

DEPARTMENT OF CSE(HONORS)
SUBJECT CODE: 2 2 C S 2 2 4 0 F -
. N E T P R O G R A M M I N G (E P A M)

Lab 1: Tasks on C# Basics Concepts

Date of the Session: // _____ **Time of the Session:** _____ to _____

Learning outcomes:

- Familiarity with C# Basic concepts.
- Outcome related to second session

PRE-LAB

1. What are the arithmetic Operators and Conditional statements in C#

Solution:

Arithmetic Operators in C#:

Addition: Adds two operands.

Example: $x + y$

Subtraction : Subtracts the second operand from the first.

Example: $x - y$

Multiplication: Multiplies two operands.

Example: $x * y$

Division: Divides the first operand by the second.

Example: x / y

Modulus: Returns the remainder of a division operation.

Example: $x \% y$

Increment : Increases the value of an operand by 1.

Example: $x++$ or $++x$

Decrement: Decreases the value of an operand by 1.

Example: $x--$ or $--x$

Conditional Statements in C#:

if Statement

Executes a block of code if a condition evaluates to true.

if-else Statement

Provides an alternative execution path if the condition is false.

switch Statement

Tests a single variable against multiple cases. It is an alternative to long if-else if chains for matching discrete values.

2. Answer the following

(i) What is Boxing and Un-Boxing with Example.

Solution:

Boxing is the process of converting a value type (e.g., int, double) into a reference type (object). It happens implicitly when assigning a value type to an object variable. For example:

```
int num = 10; // Value type  
object obj = num; // Boxing
```

Unboxing is the reverse process, where a boxed object is explicitly converted back into a value type. It requires type casting. For example:

```
object obj = 10; // Boxing  
int num = (int)obj; // Unboxing
```

IN-LAB:

1. Write a C# code to implement the simple calculator?

TASK1: It's required to create a simple calculator with addition and subtraction operations for two integer numbers

For example, how to find the sum of given integer values **a** and **b**. You have a skeleton code:

```
public static int Add(int a, int b)
{
    //TODO Delete line below and write your own solution
    throw new NotImplementedException();
}
```

Solution:

using System;

class SimpleCalculator

```
{
    // Method to add two integers
    public static int Add(int a, int b)
    {
        return a + b;
    }

    // Method to subtract two integers
    public static int Subtract(int a, int b)
    {
        return a - b;
    }

    static void Main()
    {
        Console.WriteLine("Simple Calculator");

        // Input two integers
        Console.Write("Enter the first number: ");
        int num1 = Convert.ToInt32(Console.ReadLine());

        Console.Write("Enter the second number: ");
        int num2 = Convert.ToInt32(Console.ReadLine());

        // Perform addition
        int sum = Add(num1, num2);
        Console.WriteLine($"Sum: {num1} + {num2} = {sum}");

        // Perform subtraction
        int difference = Subtract(num1, num2);
        Console.WriteLine($"Difference: {num1} - {num2} = {difference}");
    }
}
```

Expected output:
Simple Calculator
Enter the first number: 10
Enter the second number: 5
Sum: $10 + 5 = 15$
Difference: $10 - 5 = 5$

2. Write a C# code to solve the TASK2 and TASK3.

TASK2: For a given integer n calculate the value which is equal to:

1. squared number, if its value is strictly positive;
2. modulus of a number, if its value is strictly negative;
3. zero, if the integer n is zero.

Example

$n=4$ result=16

$n=-5$ result=5

$n=0$ result=0

TASK3: Find the maximum integer, that can be obtained by numbers of an arbitrary three-digit positive integer n permutation ($100 \leq n \leq 999$).

Example

$n=165$ result=651

Solution:

using System;

```
class Task2Calculator
{
    public static int CalculateValue(int n)
    {
        if (n > 0)
        {
            return n * n; // Squared number if n is positive
        }
        else if (n < 0)
        {
            return Math.Abs(n); // Modulus of the number if n is negative
        }
        else
        {
            return 0; // Return zero if n is zero
        }
    }
}

static void Main()
{
    // Input integer n
    Console.Write("Enter an integer n: ");
    int n = Convert.ToInt32(Console.ReadLine());

    // Calculate the result based on the condition
    int result = CalculateValue(n);
    Console.WriteLine($"Result: {result}");
}
}
```

Expected output:

Enter an integer n: 4

Result: 16

Enter an integer n: -5

Result: 5

Enter an integer n: 0

Result: 0

TASK :3

using System;

using System.Linq;

class Task3Calculator

```
{
    public static int GetMaxPermutedValue(int n)
    {
        // Convert integer to string to easily manipulate digits
        string str = n.ToString();

        // Sort digits in descending order to form the largest possible number
        var sortedDigits = str.OrderByDescending(c => c).ToArray();

        // Convert sorted digits back to integer
        int maxNumber = int.Parse(new string(sortedDigits));
        return maxNumber;
    }

    static void Main()
    {
        // Input integer n (a three-digit number)
        Console.Write("Enter a three-digit integer n: ");
        int n = Convert.ToInt32(Console.ReadLine());

        // Ensure that the input is a valid three-digit number
        if (n >= 100 && n <= 999)
        {
            // Get the maximum value from permutations
            int result = GetMaxPermutedValue(n);
            Console.WriteLine($"Maximum number from permutations: {result}");
        }
        else
        {
            Console.WriteLine("Please enter a valid three-digit number.");
        }
    }
}
```

EXPECTED OUTPUT:

Enter a three-digit integer n: 165

Maximum number from permutations: 651

POST-LAB

1. Implement a proper calculator with all the functionalities like addition, subtraction, multiplication, division and square root.

