

# Abstract Interpretation

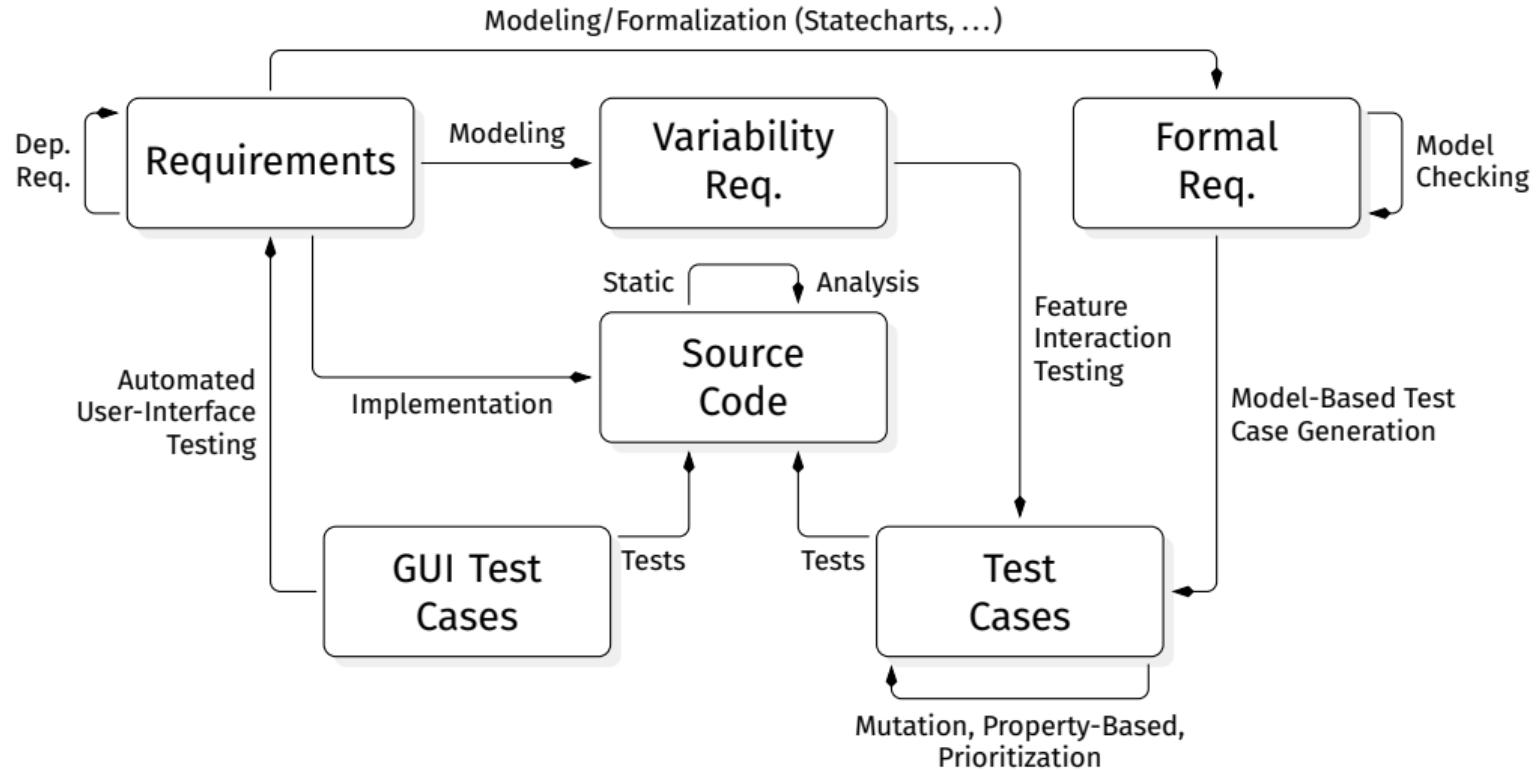
Software Quality Assurance — Static Code Analysis, II | Florian Sihler | December 10, 2025

# 1. The Why

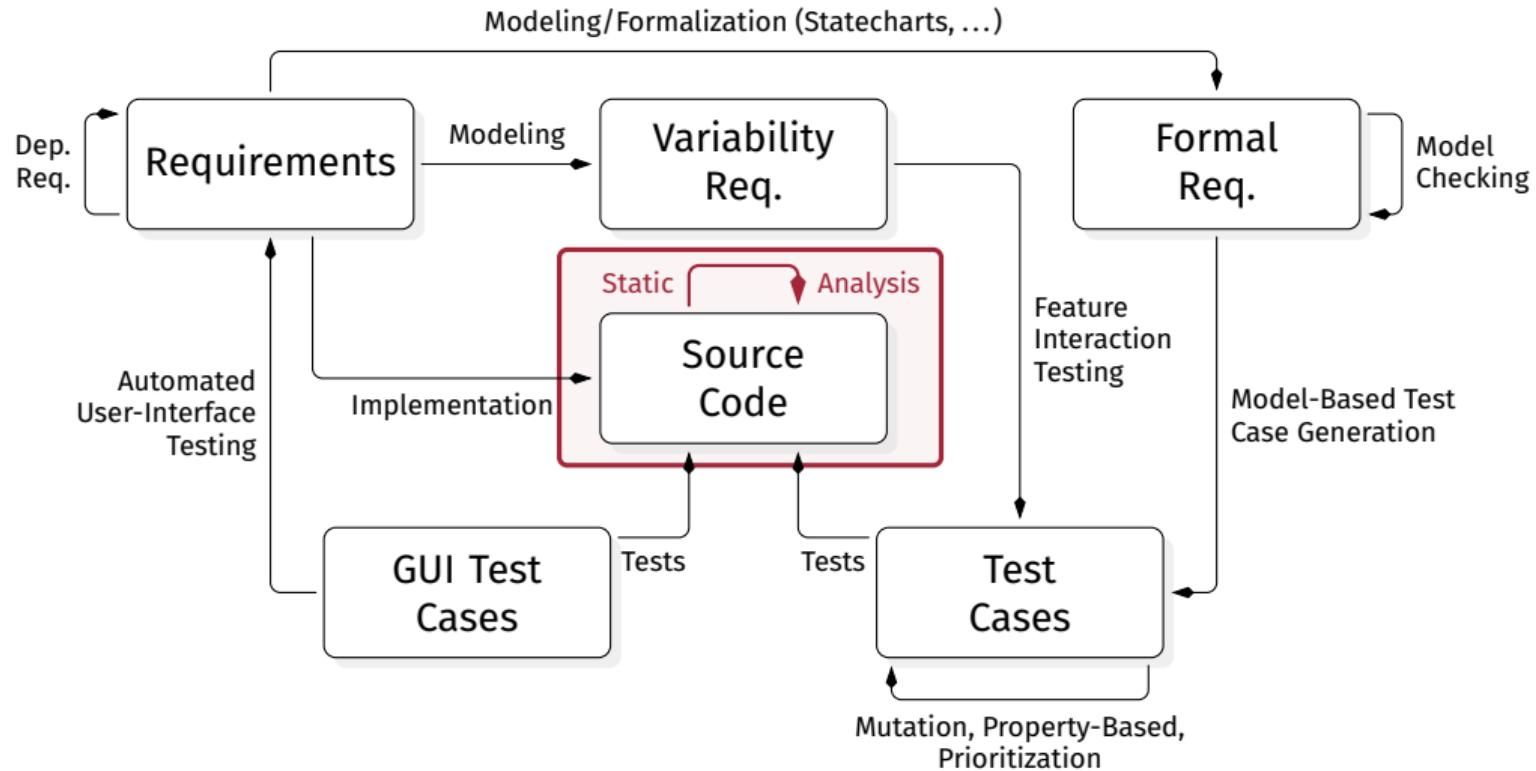
Why am I even here?

# Embedding a Landscape

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**What** is static analysis?



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Discover *syntactic/semantic properties* of programs  
**without** running them. [RY20]



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- describe and map language semantics to properties



## What is static analysis?

Discover *syntactic/semantic properties* of programs  
**without** running them. [RY20]

Today, we learn how to...

- describe semantic properties
- compare, refine, and combine properties
- describe and map language semantics to properties
- deal with the cost of abstraction (and the fun)



