# Group 7: Pizza Ordering Application

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#### **Overview**

#### **Starting date:**

June 5, 2017

#### **Major Developments**

- We have created a program that allows the user to order a pizza using a database that stores their information
- We have also documented our progress and major developments as per our requirements listed

#### **Overall Progress**

For the most part, we have made significant progress with our project. Our application is functional, and our documentation is adequately prepared.

# Development Stage - Planning the Project

#### **Accomplishment 1**

- Before starting this project, we unanimously agreed on every group member's role regarding how to proceed with the project.
- From then on, we began to work on the heart of our project.

#### **Accomplishment 2**

- During the [brief] planning phase, the documenter also created the Project Plan, one of the more significant documents that is required of this project.
- It took a week to complete.

# Development Stage - Preparing the Class Objects

#### **Accomplishment 1**

- Upon beginning our project, one of our group members was assigned to work on some classes for our application.
- Within the next couple of weeks, he has managed to do so accordingly.

#### **Accomplishment 2**

Within each class are a set of methods that each serves a significant purpose for our application. This has aided the GUI scripter immensely with his work.

# Development Stage - Creating the GUI

#### **Accomplishment 1**

- Creating the GUI was a daunting task that somewhat required the utmost attention and patience.
- Although basic, the functionality of this GUI required quite a bit of problem solving.

## Development Stage - Creating the Database

#### **Accomplishment 1**

 Creating the database was also a daunting task, but once completed, it allowed the user to save their credentials under our SQL database.

#### **Accomplishment 2**

Using this newly formed database, the user can access their account and make purchases without needing to fill in their credentials every time they would like a new pizza.

### Development Stage -Documenting our Findings

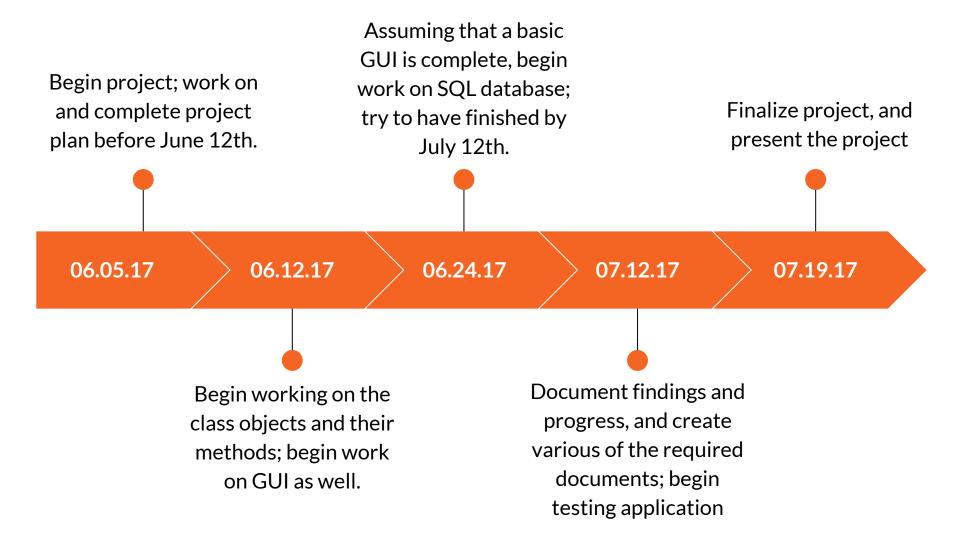
#### **Accomplishment 1**

- For our final task, we were required to document our findings and developments.
- The documentation process began once our project was nearly complete, which proved to be an error.

#### **Accomplishment 2**

 Regardless, documenting everything was somewhat of a breeze and took no more than two or three weeks of steady work to finish off.

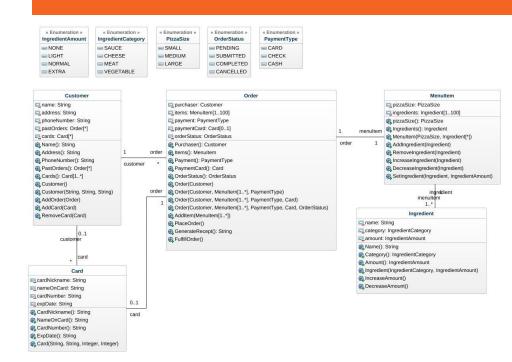
## Schedule



## Documentation

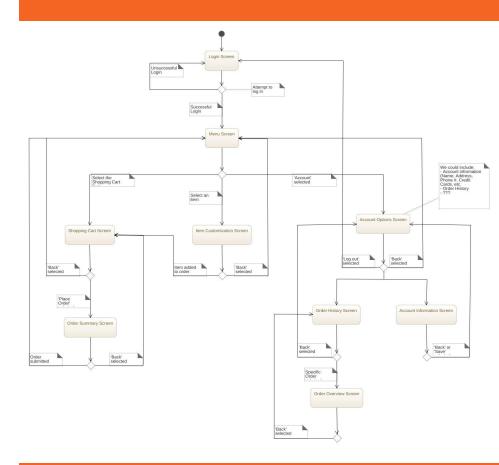
### **Class Diagrams**

The Class Diagrams are an important foundation for our project which allowed one of our developers to create our program's class objects with ease.



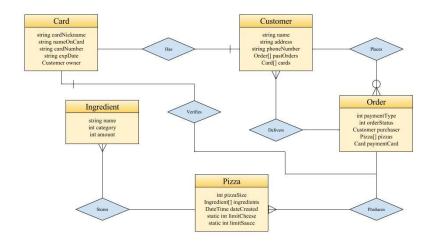
## Behavior State Diagram

The Behavior State Diagram is a diagram which shows the process by which a user may navigate our application and place their order. This laid the foundation for our project.



## Entity Relationship Diagram

The Entity Relationship Diagram is a diagram which shows relationship within various entities of our program. Since our program is relatively small, with few entities, the diagram was thus small as well.



# What does our project look like now?

Now that we have talked about how we went about completing this project, we will now briefly demonstrate how our application functions.

# Final Remarks and Questions