Solution: using System;

class Calculator

```
{  
    // Method for addition  
    public static double Add(double a, double b)  
    {  
        return a + b;  
    }  
  
    // Method for subtraction  
    public static double Subtract(double a, double b)  
    {  
        return a - b;  
    }  
  
    // Method for multiplication  
    public static double Multiply(double a, double b)  
    {  
        return a * b;  
    }  
  
    // Method for division  
    public static double Divide(double a, double b)  
    {  
        if (b == 0)  
        {
```

```
Console.WriteLine("Error: Division by zero is not allowed.");
return double.NaN; // Return NaN (Not a Number) to indicate error
}
return a / b;
}

// Method for square root
public static double SquareRoot(double a)
{
    if (a < 0)
    {
        Console.WriteLine("Error: Cannot take the square root of a negative number.");
        return double.NaN; // Return NaN if input is negative
    }
    return Math.Sqrt(a);
}

static void Main()
{
    Console.WriteLine("Simple Calculator with Addition, Subtraction, Multiplication,
Division, and Square Root");

    while (true)
    {
        Console.WriteLine("\nSelect an operation:");
        Console.WriteLine("1. Add");
        Console.WriteLine("2. Subtract");
        Console.WriteLine("3. Multiply");
        Console.WriteLine("4. Divide");
        Console.WriteLine("5. Square Root");
        Console.WriteLine("6. Exit");
    }
}
```



```
int choice = Convert.ToInt32(Console.ReadLine());
```

```
if (choice == 6)
```

```
{
```

```
    Console.WriteLine("Exiting the calculator.");
```

```
    break;
```

```
}
```

```
double num1, num2, result;
```

```
switch (choice)
```

```
{
```

```
    case 1: // Addition
```

```
        Console.Write("Enter first number: ");
```

```
        num1 = Convert.ToDouble(Console.ReadLine());
```

```
        Console.Write("Enter second number: ");
```

```
        num2 = Convert.ToDouble(Console.ReadLine());
```

```
        result = Add(num1, num2);
```

```
        Console.WriteLine($"Result: {result}");
```

```
        break;
```

```
    case 2: // Subtraction
```

```
        Console.Write("Enter first number: ");
```

```
        num1 = Convert.ToDouble(Console.ReadLine());
```

```
        Console.Write("Enter second number: ");
```

```
        num2 = Convert.ToDouble(Console.ReadLine());
```

```
        result = Subtract(num1, num2);
```

```
        Console.WriteLine($"Result: {result}");
```

```
        break;
```

```
    case 3: // Multiplication
```

```
        Console.Write("Enter first number: ");
```

```
num1 = Convert.ToDouble(Console.ReadLine());  
Console.Write("Enter second number: ");  
num2 = Convert.ToDouble(Console.ReadLine());  
result = Multiply(num1, num2);  
Console.WriteLine($"Result: {result}");  
break;
```

case 4: // Division

```
Console.Write("Enter first number: ");  
num1 = Convert.ToDouble(Console.ReadLine());  
Console.Write("Enter second number: ");  
num2 = Convert.ToDouble(Console.ReadLine());  
result = Divide(num1, num2);  
if (!double.IsNaN(result)) // Only display if division was successful  
{  
    Console.WriteLine($"Result: {result}");  
}  
break;
```

case 5: // Square Root

```
Console.Write("Enter a number: ");  
num1 = Convert.ToDouble(Console.ReadLine());  
result = SquareRoot(num1);  
if (!double.IsNaN(result)) // Only display if valid square root  
{  
    Console.WriteLine($"Square Root: {result}");  
}  
break;
```

default:

```
Console.WriteLine("Invalid selection. Please choose a valid operation.");  
break;
```

```
    }  
    }  
    }  
}
```

EXPECTED OUTPUT:**Simple Calculator with Addition, Subtraction, Multiplication, Division, and Square Root****Select an operation:**

- 1. Add**
- 2. Subtract**
- 3. Multiply**
- 4. Divide**
- 5. Square Root**
- 6. Exit**

1**Enter first number: 10****Enter second number: 5****Result: 15****Select an operation:**

- 1. Add**
- 2. Subtract**
- 3. Multiply**
- 4. Divide**
- 5. Square Root**
- 6. Exit**

4**Enter first number: 10****Enter second number: 0****Error: Division by zero is not allowed.****Result: NaN****Select an operation:**

- 1. Add**
- 2. Subtract**
- 3. Multiply**
- 4. Divide**
- 5. Square Root**
- 6. Exit**

5**Enter a number: 16****Square Root: 4**

(For Evaluators use only)

<u>Comment of the Evaluator(if Any)</u> 	<u>Evaluator's Observation</u> Marks Secured: _____ out of _____ Full Name of the Evaluator: Signature of the Evaluator: Date of Evaluation
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