# The Why

```
public static void main(String[] args) {  
    int a = 1;  
    double r = Math.random() * 10;  
    if (r > 5) {  
        a = 2;  
    }  
    System.out.println(1 / a);  
}
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java

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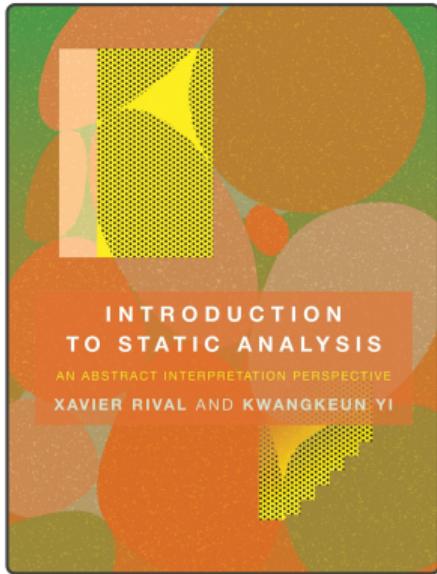
- We want to proof, that a program satisfies certain properties
- Abstract Interpretation is one (/the) technique to do so

# Recommended Resources

And for an overview: "Tutorial on Static Inference of Numeric Invariants by Abstract Interpretation" [Min17]

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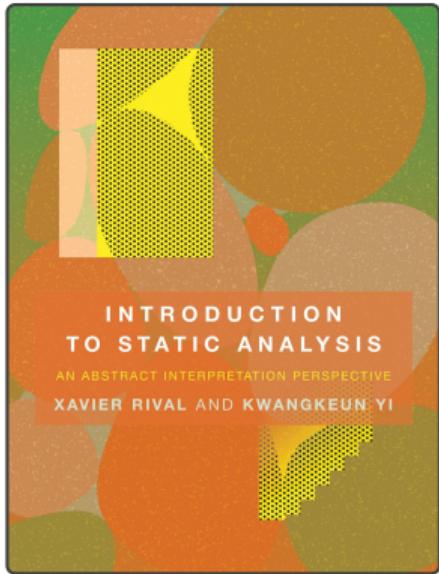
Using Analyses [RY20]



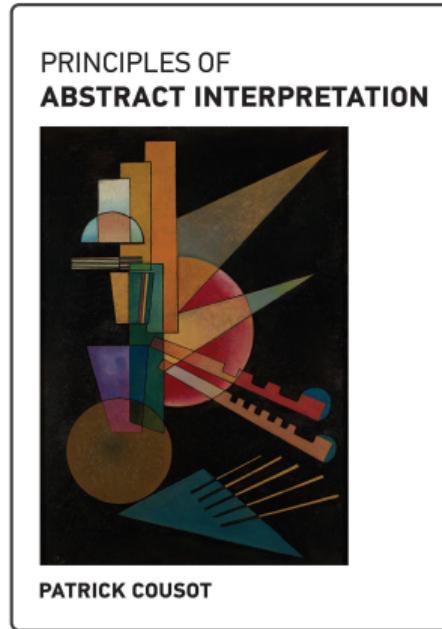
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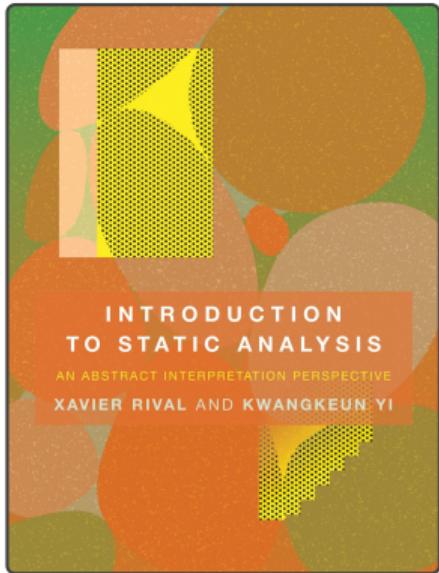
Formal Foundations [Cou21]



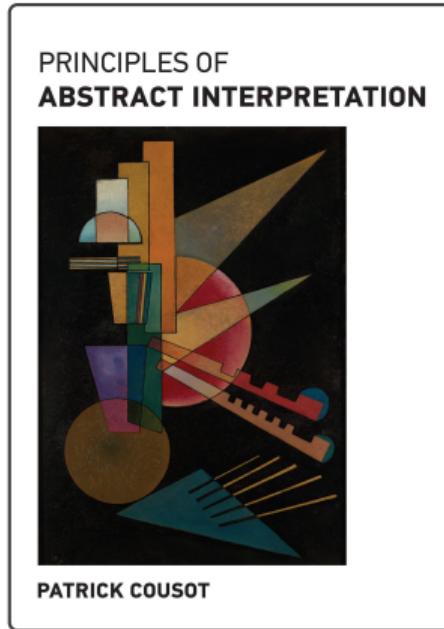
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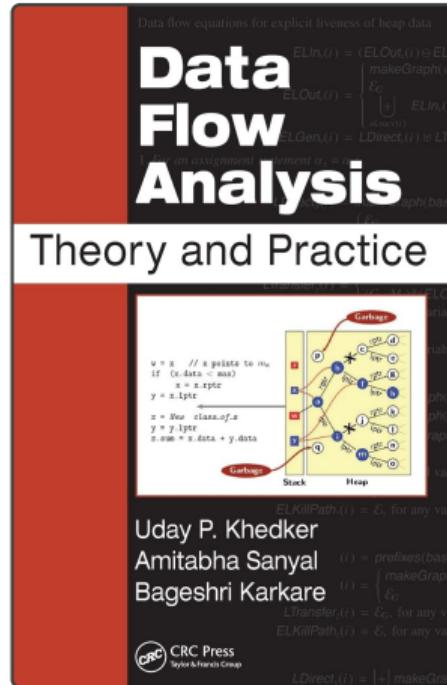
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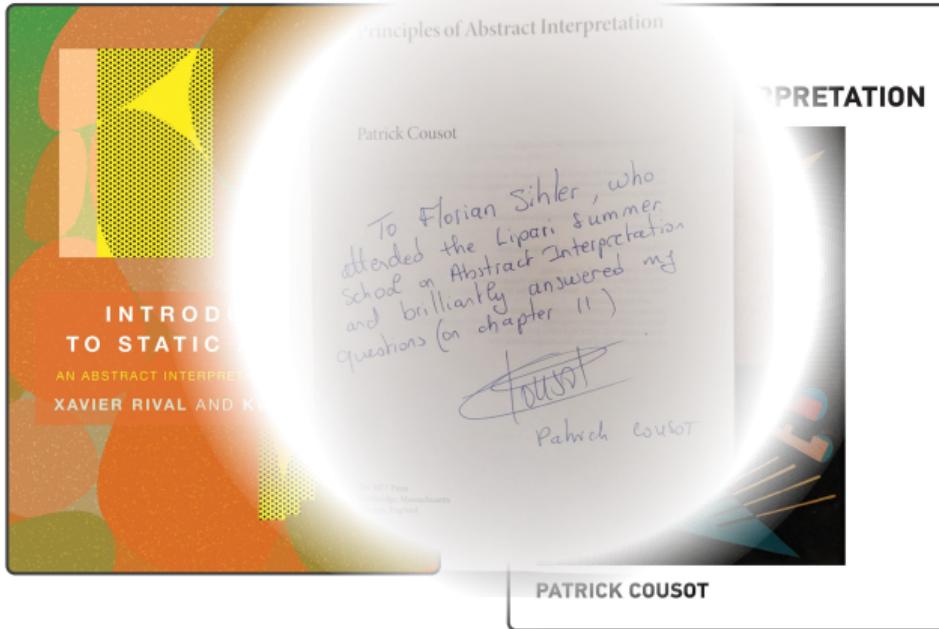
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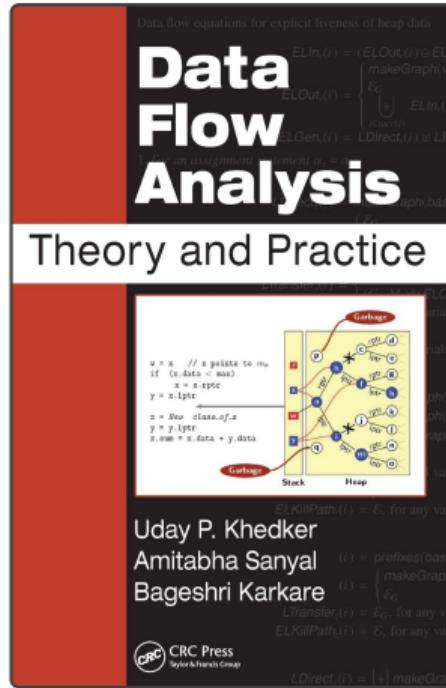
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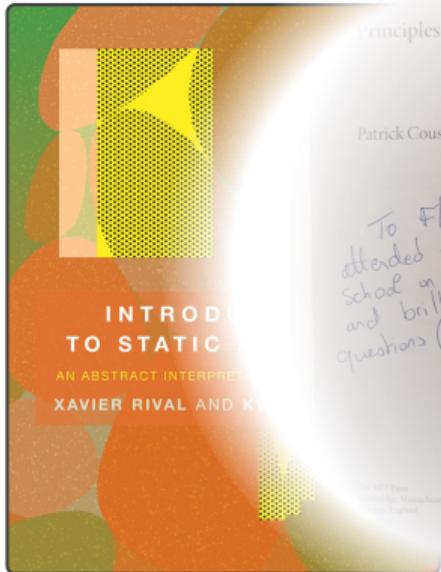
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# **2. The How**

Gimme properties, gimme abstractions!

# Abstract Interpretation



See "A casual introduction to Abstract Interpretation" [Cou12]

# Concrete Interpretation



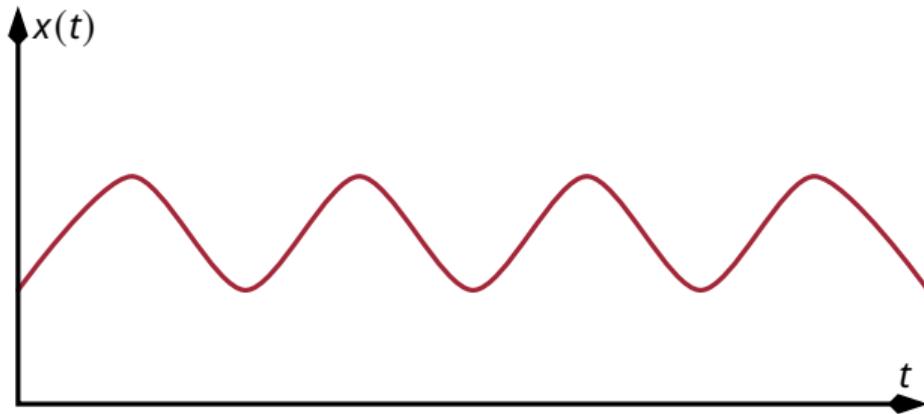
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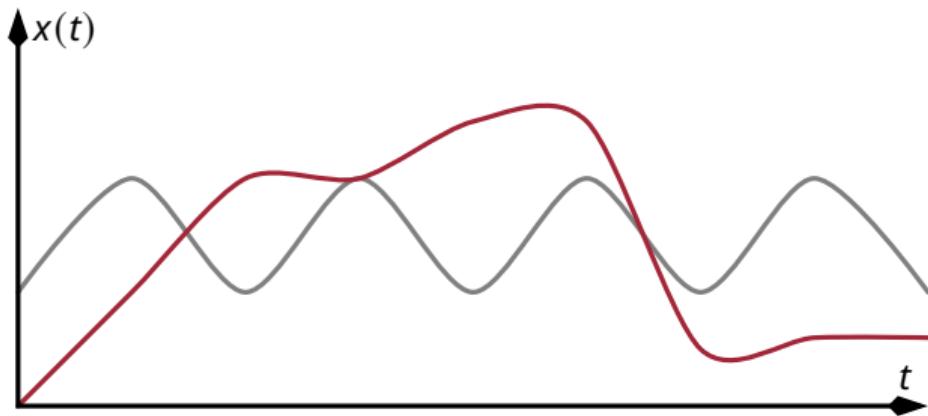
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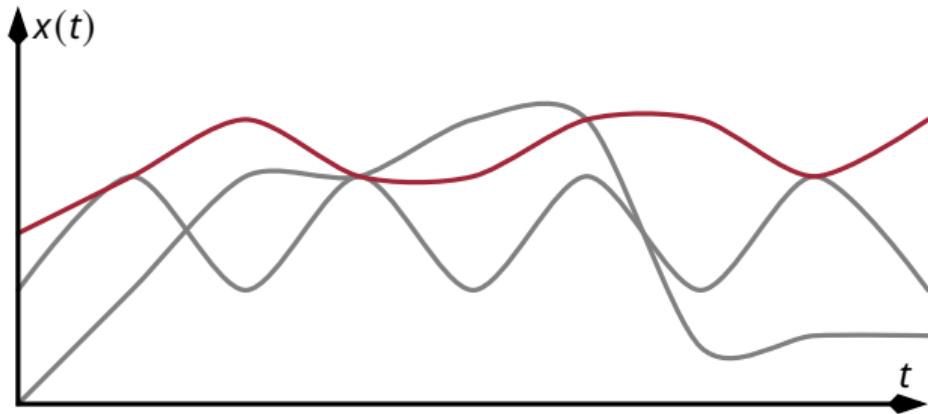
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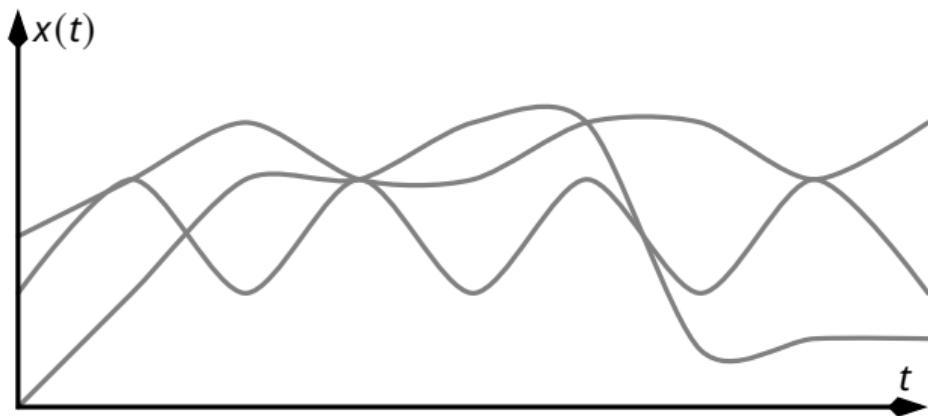
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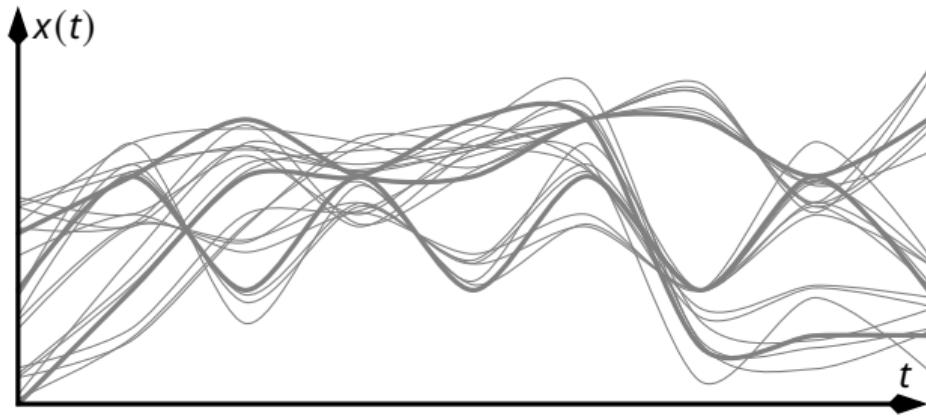
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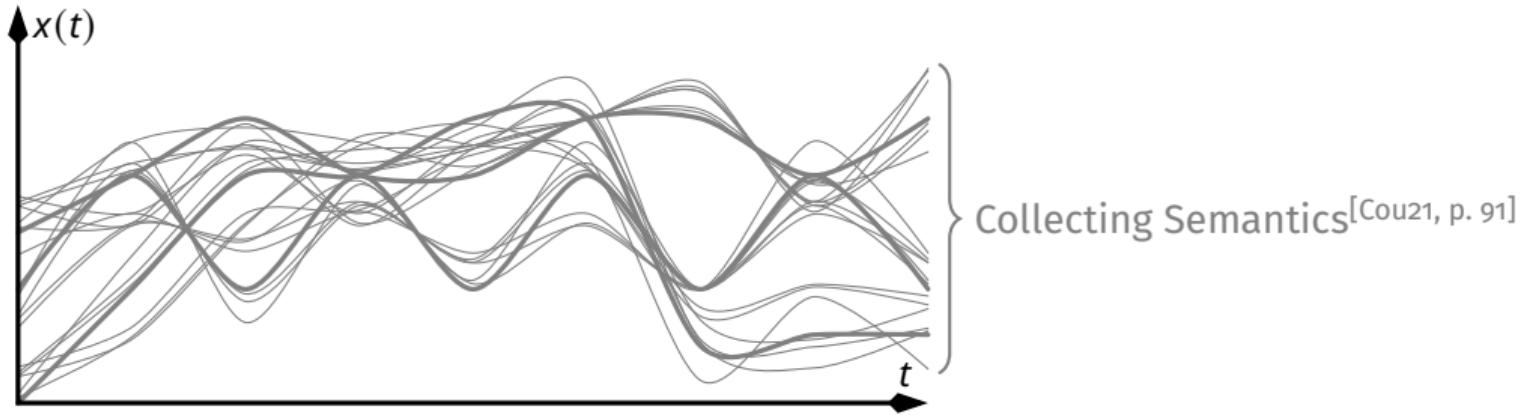
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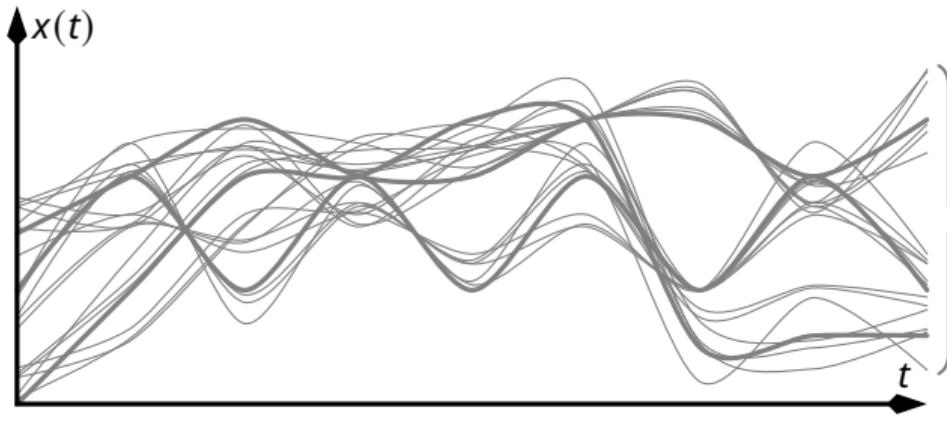
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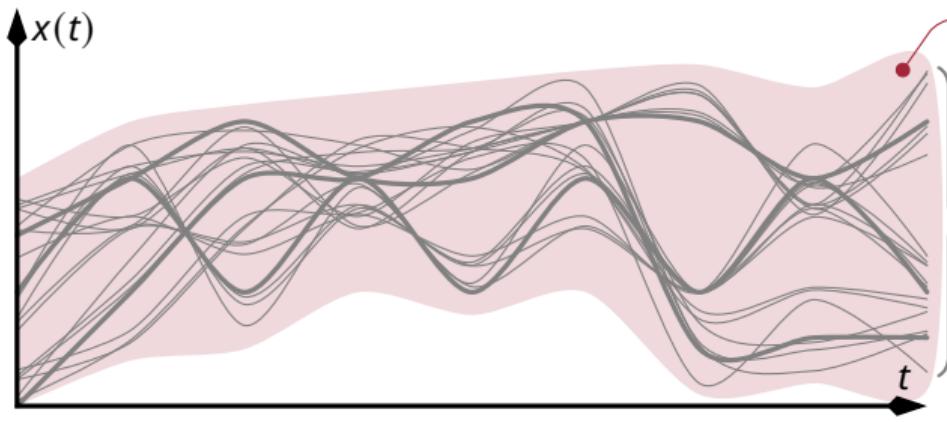
# Concrete Interpretation



Collecting Semantics [Cou21, p. 91]

- Maybe impossible to compute statically
  - Each trace is a single execution (test, ...)
  - ... or very expensive (► *dynamic*)
- Abstract Interpretation to the rescue

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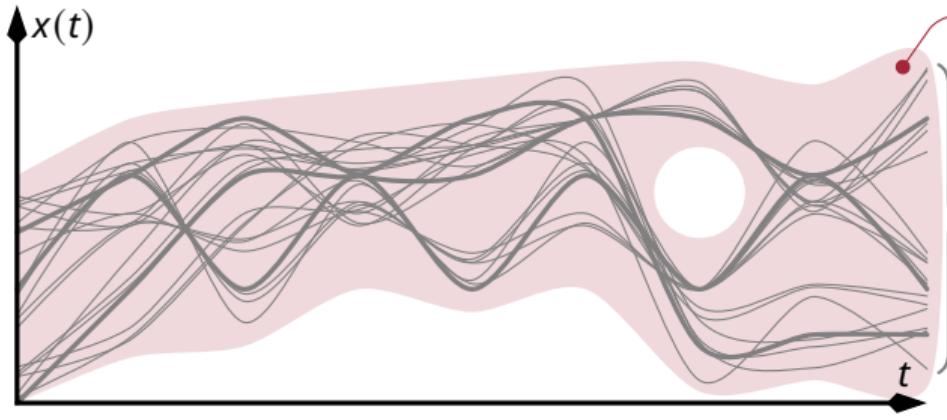
(Trace) Abstraction [Cou21, p. 92]

just one of many  
this **must** include all concrete traces!  
(over-approximate)

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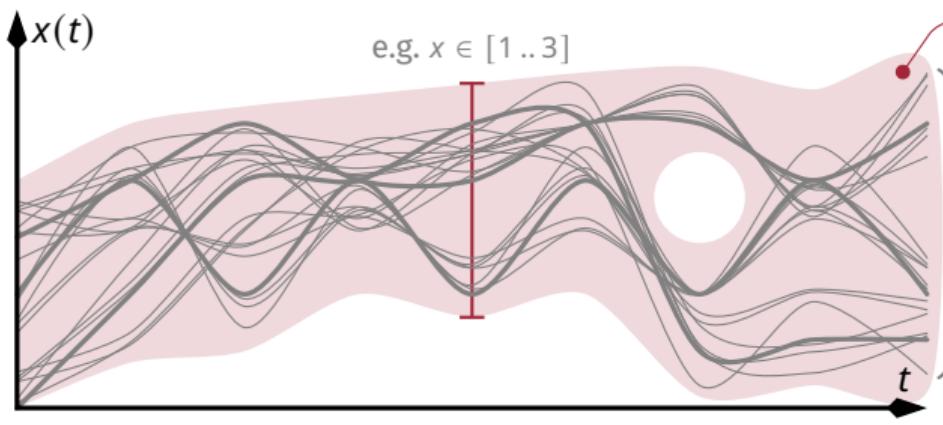
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e.g.  $x \in [1 .. 3]$

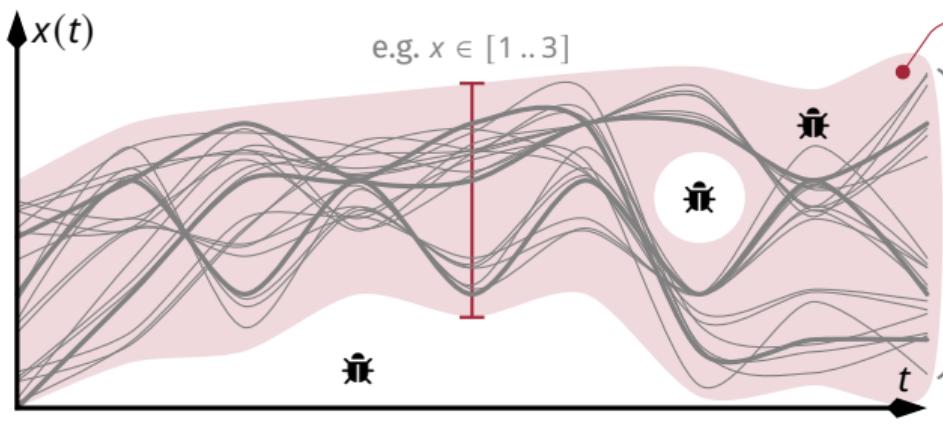
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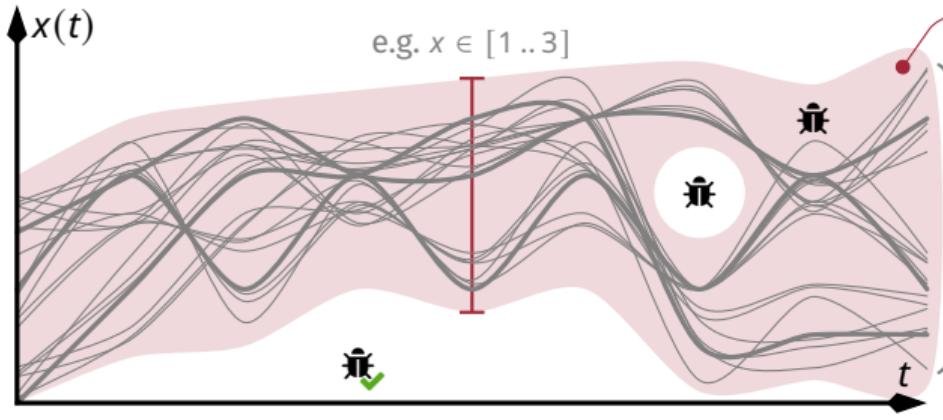


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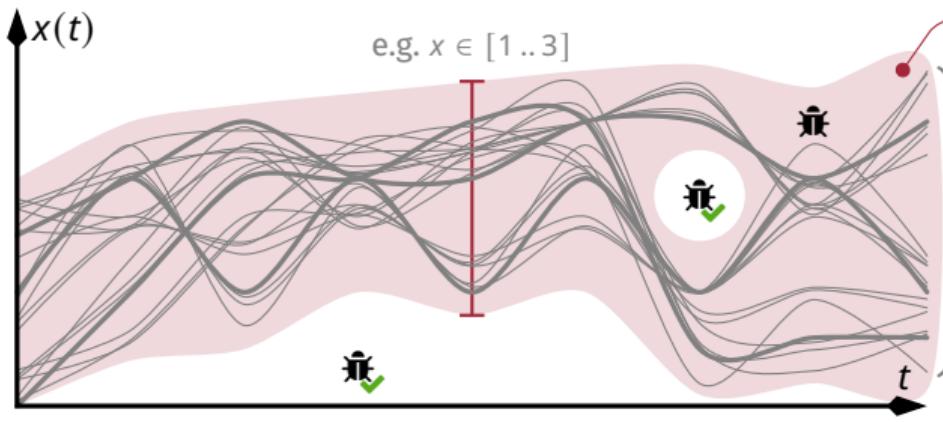


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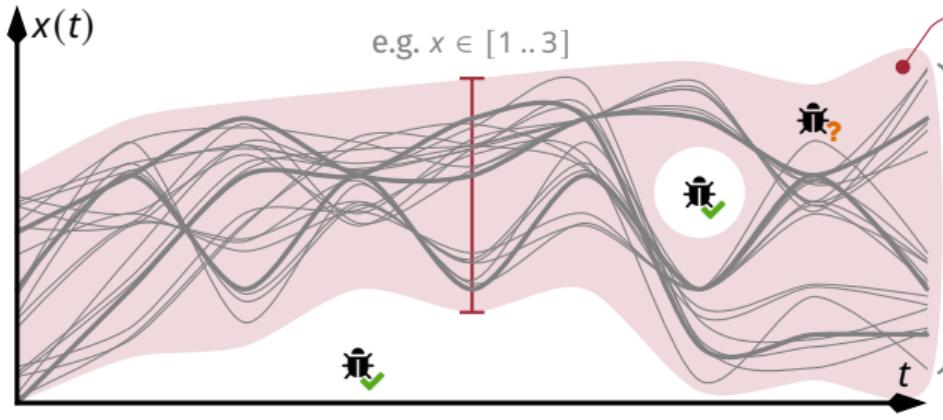


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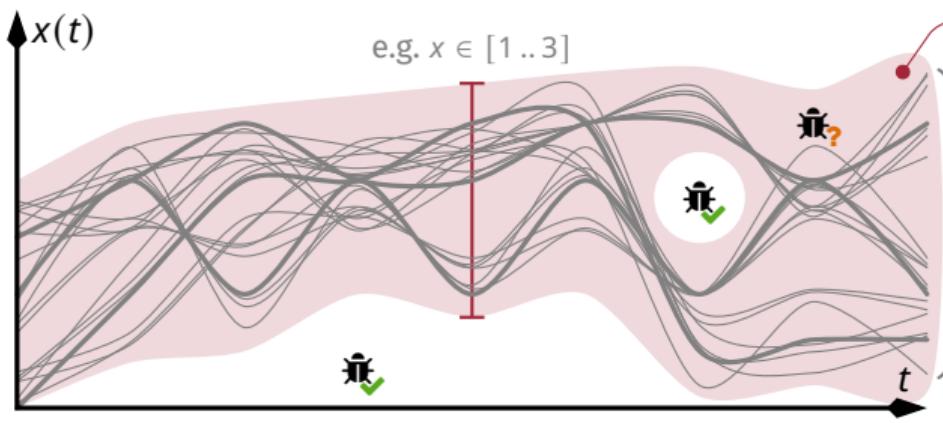
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# Abstract Interpretation



Radhia Cousot (1947–2014)  
Patrick Cousot

Patrick Cousot (1948)  
Personal Website



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Even integers:  $P = \{ z \in \mathbb{Z} \mid \exists k \in \mathbb{Z} : z = 2k \} = \{ 0, 2, -2, 4, -4, 6, \dots \} \subseteq \mathcal{P}(\mathbb{Z})$

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strongest ↗

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The diagram illustrates the relationship between sets  $\emptyset$ ,  $P_1$ ,  $P_2$ , and the universe  $\mathbb{U}$ . It shows the following inclusions:  $\emptyset \subseteq P_1 \subseteq P_2 \subseteq \mathbb{U}$ . Two arrows point upwards from  $P_1$  to  $P_2$ , labeled "strongest" and "stronger". A curved arrow points from  $P_2$  to the label "universe ( $\mathbb{U}$ )".

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The diagram illustrates the relationship between three sets:  $\emptyset$ ,  $P_1$ , and  $P_2$ . Above the sets, arrows point from  $\emptyset$  to  $P_1$  and from  $P_1$  to  $P_2$ , with the label "strongest" above the first arrow and "stronger" below the second. Below the sets, an arrow points from  $P_2$  to  $U$ , with the label "weaker" below it. To the right of  $U$ , an arrow points to the label "universe ( $U$ )".

$$\emptyset \subseteq P_1 \subseteq P_2 \subseteq U$$

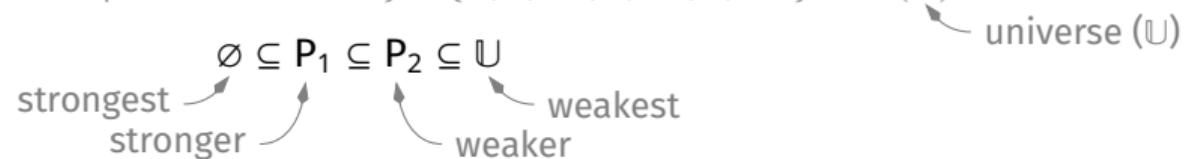
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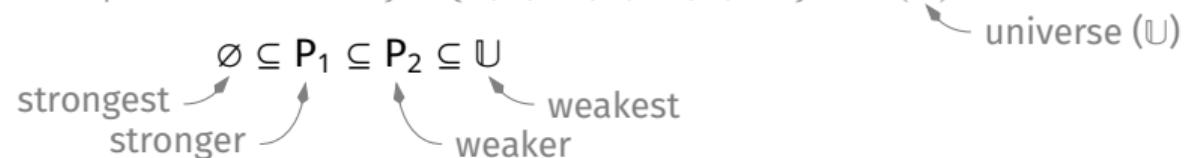
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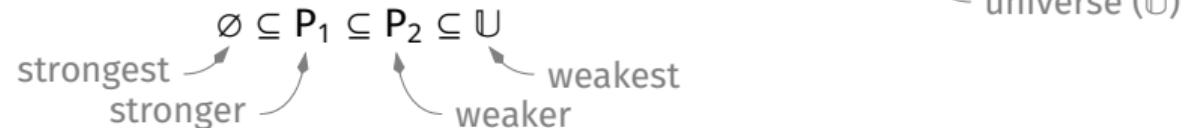


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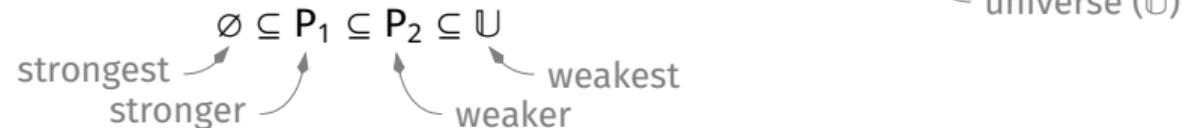


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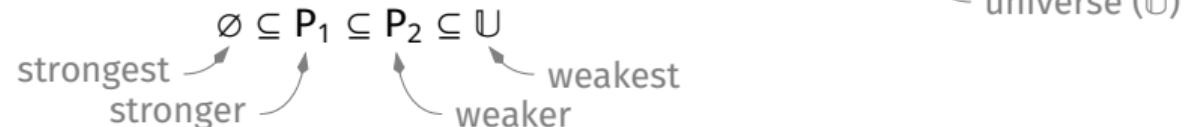
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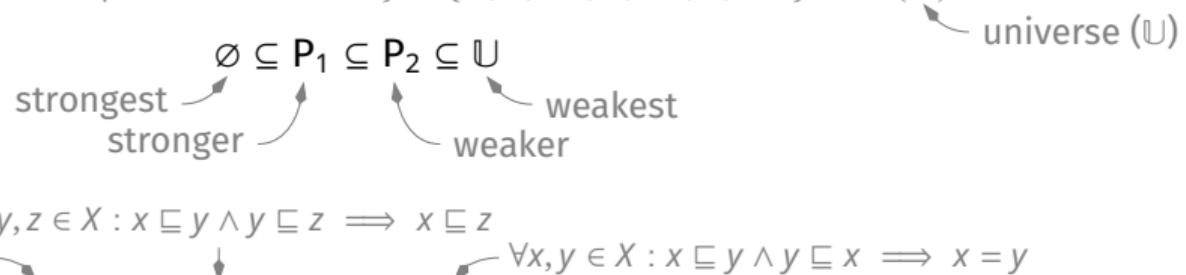
$$\begin{array}{c} \forall x, y, z \in X : x \sqsubseteq y \wedge y \sqsubseteq z \implies x \sqsubseteq z \\ \forall x \in X : x \sqsubseteq x \end{array}$$

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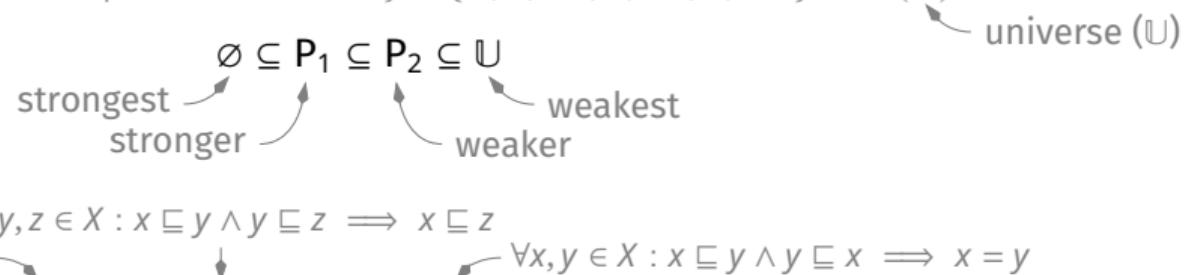


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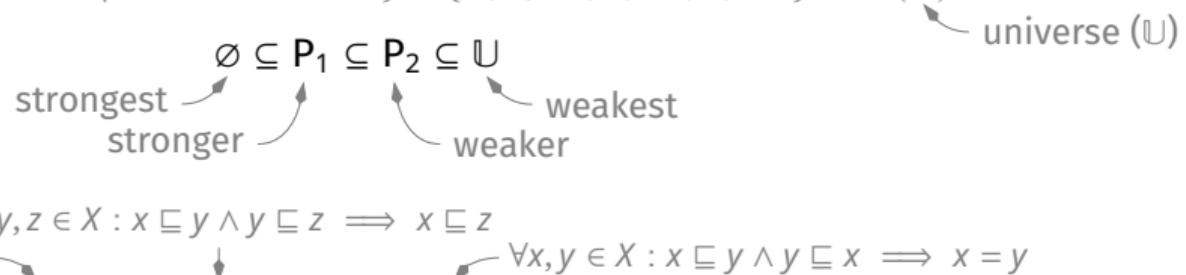


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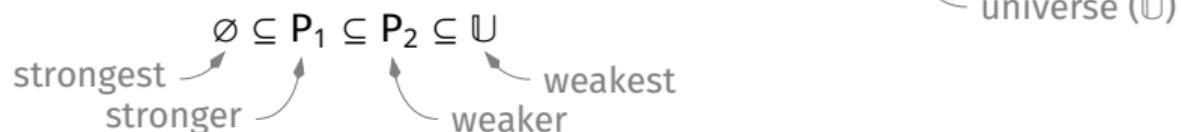


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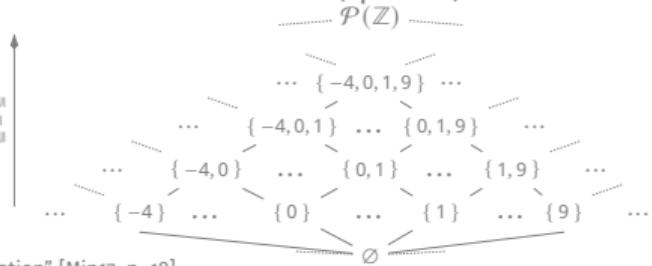


$$\forall x, y, z \in X : x \sqsubseteq y \wedge y \sqsubseteq z \implies x \sqsubseteq z$$

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- **Partial Order** — A reflexive, transitive, antisymmetric relation on a set  $(\mathbb{Z}, \leq)$ ,  $(\mathcal{P}(\mathbb{Z}), \subseteq)$ , ... (“poset”)

## Hasse Diagram of $(\mathcal{P}(\mathbb{Z}), \subseteq)$



<sup>18</sup>“Principles of Abstract Interpretation” [Cou21, p. 15], “Tutorial on Static Inference of Numeric Invariants by Abstract Interpretation” [Min17, p. 18].

# A Task In-Between

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Helmut Hasse (1898–1979)

2.0 Oberwolfach  
Photo Collection

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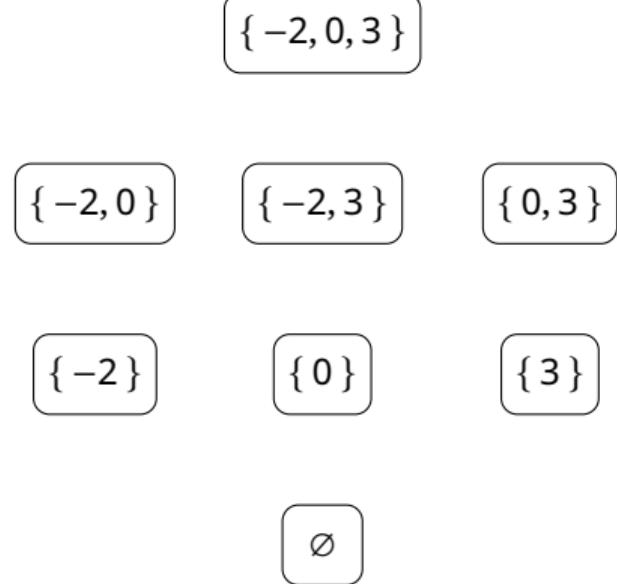
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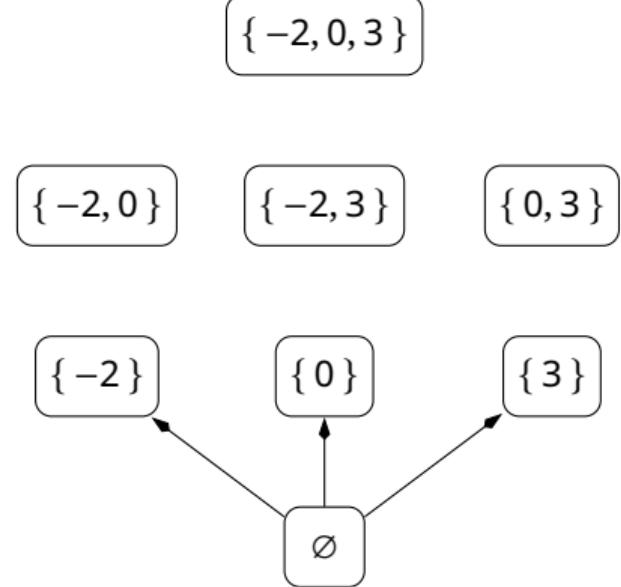
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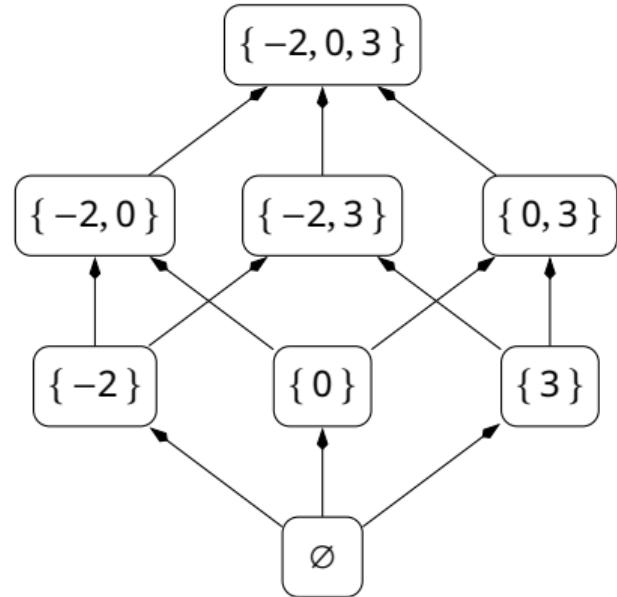
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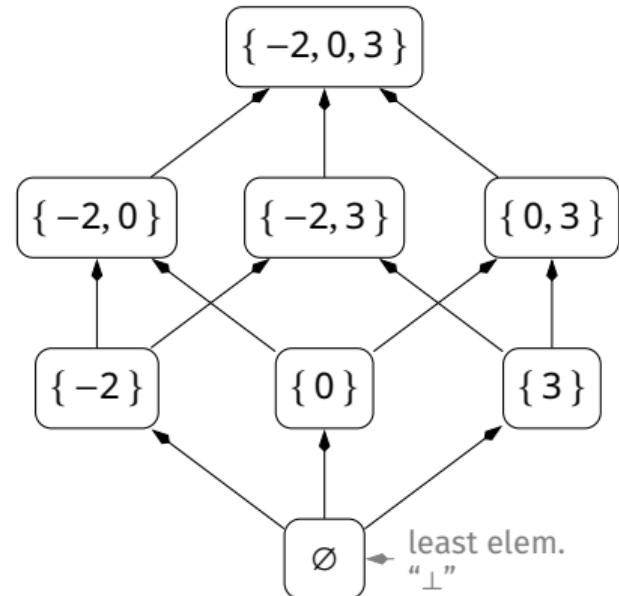
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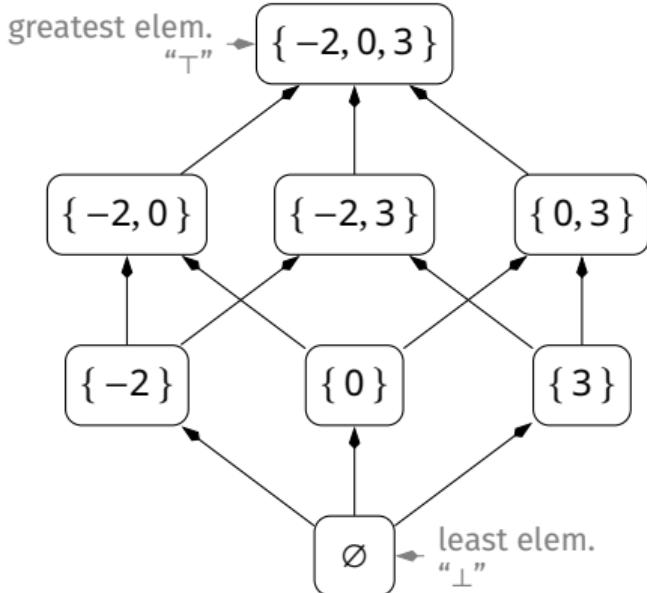
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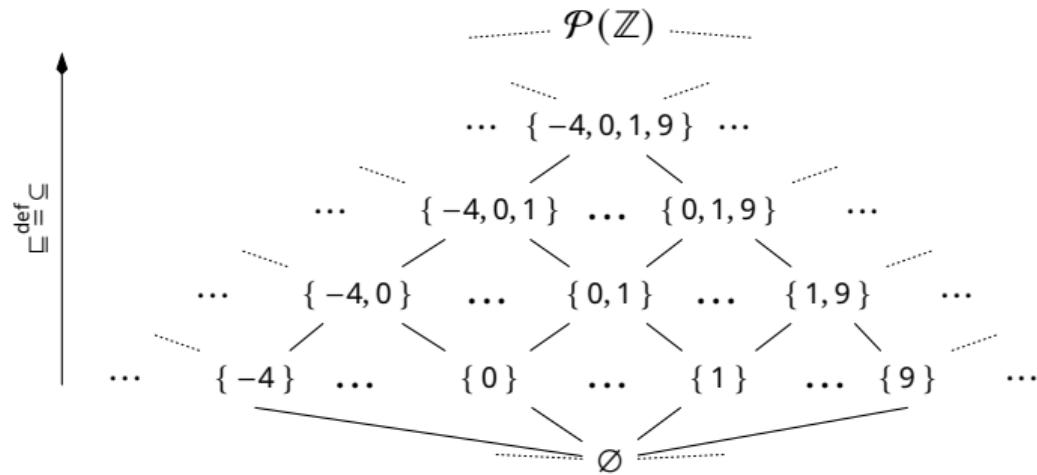
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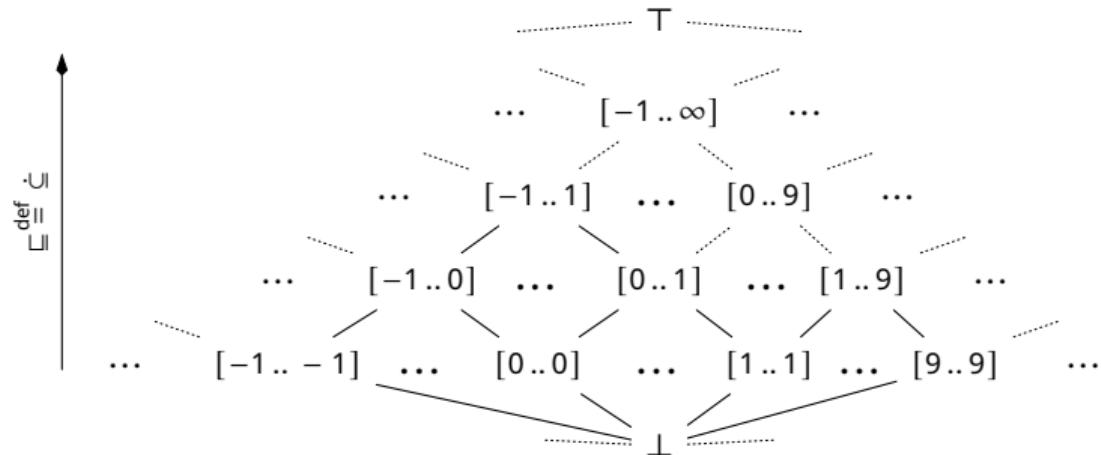
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# Posets, Lattices, and Chains



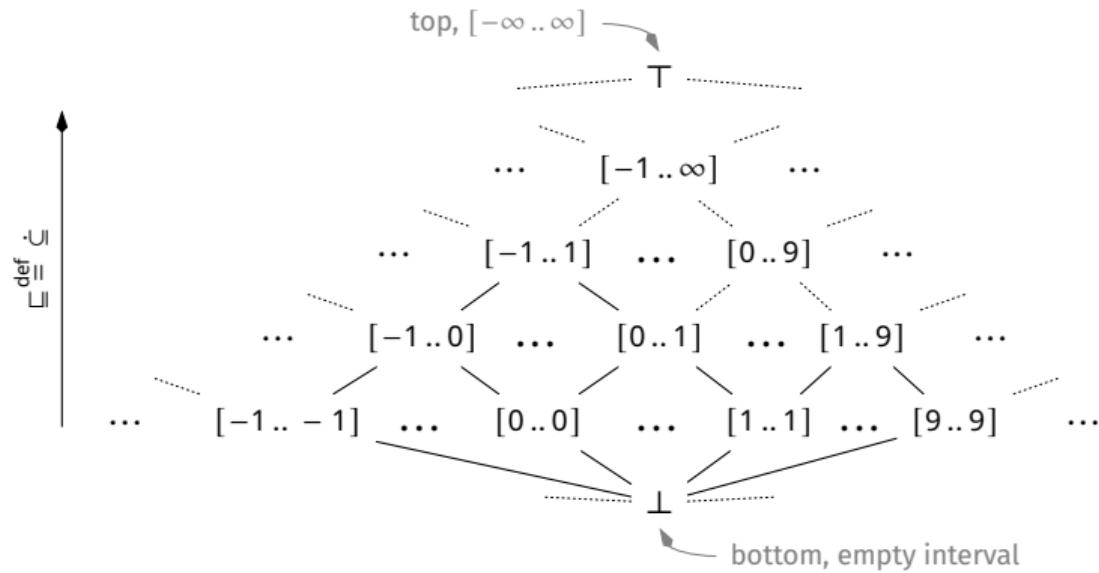
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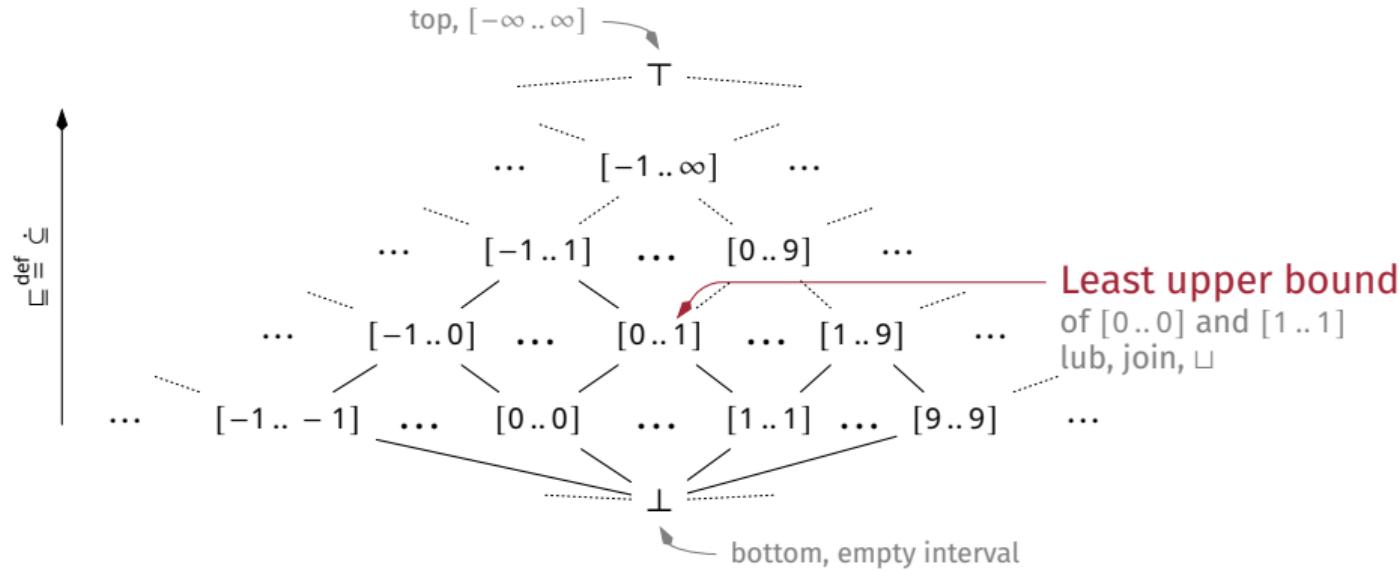
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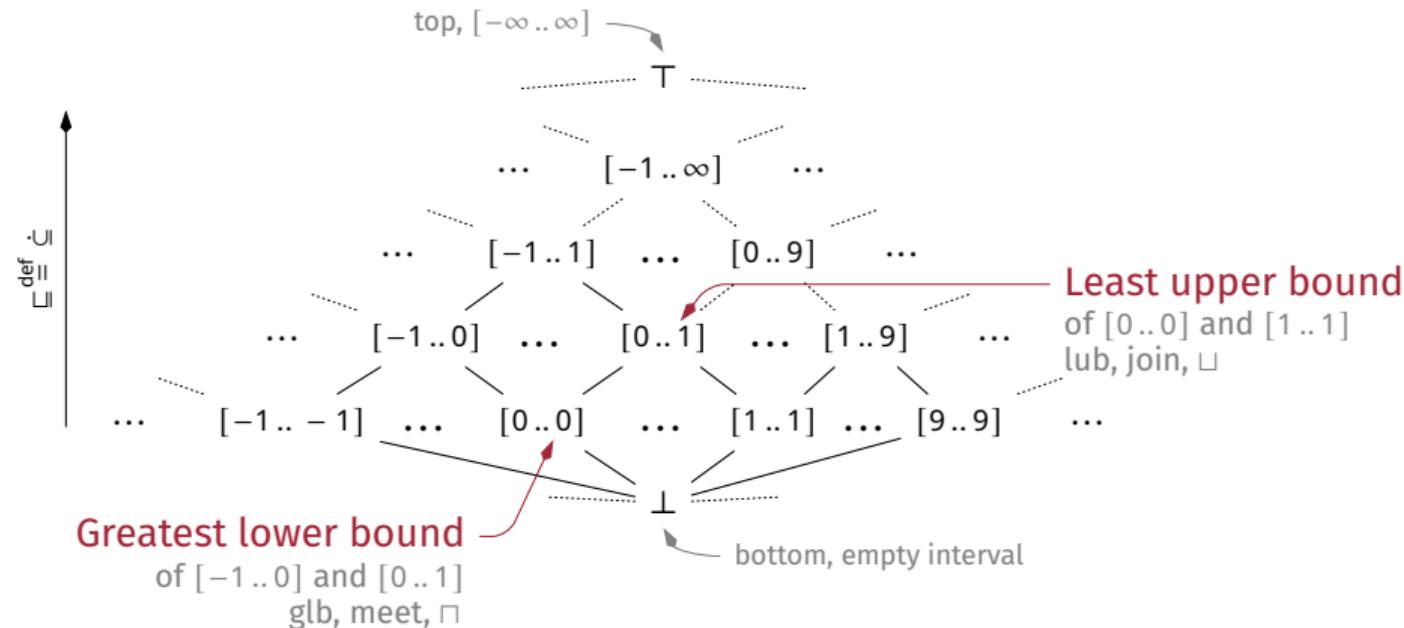
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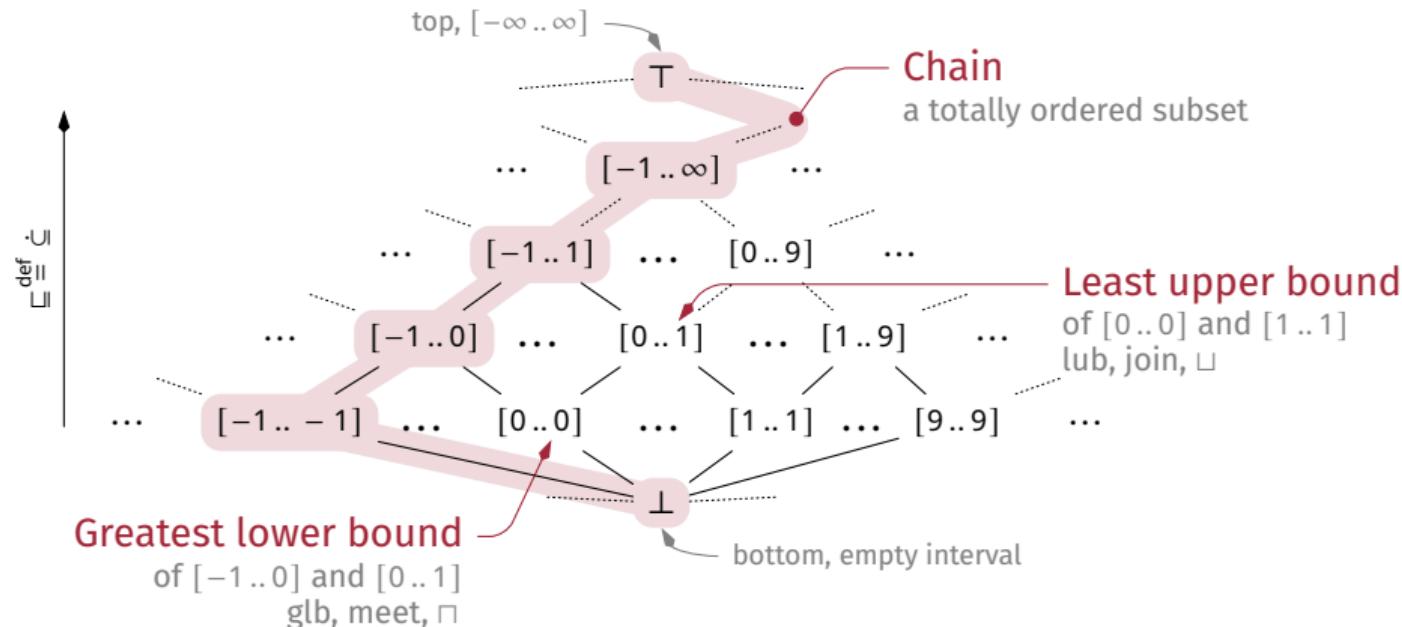
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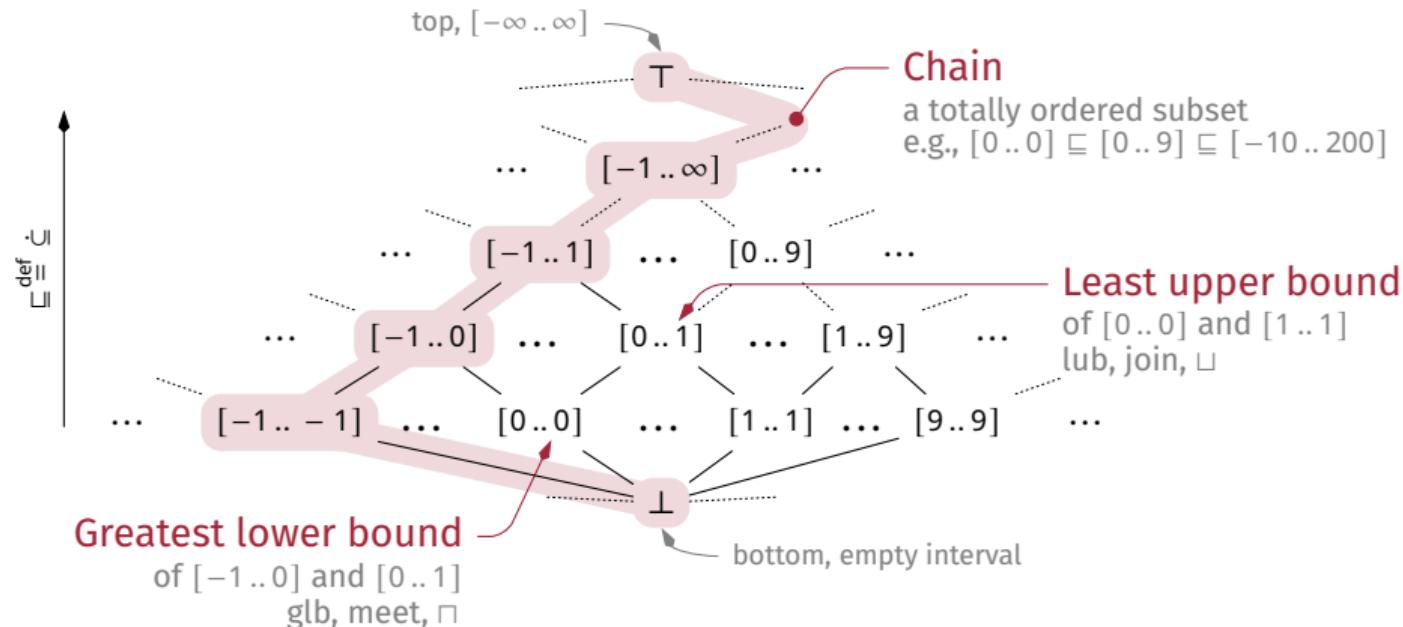
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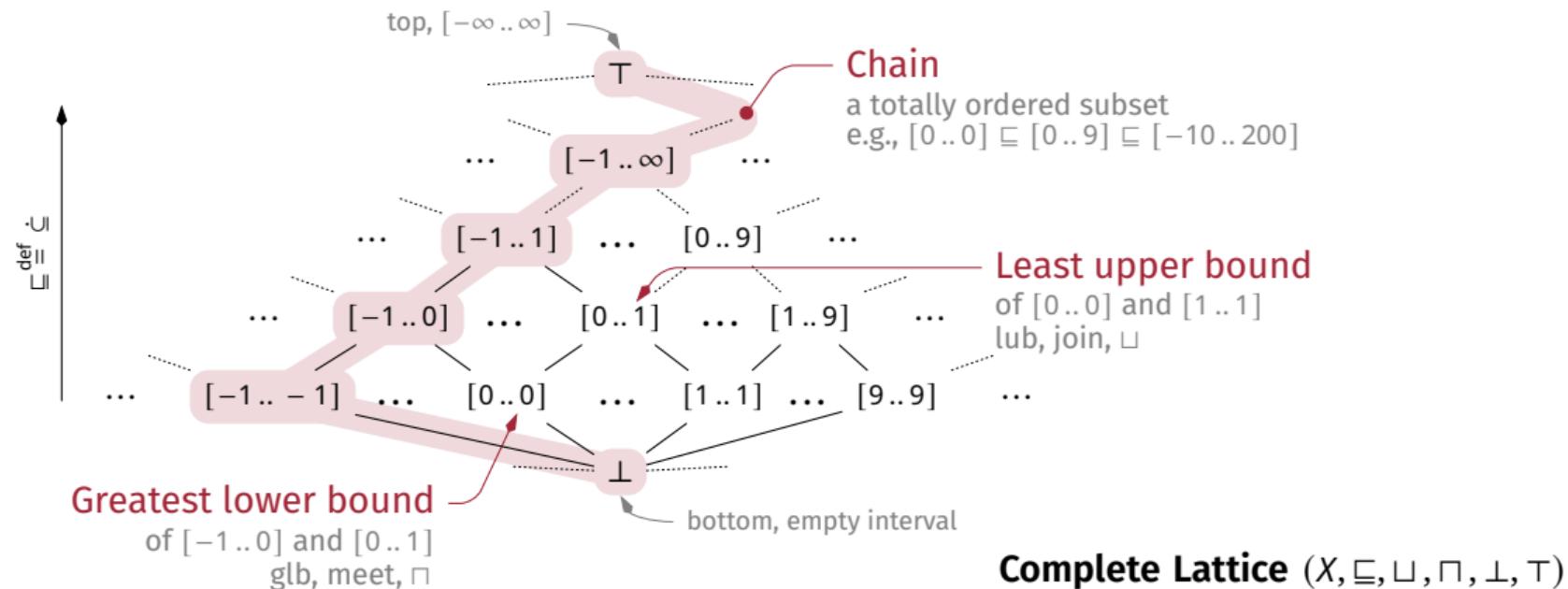
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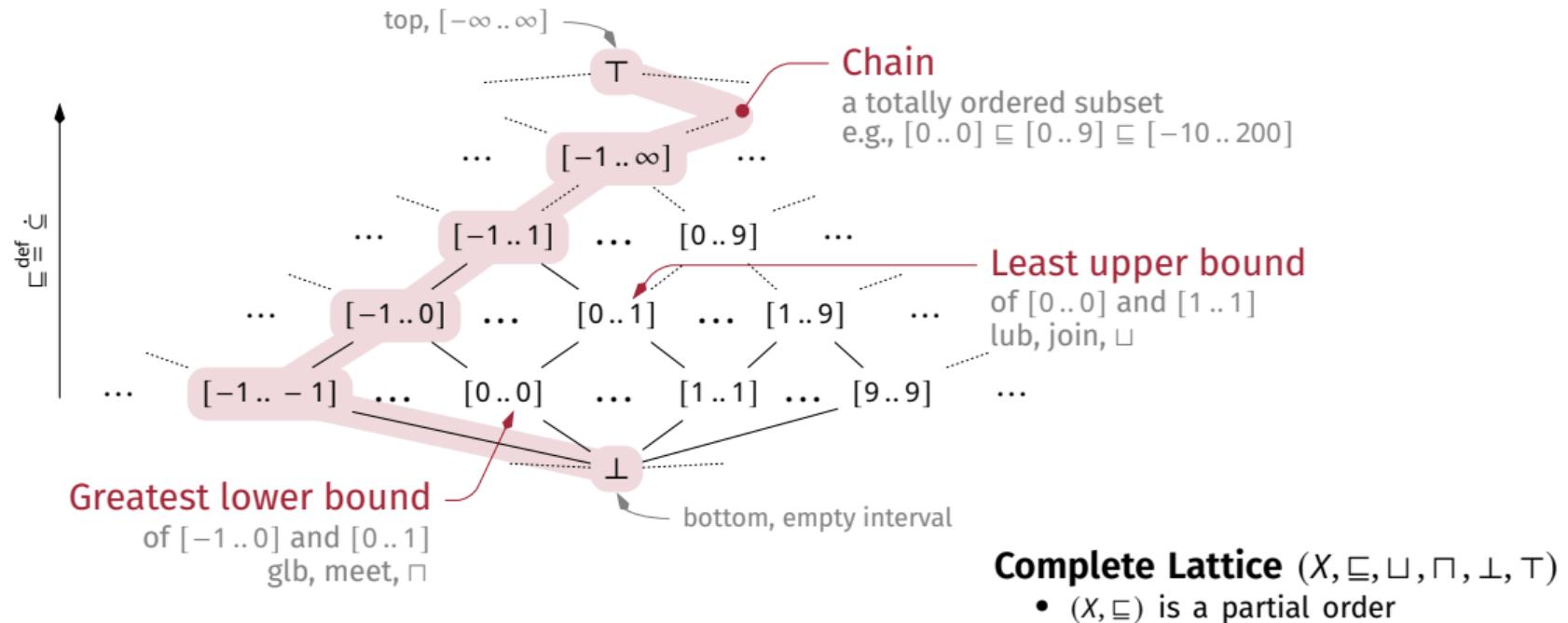
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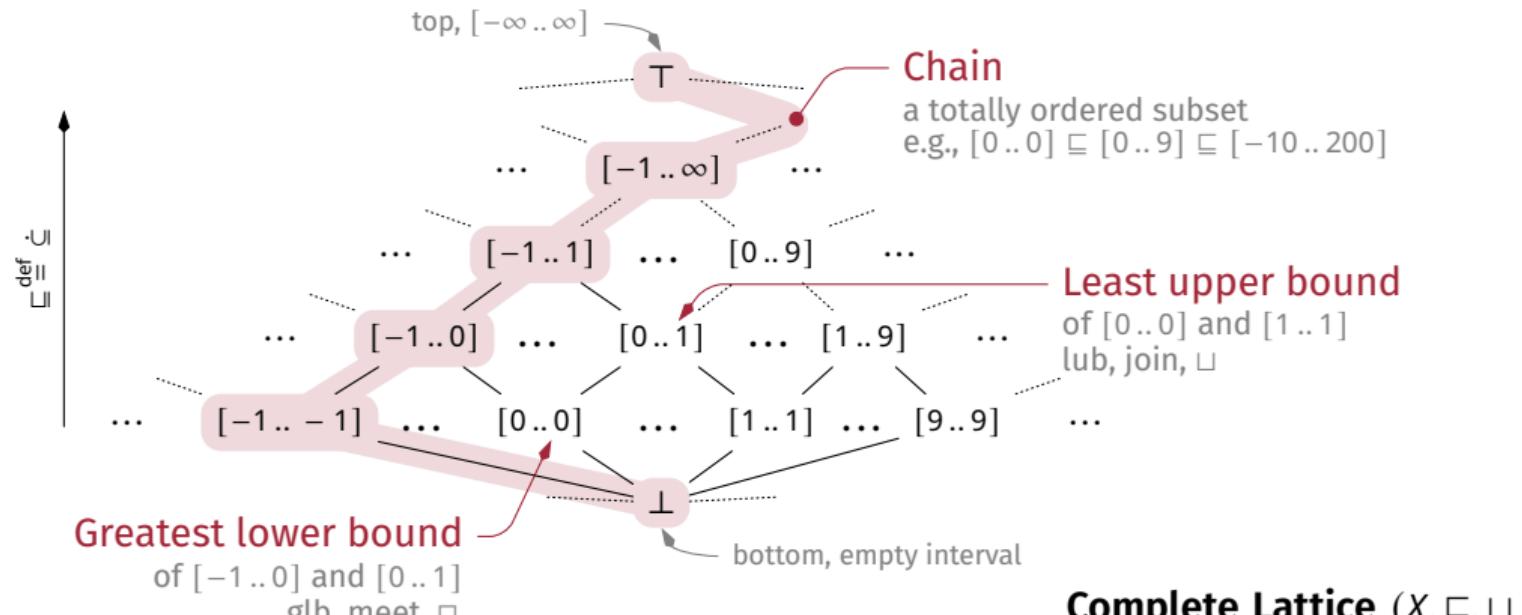
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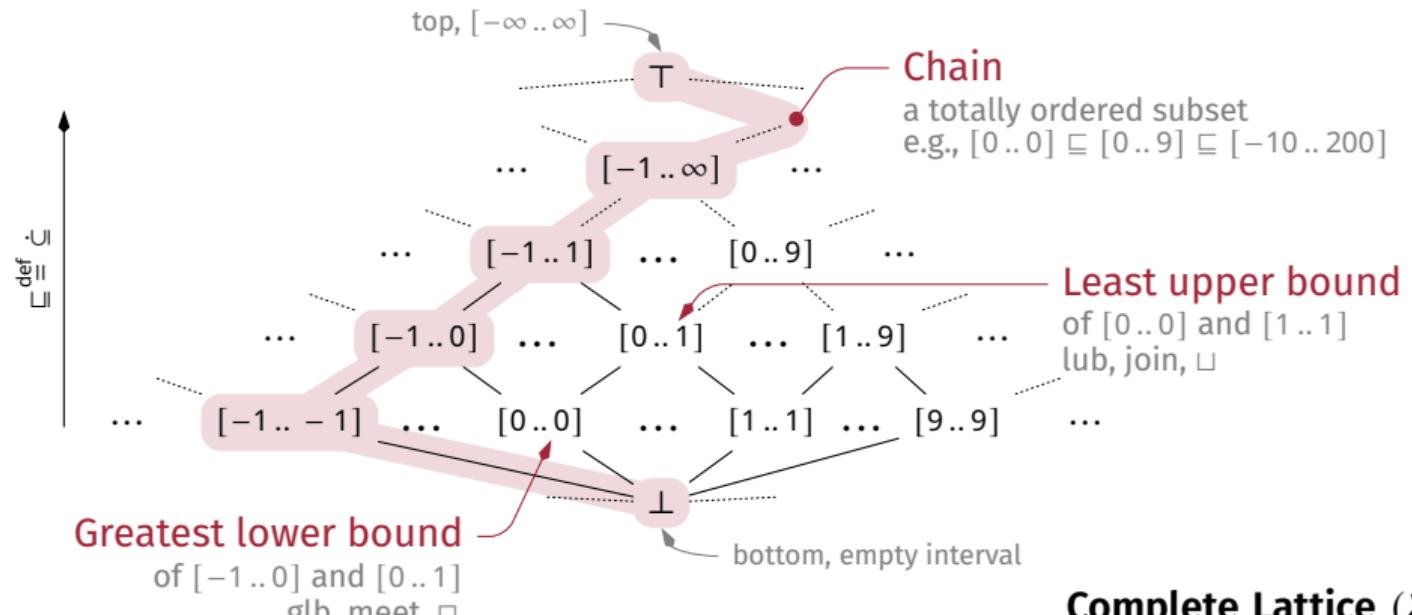
# Posets, Lattices, and Chains



**Complete Lattice**  $(X, \sqsubseteq, \sqcup, \sqcap, \perp, \top)$

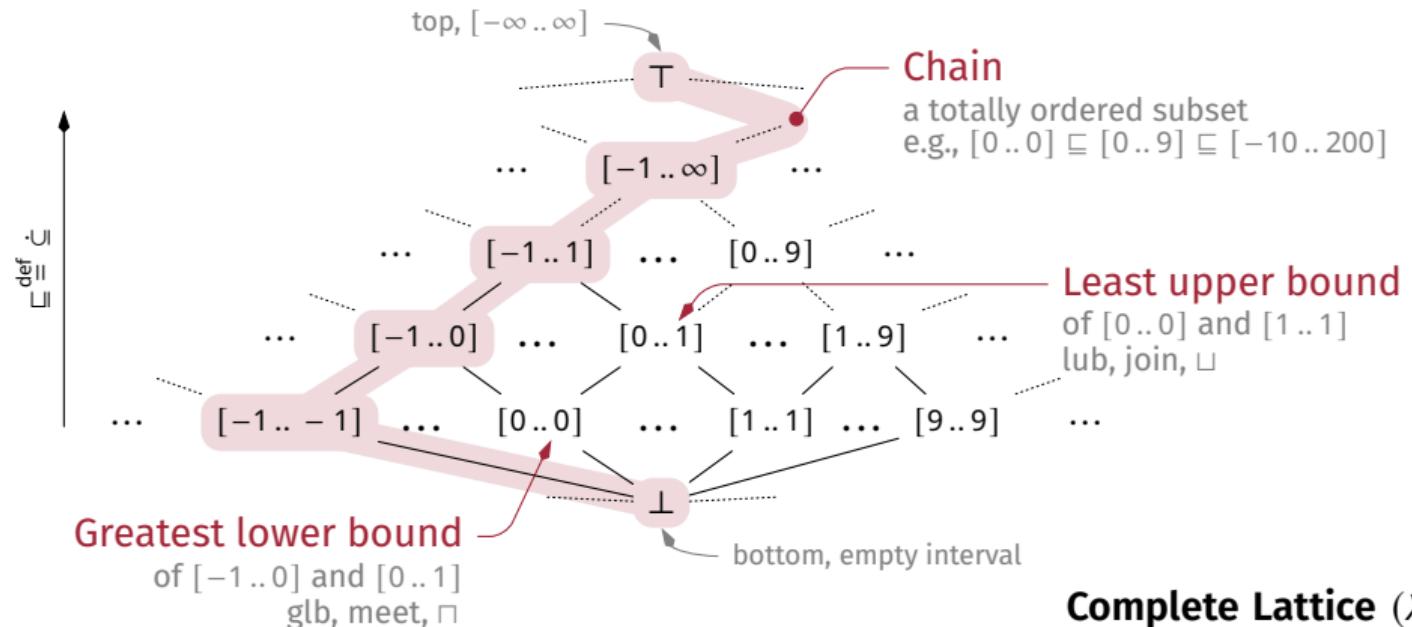
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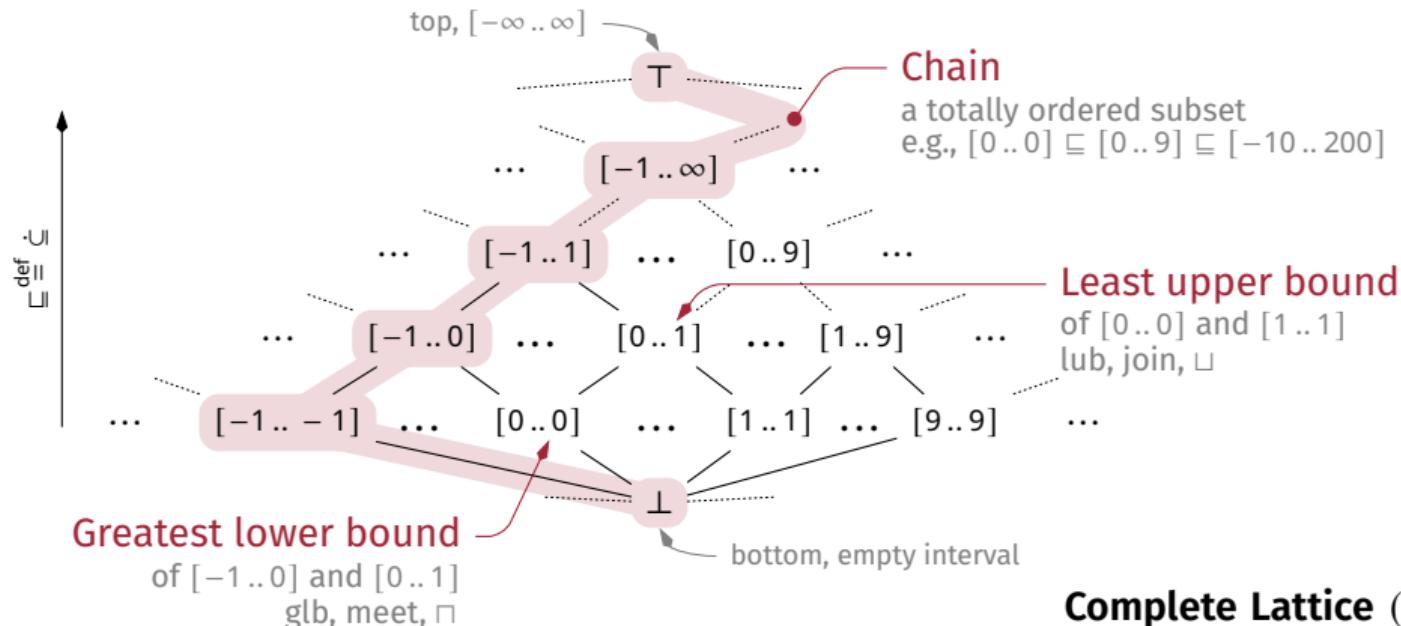
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Garrett Birkhoff (1911–96)  
Paul Halmos



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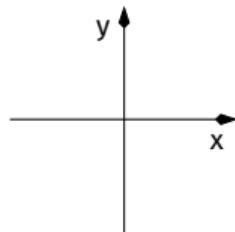
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# Abstract Domains

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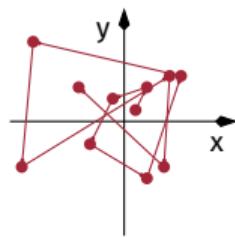
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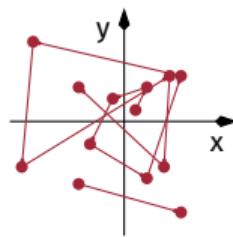


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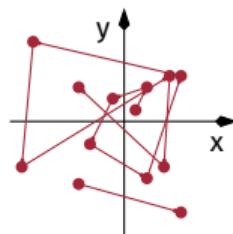


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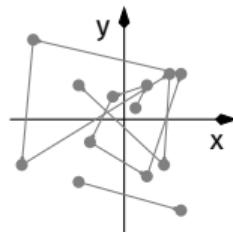


Collecting Semantics

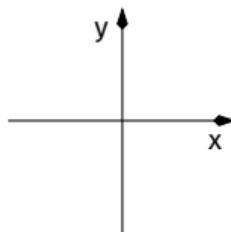
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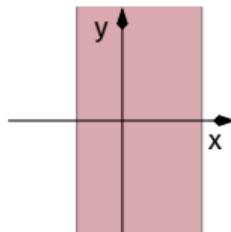
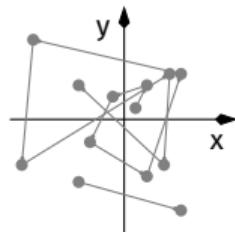
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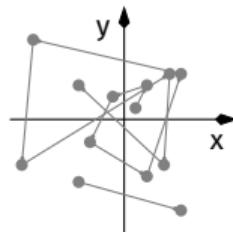


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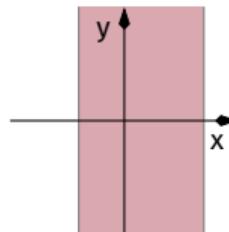
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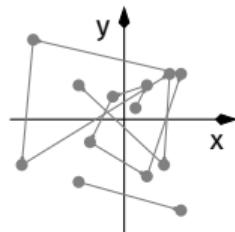


Intervals  $x \in [a..b]$   
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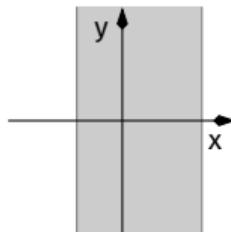
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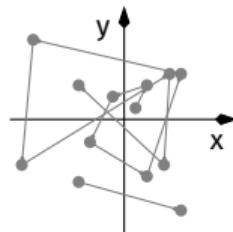


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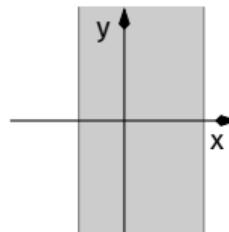
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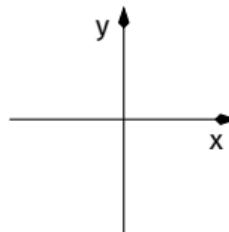
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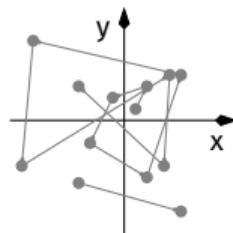
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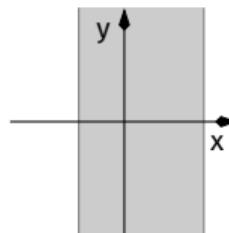
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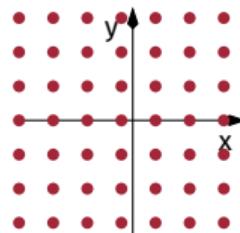
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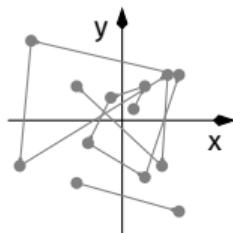


Simple Congruences

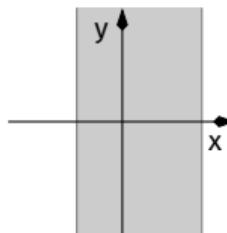
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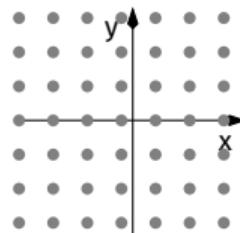
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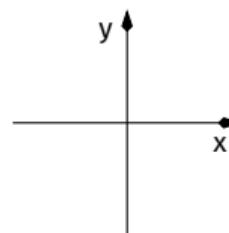
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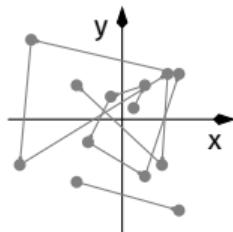


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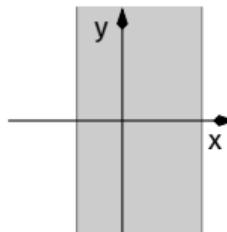


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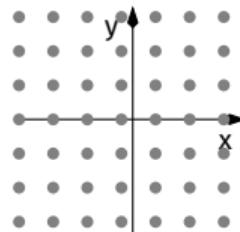
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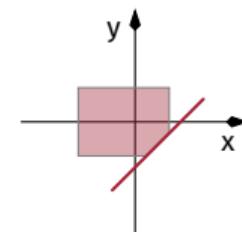
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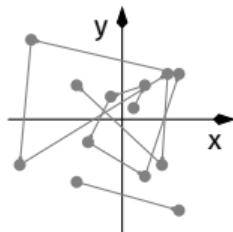
Pentagons

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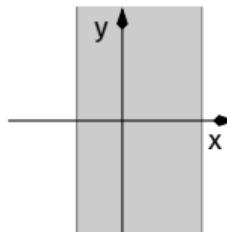
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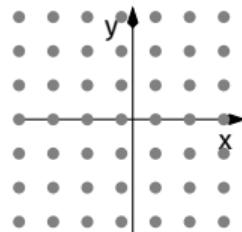
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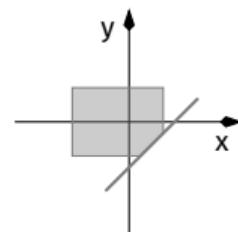
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Simple Congruences

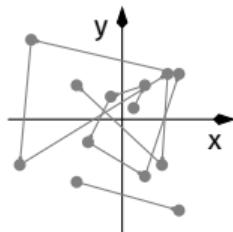


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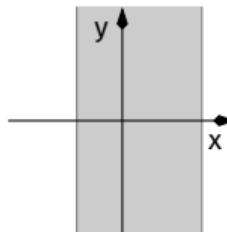
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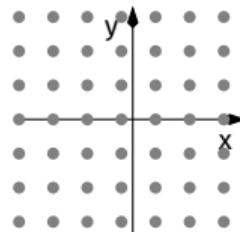
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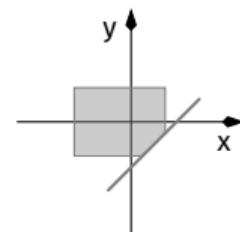
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Simple Congruences



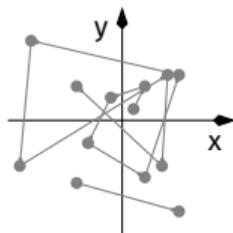
Pentagons

- Octagons

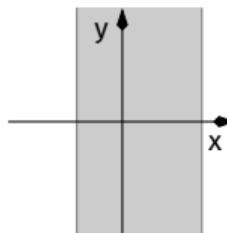
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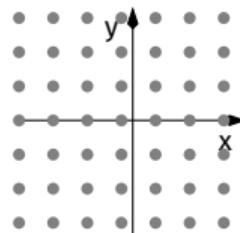
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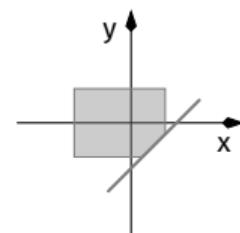
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Simple Congruences



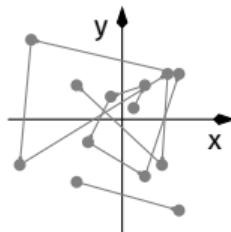
Pentagons

- Octagons
- Ellipses

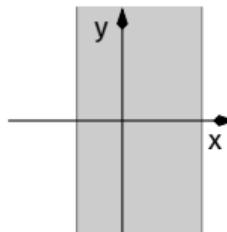
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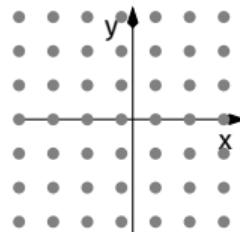
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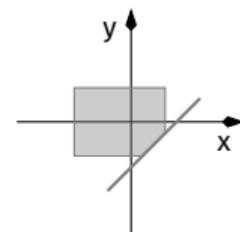
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Simple Congruences



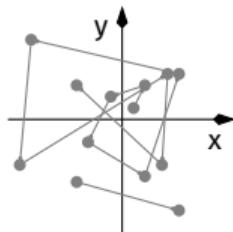
Pentagons

- Octagons
- Ellipses
- Exponentials

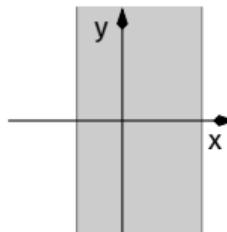
# Abstract Domains

Pick Your Favorite Lattice!

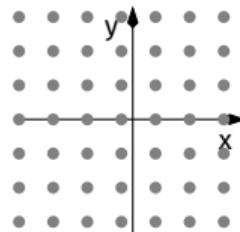
# Numerical



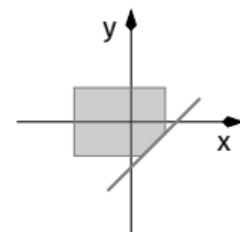
Collecting Semantics



Intervals  $x \in [a..b]$   
 $y \in [-\infty.. \infty]$



Simple Congruences



Pentagons

- Octagons

- Ellipses

- Exponentials

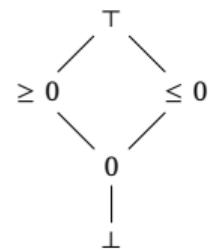
- Signs

# Sign Analysis

# Simple Sign Domain

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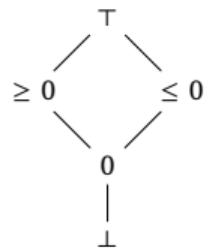
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- We still have no program semantics, but we can try...

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int a = 0;  
int b = 12;  
int c = a + b;  
int d = c - b;
```

java



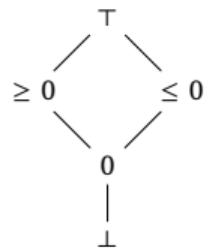
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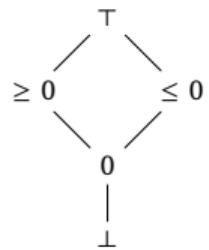
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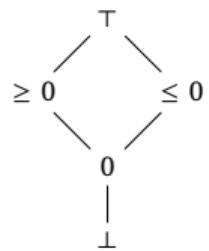
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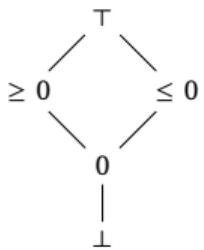


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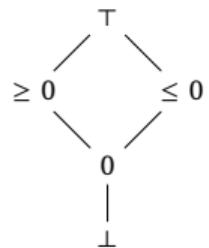
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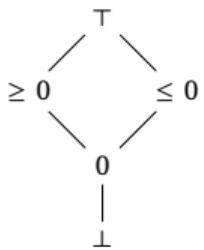
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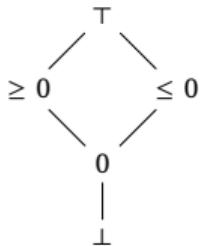
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[Cou21, p. 110]  
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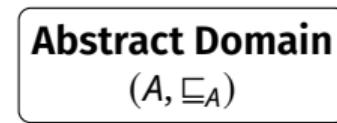
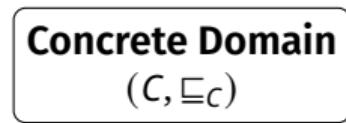
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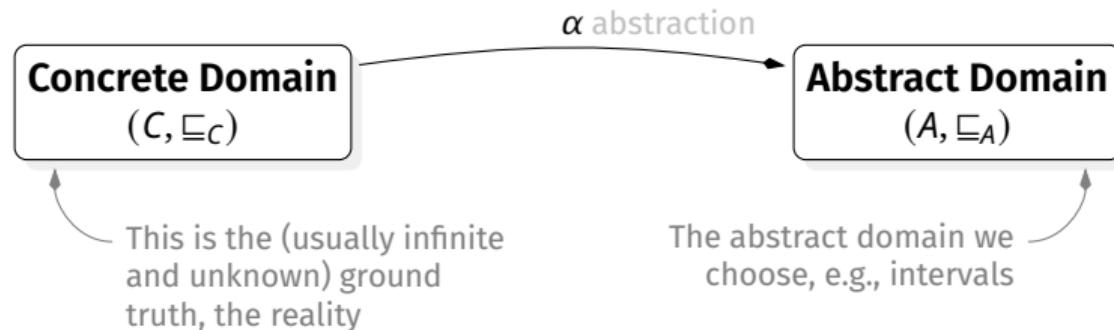
The abstract domain we choose, e.g., intervals

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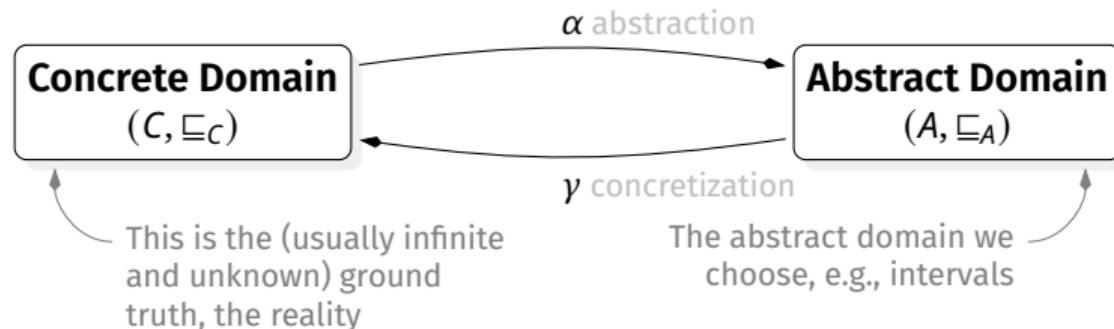


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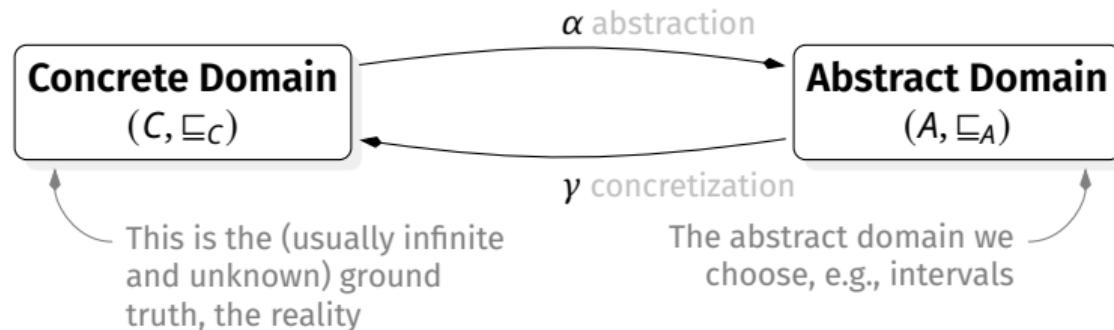


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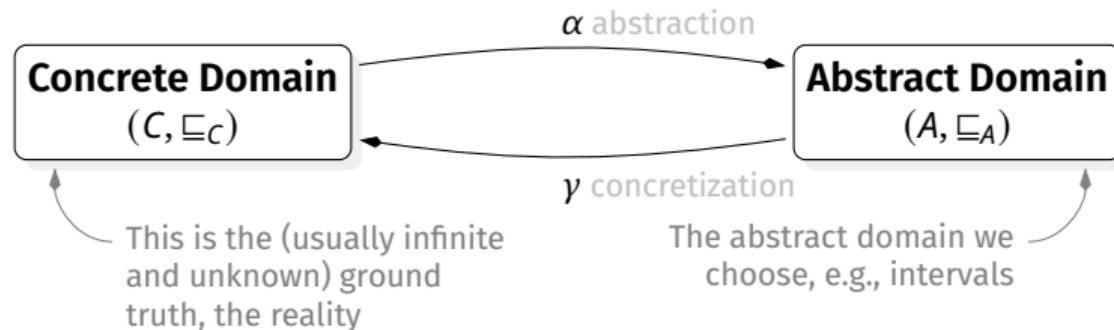
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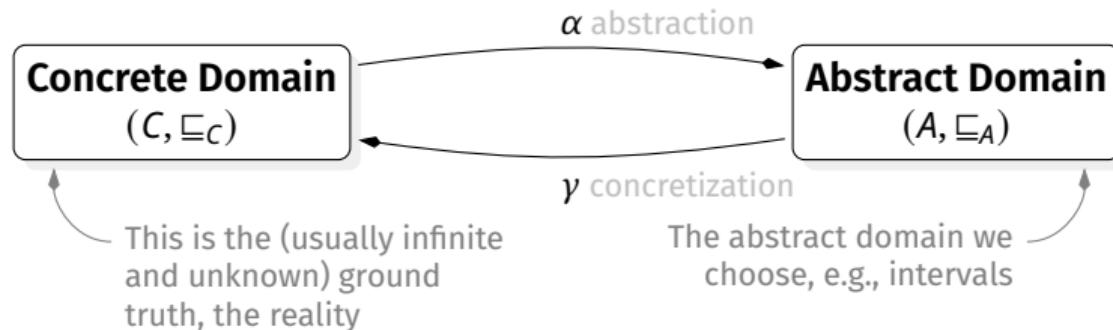
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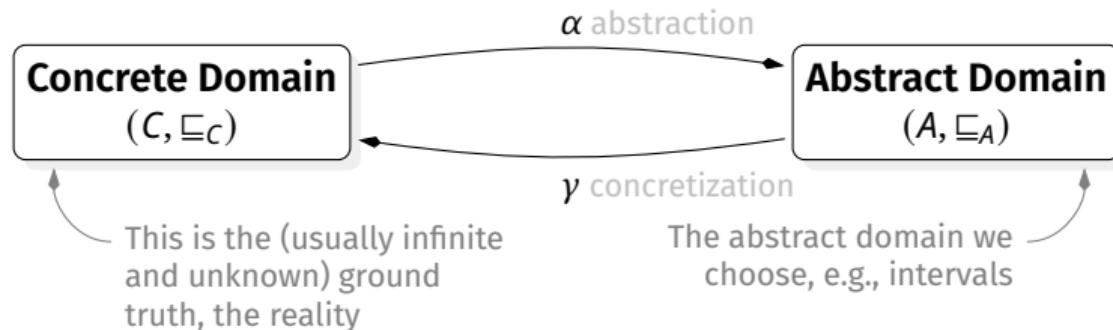
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Évariste Galois (1811–32)  
Public Domain  
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- But, how do we handle loops? Recursion?

# Fixpoints

"A lattice-theoretical fixpoint theorem and its applications." [Tar55], "Introduction to metamathematics" [Kle52], "Principles of Abstract Interpretation" [Cou21, p. 165]

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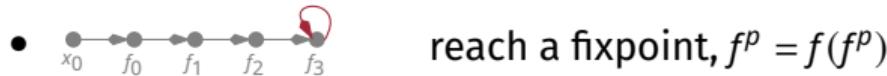
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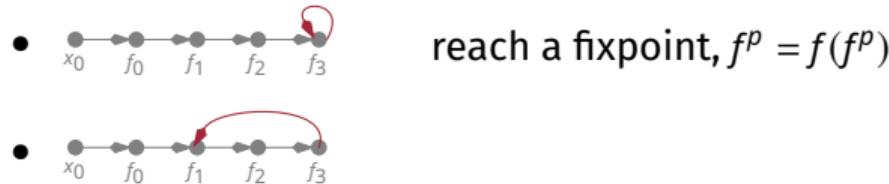
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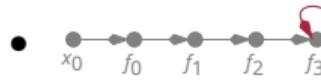
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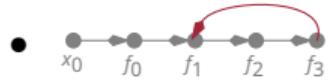
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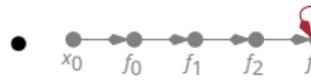
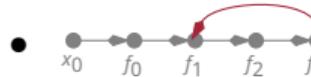
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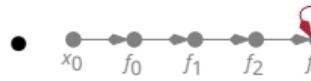
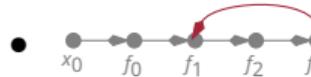
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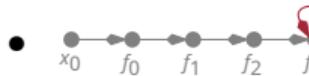
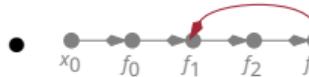
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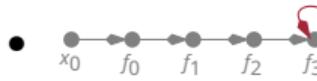
for complete, nonempty lattices  
Tarski's Theorem



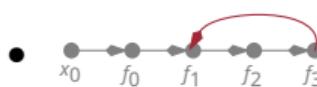
Alfred Tarski (1901–83)  
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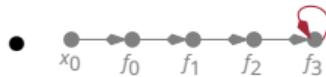
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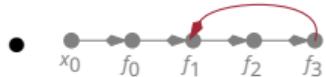


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- Analyzing, e.g. loops, we “go up” the lattice until we reach a least fixpoint

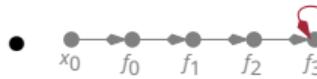
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- If we iterate  $f$  starting from some  $x_0 \in X$ :



reach a fixpoint,  $f^p = f(f^p)$



reach a cycle,  $f^{p+\ell} = f^p$ ,  $\ell > 0$



iterate forever,  $\forall p \neq q \in \mathbb{N} : f^p \neq f^q$

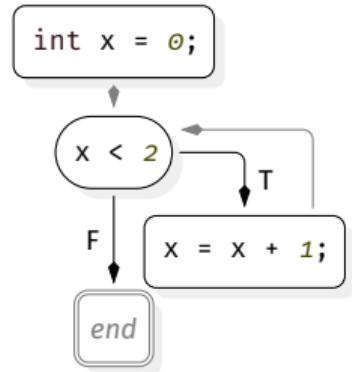
$$f : \mathbb{N} \rightarrow \mathbb{N}, f(x) = x + 1$$

- If our function is monotonic, we can always find a fixpoint [Tar55] ↗  
for complete, nonempty lattices  
Tarski's Theorem
- Analyzing, e.g. loops, we “go up” the lattice until we reach a least fixpoint
- You may know fixpoints from tools like LATEX or the  $\lambda$ -calculus

“A lattice-theoretical fixpoint theorem and its applications.” [Tar55], “Introduction to metamathematics” [Kle52], “Principles of Abstract Interpretation” [Cou21, p. 165]

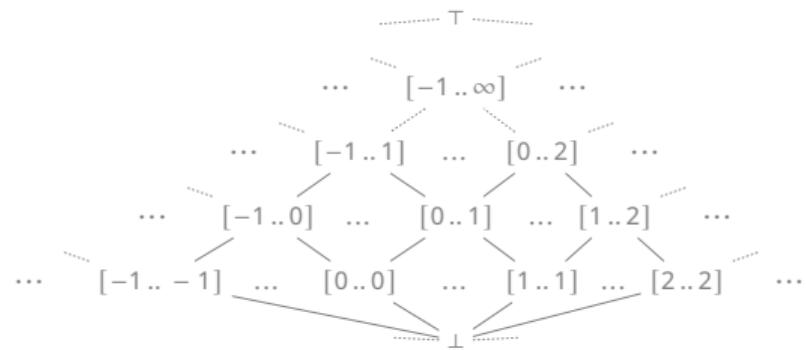
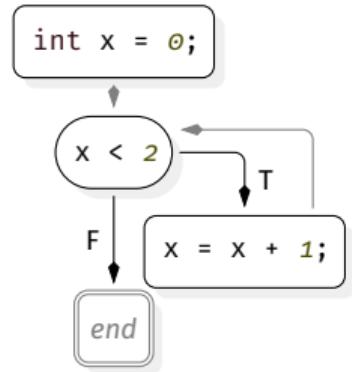
# Interval Analysis, I

(the intuitive approach)



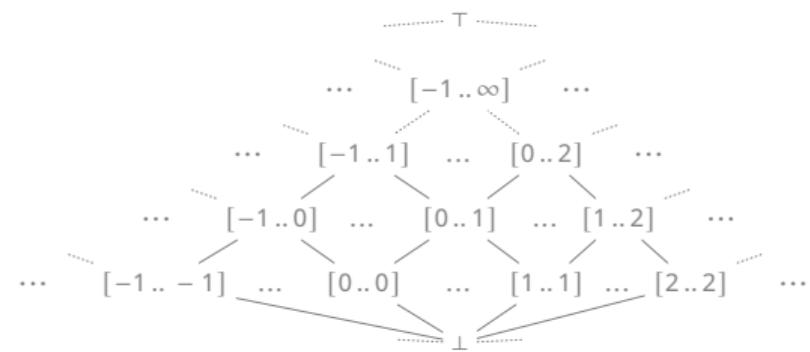
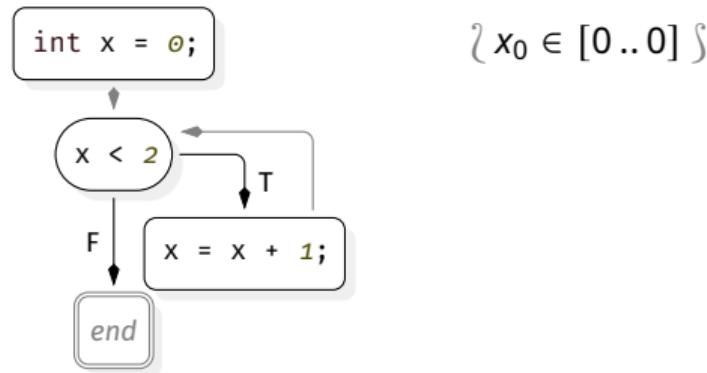
# Interval Analysis, I

(the intuitive approach)



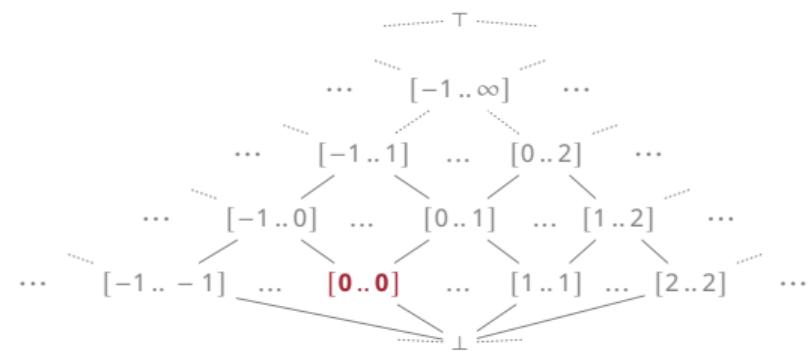
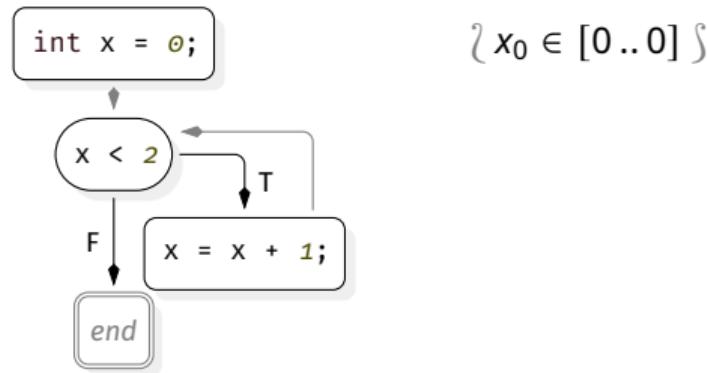
# Interval Analysis, I

(the intuitive approach)



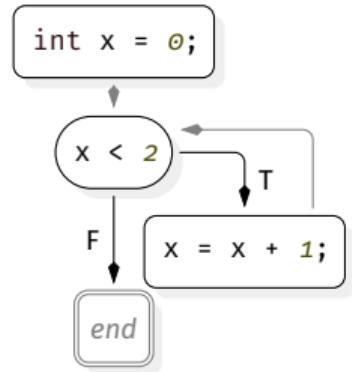
# Interval Analysis, I

(the intuitive approach)

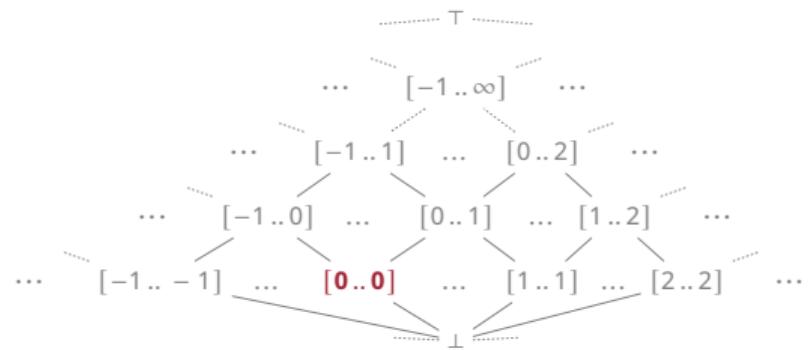


# Interval Analysis, I

(the intuitive approach)

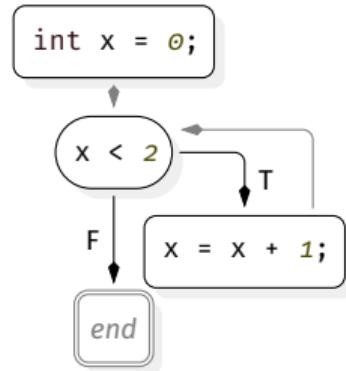


$$\{ x_0 \in [0..0] \} \quad \{ [pre] x_1 \in [0..0] \}$$



# Interval Analysis, I

(the intuitive approach)

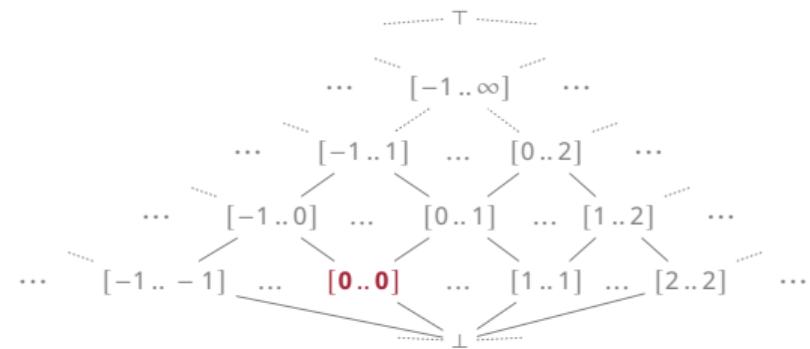


$\{x_0 \in [0..0]\}$

$\{[\text{pre}] x_1 \in [0..0]\}$

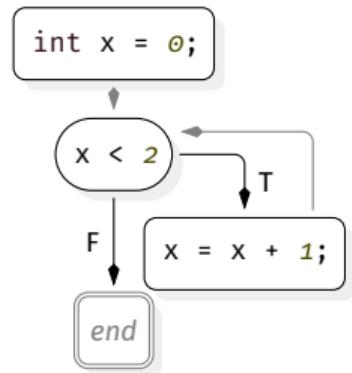
$\{[\text{in}] x_2 \in [0..0] \quad ([0..0] \cap (-\infty..1])\}$

if we are inside the loop we know that  $x < 2$  holds!



# Interval Analysis, I

(the intuitive approach)



$$\{ x_0 \in [0..0] \}$$

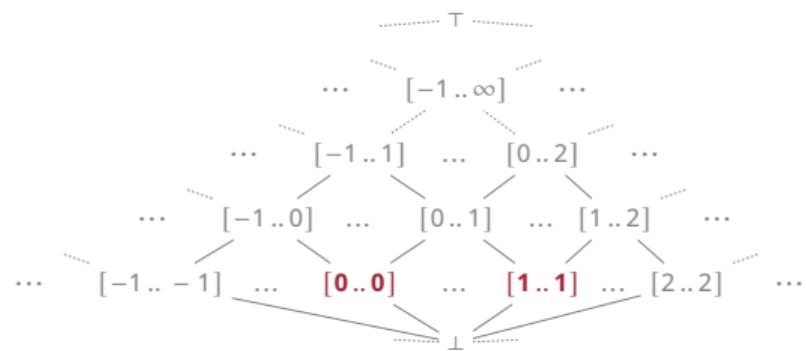
$$\{ [\text{pre}] x_1 \in [0..0] \}$$

$$\{ [\text{in}] x_2 \in [0..0] \quad ([0..0] \cap (-\infty..1]) \}$$

$$\{ x_3 \in [1..1] \quad ([0..0] \oplus [1..1]) \}$$

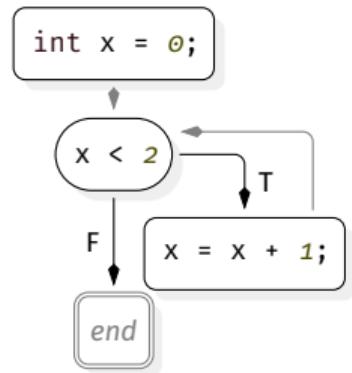
if we are inside the loop we know that  $x < 2$  holds!

we have to know how to add intervals here



# Interval Analysis, I

(the intuitive approach)



$$\{ x_0 \in [0..0] \}$$

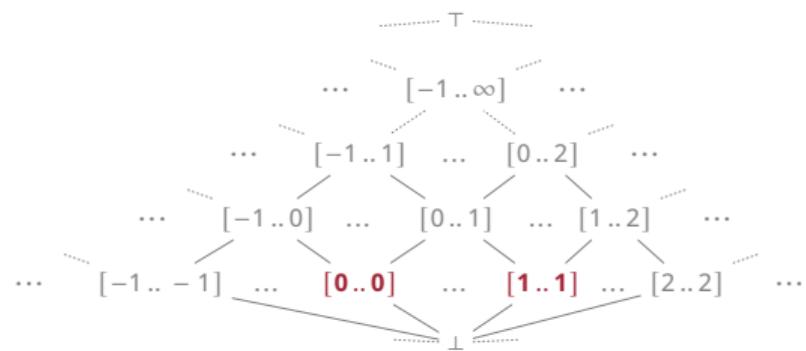
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if we are inside the loop we know that  $x < 2$  holds!

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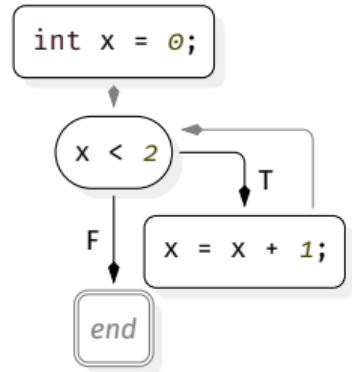
$$\{ x_3 \in [1..1] \quad ([0..0] \oplus [1..1]) \}$$

we have to know how to add intervals here



# Interval Analysis, I

(the intuitive approach)



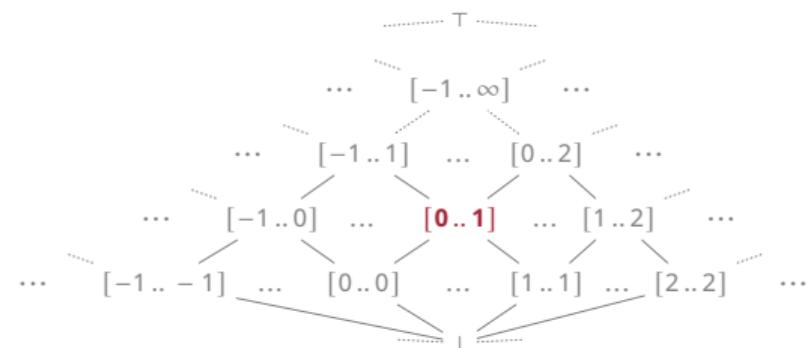
$$\{ x_0 \in [0..0] \}$$

$$\{ [\text{pre}] x_1 \in [0..1] \quad ([0..0] \cup [1..1]) \}$$

$$\{ [\text{in}] x_2 \in [0..0] \quad ([0..0] \cap (-\infty..1]) \}$$

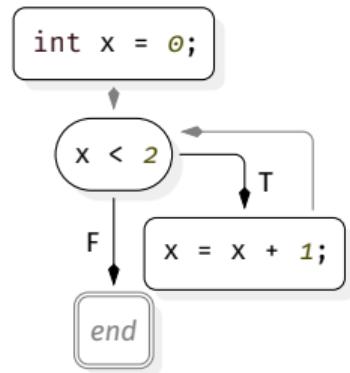
$$\{ x_3 \in [1..1] \quad ([0..0] \oplus [1..1]) \}$$

we join on loops because, at this point x can have any of the values



# Interval Analysis, I

(the intuitive approach)



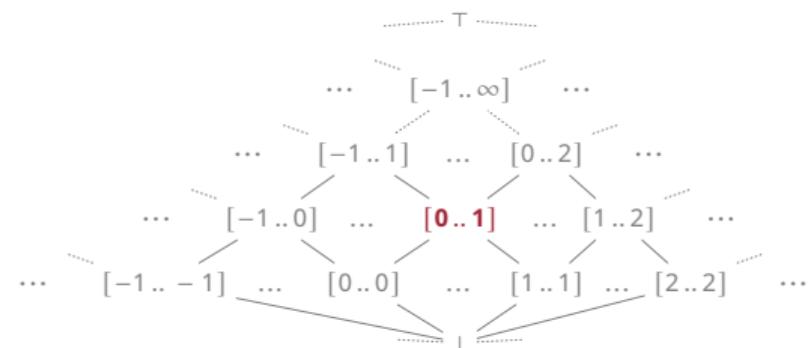
$$\{ x_0 \in [0..0] \}$$

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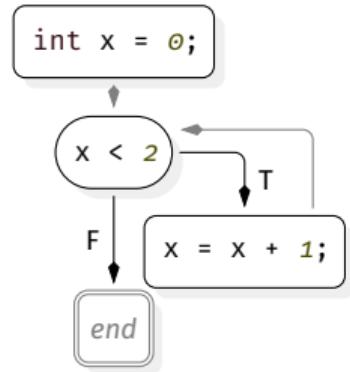
$$\{ x_3 \in [1..1] \quad ([0..0] \oplus [1..1]) \}$$

we join on loops because, at this point x can have any of the values



# Interval Analysis, I

(the intuitive approach)



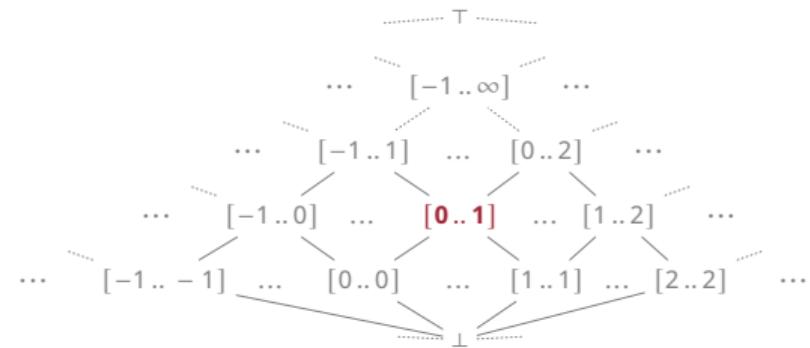
$$\{ x_0 \in [0..0] \}$$

$$\{ [\text{pre}] x_1 \in [0..1] \quad ([0..0] \cup [1..1]) \}$$

$$\{ [\text{in}] x_2 \in [0..1] \quad ([0..1] \cap (-\infty..1]) \}$$

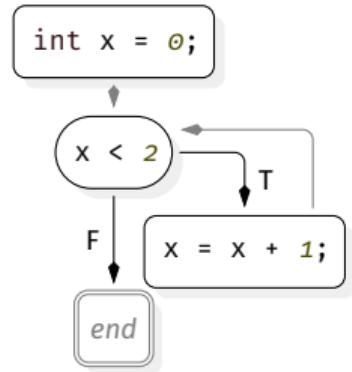
$$\{ x_3 \in [1..2] \quad ([0..1] \oplus [1..1]) \}$$

we join on loops because, at this point x can have any of the values

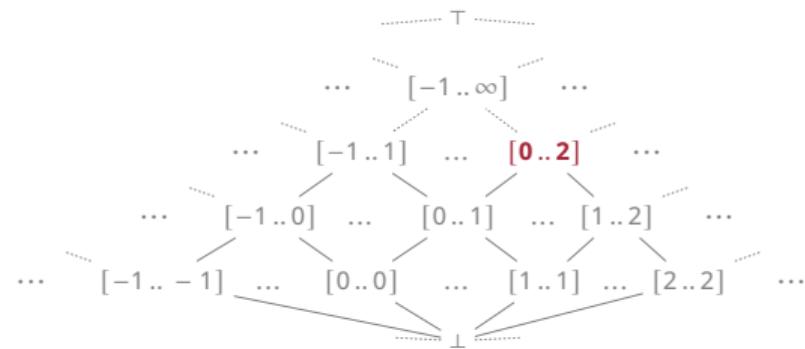


# Interval Analysis, I

(the intuitive approach)

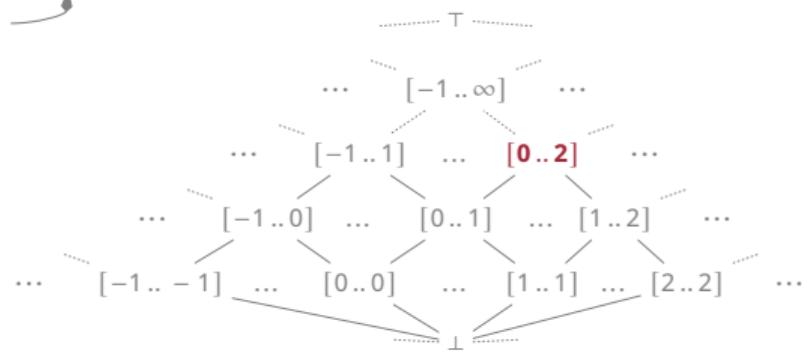
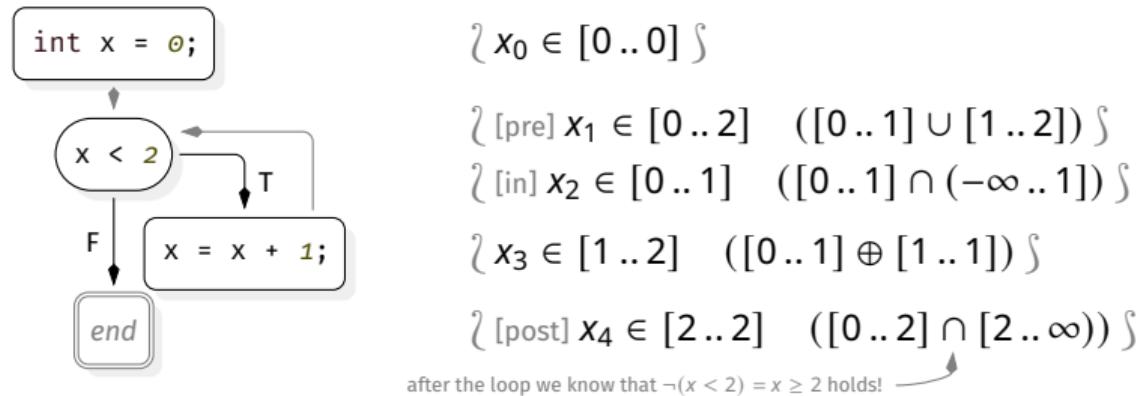


$\{ x_0 \in [0..0] \}$   
 $\{ [\text{pre}] x_1 \in [0..2] \quad ([0..1] \cup [1..2]) \}$   
 $\{ [\text{in}] x_2 \in [0..1] \quad ([0..1] \cap (-\infty..1]) \}$   
 $\{ x_3 \in [1..2] \quad ([0..1] \oplus [1..1]) \}$



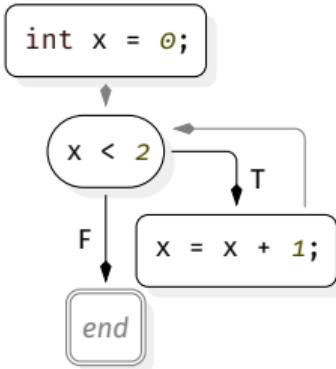
# Interval Analysis, I

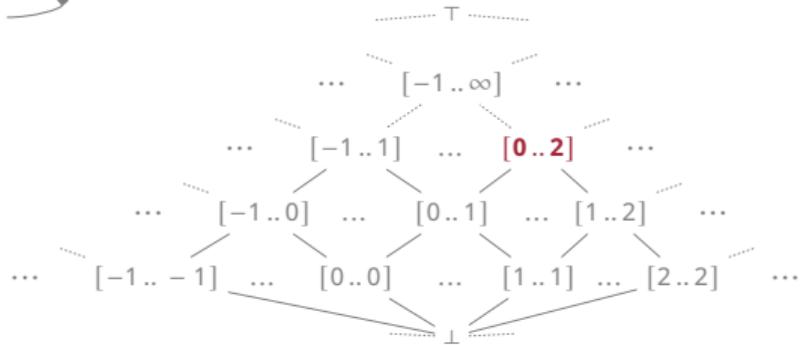
(the intuitive approach)



# Interval Analysis, I

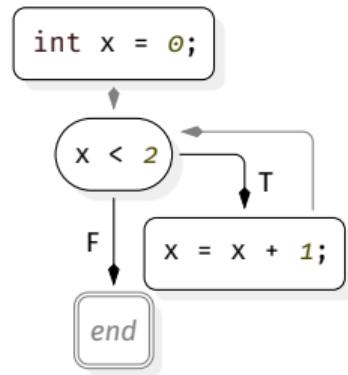
(the intuitive approach)

Intervals	Signs
<code>int x = 0;</code>	$\{x_0 \in [0..0]\}$
	$\{[\text{pre}] x_1 \in [0..2] \quad ([0..1] \cup [1..2])\}$
	$\{[\text{in}] x_2 \in [0..1] \quad ([0..1] \cap (-\infty..1])\}$
	$\{x_3 \in [1..2] \quad ([0..1] \oplus [1..1])\}$
	$\{x_4 \in [2..2] \quad ([0..2] \cap [2..\infty))\}$
after the loop we know that $\neg(x < 2) = x \geq 2$ holds!	



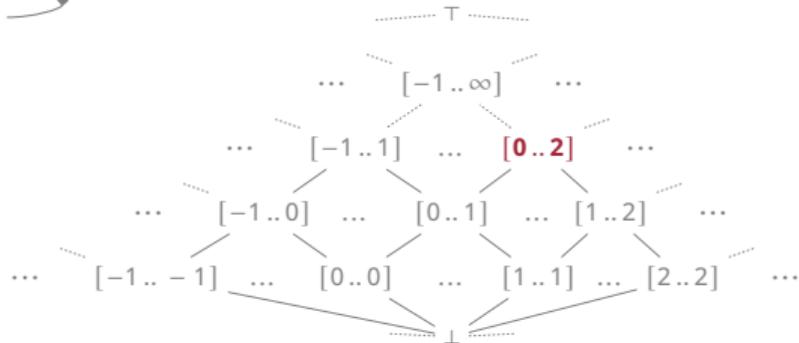
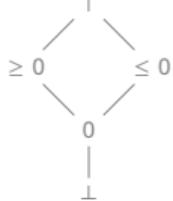
# Interval Analysis, I

(the intuitive approach)



Intervals		Signs
$\{ x_0 \in [0..0] \}$		$\{ x_0 = 0 \}$
$\{ [\text{pre}] x_1 \in [0..2] \quad ([0..1] \cup [1..2]) \}$		$\{ [\text{pre}] x_1 \geq 0 \}$
$\{ [\text{in}] x_2 \in [0..1] \quad ([0..1] \cap (-\infty..1]) \}$		$\{ [\text{in}] x_2 \geq 0 \}$
$\{ x_3 \in [1..2] \quad ([0..1] \oplus [1..1]) \}$		$\{ x_3 \geq 0 \}$
$\{ [\text{post}] x_4 \in [2..2] \quad ([0..2] \cap [2..\infty)) \}$		$\{ [\text{post}] x_4 \geq 0 \}$

after the loop we know that  $\neg(x < 2) = x \geq 2$  holds! —



# 3. Semantics

What does my program mean?

# Semantics

# Semantics

# Program Syntax (simplified)

# Semantics

# Program Syntax (simplified)

```
int x = 0;                                java

while(x < 2) {
    x = x + 1;
}
```

# Semantics

# Program Syntax (simplified)

```
int x = 0;
```

Variable  $v \in \mathbb{V}$

```
while(x < 2) {
```

```
    x = x + 1;
```

```
}
```

java

# Semantics

# Program Syntax (simplified)

```
int x = 0;
```

Variable  $v \in \mathbb{V}$   
Assignment

```
while(x < 2) {
```

```
    x = x + 1;
```

```
}
```

java

# Semantics

# Program Syntax (simplified)

```
int x = 0;  
Variable v ∈ V  
Assignment  
Numeric Constant c ∈ I  
while(x < 2) {  
    x = x + 1;  
}
```

java

# Semantics

# Program Syntax (simplified)

```
int x = 0;  
while(x < 2) {  
    x = x + 1;
```

Variable  $v \in \mathbb{V}$   
Assignment  
Sequence  
Numeric Constant  $c \in \mathbb{I}$

java

```
}
```

# Semantics

# Program Syntax (simplified)

```
int x = 0;           Variable v ∈ ℍ
                     Assignment
                     Sequence
                     Loop
while(x < 2) {
    x = x + 1;
}
```

java

# Semantics

# Program Syntax (simplified)

```
int x = 0;           Variable v ∈ ℍ
while(x < 2) {      Assignment
    x = x + 1;      Sequence
}                   Loop
                    Numeric Constant c ∈ ℍ
                    Comparison op ∈ {≤, <, ...}
```

java

# Semantics

# Program Syntax (simplified)

```
int x = 0;
while(x < 2) {
    x = x + 1;
}
```

Variable  $v \in \mathbb{V}$   
Assignment  
Sequence  
Loop  
Numeric Constant  $c \in \mathbb{I}$   
Comparison  $\bowtie \in \{\leq, <, \dots\}$   
Binary Expression

java

# Semantics

# Program Syntax (simplified)

```
int x = 0;
while(x < 2) {
    x = x + 1;
}
```

<i>stmt</i>	$\coloneqq$	$V \leftarrow \text{expr}$	(assignment, $V \in \mathbb{V}$ )	java
		$\text{stmt}_1; \text{stmt}_2$	(sequence)	
		<b>while</b> ( <i>cond</i> ) { <i>stmt</i> }	(loop)	
<i>expr</i>	$\coloneqq$	$V$	(variable, $V \in \mathbb{V}$ )	
		$c$	(constant, $c \in \mathbb{I}$ )	
		$\text{expr}_1 \diamond \text{expr}_2$	(bin. expr., $\diamond \in \{+, -, \dots\}$ )	
<i>cond</i>	$\coloneqq$	$b$	(boolean, $b \in \mathbb{B}$ )	
		$\text{expr}_1 \bowtie \text{expr}_2$	(comparison, $\bowtie \in \{\leq, <, \dots\}$ )	

# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
}
```

java

$\text{expr} ::= \begin{cases} V & (\text{variable}, V \in \mathbb{V}) \\ c & (\text{constant}, c \in \mathbb{I}) \\ \text{expr}_1 \diamond \text{expr}_2 & (\text{bin. expr.}, \diamond \in \{+, -, \dots\}) \end{cases}$

# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
}
```

java

*expr* ::= *V* (variable, *V* ∈  $\mathbb{V}$ )  
| *c* (constant, *c* ∈  $\mathbb{I}$ )  
| *expr*<sub>1</sub> ◇ *expr*<sub>2</sub> (bin. expr., ◇ ∈ {+, −, ...})

- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state

# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
}
```

java

$\text{expr} ::= V \quad (\text{variable}, V \in \mathbb{V})$   
|  $c \quad (\text{constant}, c \in \mathbb{I})$   
|  $\text{expr}_1 \diamond \text{expr}_2 \quad (\text{bin. expr.}, \diamond \in \{+, -, \dots\})$

- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state

Variable  


# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
}
```

java

$\text{expr} ::= V \quad (\text{variable}, V \in \mathbb{V})$   
|  $c \quad (\text{constant}, c \in \mathbb{I})$   
|  $\text{expr}_1 \diamond \text{expr}_2 \quad (\text{bin. expr.}, \diamond \in \{+, -, \dots\})$

- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state

Variable      Integer Values

# Atomic Expression Semantics

```
int x = 0;  
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    x = x + 1;  
}
```

java

$\text{expr} ::= V \quad (\text{variable}, V \in \mathbb{V})$   
|  $c \quad (\text{constant}, c \in \mathbb{I})$   
|  $\text{expr}_1 \diamond \text{expr}_2 \quad (\text{bin. expr.}, \diamond \in \{+, -, \dots\})$

- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state

Variable      Integer Values

$$\frac{\mathbb{V} \ \mathbb{I}}{x \ 0 \\ c \ 5}$$

# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
}
```

java

$\text{expr} ::= V \quad (\text{variable}, V \in \mathbb{V})$   
|  $c \quad (\text{constant}, c \in \mathbb{I})$   
|  $\text{expr}_1 \diamond \text{expr}_2 \quad (\text{bin. expr.}, \diamond \in \{+, -, \dots\})$

- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state
- Now we can define  $\text{evalExpr}(\text{expr}, \text{env})$  for an environment  $\text{env} \in \mathcal{E}$

Variable      Integer Values

$$\begin{array}{c} \mathbb{V} \ \mathbb{I} \\ \hline x \ 0 \\ c \ 5 \end{array}$$

# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
}
```

java

$\text{expr} ::= V \quad (\text{variable}, V \in \mathbb{V})$   
|  $c \quad (\text{constant}, c \in \mathbb{I})$   
|  $\text{expr}_1 \diamond \text{expr}_2 \quad (\text{bin. expr.}, \diamond \in \{+, -, \dots\})$

- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state  
Usually written as  $\mathbb{E}[\![\text{expr}]\!]_p$
- Now we can define  $\text{evalExpr}(\text{expr}, \text{env})$  for an environment  $\text{env} \in \mathcal{E}$

Variable ↗ Integer Values ↗

$$\begin{array}{c} \mathbb{V} \ \mathbb{I} \\ \hline x \ 0 \\ c \ 5 \end{array}$$

# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
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```

java

$\text{expr} ::= V \quad (\text{variable}, V \in \mathbb{V})$   
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- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state

Usually written as  $\mathbb{E}[\![\text{expr}]\!]_p$

- Now we can define  $\text{evalExpr}(\text{expr}, \text{env})$  for an environment  $\text{env} \in \mathcal{E}$

$$\text{evalExpr}(V, \text{env}) \stackrel{\text{def}}{=} \text{env}(V)$$

$$\begin{array}{c} \mathbb{V} \ \mathbb{I} \\ \hline x \ 0 \\ c \ 5 \end{array}$$

# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
}
```

java

$\text{expr} ::= V \quad (\text{variable}, V \in \mathbb{V})$   
|  $c \quad (\text{constant}, c \in \mathbb{I})$   
|  $\text{expr}_1 \diamond \text{expr}_2 \quad (\text{bin. expr.}, \diamond \in \{+, -, \dots\})$

- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state

Usually written as  $\mathbb{E}[\![\text{expr}]\!]_p$

- Now we can define  $\text{evalExpr}(\text{expr}, \text{env})$  for an environment  $\text{env} \in \mathcal{E}$

$\text{evalExpr}(V, \text{env})$

$\stackrel{\text{def}}{=} \text{env}(V)$  Value of  $V \in \mathbb{V}$  in Environment  $\text{env}$

$$\begin{array}{c} \mathbb{V} \mid \\ \hline x & 0 \\ c & 5 \end{array}$$

# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
}
```

java

$\text{expr} ::= V \quad (\text{variable}, V \in \mathbb{V})$   
|  $c \quad (\text{constant}, c \in \mathbb{I})$   
|  $\text{expr}_1 \diamond \text{expr}_2 \quad (\text{bin. expr.}, \diamond \in \{+, -, \dots\})$

- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state

Usually written as  $\mathbb{E}[\![\text{expr}]\!]_p$

- Now we can define  $\text{evalExpr}(\text{expr}, \text{env})$  for an environment  $\text{env} \in \mathcal{E}$

$\text{evalExpr}(V, \text{env})$   
 $\text{evalExpr}(c, \text{env})$

$\stackrel{\text{def}}{=} \text{env}(V)$  ← Value of  $V \in \mathbb{V}$  in Environment  $\text{env}$   
 $\stackrel{\text{def}}{=} c$

$\frac{}{\mathbb{V} \mid}$   
x 0  
c 5

# Atomic Expression Semantics

```
int x = 0;  
while(x < 2) {  
    x = x + 1;  
}
```

java

$\text{expr} ::= V \quad (\text{variable}, V \in \mathbb{V})$   
|  $c \quad (\text{constant}, c \in \mathbb{I})$   
|  $\text{expr}_1 \diamond \text{expr}_2 \quad (\text{bin. expr.}, \diamond \in \{+, -, \dots\})$

- We use an environment  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{I}$  to represent the current program state

Usually written as  $\mathbb{E}[\![\text{expr}]\!]_p$

- Now we can define  $\text{evalExpr}(\text{expr}, \text{env})$  for an environment  $\text{env} \in \mathcal{E}$

$$\begin{array}{lll} \text{evalExpr}(V, \text{env}) & \stackrel{\text{def}}{=} & \text{env}(V) \xleftarrow{\text{Value of } V \in \mathbb{V} \text{ in Environment env}} \\ \text{evalExpr}(c, \text{env}) & \stackrel{\text{def}}{=} & c \\ \text{evalExpr}(\text{expr}_1 + \text{expr}_2, \text{env}) & \stackrel{\text{def}}{=} & \text{evalExpr}(\text{expr}_1, \text{env}) + \text{evalExpr}(\text{expr}_2, \text{env}) \end{array}$$

$$\frac{\mathbb{V} \ \mathbb{I}}{x \ 0 \\ c \ 5}$$

# Atomic Expression Semantics

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java

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⋮		

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## while loops

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iterate to find the least fixpoint [Min17, p. 52]

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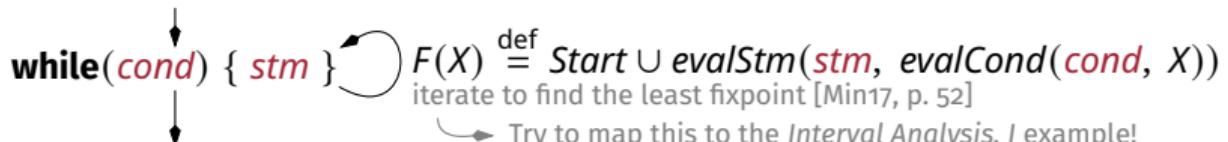
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Try to map this to the *Interval Analysis*, *I* example!

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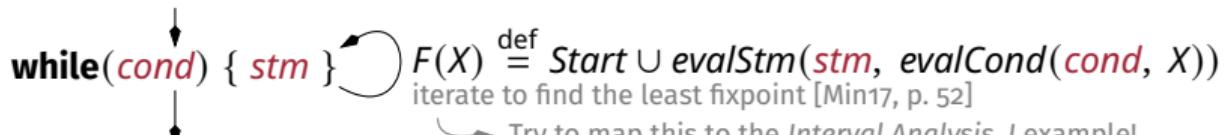


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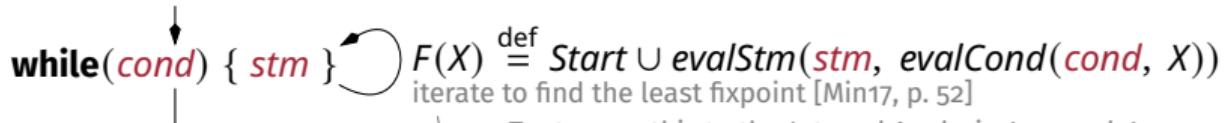
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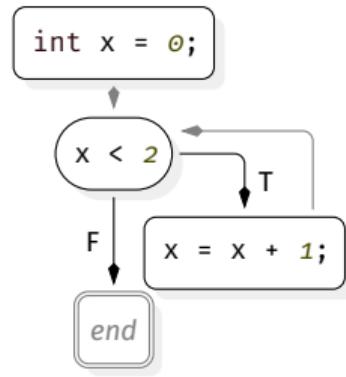
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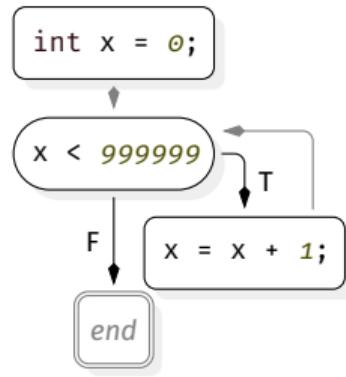
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✓ Usually written as  
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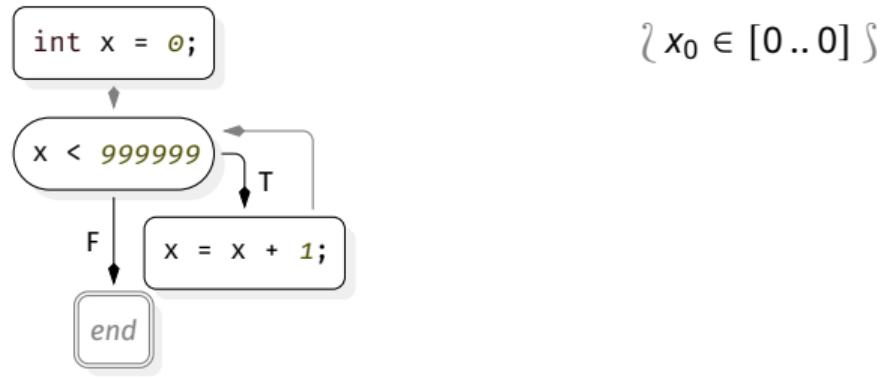
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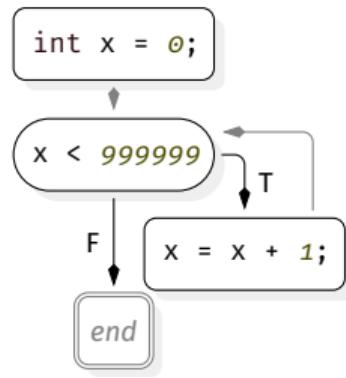
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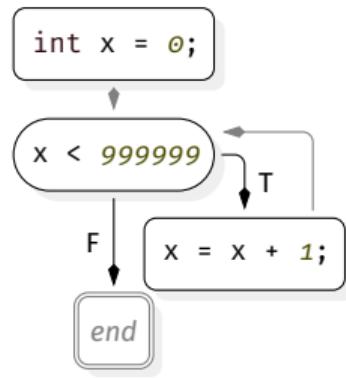


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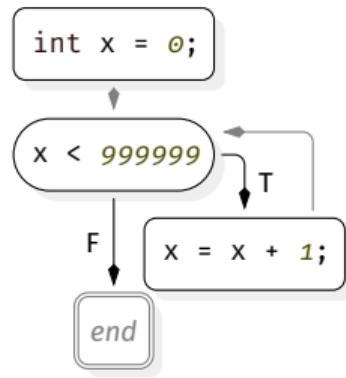
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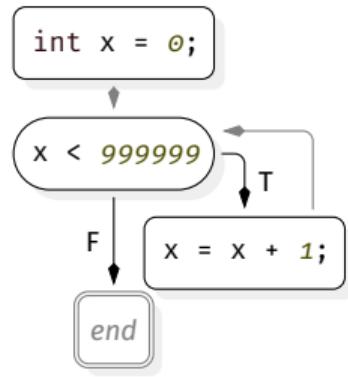
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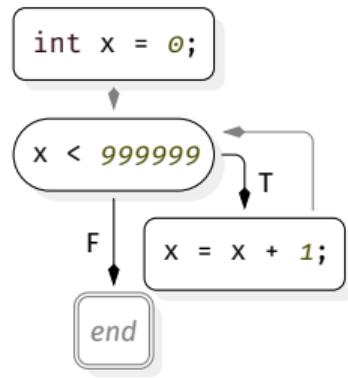
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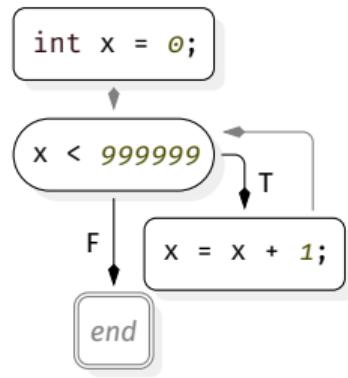
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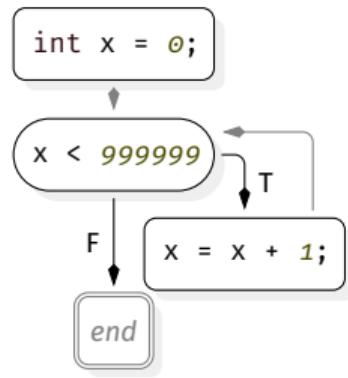
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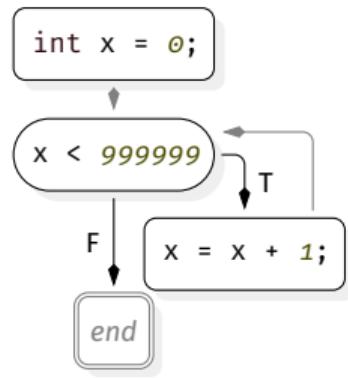
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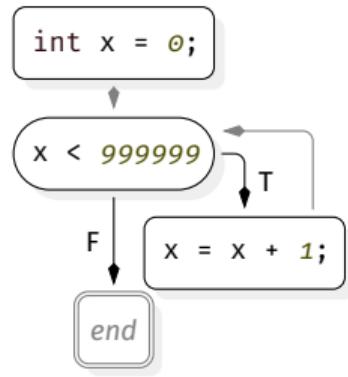
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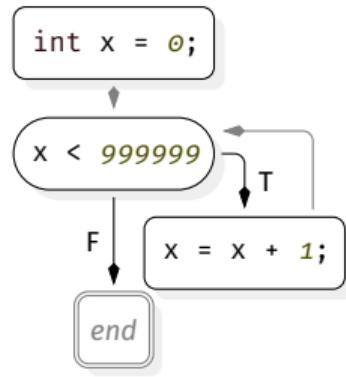
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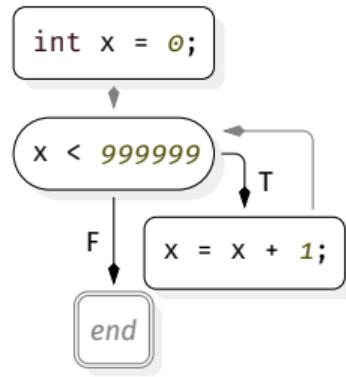
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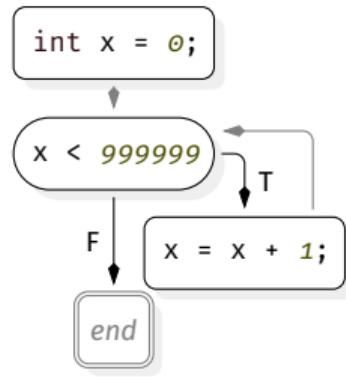
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$$\mathbb{E}[a + b] \rho \stackrel{\text{def}}{=} \mathbb{E}[a] \rho \oplus \mathbb{E}[b] \rho$$

3. Provide an integer concretization for  $\gamma(0)$  and  $\gamma(\leq 0)$ !

$$\gamma(0) = \{0\}, \quad \gamma(\leq 0) = \{n \in \mathbb{Z} \mid n \leq 0\}$$

4. Do we need widening? If so, define  $\nabla$ !

$$\begin{array}{ccccccc} \oplus & \perp & 0 & \leq & \geq & \top \\ \perp & \perp & \perp & \perp & \perp & \perp \\ 0 & 0 & 0 & \leq & \geq & \top \\ \leq & & & \leq & \textcolor{red}{T} & \top \\ \geq & & & & \geq & \top \\ \top & & & & & \top \end{array}$$

$x \oplus y = y \oplus x$

# Let's Bring it All Together

## Sign Analysis



I want to make a sign analysis! (amazing!)

1. Define the lattice! (there are many solutions)  
*drawing the hasse diagram is enough for us here*

$$\mathcal{L} = (x = \{\perp, 0, \leq 0, \geq 0, \top\}, \leq = \{(\perp, 0), (\perp, \leq 0), \dots\}, \sqcup = \{(\perp, x) \mapsto x, (0, \leq 0) \mapsto \leq 0, \dots\}, \sqcap = \{(\top, x) \mapsto x, (0, \leq 0) \mapsto 0, \dots\}, \perp, \top)$$

2. Define the abstract semantics on the following language!

$$\text{expr} ::= c \quad (\text{constant}, c \in \mathbb{R})$$

$$| \quad \text{expr}_1 + \text{expr}_2 \quad (\text{addition})$$

$$\top \begin{cases} \geq 0 \\ \leq 0 \end{cases} 0 \longrightarrow \perp$$

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$$x \oplus y = y \oplus x \quad \top$$

4. Do we need widening? If so, define  $\nabla$ !

We do not need widening here as our lattice is finite  
and our semantics do not introduce new elements. (We will concretize this next week.)

# **4. Outlook and Comments**

This is incredible, I need more!

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- However, we have only looked at single variables and single domains so far!

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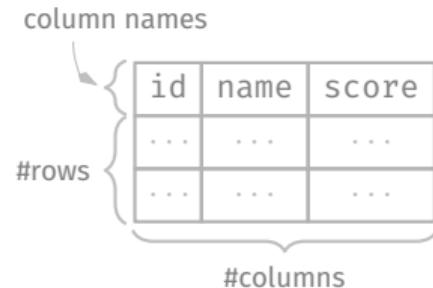
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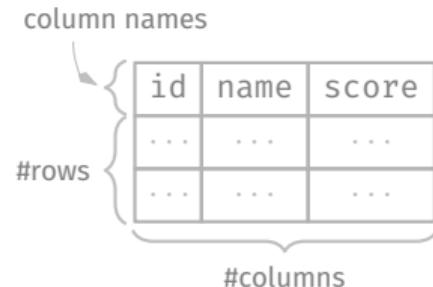
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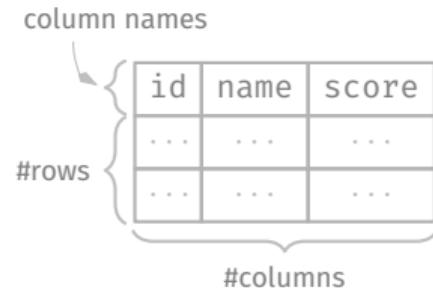
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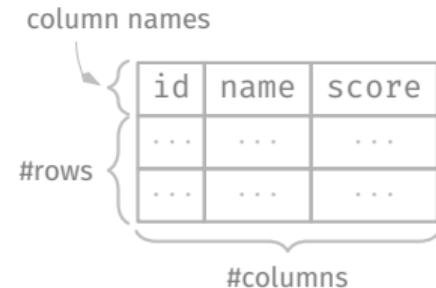
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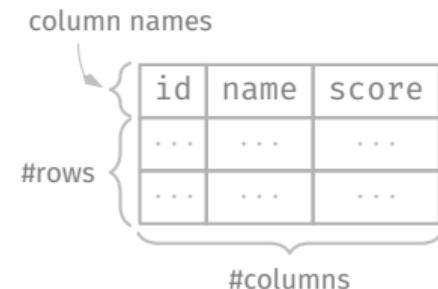
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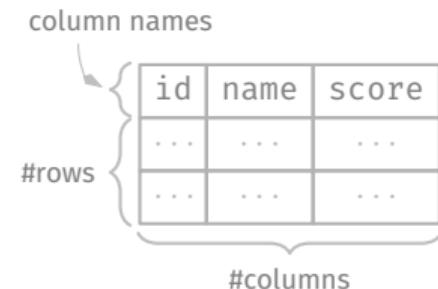
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Category theory is amazing!

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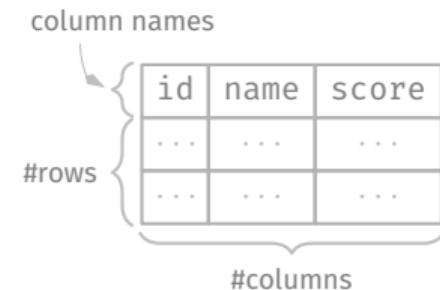
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[Ger25] Oliver Gerstl. Tracking the shape of data frames in R programs using abstract interpretation (Ulm University, 2025)

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Domains can also capture relations between variables (e.g. *polyhedra*), their provenance, and much more!

However, this implies trade-offs which we discuss next time.



# Back to the Questions

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1. How would you capture what a *property* is?
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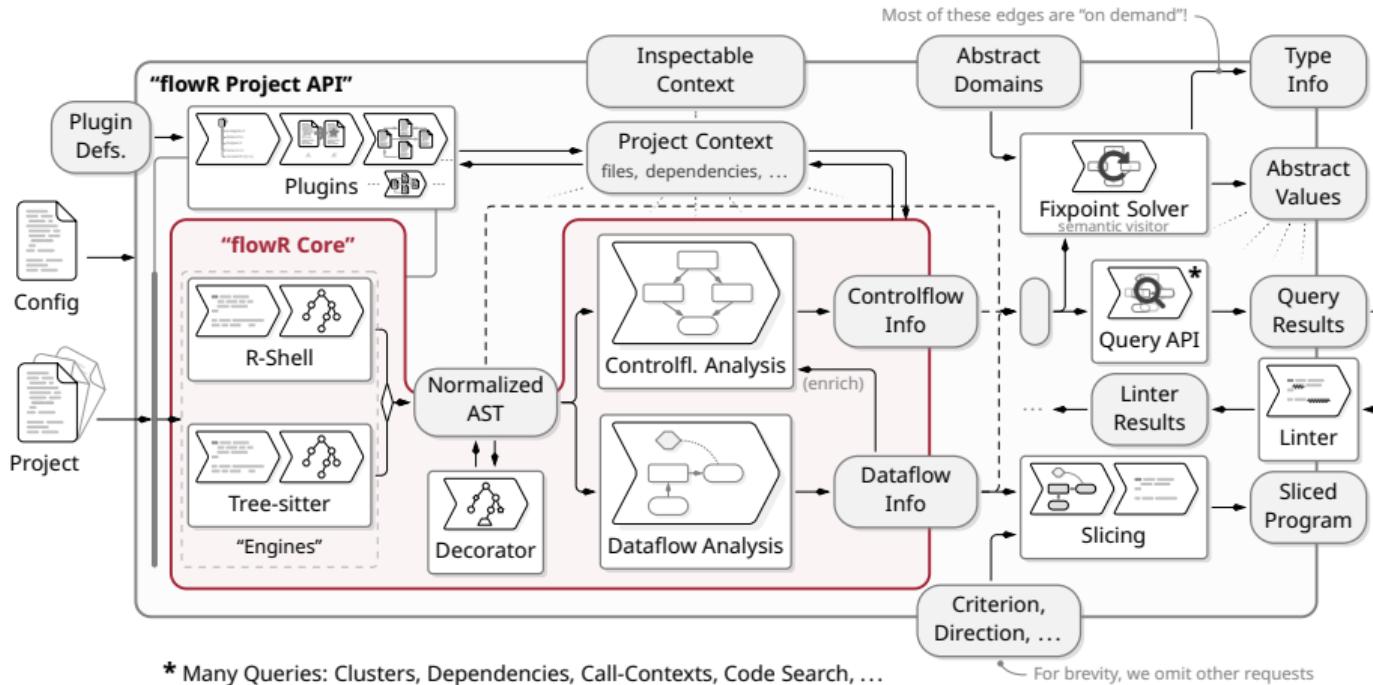
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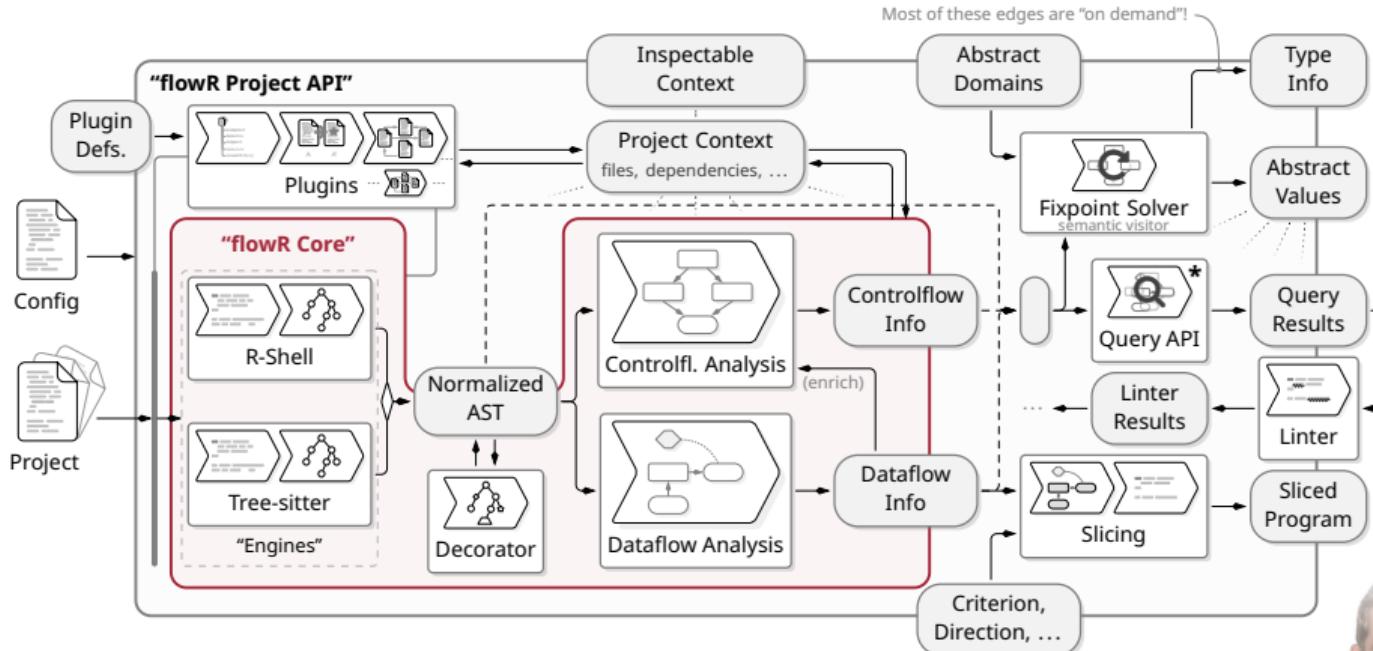
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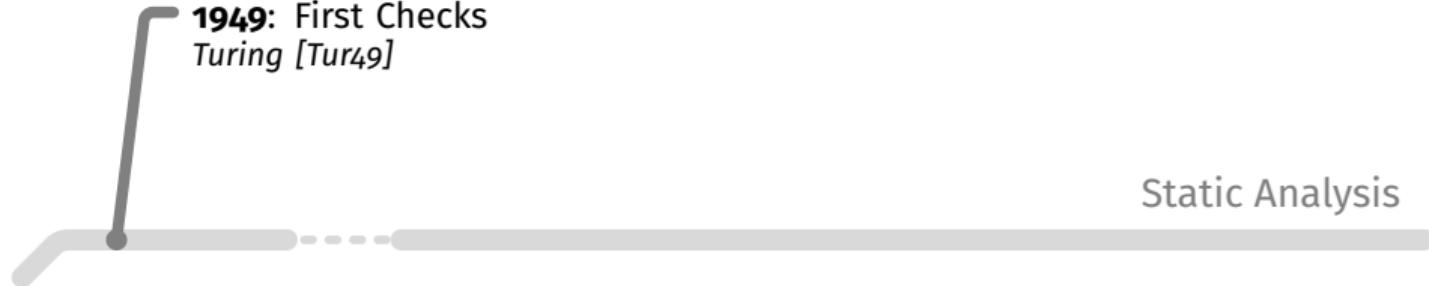
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## **A Little Bit of History**

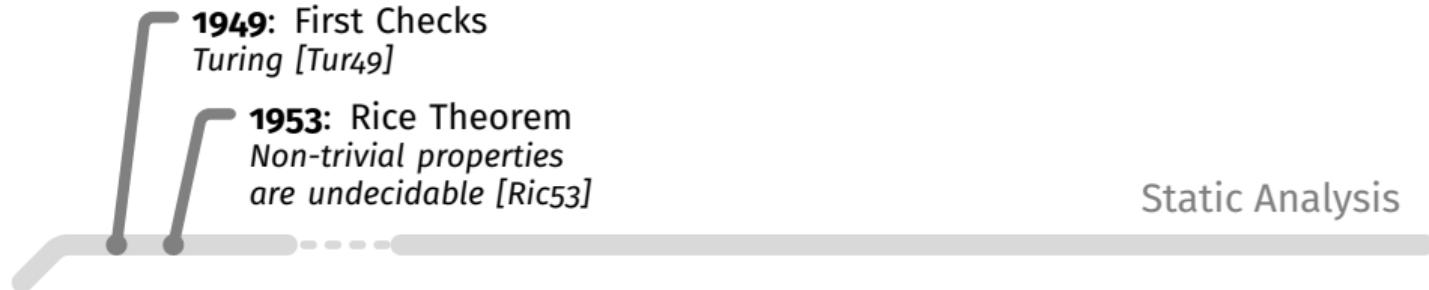
## Static Analysis



Based on the amazing "Tutorial on Static Inference of Numeric Invariants by Abstract Interpretation" by Miné [Min17], <https://www.di.ens.fr/~cousov/AI/>, and [Bal+18; GR22]



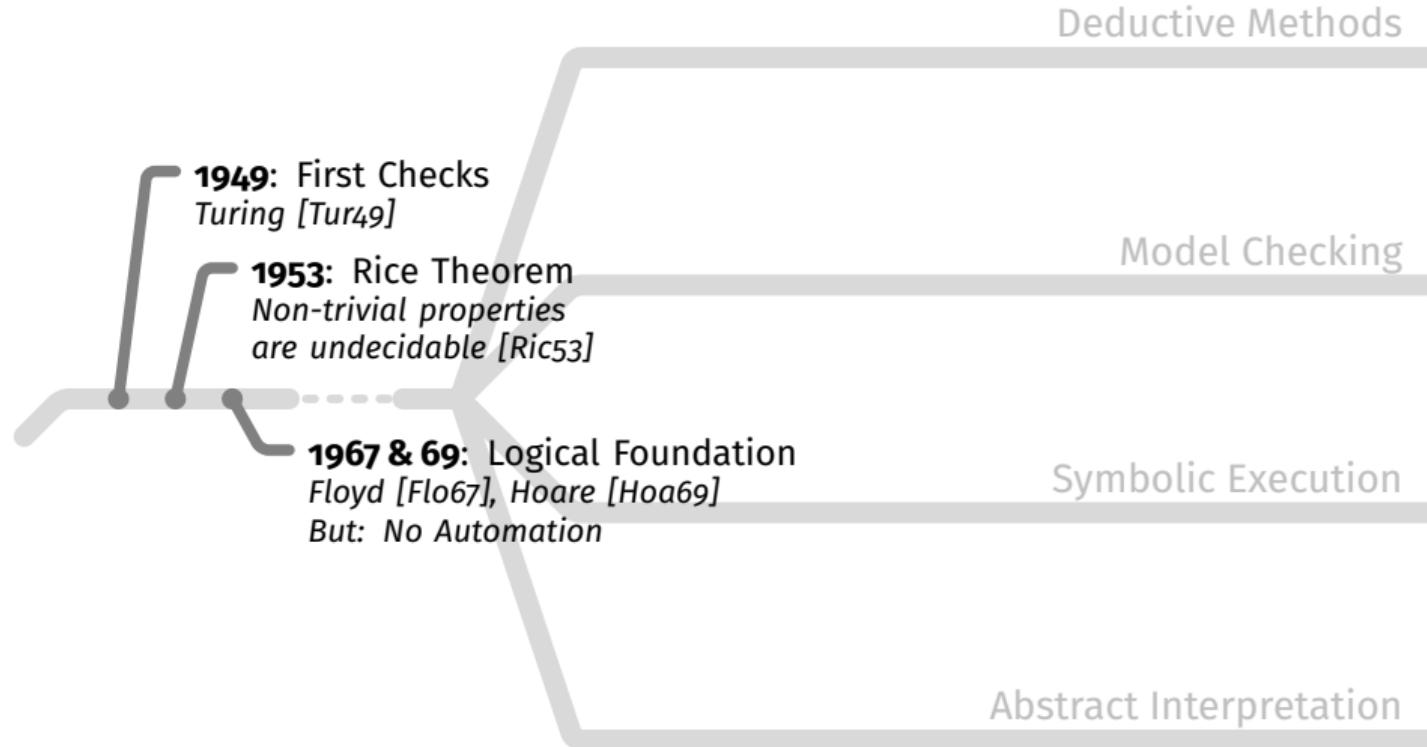
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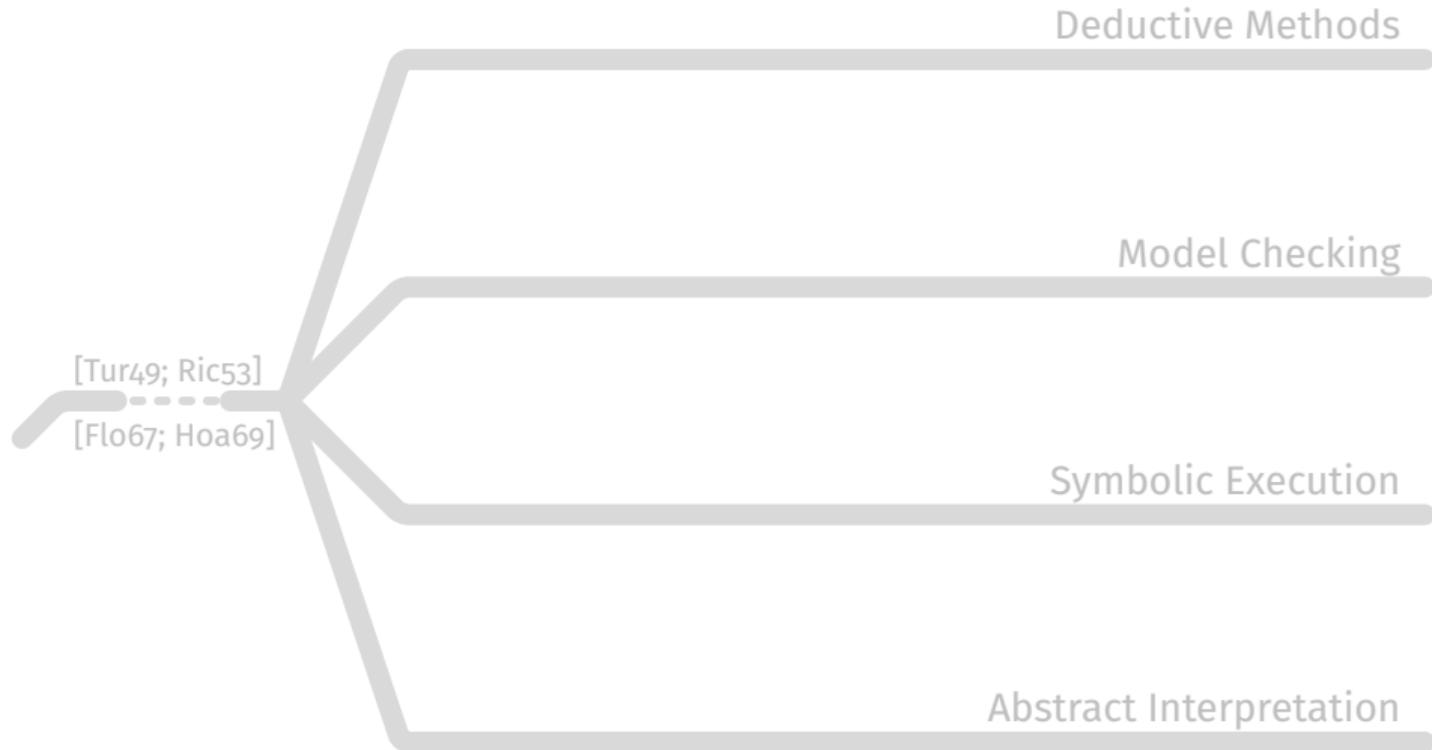
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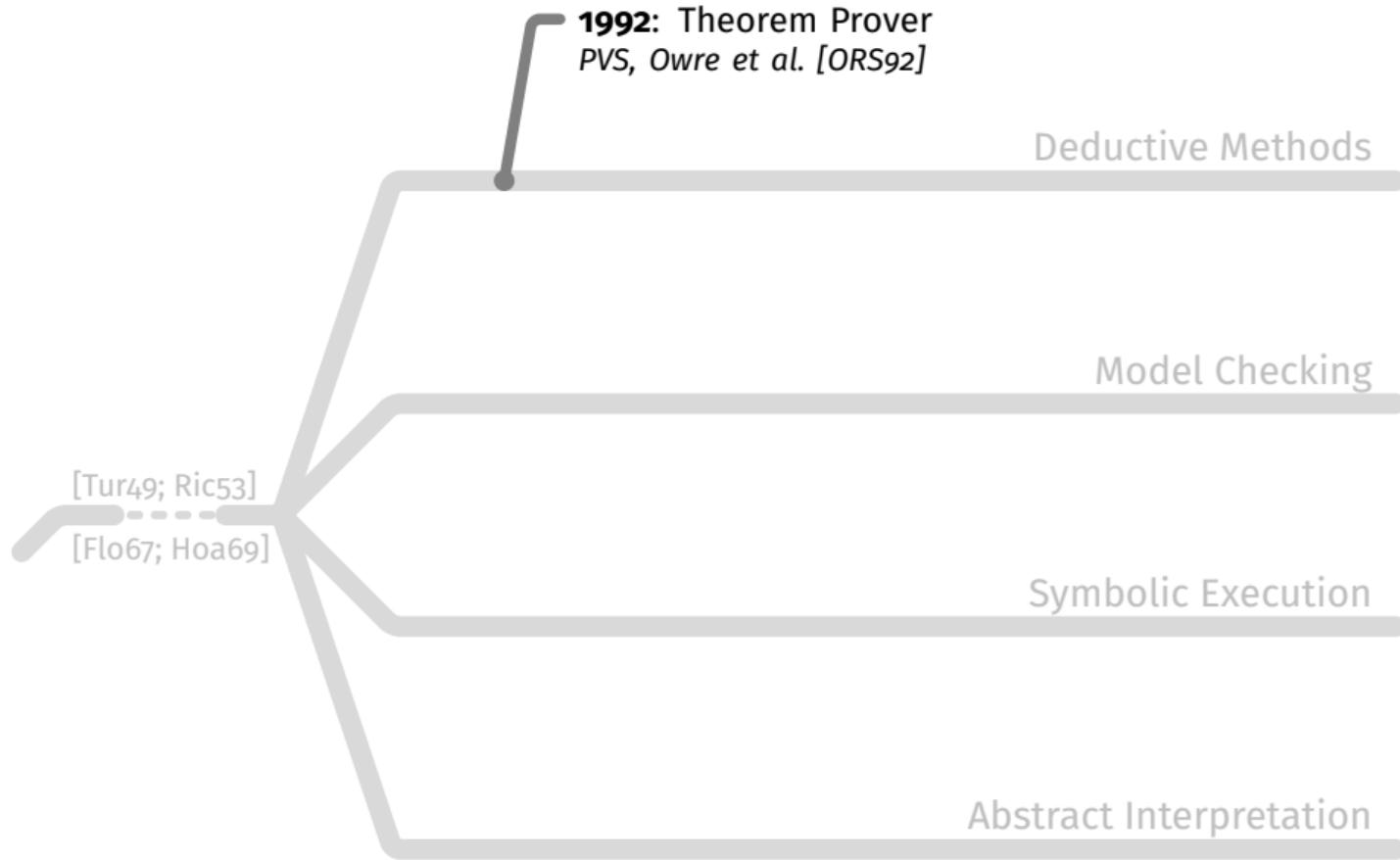
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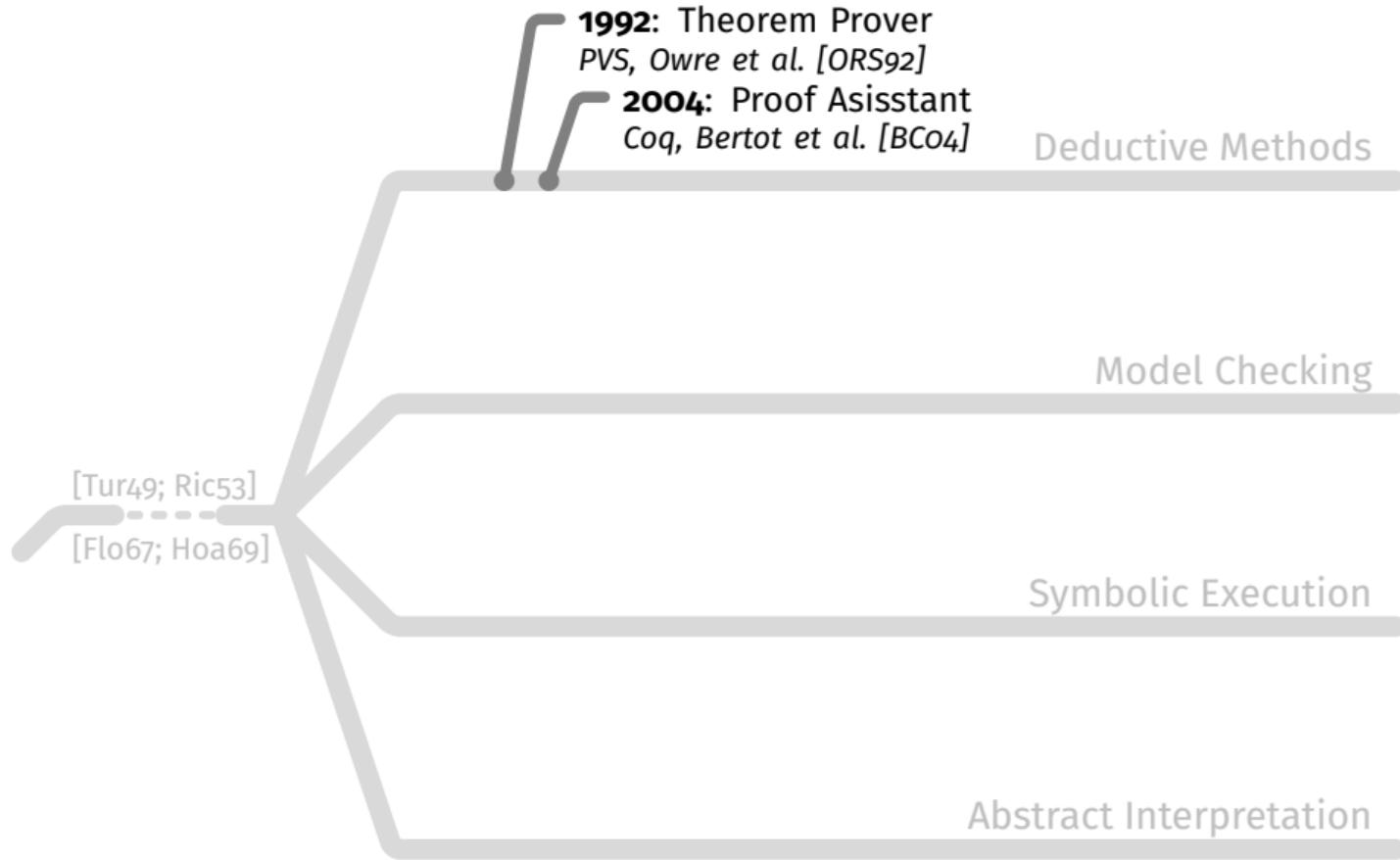
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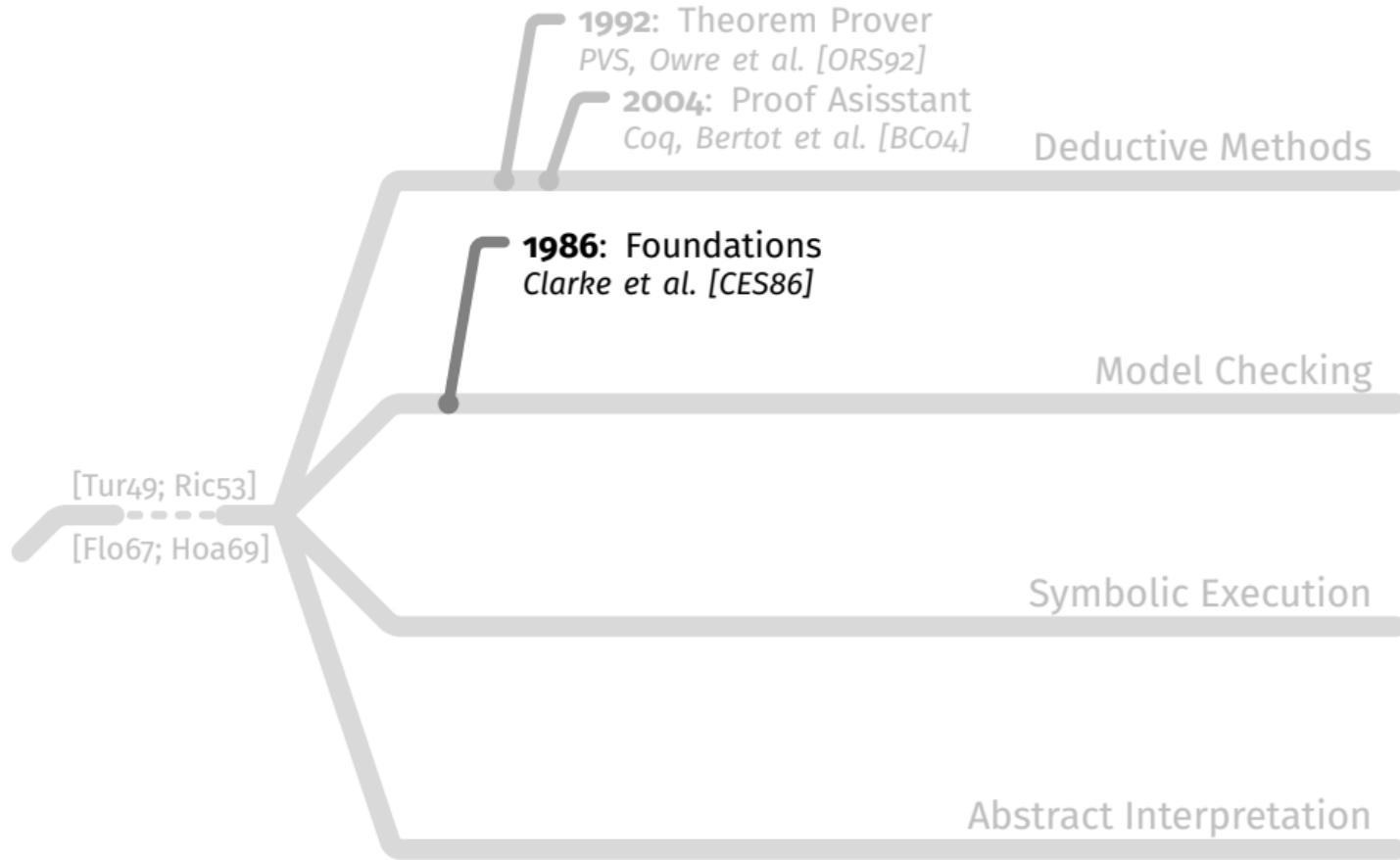
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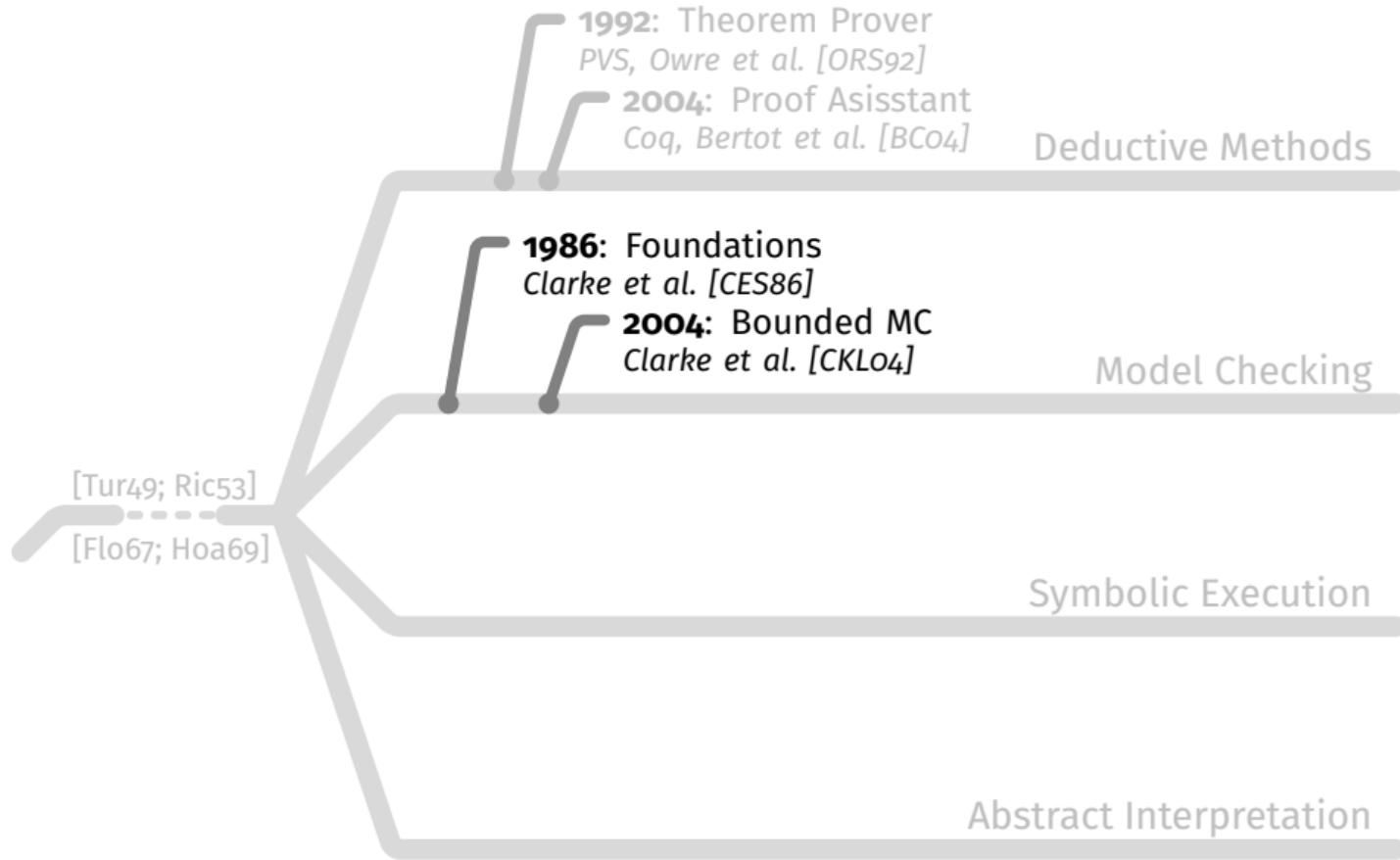
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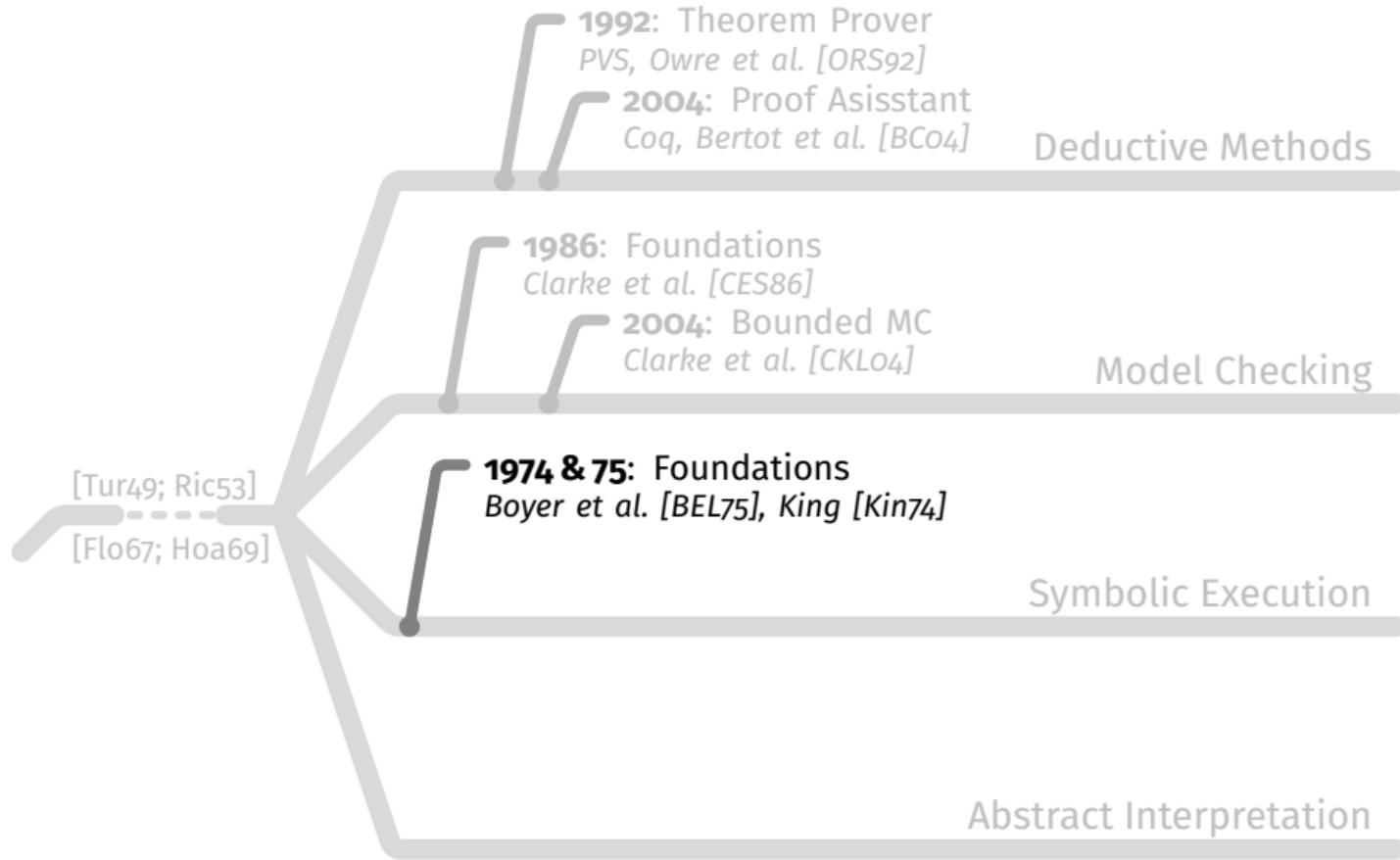
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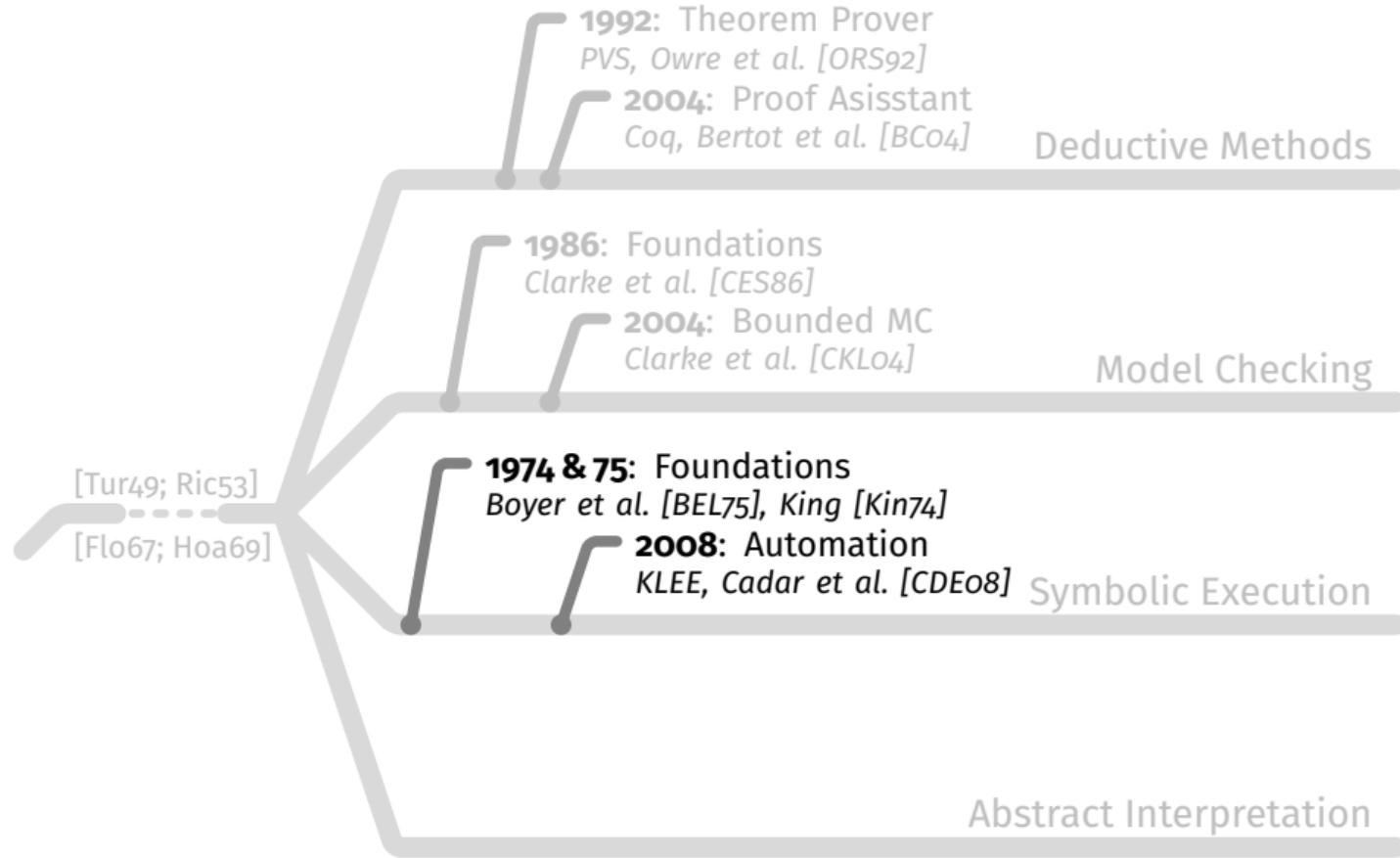
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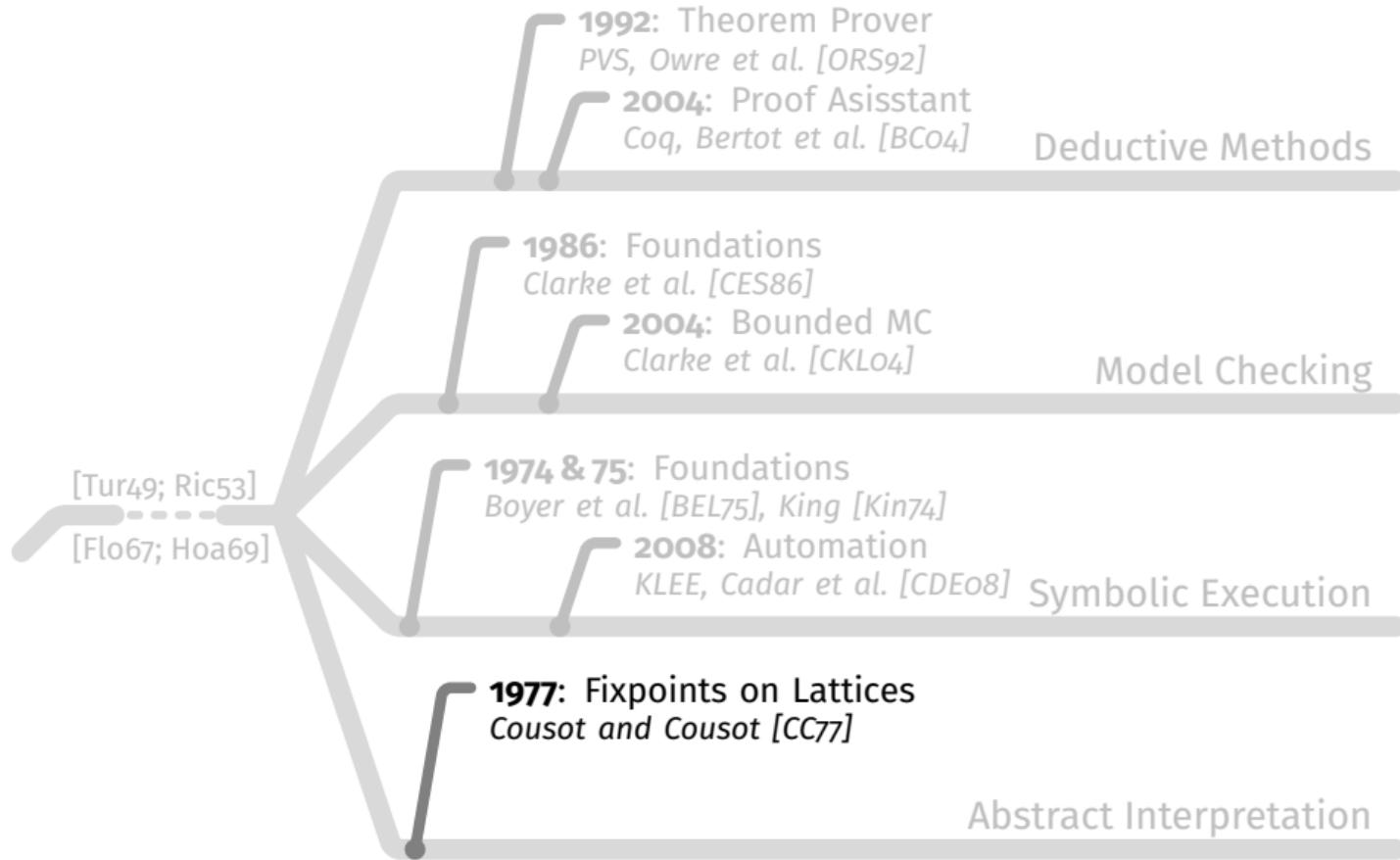
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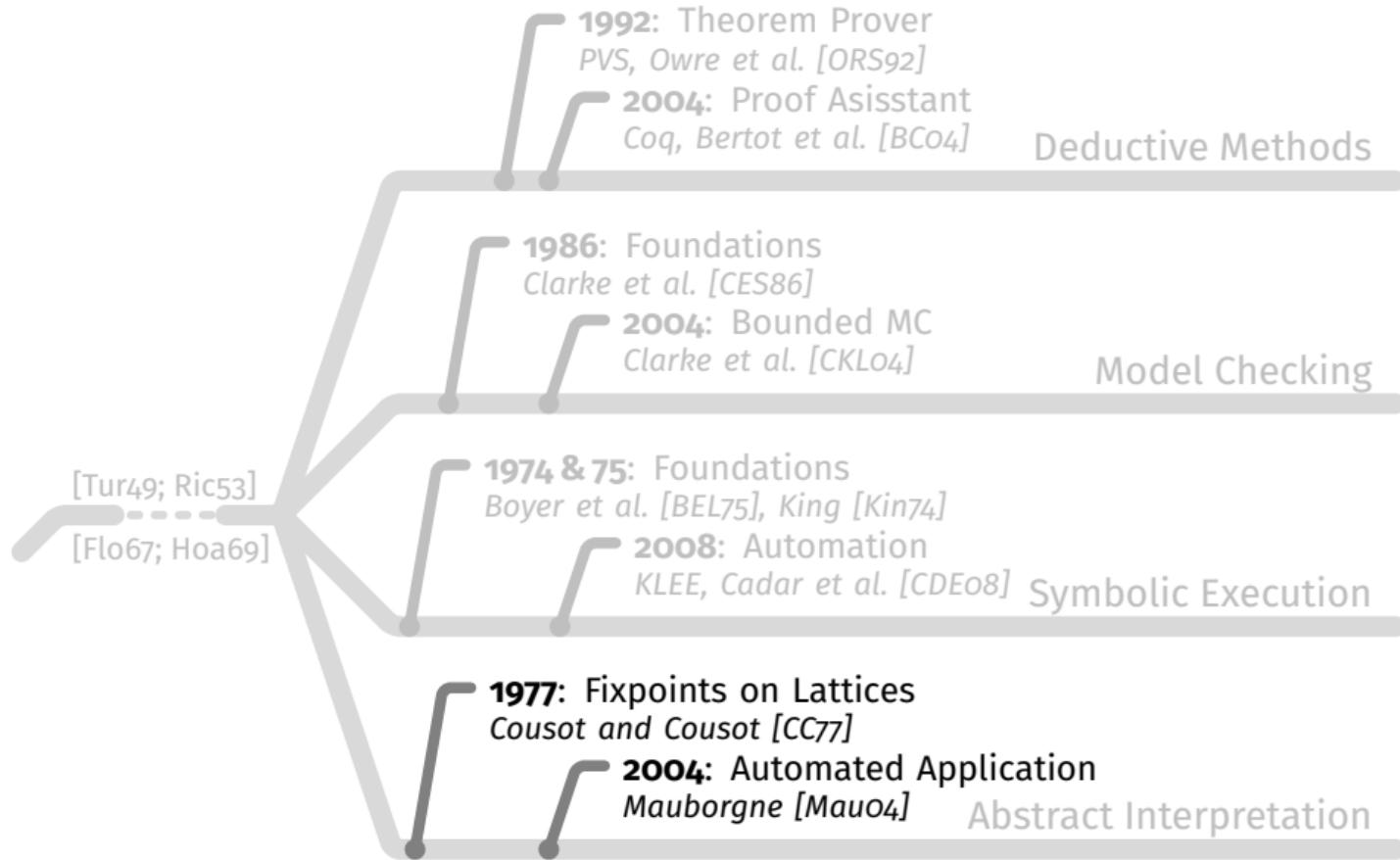
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