INTERFACE

interface Animal{

void sound();

void eat();

}

class Dog implements Animal{

public void sound(){

System.out.println("Dog bark");

}

public void eat(){

System.out.println("Dog eat bones");

}

}

class Cat implements Animal{

public void sound(){

System.out.println("Cat meow");

}

public void eat(){

System.out.println("Cat eat fish");

}

}

Class Implemantation {

public static void main(String args[]){

Animal dog=new Dog();

Animal cat=new Cat();

dog.sound();

dog.eat();

cat.sound();

cat.eat();

}

}

OUTPUT:

