line
3yy	Yank the next three lines
yw	Yank the current word
y\$	Yank to the end of the line

Put

Put places the text saved in the buffer either before or after the cursor position. Notice that these are the only two options, put does not use the motions like the previous action commands.

Action	Result
p	Put (paste) after cursor
P	Put before cursor

Searching in vi

Another standard function that word processors offer is find. Often, people use **CTRL+F** or look under the edit menu. The **vi** program uses search. Search is more powerful than *find* because it supports both literal text patterns and regular expressions.

To search forward from the current position of the cursor, use the **/** to start the search, type a search term, and then press the **Enter** key to begin the search. The cursor will move to the first match that is found.

To proceed to the next match using the same pattern, press the **n** key. To go back to a previous match, press the **N** key. If the end or the beginning of the document is reached, the search will automatically wrap around to the other side of the document.

To start searching backwards from the cursor position, start by typing `?`, then type the pattern to search for matches and press the **Enter** key.

Insert Mode

Insert mode is used to add text to the document. There are a few ways to enter insert mode from command mode, each differentiated by where the text insertion will begin. The following table covers the most common:

Input	Purpose
<code>a</code>	Enter insert mode right after the cursor
<code>A</code>	Enter insert mode at the end of the line
<code>i</code>	Enter insert mode right before the cursor
<code>I</code>	Enter insert mode at the beginning of the line
<code>o</code>	Enter insert mode on a blank line after the cursor
<code>O</code>	Enter insert mode on a blank line before the cursor

Ex Mode

Originally, the `vi` editor was called the `ex` editor. The name `vi` was the abbreviation of the **visual** command in the `ex` editor which switched the editor to "visual" mode.

In the original normal mode, the `ex` editor only allowed users to see and modify one line at a time. In the visual mode, users could see as much of the document that will fit on the screen. Since most users preferred the visual mode to the line editing mode, the `ex` program file was linked to a `vi` file, so that users could start `ex` directly in visual mode when they ran the `vi` link.

Eventually, the actual program file was renamed `vi` and the `ex` editor became a link that pointed to the `vi` editor.

When the `ex` mode of the `vi` editor is being used, it is possible to view or change settings, as well as carry out file-related commands like opening, saving or aborting changes to a file. In order to get to the `ex` mode, type a `:` character in command mode. The following table lists some common actions performed in `ex` mode:

Input	Purpose
<code>:w</code>	Write the current file to the filesystem
<code>:w filename</code>	Save a copy of the current file as <code>filename</code>
<code>:w!</code>	Force writing to the current file

Input	Purpose
<code>:1</code>	Go to line number 1 or whatever number is given
<code>:e filename</code>	Open <i>filename</i>
<code>:q</code>	Quit if no changes made to file
<code>:q!</code>	Quit without saving changes to file

A quick analysis of the table above reveals that if an exclamation mark, `!`, is added to a command, it then attempts to force the operation. For example, imagine you make changes to a file in the `vi` editor and then try to quit with `:q`, only to discover that the command fails. The `vi` editor doesn't want to quit without saving the changes you made to a file, but you can force it to quit with the ex command `:q!`.

Consider This

Although the ex mode offers several ways to save and quit, there's also `ZZ` that is available in command mode; this is the equivalent of `:wq`. There are many more overlapping functions between ex mode and command mode. For example, ex mode can be used to navigate to any line in the document by typing `:` followed by the line number, while the `G` can be used in command mode as previously demonstrated.

Follow Along

If you have a text file open, exit it by executing the `:q!` command. This will quit without saving changes.

```
~
~
:q!_
```